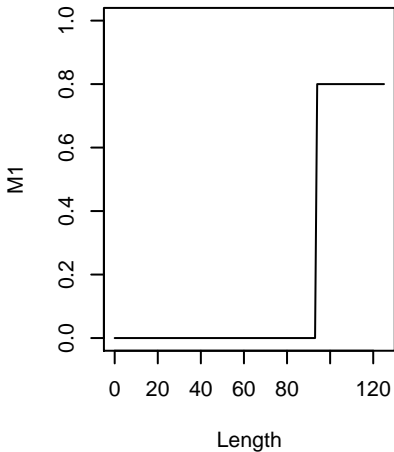
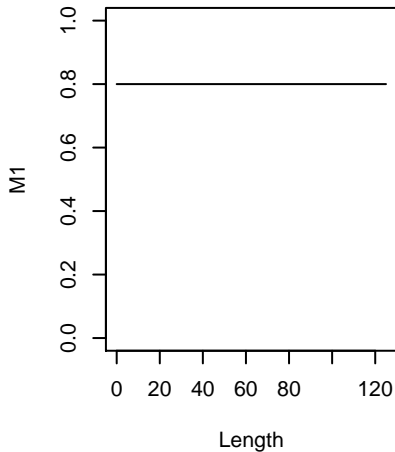


std_RNM



constant



linear

