Cecilia Merion

Contact

contact@cec3.net

https://cec3.net/

Skills

Industry Certifications
Microsoft Office
MTA Basic Cybersecurity
Autodesk Inventor

Programming Languages
C
C++
C#
Java

Software Proficiency
Unity
Visual Studio Code
Adobe Photoshop
Adobe Illustrator
Adobe Premiere Pro
Microsoft Word
Microsoft Excel
Microsoft Powerpoint
Blender

Education

2021 – Present
Florida Polytechnic University
BS Computer Science
Expected Graduation: April 2025
Relevant coursework:
Advanced Topics: Programming
Gui Design, Networking,
and Graphics in Java.
Digital Media Production
Video, Audio, and 3D Design in Adobe
Premiere, Photoshop, and Audition.

Experience

2022 - Present
Florida Polytechnic University
Student Education Assistant
Created and maintained databases in
Microsoft Excel, created posters and graphics
in Adobe Photoshop and Illustrator, and
conversed with students, managing both
student account creation and scheduling.

2024
FIEA Collegiate Game Jam
Finalist
Created a game in 48 Hours for the FIEA
Collegiate Game Jam in a team of 4 and
achieved second place in the
Undergraduate division.

2022 - 2023
Florida Poly Respawn Game Jam
Multiple Time Finalist
Created games in 72 Hours for the Spring
2022, Fall 2022, Spring 2023, and Fall 2023
Respawn Game Jams and finished in the top
three each time.

2019 – 2021
FIRST Robotics – Team 79 Krunch
Multiple Team Leads
Wrote software to control robot, served as
both Graphic Design and Spirit Team Leads,
instructing other members and directing
vital marketing efforts.

2019 – 2020
Future Business Leaders of America
State Competition Finalist
Competed in the Computer Game and
Simulation Programming competition,
winning 1st place in Pinellas County and 3rd
place in the State of Florida.