Cache hit ratio: T=GARR A=0.6

Legend:
- LCE
- HR Symm
- HR Asymm
- HR Multicast
- HR Hybrid AM
- HR Hybrid SM
- CL4M
- ProbCache
- LCD
- Random (choice)
- Random (Bernoulli)

Y-axis: Cache hit ratio

X-axis: Cache to population ratio (10^{-2})