Robot Learning

Winter Semester 2020/2021, Homework 2
Prof. Dr. J. Peters, J. Watson, J. Carvalho, J. Urain and T. Dam



Total points: 43

Due date: Midnight, Tuesday, 01 December 2020

Übungsblatt 2

Aufgabe 2.1: Optimal Control (20 Punkte)

In this exercise, we consider a finite-horizon discrete time-varying Stochastic linear Quadratic Regulator with Gaussian noise and time-varying quadratic reward function. Such system is defined as

$$s_{t+1} = A_t s_t + B_t a_t + w_t$$

where s_t is the state, a_t is the control signal, $w_t \sim \mathcal{N}\left(b_t, \Sigma_t\right)$ is Gaussian additive noise with mean b_t and covariance Σ_t and $t=0,1,\ldots,T$ is the time horizon. The control signal a_t is computed as

$$a_t = -K_t s_t + k_t$$

and the reward function is

$$\operatorname{reward}_{t} = \begin{cases} -\left(s_{t} - r_{t}\right)^{\top} R_{t}\left(s_{t} - r_{t}\right) - a_{t}^{\top} H_{t} a_{t} & \text{when} \quad t = 0, 1, \dots, T - 1 \\ -\left(s_{t} - r_{t}\right)^{\top} R_{t}\left(s_{t} - r_{t}\right) & \text{when} \quad t = T \end{cases}$$

2.1a) Implementation (8 Punkte)

Implement the LQR with the following properties

$$S_{0} \sim \mathcal{N}(0, I) \qquad T = 50$$

$$A_{t} = \begin{bmatrix} 1 & 0.1 \\ 0 & 1 \end{bmatrix} \qquad B_{t} = \begin{bmatrix} 0 \\ 0.1 \end{bmatrix}$$

$$b_{t} = \begin{bmatrix} 5 \\ 0 \end{bmatrix} \qquad \Sigma_{t} = \begin{bmatrix} 0.01 & 0 \\ 0 & 0.01 \end{bmatrix}$$

$$K_{t} = \begin{bmatrix} 5 & 0.3 \end{bmatrix} \qquad k_{t} = 0.3$$

$$H_{t} = 1 \qquad R_{t} = \begin{cases} \begin{bmatrix} 100000 & 0 \\ 0 & 0.1 \end{bmatrix} & \text{if} \quad t = 14 \text{ or } 40$$

$$\begin{bmatrix} 0.01 & 0 \\ 0 & 0.1 \end{bmatrix} & \text{otherwise} \qquad r_{t} = \begin{cases} \begin{bmatrix} 10 \\ 0 \\ 0 \end{bmatrix} & \text{if} \quad t = 0, 1, \dots, 14 \end{cases}$$

Execute the system 20 times. Plot the mean and 95% confidence (see "68-95-99.7 ruleänd matplotlib.pyplot.fill_between function) over the different experiments of the state and s_t and of the control signal a_t over time. How does the system behave? Compute and write down the mean and the standard deviation of the cumulative reward over the experiments. Attach a snippet of your code.

1

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Lösungsvorschlag:

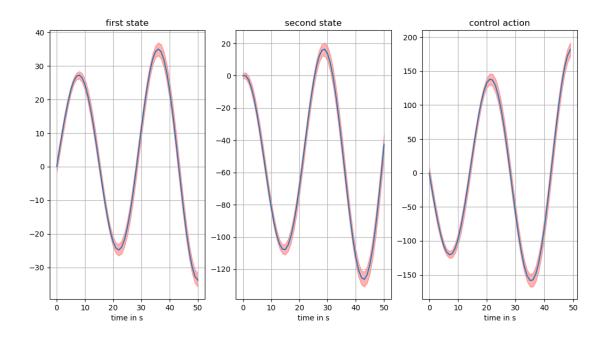


Abbildung 1: mean and 95% confidence of state and control

- * mean of cumulative reward: -2645604.75126133
- * standard deviation of cumulative reward: 579933.57403004

The system behaves instabile, that the amplitude of all signals are oscillated divergent, which means the pole points locate at the real plane of complex space (Not on the real axle).

```
import numpy as np
1
   import matplotlib.pyplot as plt
3
4
5
   class LQR():
6
       def __init__(self):
7
          self.A = np.array([[1, .1],
8
                             [0, 1]]
          self.B = np.array([0, .1]).reshape(-1, 1)
9
           self.b = np.array([5, 0]).reshape(-1, 1)
10
           self.Sigma = np.diag([0.01, 0.01])
11
           self.K = np.array([5, 0.3])
12
13
           self.T = 50
14
          self.k = 0.3
          self.H = 1
15
          16
17
                    np.array([20, 0]).reshape(-1, 1)]
18
19
       def Gaussian(self, mean, cor, size=(2, 1)):
20
21
```

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```
22
            Contribute a multivariate Gausian distribution array
23
            :param mean:
                             [n, 1] array, Mean Array
24
            :param cor:
                             [n, n] array, Covariance Matrix
25
                             tuple
            :param size:
26
            :return G:
                             [n, 1] array, multivariate Gausian Matrix
27
            # Gaussian_M = 1/((2*np.pi) * np.linalg.norm(cor, 2)) * 
28
            #
                            np.exp(-1/2 * mean.T @ np.linalg.pinv(cor) @ mean)
29
30
            if mean.shape != size:
                size = mean.shape
31
32
33
            G = np.zeros(size)
34
            for i in range(size[0]):
35
                G[i] = np.random.normal(mean[i], np.sqrt(cor[i, i]))
36
            return G
37
38
        def iteration(self):
39
            execute the iteration to compute the final states
40
            :return s_list: [2, n] array. all states under LQR
41
            :return a_list: [1, n] array. all action under LQR
42
            :return rewards: [1, n] array. rewards of each step
43
44
            # initialize
45
            s_list = np.zeros((2, self.T + 1))
46
47
            a list = np.zeros((1, self.T + 1))
48
            rewards = np.zeros((1, self.T + 1))
49
50
            for i in range(0, self.T+1):
                # compute state
51
                if i == 0:
52
53
                     s = self.Gaussian(np.zeros((2, 1)), np.eye(2))
54
                else:
                     s = self.A @ s + self.B * a + w
55
56
57
                if i < self.T:</pre>
58
                    a = -self.K @ s + self.k
59
                else:
                    a = 0
60
                w = self.Gaussian(self.b, self.Sigma)
61
62
                # compute reward
63
                if i == 14 or i == 40:
64
65
                    R = self.R[1]
66
                    R = self.R[0]
67
68
                if i <= 14:
69
70
                    r = self.r[0]
                else:
71
72
                    r = self.r[1]
73
74
                reward = -(s - r).T @ R @ (s - r) - a * self.H * a
75
76
                # assign in array
77
                s_{list}[:, i] = s.reshape(-1)
78
                a_list[:, i] = a
79
                rewards[:, i] = reward
80
            return s_list, a_list, rewards
81
```

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```
82
83
         def visualisation(self, execution=20):
 84
             plot the mean and 95% confidence with 20 times execution
 85
             :param execution:
                                  int, execution times
 86
 87
             # initial
 88
             states_1 = np.zeros((execution, self.T + 1))
 89
             states_2 = np.zeros((execution, self.T + 1))
 90
             actions = np.zeros((execution, self.T + 1))
 91
             rewards_cum = np.zeros((execution, 1))
 92
 93
 94
             for i in range(execution):
 95
                 s_list , a_list , rewards = self.iteration()
 96
                 states_1[i, :] = s_list[0, :]
                 states_2[i, :] = s_list[1, :]
 97
                 actions[i, :] = a_list.reshape(-1)
 98
                 rewards_cum[i, 0] = np.sum(rewards)
99
100
             print("cumulatgive reward: {} + {}".format(np.mean(rewards_cum), np.std(rewards_cum)))
101
102
             mean_s = np.zeros((2, self.T + 1))
103
             std_s = np.zeros((2, self.T + 1))
104
105
             mean_s[0, :] = np.mean(states_1, axis=0)
             mean_s[1, :] = np.mean(states_2, axis=0)
106
107
             std s[0, :] = np.std(states 1, axis=0)
108
             std s[1, :] = np.std(states 2, axis=0)
109
             mean_a = np.mean(actions, axis=0)
110
             a = np.std(actions, axis=0)
111
             time_series = np.linspace(0, self.T, self.T+1)
112
             plt.figure()
113
             ax1 = plt.subplot(1, 3, 1)
114
115
             ax1.plot(time_series, mean_s[0, :], color='tab:blue')
             ax1.fill_between(time_series, 2*std_s[0, :]+mean_s[0, :],
116
                               -2*std_s[0, :]+mean_s[0, :], color='red', alpha=0.3)
117
             plt.xlabel('time in s')
118
             plt.title('first state')
119
120
             ax1 = plt.subplot(1, 3, 2)
121
             ax1.plot(time_series, mean_s[1, :], color='tab:blue')
122
             ax1.fill_between(time_series, 2*std_s[1, :]+mean_s[1, :],
123
                               -2*std_s[1, :]+mean_s[1, :], color='red', alpha=0.3
124
             plt.xlabel('time in s')
125
126
             plt.title('second state')
127
128
             ax1 = plt.subplot(1, 3, 3)
129
             ax1.plot(time_series, mean_a, color='tab:blue')
130
             ax1.fill_between(time_series, 2*std_a+mean_a, -2*std_a+mean_a, color='red', alpha=0.3)
             plt.xlabel('time in s')
131
             plt.title('control action')
132
133
134
             plt.show()
135
136
    if __name__ == '__main__ ':
137
         self = LQR()
138
139
         self.visualisation()
```

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2.1b) LQR as a P controller (4 Punkte)

The LQR can also be seen as a simple P controller of the form

$$a_t = K_t \left(s_t^{\mathsf{des}} - s_t \right) + k_t$$

which corresponds to the controller used in the canonical LQR system with the introduction of the target s_t^{des} . Assume as target

$$s_t^{\mathrm{des}} = r_t = \left\{ \left[\begin{array}{c} 10 \\ 0 \end{array} \right] \ \ \mathrm{if} \ t = 0, 1, \dots, 14 \ \end{array} \right.$$

Use the same LQR system as in the previous exercise and run 20 experiments. Plot in one figure the mean and 95% confidence (see "68-95-99.7 ruleänd matplotlib.pyplot.fill_between function) of the first dimension of the state, for both $s_t^{\rm des}=r_t$ and $s_t^{\rm des}=0$.

first state under simple P Control

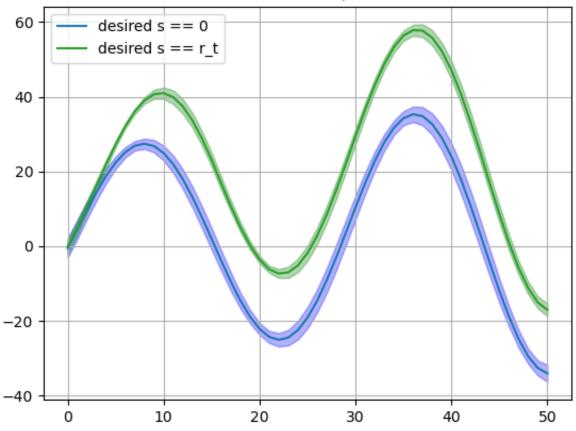


Abbildung 2: comparison the mean and 95% confidence of first state between different desired state

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```
1
        def P_controll(self, i, s):
2
3
            modify control task as a simple P Controller
4
            :param i: int, iteration times
5
            :param s: int, actual state in i.th iteration
6
            :param k: int, constant action
7
            :return: a int, control action under P-Controller
8
9
            if i <= 14:
10
                s_des = self.r[0]
            else:
11
12
                s_{des} = self.r[1]
13
            a = self.K @ (s_des - s) + self.k
14
            return a
        def iteration(self, case="default"):
1
2
3
            execute the iteration to compute the final states
                           string, case of different task
4
            :param case:
                                      "default": task 2.1
5
                                      "P_Control": task 2.2
6
7
            :return s list: [2, n] array. all states under LQR
8
            :return a list: [1, n] array. all action under LQR
9
            :return rewards: [1, n] array. rewards of each step
10
11
            # initialize
12
13
            s_{list} = np.zeros((2, self.T + 1))
14
            a_{list} = np.zeros((1, self.T + 1))
            rewards = np.zeros((1, self.T + 1))
15
16
17
            for i in range(0, self.T+1):
18
                # compute state
                if i == 0:
19
                    s = self.Gaussian(np.zeros((2, 1)), np.eye(2))
20
2.1
                else:
22
                    s = self.A @ s + self.B * a + w
23
24
                if i < self.T:</pre>
                    if case == "default":
25
                         a = -self.K @ s + self.k
26
27
                     elif case == "P Control":
28
                         a = self.P controll(i, s)
29
                else:
                    a = 0
30
                w = self.Gaussian(self.b, self.Sigma)
31
32
                # compute reward
33
34
                if i == 14 or i == 40:
35
                    R = self.R[1]
36
                else:
37
                    R = self.R[0]
38
                if i <= 14:
39
40
                    r = self.r[0]
                else:
41
                    r = self.r[1]
42
43
                reward = -(s - r).T @ R @ (s - r) - a * self.H * a
44
45
46
                # assign in array
```

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```
s_{list}[:, i] = s.reshape(-1)
47
                 a_list[:, i] = a
48
                 rewards[:, i] = reward
49
50
            return s list, a list, rewards
51
```

2.1c) Optimal LQR (8 Punkte)

To compute the optimal gains K_t and k_t , which maximize the cumulative reward, we can use an analytic optimal solution. This controller recursively computes the optimal action by

$$a_t^* = -\left(H_t + B_t^T V_{t+1} B_t\right)^{-1} B_t^T \left(V_{t+1} (A_t s_t + b_t) - v_{t+1}\right), \tag{6}$$

which can be decomposed into

$$K_{t} = -\left(H_{t} + B_{t}^{T} V_{t+1} B_{t}\right)^{-1} B_{t}^{T} V_{t+1} A_{t}, \tag{7}$$

$$k_{t} = -\left(H_{t} + B_{t}^{T} V_{t+1} B_{t}\right)^{-1} B_{t}^{T} \left(V_{t+1} b_{t} - v_{t+1}\right). \tag{8}$$

where

$$M_{t} = B_{t} \left(H_{t} + B_{t}^{T} V_{t+1} B_{t} \right)^{-1} B_{t}^{T} V_{t+1} A_{t} \tag{9}$$

$$V_{t} = \begin{cases} R_{t} + (A_{t} - M_{t})^{T} V_{t+1} A_{t} & \text{when} \quad t = 1...T - 1 \\ R_{t} & \text{when} \quad t = T \end{cases}$$
(10)

$$M_{t} = B_{t} \left(H_{t} + B_{t}^{T} V_{t+1} B_{t} \right)^{-1} B_{t}^{T} V_{t+1} A_{t}$$

$$V_{t} = \begin{cases} R_{t} + (A_{t} - M_{t})^{T} V_{t+1} A_{t} & \text{when } t = 1 \dots T - 1 \\ R_{t} & \text{when } t = T \end{cases}$$

$$v_{t} = \begin{cases} R_{t} r_{t} + (A_{t} - M_{t})^{T} (v_{t+1} - V_{t+1} b_{t}) & \text{when } t = 1 \dots T - 1 \\ R_{t} r_{t} & \text{when } t = T \end{cases}$$

$$(10)$$

Run 20 experiments with $s_t^{\text{des}} = 0$ computing the optimal gains K_t and k_t . Plot the mean and 95% confidence (see "68-95-99.7 rule" and matplotlib.pyplot.fill_between function) of both states for all three different controllers used so far. Use one figure per state. Report the mean and std of the cumulative reward for each controller and comment the results. Attach a snippet of your code.

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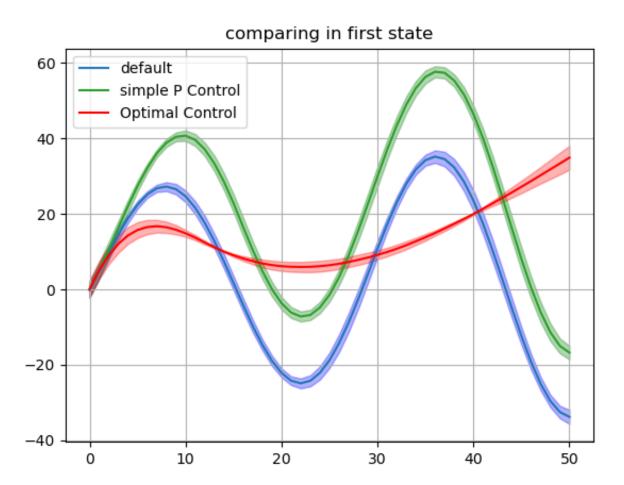


Abbildung 3: first state under different control strategies

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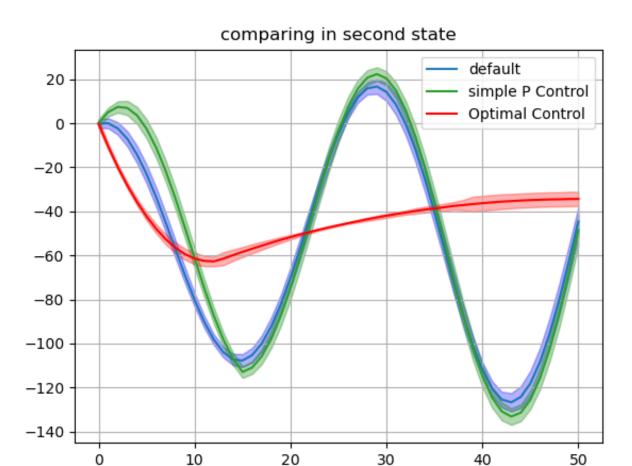


Abbildung 4: second state under different control strategies

	default	P Control	optimal Control
mean	-2645604.7512	-107234043.6590	-62085.9937
std	579933.5740	10610422.2334	4435.3507

From the response we could find, that the default strategy is a special case of simple P Control, which means the different only occurs in desired states. Both of them are unstable under respective desired states.

In contrast to this optimal control performs much better, especially in stability. There isn't any periodic oscillation in response, moreover the response of second state will be convergent.

Reward value proves that the optimal control has the last cost of three strategies, which correspond with the response of state.

In each step, optimal strategy always chooses the best control parameter (e.g. local optimal parameter) of actual state. In ideal case it will be fast convergent.

Furthermore, the first element of B matrix is zero, which means the control action has none effect on this state. Hence it performs seemingly divergent.

def optimal(self):

1

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```
2
            implement the Optimal LQR with reverse
3
4
            :return K list: [n x 1] list, catch of all actual Control Matrix
5
            return k list: [n x 1] list, catch of all actual Control Constant:
6
7
            K list = []
8
            k list = []
9
10
            for i in reversed(range(1, self.T+1)):
                if i == 14 or i == 40:
11
12
                    R = self.R[1]
13
                else:
14
                    R = self.R[0]
15
                if i <= 14:
16
17
                    r = self.r[0]
18
                else:
                    r = self.r[1]
19
20
                if i == self.T:
21
                    v t = R @ r
22
                    V_t = R
23
24
                else:
25
                    v t = R @ r + (self.A - M_t).T @ (v_t - V_t @ self.b)
26
                    V t = R + (self.A - M t).T @ V t @ self.A
27
28
                M_t = 1/(self.H + self.B.T @ V_t @ self.B) * self.B @ self.B.T @ V_t @ self.A # V_t from l
29
                K_t = -1/(self.H + self.B.T @ V_t @ self.B) * self.B.T @ V_t @ self.A
30
                k_t = -1/(self.H + self.B.T @ V_t @ self.B) * self.B.T @ (V_t @ self.b - v_t)
31
32
33
                # assignment
34
                k list.insert(0, k t)
35
                K_list.insert(0, K_t)
36
37
            return K list, k list
1
        def iteration(self, case="default"):
2
            execute the iteration to compute the final states
3
            :param case: string, case of different task
 4
                                     "default": task 2.1
5
                                     "P Control": task 2.2
6
7
                                     "Optimal": task 2.3
            :return s_list: [2, n] array. all states under LQR
8
9
            :return a_list: [1, n] array. all action under LQR
10
            :return rewards: [1, n] array. rewards of each step
11
12
            # initialize
13
            s_list = np.zeros((2, self.T + 1))
14
            a_{list} = np.zeros((1, self.T + 1))
15
16
            rewards = np.zeros((1, self.T + 1))
17
            if case == "Optimal":
18
                K_lst, k_lst = self.optimal()
19
20
21
            for i in range(0, self.T+1):
22
                # compute state
23
                if i == 0:
```

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```
s = self.gaussian(np.zeros((2, 1)), np.eye(2))
24
25
                else:
26
                     s = self.A @ s + self.B * a + w
27
                if i < self.T:</pre>
28
                    if case == "default":
29
30
                         a = -self.K @ s + self.k
                     elif case == "P_Control":
31
                        a = self.p_controll(i, s)
32
33
                     elif case == "Optimal":
34
                        a = K_lst[i] @ s + k_lst[i]
35
                else:
36
                    a = 0
37
                w = self.gaussian(self.b, self.Sigma)
38
                # compute reward
39
                if i == 14 or i == 40:
40
                    R = self.R[1]
41
                else:
42
                    R = self.R[0]
43
44
                if i <= 14:
45
                    r = self.r[0]
46
47
                else:
48
                    r = self.r[1]
49
50
                reward = -(s - r).T @ R @ (s - r) - a * self.H * a
51
                # assign in array
52
                s_{list}[:, i] = s.reshape(-1)
53
54
                a_list[:, i] = a
55
                rewards[:, i] = reward
56
            return s_list , a_list , rewards
57
```