Cache hit ratio: T=GEANT A=0.2 **LCE** 0.05 HR Symm HR Asymm 0.04 **HR Multicast** HR Hybrid AM Cache hit ratio HR Hybrid SM 0.03 CL4M **ProbCache** 0.02 **LCD** Random (choice) Random (Bernoulli) 0.01 0.00 10^{-2}

Cache to population ratio