

Maps-STL

Maps are a part of the C++ STL. Maps are associative containers that store elements formed by a combination of a key value and a mapped value, following a specific order. The mainly used member functions of maps are:

- *Map Template:*

```
std::map <key_type, data_type>
```

- *Declaration:*

```
map<string,int>m; //Creates a map m where key_type is of type string and data_type is of type int.
```

- *Size:*

```
int length=m.size(); //Gives the size of the map.
```

- *Insert:*

```
m.insert(make_pair("hello",9)); //Here the pair is inserted into the map where the key is "hello" and the value associated with it is 9.
```

- *Erasing an element:*

```
m.erase(val); //Erases the pair from the map where the key_type is val.
```

- *Finding an element:*

```
map<string,int>::iterator itr=m.find(val); //Gives the iterator to the element val if it is found otherwise returns m.end() .  
Ex: map<string,int>::iterator itr=m.find("Maps"); //If Maps is not present as the key value then itr==m.end().
```

- *Accessing the value stored in the key:*

```
To get the value stored of the key "MAPS" we can do m["MAPS"] or we can get the iterator using the find function and then by itr->second we can access the value.
```

To know more about maps [click Here](#).

You are appointed as the assistant to a teacher in a school and she is correcting the answer sheets of the students. Each student can have multiple answer sheets. So the teacher has Q queries:

- 1 $X\ Y$:Add the marks Y to the student whose name is X .
- 2 X : Erase the marks of the students whose name is X .
- 3 X : Print the marks of the students whose name is X . (If X didn't get any marks print 0.)

Input Format

The first line of the input contains Q where Q is the number of queries. The next Q lines contain **1** query each. The first integer, *type* of each query is the type of the query. If query is of type **1**, it consists of one string and an integer X and Y where X is the name of the student and Y is the marks of the student. If query is of type **2** or **3**, it consists of a single string X where X is the name of the student.

Constraints

$$1 \leq Q \leq 10^5$$

$$1 \leq type \leq 3$$

$$1 \leq |X| \leq 6$$

$$1 \leq Y \leq 10^3$$

Output Format

For queries of type **3** print the marks of the given student.

Sample Input

```
7
1 Jesse 20
1 Jess 12
1 Jess 18
3 Jess
3 Jesse
2 Jess
3 Jess
```

Sample Output

```
30
20
0
```