

Certification Unity3D

Unity Learn

Beginner :

- Beginner Scripting Course (<https://learn.unity.com/course/beginner-scripting?language=en>)
- Create with code (<https://learn.unity.com/course/create-with-code?language=en>)
- Beginning 2D Game Development (<https://learn.unity.com/course/beginning-2d-game-development?language=en>)

Intermediate :

- Intermediate Scripting (<https://learn.unity.com/project/intermediate-gameplay-scripting?language=en>)
- Intermediate 3D Game Development (<https://learn.unity.com/course/intermediate-3d-game-development?language=en>)
 - Tanks
 - Tower Defense
 - 2D Roguelike

Advanced :

- Performance and optimization (<https://learn.unity.com/course/performance-and-optimisation?language=en>)

Unity Courses

- Unity Certified Programmer 01 : Core Interaction Programming
- Unity Certified Programmer 02 : Application Systems Programming
- Unity Certified Programmer 03 : Interactions and Navigation
- Unity Certified Programmer 04 : Art and audio Pipeline

Les projets

- Creator Kit : Beginner Code (<https://learn.unity.com/project/creator-kit-beginner-code?language=en>)
- Platformer Micro-game (<https://learn.unity.com/project/2d-platformer-template?language=en&courseId=5c59cf22edbc2a001f59aa5d>)
- Karting Micro-game (<https://learn.unity.com/project/karting-template?language=en&courseId=5c59cf22edbc2a001f59aa5d>)
- Creator Kit FPS (<https://learn.unity.com/project/creator-kit-fps?language=en>)
- FPS Micro Game (<https://learn.unity.com/project/fps-template?language=en>)
- John Lemon's Haunted Jaunt: 3D Beginner (<https://learn.unity.com/project/john-lemon-s-haunted-jaunt-3d-beginner?language=en>)
- RPG (<https://learn.unity.com/project/creator-kit-rpg?language=en>)
- Puzzle (<https://learn.unity.com/project/creator-kit-puzzle?language=en>)