EDRIC BONE

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Objective

Seeking an internship experience in artificial intelligence or human-computer interaction.

Education

Rochester Institute of Technology

PhD student in Computing and Information Sciences

University at Buffalo

Bachelor of Science in Computer Science

August 2023 - Present

Rochester, New York, United States

August 2019 - May 2023

Buffalo, New York, United States

Select Prior Coursework

• Artificial Intelligence

• Data Structures

• Algorithms

• Database Management

• Computer Architecture

• Systems Programming • Discrete Mathematics

• Software Development

Relevant Experience

CLaSP Lab

PhD student in the Computational Linguistics and Speech Processing Lab

• Studying human factors in interactive machine learning systems.

Air Force Research Lab

Research Intern

• Studying how to make Multiparty Computation more secure

University at Buffalo

Virtual Reality Research Assistant - Dr. Jun Zhuang

- Built a VR application survey to compare to a comparable 2D survey.
- Performed cost analysis of VR experiments.
- Presented at weekly research group meetings.

Collegiate Science and Technology Entry Program (CSTEP)

Research Intern

- Industry expert lectures
- Research and presentation experience
- Research poster symposium & luncheon Presentations

New York Beer Project

Busser

• Training new bussers.

BJ's Wholesale Club

Front Line Supervisor

- Supervised and trained cashiers.
- Assisted customers with complaints and returns.

Technical Skills

Top Skills: Algorithms, Computer Science, Cash Handling

Languages: French (Native or Bilingual), English (Native or Bilingual) Programming Languages: Python, C#, C, HTML/CSS, JavaScript

Technologies/Frameworks: Linux, Git, VS Code, Emacs, Scikit-Learn, Tensor Flow, Unity, NumPy

Projects

Lucky Blue | JavaScript, Solidity, HTML, CSS

• Developed a blockchain application on the Ethiruim blockchain using Ganache to test.

September 2021

• Developed an app to allows users to browse movies from the IMDb movie database API.

Certifications

• Codepath IOS Development

August 2023 - Present

Rochester, New York, United States

June 2024 - August 2024

Rome, New York, United States

February 2022 - June 2023 Buffalo, New York, United States

May 2022 - August 2022

Buffalo, New York, United States

January 2021 - June 2021

Lockport, New York, United States

May 2018 - August 2019

May 2022

Lockport, New York, United States