Calculator: Java and Spring

This document defines a complete walkthrough of creating a **Calculator** application with the <u>Spring</u> Framework, from setting up the framework to implementing the fully functional application.

I. Setting Up JDK and IntelliJ Idea Configuration

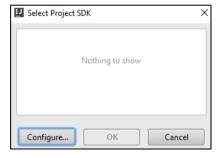
Before we start, you need to download the <u>Java Development Kit</u>, also known as **JDK**. Download the "**Java SE Development Kit 8u141**". After downloading it, install it **without changing the installation directory**. The default configuration will install it in the "**Program Files\Java**" folder if you're running **Windows**.

1. Set Up JDK

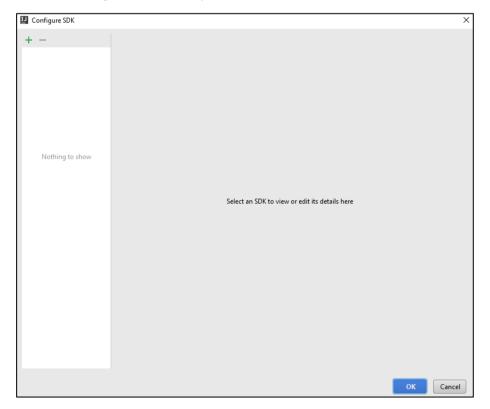
If you are using the skeleton and see something like this:



You should set-up the SDK. Click on "Setup SDK". You should see this screen:



Click on "Configure" and see if you receive this screen:



Click on the green plus sign in the top left corner of the window and choose JDK:















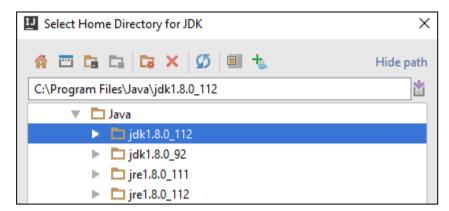




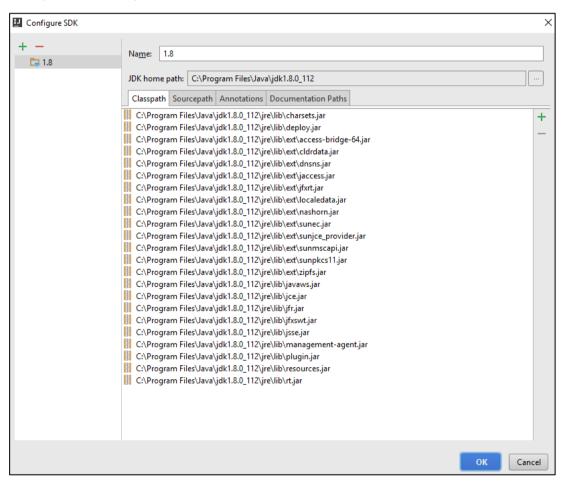




Then locate your JDK, it should be in the "Program Files" folder if you're using windows:



After you click "OK", you should see this screen:



That's everything, your **JDK** is now configured.























II. Base Project Overview

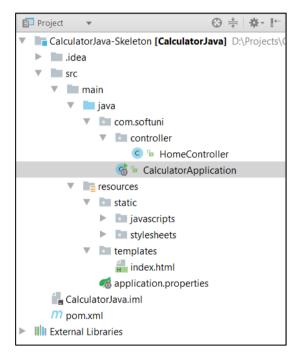
2. Open the Project

When you open the <u>project</u> you might see the following window in the lower right corner of Intllij:



Click on "Enable Auto-Import". It is really important and if you miss this step, the project might not work as you would expect.

In our <u>project</u>, there is only one folder we're interested in. That would be the "**src**" folder. That folder will **contain** all the files we are going to create. Let's take a look:

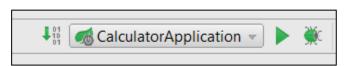


We can see several folders here. Let look at them one by one and see what they are for:

- 1. src Contains all the source files of our applications, including templates, models (entities) and controllers.
- src/main/resources/static Everything that's in our static folder (files, images, stylesheets, JavaScript scripts, etc.) will be accessible by every user.
- 3. **src/main/java/{packageName}/...** we'll store all our **back-end logic** (controllers, entities, etc.) here (in separate folders, of course).
- 4. **src/main/resources/templates** we'll store our **view templates** here. We'll be using the template engine **Thymeleaf**.

3. Run the Project

Now that we've opened the project, let's try running it, so we can see what we're working with. Go to the **top right** corner of **IntelliJ Idea**, where you'll find a **Run** button, which looks like a **green play button** (be patient – the first build may take a while due to resolving dependencies):















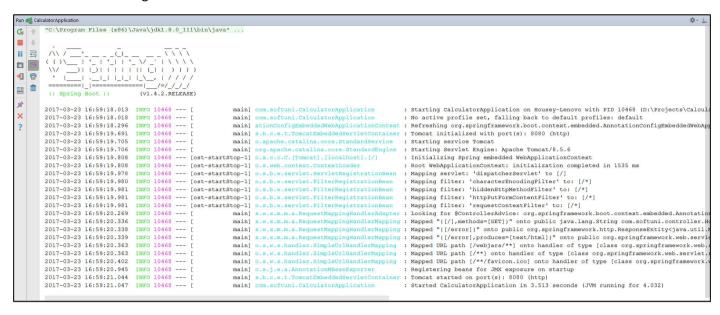








That's how we'll run our Spring app. Go ahead and click the play button. If everything goes according to plan, we should see this message in the console:



Now we can open the page (at localhost:8080) and see what we have:



It doesn't look like much, but at least we have the basic layout down! Let's get to work on implementing some functionality!

Implementing Functionality Ш.

4. Create Calculator View

Before we start adding functionality, it would be nice to have an idea of what we're working against, so let's go ahead and create a form, which the user will use for calculations:

Go into the src/main/resources/templates/views/ folder and open the calculatorForm.html file:





















It's empty?! How does the header and footer seen above get displayed then? The answer is, we use a global layout file (base-layout.html), so we don't have to copy-paste our page layout into every single view in our project (which could have tens or hundreds of views). All the actual base design HTML is inside base-layout.html. We won't be touching that, so let's go to the calculatorForm.html file and add our form:

```
<form class="form-inline" th:action="@{/}" method="POST">
  <fieldset>
    <div class="form-group">
      <div class="col-sm-1">
        <input type="text" class="form-control" id="leftOperand" placeholder="Left Operand"</p>
            name="leftOperand" th:value="${leftOperand}"/>
      </div>
    </div>
    <div class="form-group">
      <div class="col-sm-4">
        <select class="form-control" name="operator">
          <option value="+" th:selected="${operator.equals('+')}">+</option>
          <option value="-" th:selected="${operator.equals('-')}">-</option>
          <option value="*" th:selected="${operator.equals('*')}">*</option>
          <option value="/" th:selected="${operator.equals('/')}">/</option>
        </select>
      </div>
    </div>
    <div class="form-group">
      <div class="col-sm-4">
        <input type="text" class="form-control" id="rightOperand" placeholder="Right Operand"
            name="rightOperand" th:value="${rightOperand}"/>
      </div>
    </div>
    <div class="form-group">
      <div class="col-sm-2">
        =
      </div>
    </div>
    <div class="form-group">
      <div class="col-sm-4">
        <input type="text" class="form-control" id="result" placeholder="Result"
            name="result" th:value="${result}"/>
      </div>
    </div>
    <div class="form-group">
      <button type="submit" class="btn btn-primary">Calculate</button>
    </div>
  </fieldset>
</form>
```

Just like with the JavaScript blog, we will save the state of the operands and operator for ease of use, so the Thymeleaf syntax you see here does just that. The th:selected="" template is a bit more special: it automatically selects the operator from the dropdown list, based on the last used operator. We'll see how that's implemented a bit later. For now, let's navigate to our web app at http://localhost:8080 and see how we're doing:



















Still nothing?! The reason our form doesn't display is because we're not sending the form view to the user. To add the form to our project, we need to do two things: The first thing is to add this line of code in base-layout.html:

```
25
       <div class="container body-content span=8 offset=2">
           <div class="well">
26
27
               <main th:include="${view}"></main>
28
           </div>
```

This line of code expects to be fed a template to display around the header and footer. So, we're going to do just that. Go into the HomeController. java file and check out what the index action does:

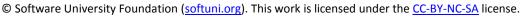
```
package com.softuni.controller;
import org.springframework.stereotype.Controller;
import org.springframework.ui.Model;
import org.springframework.web.bind.annotation.GetMapping;
@Controller
public class HomeController {
    @GetMapping("/")
    public String index(Model model) {
        model.addAttribute("operator", "+");
        return "base-layout";
```

All this action does is listen on the "/" (site root) route, and display the **base-layout** view. But before it displays it, it adds an attribute to the model. The model is the data that's fed to the view, so it can perform various functions (such as displaying the calculator's operands, operator, etc.). We're going to give the view one more attribute. Remember that **\${view}** template the **base-layout** expects? Let's **add** it here **before** returning the base layout view:

```
public String index(Model model) {
    model.addAttribute("operator", "+");
    model.addAttribute("view", "views/calculatorForm");
    return "base-layout";
```

We've given it the view, so let's get restart our Spring application and see how we're doing:











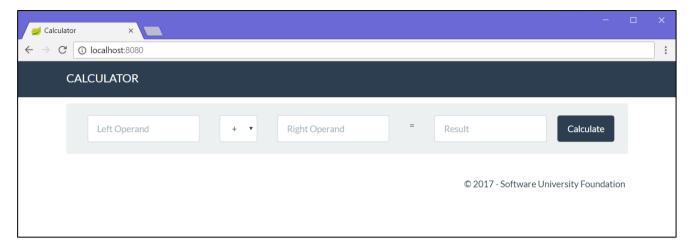












Looking good! Except it doesn't do anything. First, let's get down to making the thing, which will hold our data: the model.

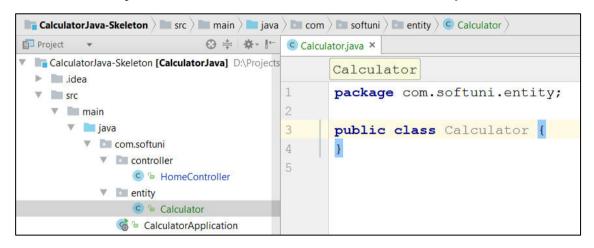
5. Create Calculator Model

It's time to design our main model – the **Calculator**. It will contain the following properties:

- leftOperand
- operator
- rightOperand

Let's create our mode. Since we're not using a database in this exercise, we're just going to define the calculator as a simple Java class.

Go into the **entity** folder and create a new Java class, called "Calculator.java":



Now, let's define what our class will have:

1. Create **fields**, which will be used internally in the class:

```
1
      package com.softuni.entity;
2
3
      public class Calculator {
          private double leftOperand;
4
          private double rightOperand;
6
          private String operator;
      }
```

2. **Define** the calculator **properties**:













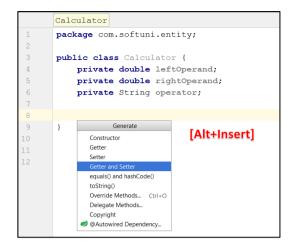


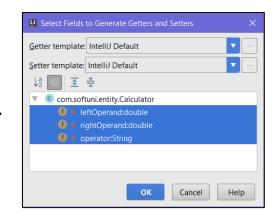






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3. Create a **constructor** for **instantiating** the calculator:

```
private double leftOperand;
private double rightOperand;
private String operator;
public Calculator(double leftOperand, double rightOperand, String operator) {
    this.leftOperand = leftOperand;
    this.rightOperand = rightOperand;
    this.operator = operator;
```

- 4. Create getters and setters for the Calculator's fields (you can make them with [Alt + Insert])
- 5. Create a **method** for **calculating** the result from the **properties**:

```
public double calculateResult() {
<u>}</u>
```

Inside this method, we'll write the logic, which is needed for calculating the result from the operands and operator. Let's create the logic, needed for that.





















6. Write the calculation logic:

```
public double calculateResult() {
    double result;
    switch (this.operator) {
        case "+":
            result = this.getLeftOperand() + this.getRightOperand();
            break;
        default:
            result = 0;
            break:
    return result;
```

Our calculator logic is neatly nested inside the **Calculator** class. Now all that's left is to connect it to the rest of our little web application.

For our final trick, we'll create our own controller action, which will process what the user sent us and return a view with the result from the calculation.

6. Implement the Controller Action

Now that we've created the view, which will hold our data and allow the user to interact with our web application, it's time to implement the driving force behind the whole app – the controller action.

As it turns out, we already have a home controller set up, and an action, set up on the "/" route, otherwise we wouldn't even be able to see our calculator. You can find the home controller in the "controller" folder. Let's see what it looks like:

```
@Controller
public class HomeController {
    @GetMapping("/")
    public String index(Model model) {
        model.addAttribute("operator", "+");
        model.addAttribute("view", "views/calculatorForm");
        return "base-layout";
    }
```

Not much going on here... Let's break it down:

- @GetMapping("/") → the piece of code, which binds a URL Route to a method, so it can execute the **action** when our user **calls** the specified **route** (right now, that's "/").
- public String index(Model model) → This is the actual controller action. It's a method, which holds the logic, which will be executed, when it's called.

















It has one parameter: **mode1** – it holds the data, which will be passed to the **view** for processing. Remember - all we're doing here is returning different **HTML**, based on the logic we've implemented in our app.

- model.addAttribute(String, String) → this piece of code takes 2 parameters the first states the name of the attribute we're going to send to the view. The second one – the actual data.
- return "base-layout"
 This function renders a layout in the response (in essence, takes whatever's inside of "templates/base-layout.html", runs it through the Thymeleaf templating engine, and returns it to the user.

So, using that newfound knowledge, let's try to create our own action.

First, we'll start off by declaring what kind of HTTP method this method will be handling (either GET or POST). In our case, since we're processing form data sent to the "/" URL, we'll set it to @PostMapping("/"):

```
@PostMapping("/")
```

After that, let's declare our method. We'll use a couple of new types here - RequestParam. That's just a fancy way of getting the form data:

```
@PostMapping("/")
public String calculate (@RequestParam String leftOperand,
                        @RequestParam String operator,
                        @RequestParam String rightOperand,
                        Model model) {
```

All this method should do at this point is just return the **base-layout** template with the **form attribute** inside of it:

```
@PostMapping("/")
public String calculate (@RequestParam String leftOperand,
                        @RequestParam String operator,
                        @RequestParam String rightOperand,
                        Model model) {
    model.addAttribute("view", "views/calculatorForm");
    return "base-layout";
```

Let's see what a debug session would show us if we were to debug this method:



















```
@PostMapping("/")
            public String calculate(@RequestParam String leftOperand, leftOperand: "2"
                                       @RequestParam String operator, operator: "+"
                                       @RequestParam String rightOperand, rightOperand: "3"
                                       Model model) { model: size = 1
                model.addAttribute("view", "views/calculatorForm"); model: size = 1
                return "base-layout";
Y I
this = {HomeController@5329}
   P leftOperand = "2"
   P operator = "+"
    P rightOperand = "3"
   ▼ P model = {BindingAwareModelMap@5335} size = 1
     ► ■ 0 = {LinkedHashMap$Entry@5362} "view" -> "views/calculatorForm"
```

The leftOperand, operator, and rightOperand variables come in the form of strings. So, before we feed them to our calculator class, we need to parse them as numeric variables, using try-catch blocks:

```
@PostMapping("/")
public String calculate(@RequestParam String leftOperand,
                        @RequestParam String operator,
                        @RequestParam String rightOperand,
                        Model model) {
    double num1;
    double num2;
    try {
       num1 = Double.parseDouble(leftOperand);
    } catch (NumberFormatException ex) {
       num1 = 0;
        num2 = Double.parseDouble(rightOperand);
    } catch (NumberFormatException ex) {
       num2 = 0;
    model.addAttribute("view", "views/calculatorForm");
    return "base-layout";
```

This will ensure, that if the user tries to send us invalid data, it'll be set to zero instead.

Next, we need to create an instance of our calculator model, which we'll use for storing the data inside:



















```
@PostMapping("/")
public String calculate (@RequestParam String leftOperand,
                        @RequestParam String operator,
                        @RequestParam String rightOperand,
                        Model model) {
    double num1;
    double num2;
    try {
       num1 = Double.parseDouble(leftOperand);
    } catch (NumberFormatException ex) {
       num1 = 0;
    try {
       num2 = Double.parseDouble(rightOperand);
    } catch (NumberFormatException ex) {
       num2 = 0;
   Calculator calculator = new Calculator(num1, num2, operator);
   model.addAttribute("view", "views/calculatorForm");
    return "base-layout";
```

We can set its data, using its constructor, which we defined in step 4. Now that we've gotten the data, it's time to calculate the result from what we currently have. Remember that calculateResult() function we wrote a while ago? Now is the time to use it:

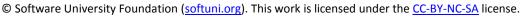
```
Calculator calculator = new Calculator(num1, num2, operator);
double result = calculator.calculateResult();
model.addAttribute("view", "views/calculatorForm");
return "base-layout";
```

After that, all we have left is to send the result to the view. Apart from the result, we also need to send the leftOperand, rightOperand and operator, so we can save the state of our calculator through requests. We can do that, using the **model.addAttribute** function:

```
Calculator calculator = new Calculator(num1, num2, operator);
double result = calculator.calculateResult();
model.addAttribute("leftOperand", calculator.getLeftOperand());
model.addAttribute("operator", calculator.getOperator());
model.addAttribute("rightOperand", calculator.getRightOperand());
model.addAttribute("result", result);
model.addAttribute("view", "views/calculatorForm");
return "base-layout";
```

This way, we specify what we're going to send to the view. So, when we send over the result value and the previous state of the calculator to the view, we can fill the form fields with our data. This happens here:

















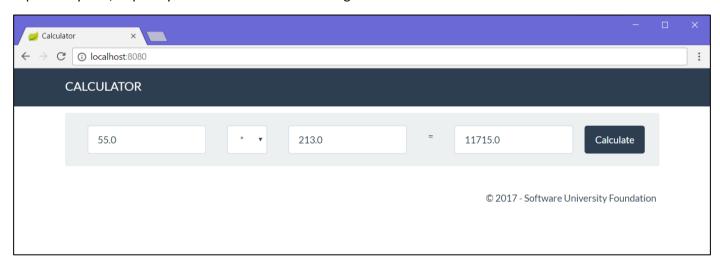


```
(fieldset)
       <div class="col-sm-1 ">
            <input type="text" class="form-control" id="leftOperand" placeholder="Left Operand"</pre>
                  name="leftOperand" th:value="${leftOperand}"/>
        </div>
   </div>
   <div class="form-group">
       <div class="col-sm-4 ">
            <select class="form-control" name="operator">
                <option value="+" th:selected="${operator.equals('+')}">+</option>
                <option value="-" th:selected="${operator.equals('-')}">-</option>
                <option value="*"</pre>
                                  th:selected="${operator.equals('*')}">*</option>
                <option value="/" th:selected="${operator.equals('/')}"
>/</option>
            </select>
        </div>
   </div>
   <div class="form-group">
       <div class="col-sm-4 ">
            <input type="text" class="form-control" id="rightOperand" placeholder="Right Operand"</pre>
                 name="rightOperand" th:value="${rightOperand}"/>
        </div>
   </div>
```

We use the data from the controller in the views/calculatorForm.html view to set the values of the form inputs to whatever we want. In this case, we set the operands, and select the last used operator.

Test the Application

All our hard work should finally pay off now, right? If you've followed all the steps properly, and have read all the explanatory text, hopefully we should have a functioning calculator!



* Implement Extra Functionality

Just like last time, you're free to implement extra functionality like extra operators, input validation, and whatever else you can think of. Happy coding. ©

Next time we'll be using the same logic as in this lab to implement a fully functioning blog system, with a database behind it for storing everything and even user authentication and security. Have fun with Java! ©















