

# The Language holOgram

BNF-converter

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This document was automatically generated by the *BNF-Converter*. It was generated together with the lexer, the parser, and the abstract syntax module, which guarantees that the document matches with the implementation of the language (provided no hand-hacking has taken place).

## The lexical structure of holOgram

### Identifiers

Identifiers  $\langle Ident \rangle$  are unquoted strings beginning with a letter, followed by any combination of letters, digits, and the characters `_ ' ,` reserved words excluded.

### Literals

Character literals  $\langle Char \rangle$  have the form `'c'`, where *c* is any single character. Integer literals  $\langle Int \rangle$  are nonempty sequences of digits.

Double-precision float literals  $\langle Double \rangle$  have the structure indicated by the regular expression  $\langle digit \rangle + \cdot \langle digit \rangle + ( 'e' '-' ? \langle digit \rangle + ) ?$  i.e. two sequences of digits separated by a decimal point, optionally followed by an unsigned or negative exponent.

String literals  $\langle String \rangle$  have the form `"x"`, where *x* is any sequence of any characters except `"` unless preceded by `\`.

### Reserved words and symbols

The set of reserved words is the set of terminals appearing in the grammar. Those reserved words that consist of non-letter characters are called symbols, and they are treated in a different way from those that are similar to identifiers. The lexer follows rules familiar from languages like Haskell, C, and Java, including longest match and spacing conventions.

The reserved words used in holOgram are the following:

```
case false rec
true
```

The symbols used in holOgram are the following:

```
{      }      @
;      ?      (
)      .      !
:=     ,      <<
>>    +      *
::     |=     |
0      { |    | }
<      >      [
]      '      &
~      -
```

## Comments

There are no single-line comments in the grammar.

There are no multiple-line comments in the grammar.

## The syntactic structure of holOgram

Non-terminals are enclosed between  $\langle$  and  $\rangle$ . The symbols  $::=$  (production),  $|$  (union) and  $\epsilon$  (empty rule) belong to the BNF notation. All other symbols are terminals.

$$\begin{aligned} \langle Process \rangle & ::= \text{case } \{ \langle ListGuardedProcess \rangle \} \\ & \quad | \{ \langle ListProcess \rangle \} \\ & \quad | @ \langle Site \rangle \\ \langle ListGuardedProcess \rangle & ::= \epsilon \\ & \quad | \langle GuardedProcess \rangle ; \langle ListGuardedProcess \rangle \\ \langle ListProcess \rangle & ::= \epsilon \\ & \quad | \langle Process \rangle ; \langle ListProcess \rangle \\ \langle GuardedProcess \rangle & ::= \langle Site \rangle \langle Abstraction \rangle \\ & \quad | \langle Site \rangle \langle Concretion \rangle \\ \langle Abstraction \rangle & ::= ? ( \langle ListPattern \rangle ) . \langle Process \rangle \end{aligned}$$

$$\begin{aligned}
\langle \text{Concretion} \rangle &::= ! ( \langle \text{ListPattern} \rangle ) := ( \langle \text{ListProcess} \rangle ) . \langle \text{Process} \rangle \\
\langle \text{ListPattern} \rangle &::= \epsilon \\
&| \quad \langle \text{Pattern} \rangle , \langle \text{ListPattern} \rangle \\
\langle \text{Pattern} \rangle &::= \langle \text{Code} \rangle \\
&| \quad \langle \text{Query} \rangle \\
\langle \text{Query} \rangle &::= \langle \text{Sum} \rangle \\
&| \quad \{ \langle \text{ListPattern} \rangle \} \\
&| \quad \mathbf{\text{Q}} << \langle \text{Pattern} \rangle >> \\
&| \quad \mathbf{rec} \langle \text{Ident} \rangle . \langle \text{Pattern} \rangle \\
\langle \text{Sum} \rangle &::= \langle \text{Variable} \rangle \\
&| \quad \langle \text{ListGuardedPattern} \rangle \\
\langle \text{ListGuardedPattern} \rangle &::= \epsilon \\
&| \quad \langle \text{GuardedPattern} \rangle + \langle \text{ListGuardedPattern} \rangle \\
\langle \text{GuardedPattern} \rangle &::= ? \langle \text{TuplePattern} \rangle . \langle \text{Query} \rangle \\
&| \quad ! \langle \text{TuplePattern} \rangle := \langle \text{TuplePattern} \rangle . \langle \text{Query} \rangle \\
&| \quad * \langle \text{Variable} \rangle . \langle \text{Query} \rangle \\
\langle \text{TuplePattern} \rangle &::= \langle \text{Variable} \rangle \\
&| \quad ( \langle \text{ListNestedTuplePattern} \rangle ) \\
&| \quad \langle \text{Pattern} \rangle :: \langle \text{TuplePattern} \rangle \\
\langle \text{ListNestedTuplePattern} \rangle &::= \epsilon \\
&| \quad \langle \text{NestedTuplePattern} \rangle , \langle \text{ListNestedTuplePattern} \rangle \\
\langle \text{NestedTuplePattern} \rangle &::= \langle \text{Pattern} \rangle \\
&| \quad \langle \text{TuplePattern} \rangle \\
\langle \text{Site} \rangle &::= \langle \text{Code} \rangle \\
&| \quad \langle \text{Variable} \rangle \\
\langle \text{Code} \rangle &::= << \langle \text{Process} \rangle >> \\
\langle \text{Variable} \rangle &::= \langle \text{Ident} \rangle \\
&| \quad \langle \text{Underscore} \rangle \\
\langle \text{Value} \rangle &::= \langle \text{Code} \rangle \\
&| \quad \langle \text{GroundLiteral} \rangle \\
\langle \text{GroundLiteral} \rangle &::= \langle \text{BooleanLiteral} \rangle \\
&| \quad \langle \text{Char} \rangle \\
&| \quad \langle \text{Integer} \rangle \\
&| \quad \langle \text{Double} \rangle \\
&| \quad \langle \text{String} \rangle
\end{aligned}$$

$\langle \textit{BooleanLiteral} \rangle ::= \text{true}$   
 $\quad \quad \quad | \quad \text{false}$

$\langle \textit{Case} \rangle ::= \text{case}$

$\langle \textit{Rec} \rangle ::= \text{rec}$

$\langle \textit{Models} \rangle ::= | =$

$\langle \textit{Par} \rangle ::= |$

$\langle \textit{Zero} \rangle ::= 0$

$\langle \textit{LParen} \rangle ::= ($

$\langle \textit{RParen} \rangle ::= )$

$\langle \textit{LMSet} \rangle ::= \{ |$

$\langle \textit{RMSet} \rangle ::= | \}$

$\langle \textit{LAngle} \rangle ::= <$

$\langle \textit{RAngle} \rangle ::= >$

$\langle \textit{LBrack} \rangle ::= [$

$\langle \textit{RBrack} \rangle ::= ]$

$\langle \textit{LCurly} \rangle ::= \{$

$\langle \textit{RCurly} \rangle ::= \}$

$\langle \textit{Quote} \rangle ::= ' ,$

$\langle \textit{Bang} \rangle ::= !$

$\langle \textit{Whimper} \rangle ::= ?$

$\langle \textit{Ampersand} \rangle ::= \&$

$\langle \textit{Tilde} \rangle ::= \sim$

$\langle \textit{At} \rangle ::= @$

$\langle \textit{Star} \rangle ::= *$

$\langle \textit{Dot} \rangle ::= .$

$\langle \textit{Underscore} \rangle ::= _$

$\langle \textit{Assign} \rangle ::= :=$

$\langle \textit{Cons} \rangle ::= ::$

$\langle \textit{LQuote} \rangle ::= <<$

$\langle \textit{RQuote} \rangle ::= >>$