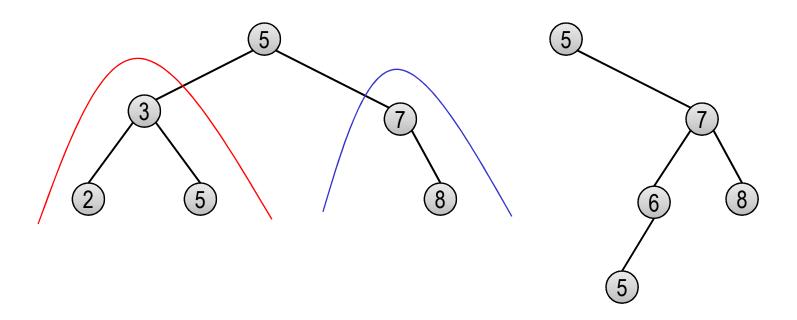
# **Binary Search Trees**

### **Binary Search Tree**

A binary search tree is a binary rooted tree, in which keys satisfy the Binary Search Tree property:

Let x be a node in a binary search tree. If y is a node in the left subtree of x, then  $key[y] \le key[x]$ .

If y is a node in the right subtree of x, then  $key[x] \le key[y]$ 



#### **Inorder Tree Walk**

Having a binary search tree one can print its content in sorted order

To print the entire tree just call Inorder-Tree-Walk(root[T])

It is called inorder because the root is printed between the subtrees A tree walk can also be preorder and postorder

### **Inorder Tree Walk (cntd)**

#### Lemma

If x is the root of an n-node subtree, then the call Inorder-Tree-Walk(x) takes  $\Theta(n)$  time

#### **Proof**

Let T(n) denote the running time

If x = NiI then T(0) = c, a constant

If n > 0 then T(n) = T(k) + T(n - k - 1) + d where k is the number of nodes in the left subtree

We prove that T(n) = (c+d) n + c

For n = 0 we have  $(c + d) \cdot 0 + c = c = T(0)$ 

### **Inorder Tree Walk (cntd)**

#### **Proof**

For n > 0 we have

$$T(n) = T(k) + T(n - k - 1) + d$$

$$= ((c + d) k + c) + ((c + d) (n - k - 1) + c) + d$$

$$= (c + d) n + c - (c + d) + c + d$$

$$= (c + d) n + c$$

**QED** 

### Searching

Elements of a binary search tree can be found efficiently

```
Tree-Search(x,k)
if x=Nil or k=key[x] then
    return x
if k<key[x] then
    return Tree-Search(left[x],k)
else
    return Tree-Search(right[x],k)</pre>
```

### **Minimum and Maximum**

We can find minimum and maximum keys in the tree

```
Tree-Minimum(x)
while left[x]≠Nil do
   set x:=left[x]
endwhile
return x
Tree-Maximum(x)
while right[x]≠Nil do
   set x:=right[x]
endwhile
return x
```

#### **Successor**

We can find the successor of a key in the tree

```
Tree-Successor(x)
if right[x]≠Nil then
    return Tree-Minimum(right[x])
endif
set y:=parent[x]
while y≠Nil and x=right[y] do
    set x:=y
    set y:=parent[y]
endwhile
return y
```

### **Running Time**

#### **Theorem**

The operations Search, Minimum, Maximum, Successor, and Predecessor can be made to run in O(h) time on a binary search tree of height h.

### Insertion

```
We insert a new value v into a binary search tree T.
The procedure is passed a node z for which key[z] = v, left[z] = Nil,
  and right[z] = Nil.
Tree-Insert(T,z)
set y:=Nil, x:=root[T]
while x≠Nil do
   set y:=x
   if key[z]<key[x] then set x:=left[x]</pre>
                       else set x:=right[x]
endwhile
set parent[z]:=y
if y=Nil then set root[T]:=z
          else if key[z]<key[y] then set left[y]:=z
                                    else set right[y]:=z
```

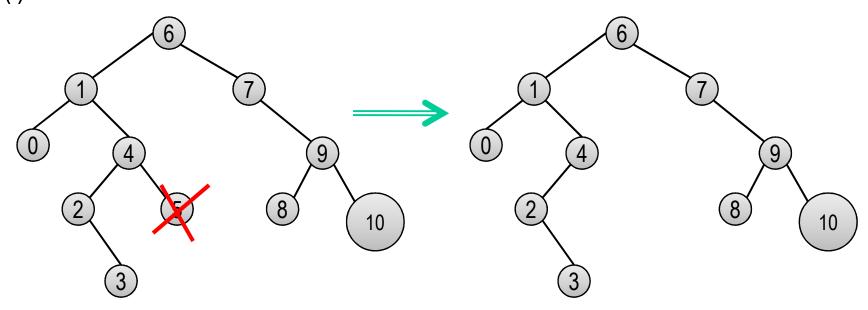
### **Deletion**

We delete a given node z Consider 3 cases:

- (i) z has no children
- (ii) z has one child
- (iii) z has 2 children

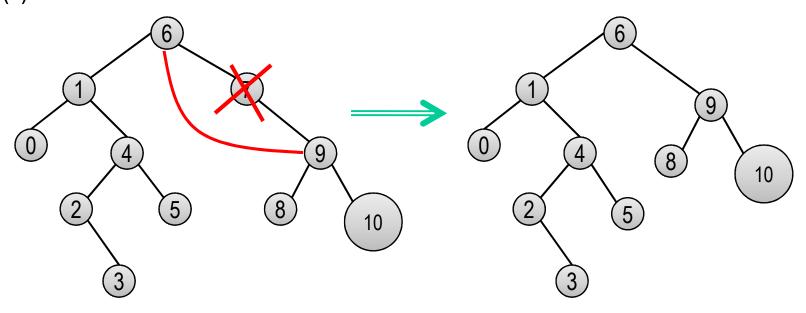
# **Deletion (cntd)**

(i) z has no children



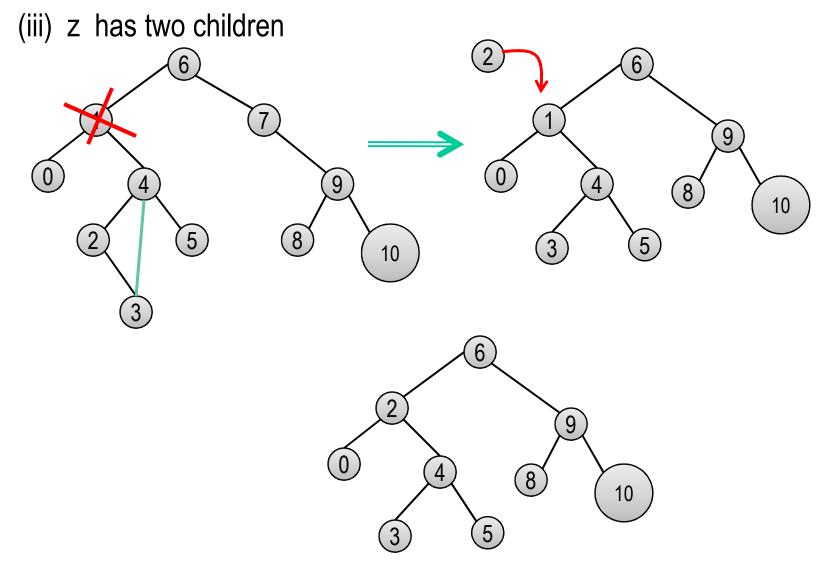
# **Deletion (cntd)**

(ii) z has one child



## **Deletion (cntd)**





### **Deletion**

```
Tree-Delete(T,z)
if left[z]=Nil or right[z]=Nil then set y:=z
                        else set y:=Tree-Successor(z)
if left[y]≠Nil then set x:=left[y]
               else set x:=right[y]
if x \neq Nil then set parent[x]:=parent[y]
                     else set x:=right[x]
if parent[y]=Nil then set root[T]:=x
 else if y=left[parent[y]]:=x then left[parent[y]:=x
                             else right[parent[y]]:=x
if y≠z then do
  set key[z]:=key[y]
  copy y's data into z
return y
```

#### **Red-Black Trees**

All binary search tree operations take O(h) time, where h is the height of the tree

Therefore, it is important to 'balance' the tree so that its height is as small as possible

There are many ways to achieve this

One of them: Red-Black trees

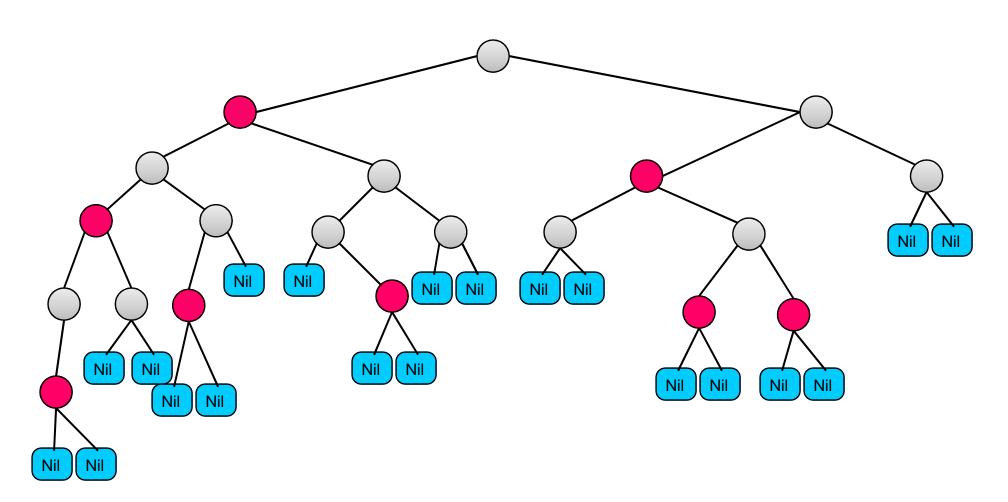
Every node of such a tree contains one extra bit, its color Another agreement: the Nil pointer is treated as a leaf, an extra node The rest of the nodes are called internal

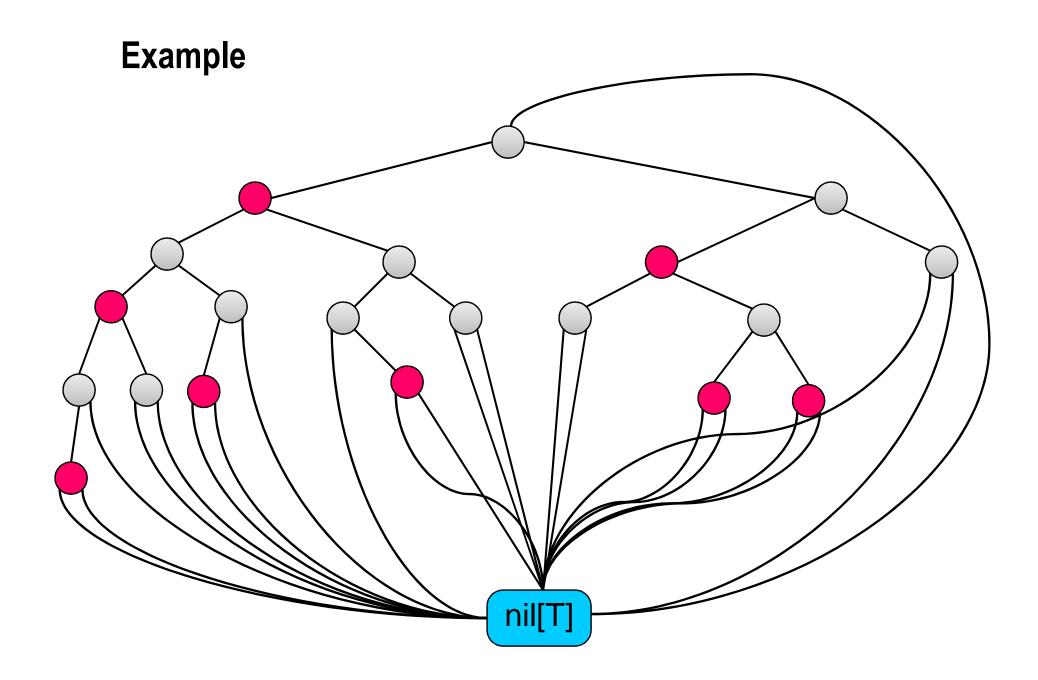
### **Red-Black Properties**

A binary search tree is a red-black tree if it satisfies the following red-black properties:

- Every node is either red or black
- The root is black
- Every leaf (Nil) is black
- If a node is red, then both its children are black
- For each node, all paths from the node to descendant leaves contain the same number of black nodes

# **Example**





### **Black Height**

The number of black nodes on paths from node x to its descendant leaves in a red-black tree is called its black height, denoted bh(T)

#### Lemma

A red-black tree with n internal nodes has height at most  $2 \cdot \log(n + 1)$ 

#### **Proof**

We show first that the subtree rooted at x contains at least  $2^{bh(x)}-1$  nodes

Induction on bh(x)

Base Case: If bh(x) = 0, then x is a leaf, nil[T] In this case,  $2^{bh(x)} - 1 = 2^0 - 1 = 0$  internal nodes

### **Black Height (cntd)**

Inductive hypothesis: the claim is true for any y with height less than that of x

Inductive Case: Let bh(x) > 0 and has two children

The black height of the children is either bh(x) or bh(x) - 1, depending on its color

Since the children have smaller height, we can apply the induction hypothesis

Thus the subtree rooted at x contains at least

$$(2^{bh(x)-1}-1)+(2^{bh(x)-1}-1)+1=2^{bh(x)}-1$$

nodes

### **Black Height (cntd)**

Suppose h is the height of the tree

By the red-black property at least half of nodes on every root-to-leaf path are black (not including the root)

Therefore the black height of the root is at least h/2

Thus

$$n \ge 2^{h/2} - 1$$
$$\log(n+1) \ge h/2$$

QED