Bayesian networks

Chapter 14.4-4

Chapter 15.1–2

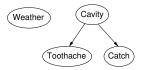
Outline

- Syntax
- Semantics
- Inference

Bayesian Networks

- Bayes nets allow for the compact specification of full joint distributions
- They do this by providing a simple, graphical notation for conditional independence assertions
- Syntax:
 - a set of nodes, one per variable
 - links: causal relations (or: link pprox "directly influences")
 - a conditional distribution for each node, given its parents: $P(X_i|Parents(X_i))$
- A Bayes net is a directed, acyclic graph of such vertices, links, and conditional distributions
- In the simplest case, the conditional distribution is represented as a conditional probability table (CPT) giving the distribution over X_i for each combination of parent values

 The topology of the network encodes conditional independence assertions:



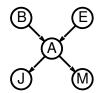
- Weather is independent of the other variables
- Toothache and Catch are conditionally independent given Cavity

- You are given the following information:
 - You have had a burglar alarm installed.
 - A burglar can set the alarm off.
 - An earthquake can set the alarm off.
 - The alarm can cause Mary to call.
 - The alarm can cause John to call.
- Variables: ???

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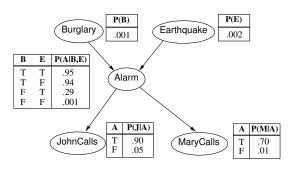
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- The network topology reflects "causal" knowledge:



Example contd.

The complete network has associated probability tables:



Conditional probability tables



- A CPT for Boolean X_i with k Boolean parents has 2^k rows for the combinations of parent values
- Each row requires one number p for $X_i = true$ (the number for $X_i = false$ is just 1 p)
- If each variable has no more than k parents, the complete network requires $O(n \cdot 2^k)$ numbers
 - I.e., grows linearly with n, vs. $O(2^n)$ for the full joint distribution
- For burglary net, 1+1+4+2+2=10 numbers (vs. $2^5-1=31$)



Global semantics



• *Global semantics* defines the full joint distribution as the product of the local conditional distributions:

$$P(x_1,...,x_n) = \prod_{i=1}^n P(x_i|parents(X_i))$$

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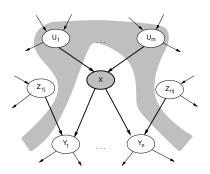


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 Local semantics: Each node is conditionally independent of its nondescendants given its parents





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 JohnCalls, MaryCalls are conditionally independent given Alarm.



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- JohnCalls, MaryCalls are conditionally independent given Alarm.
- MaryCalls is conditionally independent of Burglary given Alarm.
- Burglary and Earthquake are independent.
- The graph topology alone (without the probability tables) specifies the conditional independencies.

Inference tasks

- Simple queries: compute posterior marginal $P(X_i|e)$
 - Use: $P(X_i|\mathbf{e}) = \alpha \Sigma_{\mathbf{y}} P(X_i, \mathbf{e}, \mathbf{y})$

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- Lots of others:
 - Optimal decisions: decision networks include utility information; probabilistic inference required for P(outcome|action, evidence)
 - Value of information: which evidence to seek next?
 - Sensitivity analysis: which probability values are most critical?
 - Explanation: e.g. why do I need a new starter motor?

Inference by enumeration



- Slightly intelligent way to sum out variables from the joint without actually constructing its explicit representation
- Simple query on the burglary network: P(B|j, m)
 - $= \mathbf{P}(B,j,m)/P(j,m)$
 - $= \alpha \mathbf{P}(B, j, m)$
 - $= \alpha \Sigma_e \Sigma_a \mathbf{P}(B, e, a, j, m)$
 - $= \alpha \langle 0.00059224, 0.0014919 \rangle \approx \langle 0.284, 0.716 \rangle$
- lacktriangleright Can always compute $\mathbf{P}(X|Y)$ by brute force.



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- Intuitively, whether Mary calls or not is irrelevant.



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 - Here, X = JohnCalls, $\mathbf{E} = \{Burglary\}$, and $Ancestors(\{X\} \cup \mathbf{E}) = \{Alarm, Earthquake\}$
 - So MaryCalls is irrelevant

Irrelevant variables contd.



- Defn: Moral graph of Bayes net: connect all parents and make edges undirected
- Defn: A is m-separated from B by C iff A, B are separated by C in the moral graph
 - I.e. every path between **A** and **B** goes through a vertex in **C**.
- Theorem: Y is irrelevant if m-separated from X by E
- For P(JohnCalls|Alarm = true), both Burglary and Earthquake are irrelevant

Application: Temporal Probability Models (Chapter 15)

- We'll briefly consider using BNs to reason about temporal processes
- We'll briefly discuss:
 - Time and uncertainty
 - Markov processes
 - Inference: filtering, prediction, smoothing

- The world is *stochastic*; we need to track and predict it
- Consider e.g.: Diabetes management
 - Adjust medication based on blood sugar and insulin levels.
 - Here the dynamic aspects of the problem are important
- Contrast this task with planning, where the agent changes the world.
 - (However one can also have probabilistic planning, where actions have effects with some probability.)

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- Thus:
 - X_t = set of unobservable state variables at time t
 e.g., BloodSugar_t, StomachContents_t, etc.
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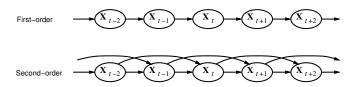
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- Notation: $\mathbf{X}_{a:b} = \mathbf{X}_a, \mathbf{X}_{a+1}, \dots, \mathbf{X}_{b-1}, \mathbf{X}_b$
- Aside: This assumes discrete time; where the step size depends on problem

Markov Processes (Markov Chains)

- Construct a Bayes net from these variables.
- Markov assumption: X_t depends on bounded subset of $X_{0:t-1}$

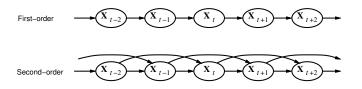
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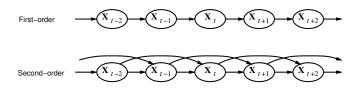
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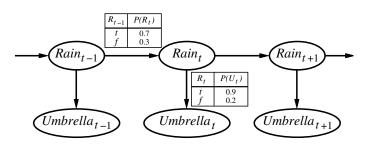
- Sensor Markov assumption: $P(E_t|X_{0:t}, E_{0:t-1}) = P(E_t|X_t)$
- Stationary process: Transition model $P(X_t|X_{t-1})$ and sensor model $P(E_t|X_t)$ fixed for all t

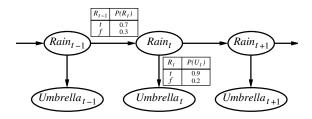
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- First-order Markov assumption not exactly true in real world!
- Possible fixes:
 - 1 Increase order of Markov process
 - 2 Augment state, e.g., add Tempt, Pressuret
- Example: robot motion.
 - Augment position and velocity with Battery_t

- Filtering: $P(X_t|e_{1:t})$
 - Compute a *belief state* given all evidence to date.

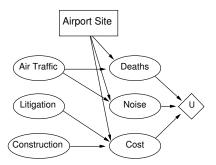
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- *Smoothing*: $P(X_k|e_{1:t})$ for $0 \le k < t$
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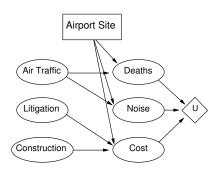
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- Most likely explanation: $argmax_{\mathbf{X}_{1:t}} P(\mathbf{x}_{1:t}|\mathbf{e}_{1:t})$
 - Given a sequence of observations, find the sequence of states most likely to have generated those observations
 - Speech recognition, decoding with a noisy channel

BN Extension: Decision Networks (Ch 16)

- Add action nodes and utility nodes to belief networks to enable rational decision making
- Action nodes are variables that are controlled by the user.
- The (single) utility node computes a utility, given its inputs.
- E.g.:

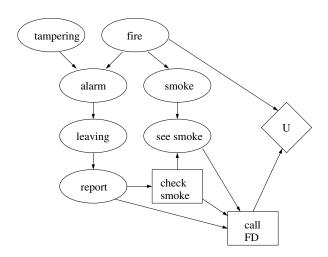


Decision Networks



- Algorithm:
 - For each value of action node: compute expected value of utility node given action, evidence
 - Return MEU action

Decision Networks: Another Example



Summary

- Bayes nets provide a natural representation for (causally induced) conditional independence
- Topology + CPTs = compact representation of joint distribution
- Generally easy for (non)experts to construct