Cache hit ratio: T=GARR A=1.0 0.7 -**LCE** HR Symm HR Asymm 0.6 **HR Multicast** HR Hybrid AM Cache hit ratio 0.5 HR Hybrid SM CL4M **ProbCache** 0.4 **LCD** Random (choice) Random (Bernoulli) 0.3 0.2 10^{-2} Cache to population ratio