

Diffie – Hellman

Cryptography and Protocols
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Key Exchange

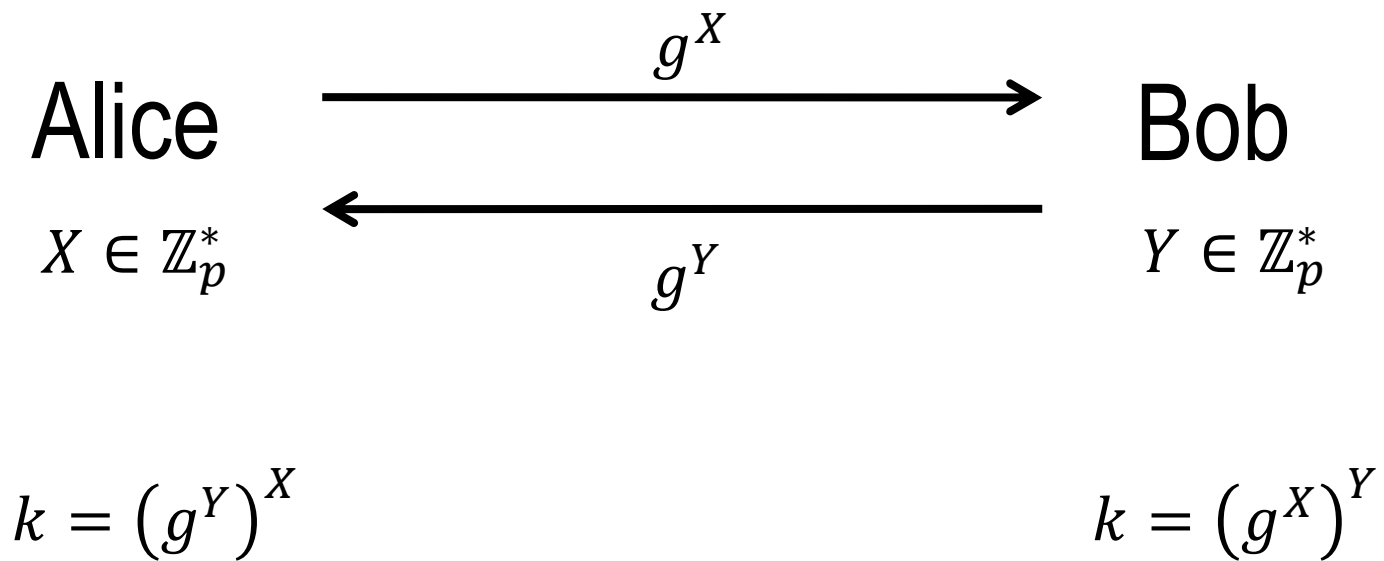
- Using public key cryptography is expensive.
- A better way is to use it in limited amount to generate a key for a private key cryptosystem
- If p is prime then there is a primitive root modulo p , that is a number g such that $\{1, 2, \dots, p - 1\} = \{g, g^2, g^3, \dots, g^{p-1}\}$

Key Exchange (cntd)

- Diffie – Hellman protocol:

- Alice chooses a prime q and finds a primitive root g
- Alice chooses a random X from $\{1, 2, \dots, q - 2\}$ and sends g, q and $\hat{X} \equiv g^X \pmod{q}$ to Bob
- Bob chooses random Y from $\{1, 2, \dots, q - 2\}$ and sends $\hat{Y} \equiv g^Y \pmod{q}$ to Alice
- Alice and Bob compute $k \equiv g^{XY} \pmod{q}$ (by computing \hat{Y}^X and \hat{X}^Y respectively). They use k as a private key

Diffie – Hellman Protocol



Diffie – Hellman Protocol

- If Eve can compute discrete logarithm, that is find X and Y , then the protocol is insecure.

However, this is not enough

- Decisional Diffie – Hellman (DDH) Assumption.

For every prime p and a primitive root g modulo p the following two distributions over triplets are computationally indistinguishable:

$$\langle g^X, g^Y, g^{XY} \rangle$$

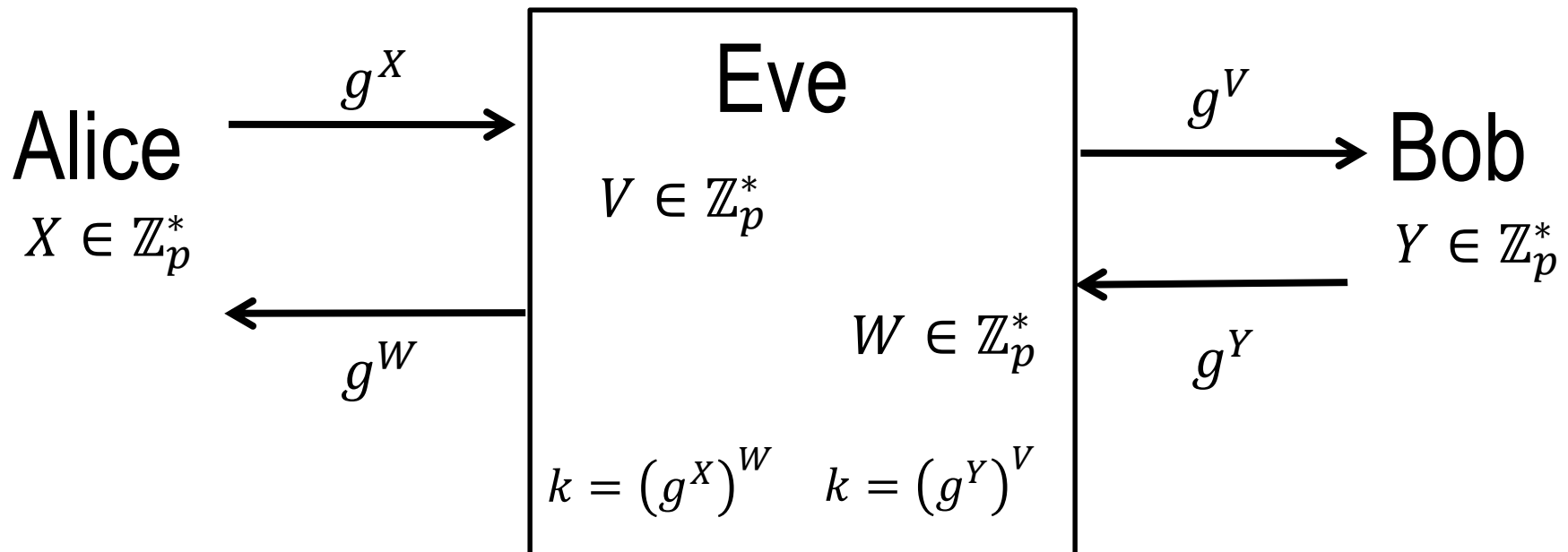
X, Y are random

$$\langle g^X, g^Y, g^Z \rangle$$

X, Y, Z are random

- it is not true !!

Man in the Middle



- Eve masquerades as Bob for Alice and as Alice for Bob.
- So she can read all messages they send

Other Problems

- How do we know that p is prime and g is a primitive root?
- What if Eve replaces g^X with 1?
- What if Eve replaces g^X with an element of small order
- Safe primes:
$$p = 2q + 1$$

where q is a prime.

Hard Problems in Number Theory

● Factorization:

There is a superpolynomial pair (T, ϵ) such that for any probabilistic algorithm Alg with time complexity less than $T(n)$ the following holds

$$\Pr[\text{Alg finds factorization of a random } n\text{-bit integer}] < \epsilon(n)$$

● Discrete Logarithm

There is a superpolynomial pair (T, ϵ) such that for any probabilistic algorithm Alg with time complexity less than $T(n)$ the following holds:

$$\Pr[\text{given } g^X \text{ and } g, \text{ a random primitive root mod } p \text{ and random } X \text{ Alg finds } X] < \epsilon(\log p)$$

Factorization

- There are many algorithms for factorization

- Baby-step giant-step

- Function field sieve

- Index calculus algorithm

- Number field sieve

- Pohlig–Hellman algorithm

- Pollard's rho algorithm for logarithms

- Significant success, still cannot factorize long numbers

- RSA challenge

- Smallest number resisting factoring:

RSA-230 = 796949159794106673291612844957324615636756180801260007088891883
55317264634149093349337224786865075523085586419992922181443668472287
40520652579374956943483892631711525225256544109808191706117425097
02440718010364831638288518852689

El Gamal Encryption Scheme

- K , key generation:
 - Choose a prime p and a primitive root $g \bmod p$
 - Choose random $X \in \mathbb{Z}_p^*$.
 - Compute $h = g^X$
- Public key: p, g, h
- Private key: X
- E , encryption:
 - Choose random $Y \in \mathbb{Z}_p^*$
 - Compute $c_1 = g^Y$ and a shared secret $s = h^Y = g^{XY}$
 - Compute $c_2 = P \cdot s$
 - Cyphertext $(c_1, c_2) = (g^Y, P \cdot g^{XY})$

El Gamal Encryption Scheme (cntd)

● D , decryption:

Compute the shared secret $s = c_1^X = (g^Y)^X = g^{XY}$

Compute $P = c_2 \cdot s^{-1} = (P \cdot s) \cdot s^{-1}$

Generalizations of El Gamal

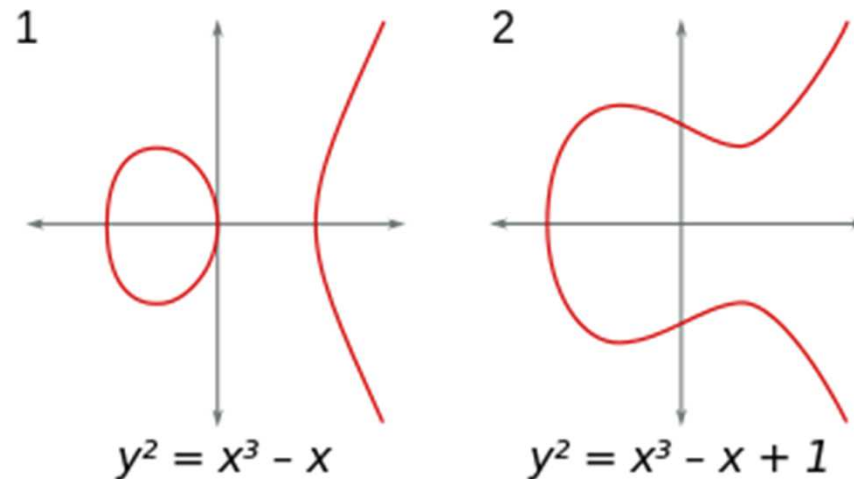
- \mathbb{Z}_p^* is a cyclic group – it is generated by the primitive root
- Replace it with some other 'efficient' cyclic group
- Examples:
 - elliptic curve group
 - braid group
 - Suzuki 2-group
 - Thompson's group
 - Baumslag–Solitar group
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Elliptic Curves Cryptosystem

- Elliptic curves are defined in algebraic geometry – difficult
- One specific type of elliptic curves

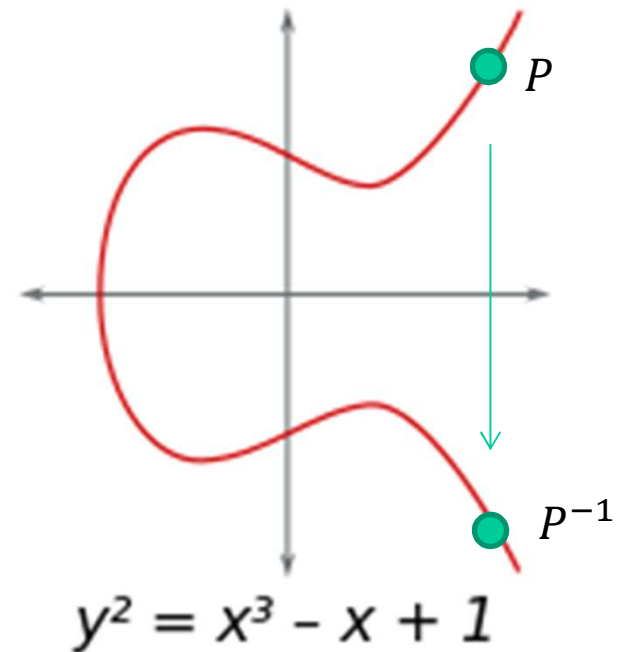
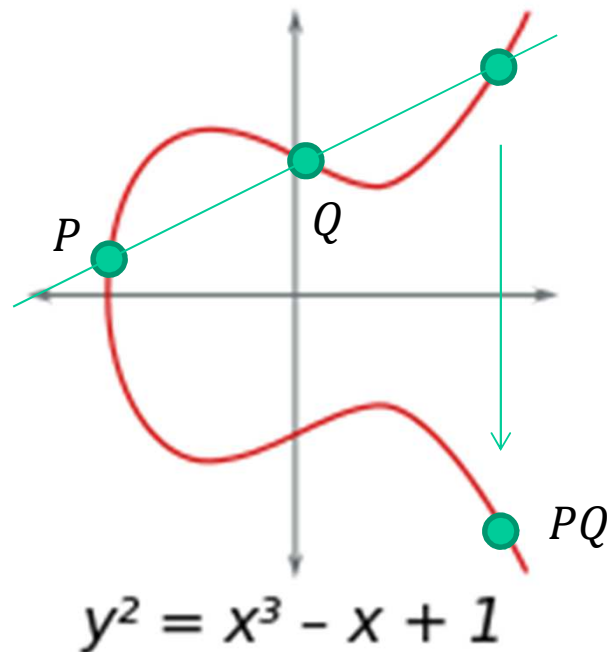
$$y^2 = x^3 + ax + b$$

- Depending on the parameters a, b these elliptic curves come in different shapes



Elliptic Curves Group

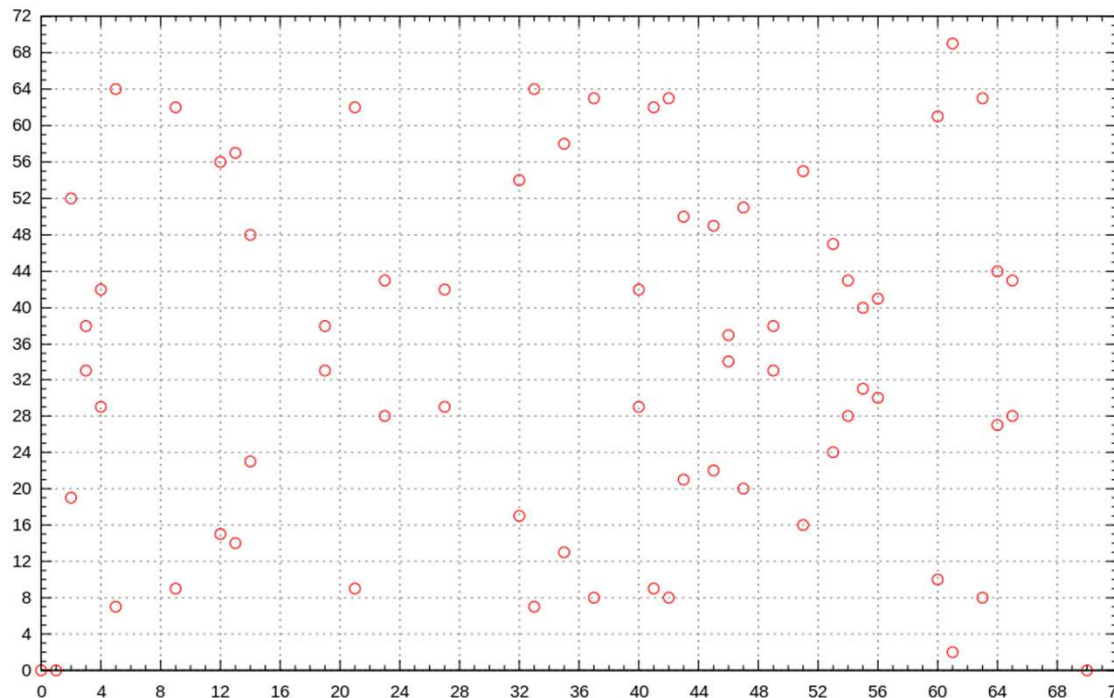
- We can define group operations on elliptic curves



- The unity 1 is the infinite point

Discrete Elliptic Curves Group

- Elliptic curves can be defined over \mathbb{Z}_p :
- All pairs (x, y) with $x, y \in \mathbb{Z}_p$ satisfying the equation
$$y^2 = x^3 + ax + b$$
- This group $E(\mathbb{Z}_p)$ contains approximately p elements



$$y^2 = x^3 - x$$
$$p = 71$$

- Multiplication and inverse can be defined in a 'similar' way