

Ce Zhang

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EDUCATION

UNC-Chapel Hill

Ph.D. student in Computer Science, GPA: 4.0 / 4.0

- Advisor: [Prof. Gedas Bertasius](#)

Chapel Hill, NC, US

Aug. 2023 – Present

Brown University

M.S. in Computer Science, GPA: 3.75 / 4.0

- Advisor: [Prof. Chen Sun](#)

Providence, RI, US

Aug. 2021 – May 2023

Southeast University

B.S. in Computer Science, GPA: 3.75 / 4.0, Rank: Top 10%

Nanjing, Jiangsu, China

Aug. 2016 – Jun. 2020

RESEARCH INTEREST

I'm broadly interested in Computer Vision, Multimodal learning and Robotics. Currently, I'm mainly working on **video understanding**, with a focus on leveraging **foundation models** (LLMs, VLMs, etc.) to solve multiple video understanding tasks.

ACADEMIC EXPERIENCE

Research Assistant

Aug. 2023 – Present

UNC-Chapel Hill, Advisor: Prof. Gedas Bertasius

Chapel Hill, NC

- Proposed SiLVR, a training-free language-based video reasoning framework that transforms video and speech into language and applies LLMs for video reasoning. SiLVR achieves state-of-the-art performance on multiple video reasoning benchmarks such as Video-MMMU and EgoLife. ([arXiv 2025](#)) [paper link](#)
- Curated a large-scale video dataset for fine-grained basketball skill estimation with over 4000 hours and 32K basketball players. Benchmarked multiple state-of-the-art video models on the proposed dataset. ([CVPR 2025](#)) [paper link](#)
- Proposed a framework for long-range videoQA by decomposing videoQA into short-term visual captioning and long-range language modeling. Achieved SOTA zero-shot videoQA performance on EgoSchema, NeXT-QA, IntentQA and NeXT-GQA. ([EMNLP 2024](#)) [paper link](#)

Research Assistant

Apr. 2022 – May 2023

Brown University, Advisor: Prof. Chen Sun

Providence, RI

- Represent the video with discretized action labels and utilized LLMs for reasoning. Achieved SOTA long-term action anticipation performance on Ego4D, EPIC-Kitchens-55 and EGTEA Gaze+. ([ICLR 2024](#)) [paper link](#)
- Extracted task-specific object-centric representations from pretrained models (e.g. GLIP). Utilized object-centric representations for long-term action anticipation. Achieved competitive results on Ego4D, 50Salads and EGTEA Gaze+. ([WACV 2024](#)) [paper link](#)
- Condensed expert trajectory demonstrations into useful representations for policy learning. Achieved competitive performance on AntMaze, FrankaKitchen and Locomotion. ([NeurIPS 2023](#)) [paper link](#)

INDUSTRY EXPERIENCE

Research Scientist Intern

May 2025 – Aug. 2025

Google DeepMind, Mentor: Dahun Kim

Mountain View, CA

- Worked on long-form video temporal grounding and question answering. Designed and implemented a training-free, multi-tier coarse-to-fine framework that significantly improves the temporal grounding ability of multimodal large language models (MLLMs), achieving both higher effectiveness and efficiency.

Research Scientist Intern

May 2024 – Dec. 2024

Meta FAIR, Mentor: Satwik Kottur

Menlo Park, CA

- Augmented long-horizon video-based planning ability of large VLMs. Designed multiple auxiliary tasks (e.g., goal prediction, state prediction) and trained the model on all tasks jointly. Leveraged Multi-token Prediction to model the structured action space. Achieved SOTA performance on COIN, CrossTask and Ego4D. ([arXiv, 2025](#)) [link](#)

Machine Learning Engineer Intern

Mar. 2021 – July 2021

QCraft

Beijing, China

- Worked on 3D Multi-Object Tracking for vehicles and pedestrians by fusing 2D and 3D appearance feature (from ResNet and MLP) and 2D motion feature (from Kalman Filter).

Machine Learning Engineer Intern

Feb. 2020 – July 2020

Momenta

Suzhou, China

- Generated pseudo labels for 2D facial key points by fusing 2D detection from multi-view cameras. Bootstrapped the model by training on pseudo labels.

PUBLICATION

- Ce Zhang*, Yan-Bo Lin*, Ziyang Wang, Mohit Bansal, Gedas Bertasius.
SiLVR: A Simple Language-based Video Reasoning Framework (**arXiv 2025**) [paper link](#)
- Ce Zhang, Yale Song, Ruta Desai, Michael Louis Iuzzolino, Joseph Tighe, Gedas Bertasius, Satwik Kottur.
Enhancing Visual Planning with Auxiliary Tasks and Multi-token Prediction (**arXiv 2025**) [paper link](#)
- Yulu Pan, Ce Zhang, Gedas Bertasius.
BASKET: A Large-Scale Video Dataset for Fine-Grained Skill Estimation (**CVPR 2025**) [paper link](#)
- Ce Zhang*, Taixi Lu*, Md Mohaiminul Islam, Ziyang Wang, Shoubin Yu, Mohit Bansal, Gedas Bertasius.
A Simple LLM Framework for Long-Range Video Question-Answering (**EMNLP 2024**) [paper link](#)
- Qi Zhao*, Shijie Wang*, Ce Zhang, Changcheng Fu, Minh Quan Do, Nakul Agarwal, Kwonjoon Lee, Chen Sun
AntGPT: Can Large Language Models Help Long-term Action Anticipation from Videos? (**ICLR 2024**) [paper link](#)
- Ce Zhang*, Changcheng Fu*, Shijie Wang, Nakul Agarwal, Kwonjoon Lee, Chiho Choi, Chen Sun
Object-centric Video Representation for Long-term Action Anticipation (**WACV 2024**) [paper link](#)
- Zilai Zeng, Ce Zhang, Shijie Wang, Chen Sun
Goal-Conditioned Predictive Coding as an Implicit Planner for Offline Reinforcement Learning (**NeurIPS 2023**)
[paper link](#)

SERVICES

Conference Reviewer: NeurIPS 2025, ICCV 2025, CVPR 2025, ECCV 2024 (**Outstanding Reviewer Award**), ACL Rolling Review (June 2024, Dec. 2024)

Journal Reviewer: IEEE TCSVT

Workshop Organizer: T4V @ CVPR 2025, T4V @ CVPR 2024

TECHNICAL SKILLS

Languages: Python, C/C++, Go

Deep Learning Frameworks: PyTorch, TensorFlow

Other: Slurm, Git, Docker