

SITI RAHMAWATI

AR/VR Developer

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SUMMARY

Innovative AR/VR developer with 4 years of experience in creating immersive and interactive experiences. Proficient in developing AR/VR applications using Unity3D, Vuforia, and Oculus SDK. Skilled in 3D modeling, animation, and user interface design. Passionate about pushing the boundaries of technology to deliver captivating AR/VR experiences.

EXPERIENCE

PT VirtualTech - Jakarta, Indonesia

AR/VR Developer (June 2018 - Present)

- Led the development of AR/VR applications for various industries, including education, entertainment, and marketing.
- Utilized Unity3D and Vuforia to develop marker-based and markerless AR applications for mobile and wearable devices.
- Integrated Oculus SDK to create immersive VR experiences for Oculus Rift and Oculus Quest platforms.

PT TechInnovate - Jakarta, Indonesia

Junior AR/VR Developer (April 2016 - May 2018)

- Assisted in the development of AR/VR applications, focusing on 3D asset creation, animation, and user interface design.
- Conducted testing and debugging to identify and resolve issues, ensuring optimal performance and user experience.
- Contributed to brainstorming sessions and ideation for new AR/VR projects, providing creative input and technical expertise.

EDUCATION

INSTITUT TEKNOLOGI BANDUNG (2012 - 2016)

Bachelor of Computer Science - GPA 3.8

CERTIFICATIONS

- Unity Certified Developer
- Vuforia Certified Developer
- Oculus VR Developer Certification

SKILLS

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| • Unity3D | • 3D modeling |
| • Vuforia | • Animation |
| • Oculus SDK | • User interface |