Discussion moderators

Inflow and outflow diminished situation effects.

* It is possible that inflow and outflow signal THAT an action is necessary. But not the level of action.
* If inflow/outflow signals “yes act,” but the level of action provided is determined by the size of the pool, then good soldiers would emerge.
* Does inflow/outflow lead to a level of action or a binary decision?

Requests go away/stay

* In my simulations, requests stay or go away irrespective of help offered.
* If you change it to “helping” means removing requests, then things change.
* Extra milers do not emerge if no compiling is allowed to happen. You need a delay. Whether or not helping means removing requests reveals the big effect of delays.

Conforming to norms.

* In my simulation, people try to help at the same level of others.
* They do not try to offer help with the same rate (not the right word).
* My simulation
  + Rick offers 7 help so I offer 7 help
* A different possibility
  + Rick responds to 10% of his requests, so that’s what I do
  + Under this style, we offer vastly different amounts of help