## **Exam Assignments V12**

chengchengguo 183090

- 1. What are **extension types** in the context of Python?
- look and act like Python objects, but are compiled code (they are like built-in object types)
- are very useful for wrapping external C / C++ code and giving it a Python like interface
- are quite fast when implemented correctly
  Cython makes creating and using extension types as straightforward as working with pure-Python classes.
- 2. How do **extension types data fields** in Cython differ from data fields in Python classes?
  - 1) Fields in a Cython extension type, are only accessible within Cython code
  - 2) In order to have access from Python we have to provide the access level for that field (readonly or public)
  - 3) Data fields must be declared upfront at the class level
  - 4) We can also declare fields that are themselves extension types
  - 5) Fields access in Cython code is at native speed (fast)
- 3. Give a simple description of how to wrap C / C++ code in Cython.
- The easy way is to describe all we need with compiler directives.
  including the language, source, extra argument( extra\_link\_args = -fopenmp, extra\_compile\_args = -fopenmp -ffast-math )
- and tell cython which function from the header "pi.h" we want to use