# **Substring Searching**

In 1974, a very fast string searching method was proposed by the name of KMP algorithm with linear runtime complexity. Your task here is to code this (or any similar) algorithm in a functional language.

Given two strings text and pat, find whether pat exists as a substring in text.

## Input

First line will contain an integer, T, which represents total number of test cases. Then T test cases follow. Each case will contains two lines each containing a string. First line will contain text while the second line will contain pat.

# Output

For each case print YES if pat is a substring of text otherwise NO.

#### **Constraints**

 $1 \le T \le 10$ 

 $1 \le |pat| \le |text| \le 100000$ 

All characters in *text* and *pat* will be lowercase latin character ('a'-'z').

### **Sample Input**

4
abcdef
def
computer
muter
stringmatchingmat
ingmat
videobox
videobox

#### **Sample Output**

YES NO YES YES

# **Explanation**

Test Case #00: Here "def" is present at the end of "abcdef".

Test Case #01: Though "muter" is a subsequence here, but we need it to be asubstring.

Test Case #02: \_"ingmat"\_ is present at index 3 and 11.

Test Case #03: Both strings are same.