

# Linux

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# Chapter 1

## File

### 1.1 目的

熟悉 linux 中与文件操作相关的系统调用和标准 I/O 库。

### 1.2 目标

编写两个程序，分别使用系统调用和标准 I/O 库实现文件的拷贝。

### 1.3 实验过程

#### 1.3.1 准备知识

用户程序、库函数、系统调用与内核之间的关系

用户程序、库函数、系统调用与内核之间的关系如 Figure 1.1所示。

相关的系统调用

**open**

OPEN(2) BSD System Calls Manual

NAME

open, openat — open or create a file for reading or writing

SYNOPSIS

```
#include <fcntl.h>
```

```
int
```

```
open(const char *path, int oflag, ...);
```

The flags specified for the oflag argument are formed by or'ing the following values:

O\_RDONLY           open for reading only

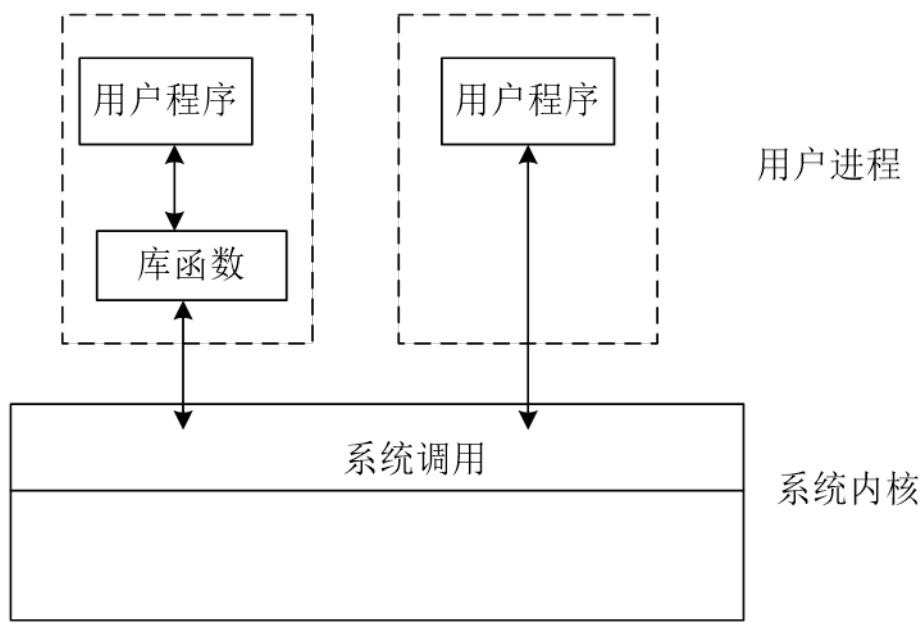


Figure 1.1: 用户程序、库函数、系统调用与内核之间的关系

O_WRONLY	open for writing only
O_RDWR	open for reading and writing
O_NONBLOCK	do not block on open or for data to become available
O_APPEND	append on each write
O_CREAT	create file if it does not exist
O_TRUNC	truncate size to 0
O_EXCL	error if O_CREAT and the file exists

**read**

READ(2) BSD System Calls Manual

**NAME**

pread, read, readv — read input

**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

```
#include <sys/types.h>
#include <sys/uio.h>
#include <unistd.h>

ssize_t
read(int fildes, void *buf, size_t nbyte);
```

**write**

**WRITE(2)** BSD System Calls Manual**NAME**

pwrite, write, writev — write output

**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

#include <unistd.h>

ssize\_t

write(int fildes, const void \*buf, size\_t nbyte);

**close****CLOSE(2)** BSD System Calls Manual**NAME**

close — delete a descriptor

**SYNOPSIS**

#include <unistd.h>

int

close(int fildes);

**相关的库函数****fopen****FOPEN(3)** BSD Library Functions Manual**NAME**

fopen, fdopen, freopen, fmemopen — stream open functions

**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

#include <stdio.h>

FILE \*

fopen(const char \* restrict path, const char \* restrict mode);

The argument mode points to a string beginning with one of the following letters:

‘‘r’’ Open for reading. The stream is positioned at

the beginning of the file. Fail if the file does not exist.

‘‘w’’ Open for writing. The stream is positioned at the beginning of the file. Create the file if it does not exist.

‘‘a’’ Open for writing. The stream is positioned at the end of the file. Subsequent writes to the file will always end up at the then current end of file, irrespective of any intervening `fseek(3)` or similar. Create the file if it does not exist.

An optional ‘‘+’’ following ‘‘r’’, ‘‘w’’, or ‘‘a’’ opens the file for both reading and writing.

### **fread, fwrite**

FREAD(3) BSD Library Functions Manual

#### NAME

`fread`, `fwrite` — binary stream input/output

#### LIBRARY

Standard C Library (`libc`, `-lc`)

#### SYNOPSIS

```
#include <stdio.h>
```

```
size_t
```

```
fread(void *restrict ptr, size_t size, size_t nitems,
      FILE *restrict stream);
```

```
size_t
```

```
fwrite(const void *restrict ptr, size_t size, size_t nitems,
      FILE *restrict stream);
```

#### DESCRIPTION

The function `fread()` reads `nitems` objects, each `size` bytes long, from the stream pointed to by `stream`, storing them at the location given by `ptr`.

The function `fwrite()` writes `nitems` objects, each `size` bytes long, to the stream pointed to by `stream`, obtaining them from the location given by `ptr`.

### **fclose**

FCLOSE(3) BSD Library Functions Manual

#### NAME

`fclose`, `fcloseall` — close a stream

#### LIBRARY



Standard C Library (libc, -lc)

#### SYNOPSIS

```
#include <stdio.h>
```

```
int  
fclose(FILE *stream);
```

#### **fgetc**

GETC(3)

BSD Library Functions Manual

#### NAME

fgetc, getc, getc\_unlocked, getchar, getchar\_unlocked, getw  
— get next character or word from input stream

#### LIBRARY

Standard C Library (libc, -lc)

#### SYNOPSIS

```
#include <stdio.h>
```

```
int  
fgetc(FILE *stream);
```

```
int  
getc(FILE *stream);
```

```
int  
getc_unlocked(FILE *stream);
```

```
int  
getchar(void);
```

```
int  
getchar_unlocked(void);
```

```
int  
getw(FILE *stream);
```

#### DESCRIPTION

The fgetc() function obtains the next input character (if present) from the stream pointed at by stream, or the next character pushed back on the stream via ungetc(3).

The getc() function acts essentially identically to fgetc(), but is a macro that expands in-line.

The getchar() function is equivalent to getc(stdin).

#### **fputc**

PUTC(3)

BSD Library Functions Manual

NAME

fputc, putc, putc\_unlocked, putchar, putchar\_unlocked, putw  
— output a character or word to a stream

LIBRARY

Standard C Library (libc, -lc)

SYNOPSIS

```
#include <stdio.h>

int
fputc(int c, FILE *stream);

int
putc(int c, FILE *stream);

int
putc_unlocked(int c, FILE *stream);

int
putchar(int c);

int
putchar_unlocked(int c);

int
putw(int w, FILE *stream);
```

DESCRIPTION

The fputc() function writes the character c (converted to an ‘‘unsigned char’’) to the output stream pointed to by stream.

The putc() macro acts essentially identically to fputc(), but is a macro that expands in-line. It may evaluate stream more than once, so arguments given to putc() should not be expressions with potential side effects.

The putchar() function is identical to putc() with an output stream of stdout.

### 1.3.2 使用系统调用实现文件拷贝

使用系统调用逐个字符地拷贝文件，代码如 Figure 1.2所示。

```
#include <unistd.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <stdlib.h>

int main(){
    char c;
    int in, out;

    in = open("simple_read.c", O_RDONLY);
    out = open("copy_example", O_WRONLY|O_CREAT, S_IRWXU);
    while(read(in, &c, 1) == 1){
        write(out, &c, 1);
        write(1, &c, 1);
    }
    close(in);
    close(out);
    exit(0);
}
```

Figure 1.2: 系统调用逐个字符拷贝

### 1.3.3 使用标准 I/O 库实现文件拷贝

#### 使用 fread 和 fwrite 函数实现

使用 fread 和 fwrite 函数实现文件的拷贝，代码如 Figure 1.3所示，**注意本程序有 bug，请尝试改正。**

#### 使用 getc 和 putc 函数实现

使用 getc 和 putc 函数实现文件拷贝的代码如 Figure 1.4所示。

```

#include <stdio.h>
#include <stdlib.h>
//fread fwrite have problems,
//the final part cannot be
//written to the file.
int main(){
    int c;
    FILE *in, *out;
    char s[20];

    in = fopen("simple_read.c", "r");
    out = fopen("io_copy", "w+");
    c = fread(s, 10, 1, in);

    while(c > 0){
        printf("%s", s);
        fwrite(s, 10, c, out);
        c = fread(s, 10, 1, in);
    }
    fclose(in);
    fclose(out);
    exit(0);
}

```

Figure 1.3: 使用 fread 和 fwrite 函数拷贝文件

```

#include <stdio.h>
#include <stdlib.h>

int main(){
    int c;
    FILE *in;
    FILE *out;

    in=fopen("simple_read.c", "r");
    out=fopen("io_copy_getcputc", "w");
    while((c=fgetc(in))!=EOF){
        fputc(c, out);
    }
    fclose(in);
    fclose(out);
    exit(0);
}

```

Figure 1.4: 使用 getc 和 putc 函数拷贝文件