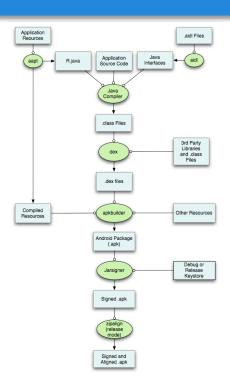
XML and Gradle



Contents

- XML
- Gradle
- More on Java

Android build process



Providing Resources

```
MyProject/
    src/
        MyActivity.java
    res/
        drawable/
            graphic.png
        layout/
            main.xml
            info.xml
        mipmap/
            icon.png
        values/
            strings.xml
```

```
<dimen name="margin_left">19dp</dimen>
<dimen name="margin_top">5dp</dimen>
<dimen name="margin_right">20dp</dimen>
```

Resource Types

- Animation Resources
- Color State List Resource
 - Drawable Resources
 - Layout Resource
 - Menu Resource
 - String Resources
 - Style Resource
 - More Resource Types

Accessing Resources

```
<activity android:theme="@android:style/Theme.Dialog">
@[<package_name>:]<resource_type>/<resource_name>
```

NOT to be confused with style attributes

```
android:layout_marginLeft="10dp"
android:layout_marginTop="32dp"
android:text="Small Text"
android:textAppearance="?android:attr/textAppearanceSmall"

?[<package_name>:][<resource_type>/]<resource_name>
```

http://developer.android.com/guide/topics/resources/accessing-resources.html

build.gradle

```
apply plugin: 'com.android.application'
android {
    compileSdkVersion 20
    buildToolsVersion "20.0.0"
   defaultConfig {
        applicationId "com.mycompany.myapplication"
        minSdkVersion 13
        targetSdkVersion 20
        versionCode 1
        versionName "1.0"
   buildTypes {
        release {
            minifyEnabled false
            proguardFiles getDefaultProguardFile('proguard-android.txt'), 'proguard-rules.pro'
         debug {
            debuggable true
dependencies {
   compile fileTree(dir: 'libs', include: ['*.jar'])
   compile 'com.android.support:appcompat-v7:20.0.0'
   compile project(path: ':app2, configuration: 'android-endpoints')
```

More java

- ArrayList, StringBuilder, Wrapper class, autoboxing
- HashMap, Generic, and lambda expression