

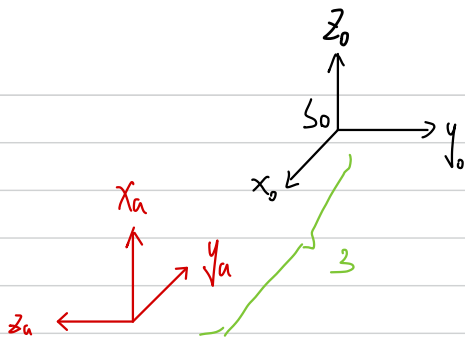
CER Übung 01

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Aufgabe 1:

a):



$${}^0r_a = \begin{pmatrix} 3 \\ 0 \\ 0 \end{pmatrix}$$

$${}^0P_a = \begin{bmatrix} {}^0e_a^x \cdot {}^0e_0^x & {}^0e_a^x \cdot {}^0e_0^y & {}^0e_a^x \cdot {}^0e_0^z \\ {}^0e_a^y \cdot {}^0e_0^x & {}^0e_a^y \cdot {}^0e_0^y & {}^0e_a^y \cdot {}^0e_0^z \\ {}^0e_a^z \cdot {}^0e_0^x & {}^0e_a^z \cdot {}^0e_0^y & {}^0e_a^z \cdot {}^0e_0^z \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

Projektion von a nach 0

$$\Rightarrow {}^0I_a = \begin{bmatrix} 0 & -1 & 0 & 3 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

b): Projektionsfolge umgekehrt wie Rotationsfolge: (III) \rightarrow (II) \rightarrow (I)

$${}^0I_b = \begin{bmatrix} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 2 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$c) {}^0P_a^T = \begin{bmatrix} 0 & 0 & 1 \\ -1 & 0 & 0 \\ 0 & -1 & 0 \end{bmatrix} \Rightarrow -{}^0P_a^T \cdot {}^0r_a = \begin{pmatrix} 0 \\ 3 \\ 0 \end{pmatrix}$$

$$\Rightarrow {}^0I_a^{-1} \cdot {}^aI_0 = \begin{bmatrix} 0 & 0 & 1 & 0 \\ -1 & 0 & 0 & 3 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$d) {}^aI_b = {}^aI_0 \cdot {}^0I_b$$

$$= \begin{bmatrix} 0 & 0 & 1 & 0 \\ -1 & 0 & 0 & 3 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 1 & 0 & 2 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & -1 & 0 \\ 0 & -1 & 0 & 1 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$c) \quad \hat{p}_1 = {}^0T_0 \cdot \hat{p} = \begin{bmatrix} 0 & -1 & 0 & 3 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} 2 \\ 1 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 0 \\ 2 \\ 1 \end{pmatrix}$$

$$\hat{p}_2 = {}^aT_0 \cdot \hat{p} = \begin{bmatrix} 0 & 0 & 1 & 0 \\ -1 & 0 & 0 & 3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} 2 \\ 1 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ -1 \\ 1 \end{pmatrix}$$

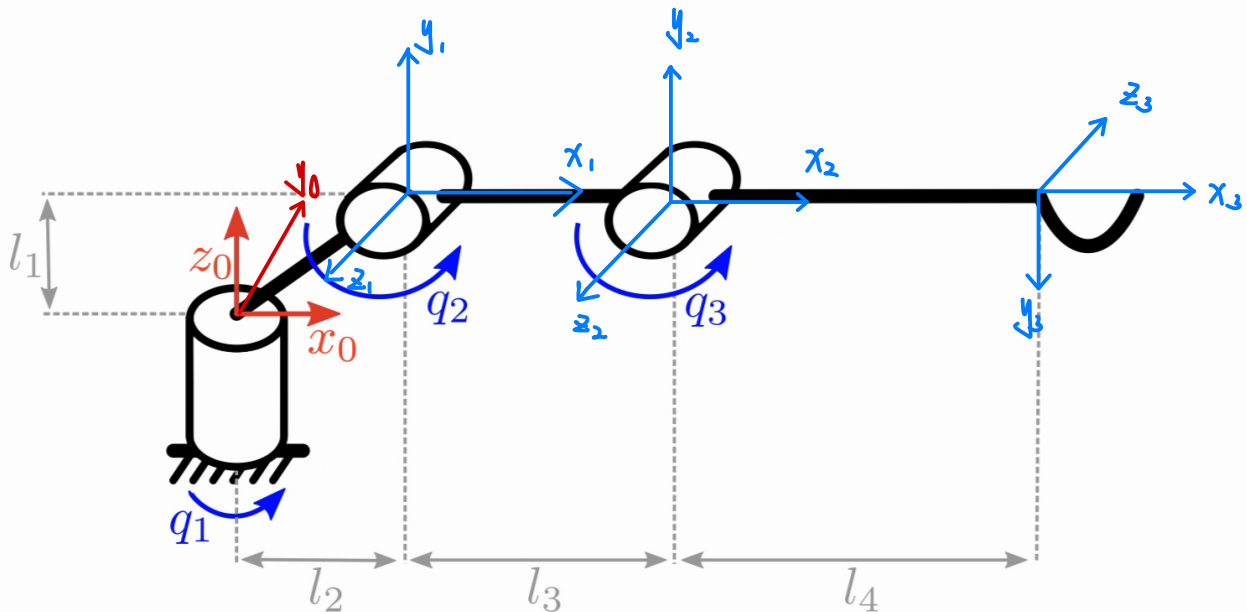
$$\therefore |p_1| \neq |p_2|$$

\therefore Punkt bewegt

Vorlage für Aufgabe 2 a)

q um z Achse (hier als null betrachtet)

a um x Achse



$$b) \quad {}^{n-1}T_n = \begin{bmatrix} \cos \theta_n & -\sin \theta_n \cos \alpha_n & \sin \theta_n \sin \alpha_n & r_n \cos \theta_n \\ \sin \theta_n & \cos \theta_n \cos \alpha_n & -\cos \theta_n \sin \alpha_n & r_n \sin \theta_n \\ 0 & \sin \alpha_n & \cos \alpha_n & d_n \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \text{mit } r_n = d_i \\ d_n = d_i$$

$$\Phi \Rightarrow {}^0I_1 = \begin{bmatrix} \cos q_1 & 0 & \sin q_1 & \cos q_1 \\ \sin q_1 & 0 & -\cos q_1 & \sin q_1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad {}^1I_2 = \begin{bmatrix} \cos q_2 & -\sin q_2 & 0 & 2 \cdot \cos q_2 \\ \sin q_2 & \cos q_2 & 0 & 2 \cdot \sin q_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$② \Rightarrow {}^0\mathbb{I}_2 = {}^0\mathbb{I}_1 \cdot {}^1\mathbb{I}_2$$

$$= \begin{bmatrix} \cos q_1 & 0 & \sin q_1 & \cos q_1 \\ \sin q_1 & 0 & -\cos q_1 & \sin q_1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} \cos q_2 & -\sin q_2 & 0 & 2 \cos q_2 \\ \sin q_2 & \cos q_2 & 0 & 2 \sin q_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \cos q_1 \cdot \cos q_2 & -\cos q_1 \cdot \sin q_2 & \sin q_1 & \cos q_1 \cdot (2 \cos q_2 + 1) \\ \sin q_1 \cdot \cos q_2 & -\sin q_1 \cdot \sin q_2 & -\cos q_1 & \sin q_1 \cdot (2 \cos q_2 + 1) \\ \sin q_2 & \cos q_2 & 0 & 2 \sin q_2 + 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$③ \quad {}^0\hat{\gamma}_3 = {}^0\mathbb{I}_2 \cdot {}^2\hat{\gamma}_3 \quad \text{mit} \quad {}^2\gamma_3 = {}^2\underline{\mathbb{R}}_3 \cdot {}^3\gamma_3$$

$$\Rightarrow {}^2\gamma_3 = \begin{bmatrix} \cos q_3 & \sin q_3 & 0 \\ \sin q_3 & -\cos q_3 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ 0 \\ 0 \end{bmatrix} = \begin{pmatrix} 3 \cos q_3 \\ 3 \sin q_3 \\ 0 \end{pmatrix}$$

$$\Rightarrow {}^0\hat{\gamma}_3 = \begin{bmatrix} \cos q_1 \cdot \cos q_2 & -\cos q_1 \cdot \sin q_2 & \sin q_1 & \cos q_1 \cdot (2 \cos q_2 + 1) \\ \sin q_1 \cdot \cos q_2 & -\sin q_1 \cdot \sin q_2 & -\cos q_1 & \sin q_1 \cdot (2 \cos q_2 + 1) \\ \sin q_2 & \cos q_2 & 0 & 2 \sin q_2 + 1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{pmatrix} 3 \cos q_3 \\ 3 \sin q_3 \\ 0 \\ 1 \end{pmatrix}$$

$$= \begin{pmatrix} \cos q_1 \cdot [3 \cos(q_2 + q_3) + 2 \cos q_2 + 1] \\ \sin q_1 \cdot [3 \cos(q_2 + q_3) + 2 \cos q_2 + 1] \\ 3 \sin(q_2 + q_3) + 1 \\ 1 \end{pmatrix} \Rightarrow {}^0\gamma_3 = \begin{pmatrix} \cos q_1 \cdot [3 \cos(q_2 + q_3) + 2 \cos q_2 + 1] \\ \sin q_1 \cdot [3 \cos(q_2 + q_3) + 2 \cos q_2 + 1] \\ 3 \sin(q_2 + q_3) + 1 \\ 1 \end{pmatrix}$$

$$④ \quad {}^0\mathbb{I}_3 = {}^0\mathbb{I}_2 \cdot {}^2\mathbb{I}_3$$

$$c): \quad q_1 = 0, \quad q_2 = -\frac{\pi}{4}, \quad q_3 = \frac{\pi}{8} \Rightarrow {}^0\gamma_3 = \begin{pmatrix} 5.18585 \\ 0 \\ -1.14805 \end{pmatrix}$$

$$d): \quad {}^0\gamma_3 = \begin{pmatrix} 0 \\ 6 \\ 1 \end{pmatrix} \begin{cases} \text{① } \cos q_1 = 0 \quad \sin q_1 = 1 \Rightarrow q_1 = \frac{\pi}{2} \\ \text{② } \begin{cases} 3 \cos q_3 + 2 + 1 = 6 \\ 3 \sin q_3 + 1 = 1 \end{cases} \Rightarrow \begin{cases} \cos q_3 = 1 \\ \sin q_3 = 0 \end{cases} \Rightarrow q_3 = 0 \end{cases}$$

e) Wenn $\vec{or}_1 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} G_5 q_1 = 0 \\ \sin(q_2 + q_3) = -\frac{1}{3} \end{cases} \Rightarrow q_1 = \frac{\pi}{2}$

für zweite row: $3G_5(q_2 + q_3) + 2G_5 q_2 + 1 = 1$

$\Rightarrow 3G_5(q_2 + q_3) = -2G_5 q_2$

mit $G_5(q_2 + q_3) = \sqrt{1 - \frac{1}{9}} = \pm \frac{2\sqrt{2}}{3}$

$\Rightarrow G_5 q_2 = \pm \sqrt{2}$ für Mathematik unmöglich

da $G_5 \in [-1, 1]$