Deep Learning for Natural Language Processing



Exercise 1 – Tool Kick-off

Niraj Dev Pandey

Natural Language Learning Group Technische Universität Darmstadt

Docker



 "Containerization" tool which can provide the same execution environment on different operating systems



- Idea:
 - 1. We provide you with a Docker container on <u>Moodle</u>.
 - 2. You will write code runnable in that container and submit your python scripts
 - 3. The tutor, can execute your code without worrying about virtualenvironments, conflicting Keras versions, etc.
- Careful warning: This is our first year of using Docker for DL4NLP.

Docker (cont.)



- Installation: see readme.md in the ZIP archive from moodle
- A hint from 2019 to Windows users:
 - Use Linux in a VM or use docker-toolbox

Python – Programming Language



- Home exercises have to be implemented in Python 3
- Example: read numbers from a file and compute the median value

```
# function definition
     def median (num):
 1
         num.sort()
         length = len(num)
         if length % 2 == 1:
             return num[(length) // 2]
         return 0.5 * (num[length // 2 - 1] + num[(length // 2)])
 7
     filename = "num.txt"
     numbers = list()
     with open (filename) as f: # open file and close it later on (even after an exception)
10
         for line in f:
11
12
             numbers += [int(x) for x in line.split()]
13
14
15
     med = median(numbers) # call custom function
16
                            # and print result
     print (med)
```

Python – Programming Language (cont.)



Good quick reference for newcomers to Python: https

://learnxinyminutes.com/docs/python3/

NumPy – Python Library



- Powerful library for scientific computing in Python
 - ndarray: special n-dimensional data type optimized for vector computations
 - significant performance speedup possible compared to native Pythonc
 - linear algebra methods
 - broadcasting functions
- Installation (if numpy isn't already packaged with your Python distribution)
 - Refer to the installation guide at https://scipy.org/install.html
 (SciPy contains NumPy)
 - Mind your PATH variables when using different Python installations!

NumPy by Example



element-wise computations are the default case

```
input list a = [[2,-4,2], [1, 5, 0], [-2,6,8]]
     a m = np.matrix(input list a)
                                                              # numpy matrix
 3
     a arr = np.array([e for lst in input list a for e in lst]) # ndarray
     input list b = [[1,2,3], [6,2,1], [2,0,1]]
 6
     b m = np.matrix(input list b)
                                                               # numpy matrix
     b arr = np.array([e for lst in input list b for e in lst]) # ndarray
 8
     c m = a m * b m # matrix multiplication
     c arr = a arr * b arr # element-wise multiplication
10
11
12
    print(c m)
13
     #[[-18 -4 4]
14
     # [ 31 12 8]
    # [ 50 8 8]]
15
16
17
18
     print(c arr)
     # [ 2 -8 6 6 10 0 -4 0 8] # 1D list
19
```

NumPy: Easy mathematical computations (1)



- Perform mathematical operations easily using NumPy
- ndarray != list

```
m1 = np.matrix([[2,-4,2], [1, 5, 0], [-2,6,8]])
 1
                                                                   use Python lists to define
 2
     m2 = np.matrix([[2,2,3], [6,6,9], [1,4,8]])
                                                                   matrices in NumPy
 3
 4
     matrices = [m1, m2]
     invertible = list()
 5
     # compute inverse matrix if possible
    For m in matrices:
 8
 9
         print("Current matrix: ", m)
                                                                   compute determinante to
10
         print("Shape of current matrix: ", m.shape)
                                                                   check if matrix is invertible
11
12
         det = np.linalq.det(m)
13
         print("Determinant of current matrix: ", det)
14
15
         if det != 0:
16
              inv = np.linalq.inv(m)
                                                                   invert matrix
17
              invertible.append(inv)
18
              print("Inverse of current matrix: ", inv)
19
         else:
20
              print("Current matrix is not invertible.")
```

NumPy: Easy mathematical computations (2)



- Efficient implementations of reoccurring mathematical tasks
- Check documentation to understand behavior

```
import numpy as np
     input 1 = [[1,2], [3,4]]
     input 2 = [[2,3], [4,5]]
     v1 = np.array(input 1).flat[:]
     v2 = np.array(input 2).flat[:]
     d = np.dot(v1, v2)
                                    # dot product
     print(d)
10
     # 40
11
12
    v1 = np.matrix(input 1)
    v2 = np.matrix(input 2)
13
     d = np.dot(v1, v2)
14
                                    # dot product
1.5
16
     print("dot product = ", d)
     # [[10, 13]
17
     # [22,29]]
18
```

NumPy - Broadcasting (1)



- allows computations on arrays with different but compatible shapes
- can result in a significant performance speedup
- improves code readability and reduces code length

```
import numpy as np
                                                      Multiply a matrix by a
     input = [[2,-4,2],[1,5,0],[-2,6,8]]
                                                      scalar
     a m = np.matrix(input)
     scalar = 3
     res = scalar * a m # scalar is "broadcast" across the larger
 8
                          # array so that they have compatible shapes
 9
10
     print(res)
11
                    61
             15
12
13
       [ -6 18
                 2411
```

NumPy - Broadcasting (2)



- Broadcasting is not always possible
- numpy.reshape allows to change explicitly the dimension

```
array containing the integer values 0,1,2,3

y = x.reshape (1,4)

first argument: #rows second argument: #columns

# error = x.reshape (4,2)

yy = x.reshape (1,4)

yyy = x.reshape (2,2)

yyy = x.reshape (2,2)

zx2 matrix

yyy = x.reshape (5)

yyy = x.reshape (3,4))

get 3x4 matrix initialized with ones
```

ValueError: operands could not be broadcast together with shapes (1,4) (5,)

NumPy - Broadcasting (3)



- Possible use case:
 - 256x256x3 array of RGB values
 - Scale each color in the image by a different value
- Use broadcasting mechanism to solve trivial problems

"Find the nearest value to x in the list I"

NumPy – Performance Tips (1)



- It is possible to write highly optimized code with NumPy.
- It is possible to write non-optimized and even slow code with NumPy.

- Copy: Original data is copied to a newly allocated memory
- View: Modifications affect the original data
 - Compare with pointers in C

NumPy – Performance Tips (2)



Copy vs. View:

It is not always obvious if you work on a copy or on a view

```
1 x = 5

2 x += 5 # inplace

3 # vs. Imagine you work on an array containing some billion values...

6 x = 5

7 x = x + 5 # data copy is made
```

NumPy - Performance Tips (3)



Think about indexing!

```
1  x = np.array([[1,2,3,4],[5,6,7,8]])
2  y = x[[0], :]  # copy
3  print(y)
4  y = x[:1,:]
5  print(y)  # view
```

- Many NumPy functions have an additional 'out' parameter.
 - avoid allocating new memory data, but reuse memory

NumPy - Performance Tips (4)



Trigonometric functions

sin(x[, out]) Trigonometric sine, element-wise.

cos(x[, out]) Cosine element-wise.

tan(x[, out]) Compute tangent element-wise. arcsin(x[, out]) Inverse sine, element-wise.

arccos(x[, out]) Trigonometric inverse cosine, element-wise.
arctan(x[, out]) Trigonometric inverse tangent, element-wise.

hypot(x1, x2[, out]) Given the "legs" of a right triangle, return its hypotenuse.

 $\arctan 2(x1, x2[, out])$ Element-wise arc tangent of x1/x2 choosing the quadrant correctly.

degrees(x[, out]) Convert angles from radians to degrees. radians(x[, out]) Convert angles from degrees to radians.

unwrap(p[, discont, axis]) Unwrap by changing deltas between values to 2*pi complement.

deg2rad(x[, out]) Convert angles from degrees to radians. rad2deg(x[, out]) Convert angles from radians to degrees.

Hyperbolic functions

sinh(x[, out]) Hyperbolic sine, element-wise. cosh(x[, out]) Hyperbolic cosine, element-wise.

. . .

http://docs.scipy.org/doc/numpy-1.10.0/reference/routines.math.html

NumPy – Performance Tips (5)



Data Alignment

- contiguous array: array is stored in an unbroken block of memory
- rows are stored next to each other _ C contiguous (NumPy)

colums are stored next to each other _ Fortran contiguous

NumPy - Performance Tips (7)



Data Alignment

Broadcasting not possible if data is not contiguously stored in memory

```
a = np.array([[1,2,4,4], [3,9,8,1], [1,1,7,5]])
     b = a.copv()
 2
 3
     print(a)
     # [[1 2 4 4]
     # [3 9 8 1]
     # [1 1 7 5]]
     a.shape = (12)
     print(a)
     # [1 2 4 4 3 9 8 1 1 1 7 5]
10
11
12
                         # transpose matrix
     b = b.T
13
     print(b)
     # [[1 3 1]
14
                                                   Operation would require jumping forwards and
     # [2 9 1]
                                                    backwards in memory _ A transposed 2D matrix
16
     # [4 8 7]
                                                    cannot be flattened without a copy.
17
     # [4 1 5]]
18
     c = b.copy()
19
     b.shape = (12)
                         # AttributeError: incompatible shape for a non-contiguous array
20
     c = c.reshape(12)
                         # new memory allocated
21
22
     print(c)
     # [1 3 1 2 9 1 4 8 7 4 1 5]
23
```

NumPy - Compute the outer product (1)



- short reminder: special case of the Kronecker product of matrices
 - operation on two matrices of arbitrary size

Example:

NumPy – Compute the outer product (2)



Traditional approach

```
1
     x = np.array([1,3,2])
     y = np.array([2,1,0,3])
 3
     x=x[:, np.newaxis]
 5
     x = np.tile(x, (1,4))
     y=y[np.newaxis, :]
 6
     y=np.tile(y, (3,1))
 8
 9
     print(x)
     # [[1 1 1 1]
10
     # [3 3 3 3]
11
12
     # [2 2 2 2]]
13
14
     print(y)
     # [[2 1 0 3]
15
16
     # [2 1 0 3]
17
     # [2 1 0 3]]
18
     print(x*y)
19
    # [[2 1 0 3]
20
     # [6 3 0 9]
21
22
     # [4 2 0 6]]
00
```

Broadcasting approach

```
x = np.array([1,3,2])
     x = x.reshape(3,1)
     y = np.array([2,1,0,3])
 5
     print(x.shape)
     # (3,1)
 6
     print(y.shape)
 9
     # (4,)
10
11
     print(x*y)
12
     # [[2 1 0 3]
     # [6 3 0 9]
13
14
     # [4 2 0 6]]
```

□ shorter and faster

NumPy - Implementation of evaluation system



- Evaluation of classification problems:
 - Accuracy: fraction of correct classifications
 - Recall: the fraction of relevant instances that are retrieve
 - Precision: fraction of retrieved instances that are relevant
 - F1: harmonic mean of precision and recall

Contingency matrix:

gold

		Label 1	Label 2	Label 3	Label 4	Label 5
a	Label 1	3	6	1	3	7
predicte	Label 2	5	6	7	4	5
ed	Label 3	5	3	4	2	9
<u>a</u>	Label 4	3	1	0	8	1
	Label 5	13	2	1	4	7

Computation of Accuracy



- Accuracy: fraction of correct classifications
 - (sum of diagonal) / (sum of all cells)

goic

		Label 1	Label 2	Label 3	Label 4	Label 5
p	Label 1	3	6	1	3	7
edicted	Label 2	5	6	7	4	5
red	Label 3	5	3	4	2	9
đ	Label 4	3	1	0	8	1
cm: continge	ngwenatr	i <u>ұ</u> з	2	1	4	7

- Ouadratische Matrix
 - Quadratische Matrix

```
denominator = np.sum(cm)
if denominator != 0:
   accuracy = sum(np.diagonal(cm)) / denominator
```

Computation of Precision



- Precision: fraction of retrieved instances that are relevant
 - respectively a specific label x = computation of a confusion matrix for label
 - Precision = 12/(12+14)

	gold				
eq					
predicted		12	14		
pre		14	16		

```
fixed row, all columns except current one

denominator = cm[label_id, label_id] + sum(cm[label_id,:][i] for i in range(len(cm[label_id,:])) if i != label_id)

if denominator != 0:

precision = cm[label_id, label_id] / denominator
```

Final Result



```
def aprf(self, cm, label id):
    accuracy = 0
   precision = 0
   recall = 0
   f1 = 0
    denominator = np.sum(cm)
    if denominator != 0:
       accuracy = sum(np.diagonal(cm)) / denominator
   denominator = cm[label id, label id] + sum(cm[label id,:][i] for i in range(len(cm[label id,:])) if i != label id)
    if denominator != 0:
       precision = cm[label id, label id] / denominator
    denominator = cm[label id, label id] + sum(cm[:,label id][i] for i in range(len(cm[:,label id])) if i != label id)
    if denominator != 0:
       recall = cm[label id, label id] / denominator
   denominator = precision + recall
    if denominator != 0:
       f1 = 2 * precision * recall / denominator
   return (accuracy, precision, recall, f1)
```