

# Compute the Perimeter of a Polygon

You are given the cartesian coordinates of a set of points in a **2D** plane. When traversed sequentially, these points form a Polygon,  $P$ , which is not self-intersecting in nature. Can you compute the perimeter of polygon  $P$ ?

## Input Format

The first line contains an integer,  $N$ , denoting the number of points.  
The  $N$  subsequent lines each contain **2** space-separated integers denoting the respective  $x$  and  $y$  coordinates of a point.

## Constraints

- No **2** points are *coincident*, and polygon  $P$  is obtained by traversing the points in a clockwise direction.
- $3 \leq N \leq 1000$
- $0 \leq x, y \leq 1000$

## Output Format

For each test case, print the perimeter of  $P$  (correct to a scale of one decimal place).

**Note:** Do not add any leading/trailing spaces or units.

## Sample Input

```
4
0 0
0 1
1 1
1 0
```

## Sample Output

```
4
```

## Explanation

The given polygon is a square, and each of its sides are **1** unit in length.  
 $perimeter(P) = 1 + 1 + 1 + 1 = 4$ , so we print **4** on a new line.