



University of
Sheffield

COM1001 SPRING SEMESTER

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Web Servers and HTTP

(The HyperText Transfer Protocol)

What is a Web Server?

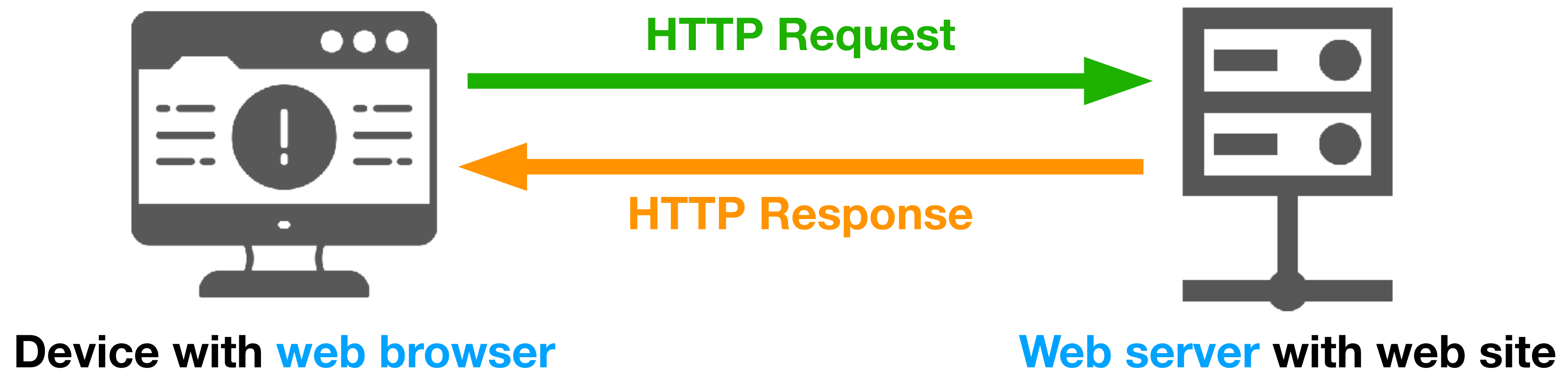
A **web server** is a **computer program** that **runs continuously** on a machine connected to the internet.

Its job is to **respond to requests for web pages from a web browser being used on another machine** somewhere else on the Internet.

It then sends the web pages to that web browser.

Web browsers and web servers have an agreed method of communicating with one another, called the HyperText Transfer Protocol (HTTP).

A user's **web browser** communicates with the **web server** hosting the page using an exchange of “**requests**” and “**responses**”.



The Path of Browser Request

- 1 The **browser** performs DNS Lookup for the **web server** based on its **domain name** (e.g. `www.sheffield.ac.uk`),
- 2 The **browser** sends an **HTTP Request** to the **web server**
- 3 The **web server** sends a **HTTP Response**, with the requested HTML file
- 4 The **browser** begins to render HTML
- 5 The **browser** sends additional requests for objects embedded in the HTML file (CSS files, images, JavaScript, etc.)

1 DNS Lookup

The web browser needs to find where the web server lives on the internet so that it can route its request.

It does this based on the domain name of the website, given in the URL of the web page.

The domain name is the the part of the URL after the [http://](#) or [https://](#) and before the next forward slash, e.g. [www.sheffield.ac.uk](#)

The browser then needs to convert this domain name to its Internet Protocol address –
143.167.2.102

IP addresses are how computers locate each other on the Internet – domain names are a human convenience. A **domain name** like “[www.sheffield.ac.uk](#)” is easier for humans to remember than 143.167.2.102

2 Browser sends **HTTP Request**

Once it has the IP address of the web server, a browser can now send that server a **HTTP Request**


Having the IP address means the request be faithfully routed to the server over the Internet (a bit like how the postal service works with letters and parcels).

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Inspector Console Debugger Network Style Editor Performance Memory Storage Accessibility

Filter URLs

All HTML CSS JS XHR Fonts Images Media WS Other

Disable Cache No Throttling

Sta...	Me...	Domain	File	Initiator	Type	Transferred	S...	Headers	Cookies	Request	Response	Timings	Security
200	GET	www.she...	cs	document	html	26.59 kB	1...	Filter Headers					
200	GET	www.goo...	sw_iframe.html?origin=https://ww	subdocum...	html	2.26 kB	3...	Request Headers (459 B)					
200	GET	tr.sna...	i?pid=f68fd482-f029-46fd-b025-	subdocum...	html	298 B	0...	GET /cs HTTP/1.1					
200	GET	tr.sna...	i?pid=50473e86-25d1-48d8-802!	subdocum...	html	298 B	0...	Host: www.sheffield.ac.uk					

4 requests

124.95 kB / 29.44 kB transferred

Finish: 1.26 min

DOMContentLoaded: 259

Raw

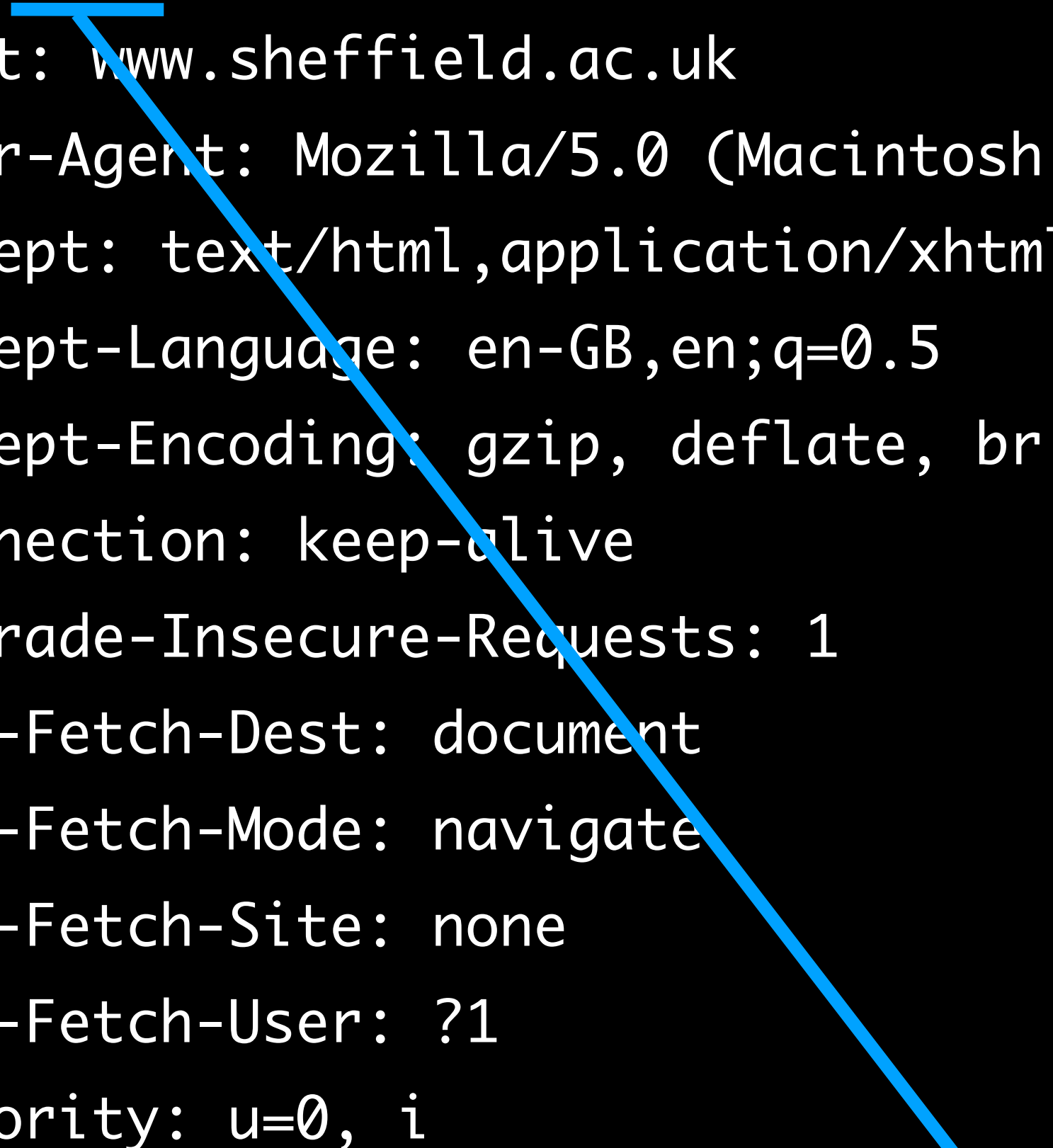
GET /cs HTTP/1.1
Host: www.sheffield.ac.uk
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.15; rv:134.0) Gecko/20100101
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-GB,en;q=0.5
Accept-Encoding: gzip, deflate, br, zstd
Connection: keep-alive
Upgrade-Insecure-Requests: 1
Sec-Fetch-Dest: document
Sec-Fetch-Mode: navigate
Sec-Fetch-Site: none
Sec-Fetch-User: ?1

```
GET /cs HTTP/1.1
Host: www.sheffield.ac.uk
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.15; rv:134.0) Gecko/20100101 Firefox/134.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-GB,en;q=0.5
Accept-Encoding: gzip, deflate, br, zstd
Connection: keep-alive
Upgrade-Insecure-Requests: 1
Sec-Fetch-Dest: document
Sec-Fetch-Mode: navigate
Sec-Fetch-Site: none
Sec-Fetch-User: ?1
Priority: u=0, i
```

The first part of the first line of a **HTTP Request** is the **HTTP method**.

The **HTTP method** defines the type of request being made and therefore how the server will interpret it. The most important **HTTP methods** are **GET** and **POST**.


```
GET /cs HTTP/1.1
Host: www.sheffield.ac.uk
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.15; rv:134.0) Gecko/20100101 Firefox/134.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-GB,en;q=0.5
Accept-Encoding: gzip, deflate, br, zstd
Connection: keep-alive
Upgrade-Insecure-Requests: 1
Sec-Fetch-Dest: document
Sec-Fetch-Mode: navigate
Sec-Fetch-Site: none
Sec-Fetch-User: ?1
Priority: u=0, i
```



Secondly, we have the **resource identifier** of the **resource** being requested, which could be a web page, or any type of file (such an image, script, or document).

```
GET /cs HTTP/1.1
Host: www.sheffield.ac.uk
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10.15; rv:134.0) Gecko/20100101 Firefox/134.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-GB,en;q=0.5
Accept-Encoding: gzip, deflate, br, zstd
Connection: keep-alive
Upgrade-Insecure-Requests: 1
Sec-Fetch-Dest: document
Sec-Fetch-Mode: navigate
Sec-Fetch-Site: none
Sec-Fetch-User: ?1
Priority: u=0, i
```

The **HTTP Request** contains a series of **Request Headers**

Most of these are not particularly important for this module.

3 Web Server sends **HTTP Response**

Once the server receives a **HTTP Request**, it will respond in the form of a **HTTP Response**. How it does depends on a number of things.

For example, the resource (i.e., a web page) may not actually exist.

The response consists of a series of headers (like the request did), and the **body**, which contains the resource requested (e.g., the HTML of a web page).

Here's the initial part of the **HTTP response** Sheffield University's web server sent for the **HTTP request** for <http://www.sheffield.ac.uk/cs>

```
HTTP/3 200
accept-ranges: bytes
content-encoding: br
cross-origin-resource-policy: cross-origin
cross-origin-opener-policy: same-origin; report-to="analytics-container-tag-serving"
content-length: 1476
content-type: text/html
...
```

The most important part of the response headers is the **status code**.

Ideally it sends a **200 OK**, which means success.

But it may send a **404 Not Found** or a **500 Internal Server Error**.

Both of these mean the requested resource cannot be sent.

```
HTTP/3 200
```

```
accept-ranges: bytes
```

```
content-encoding: br
```

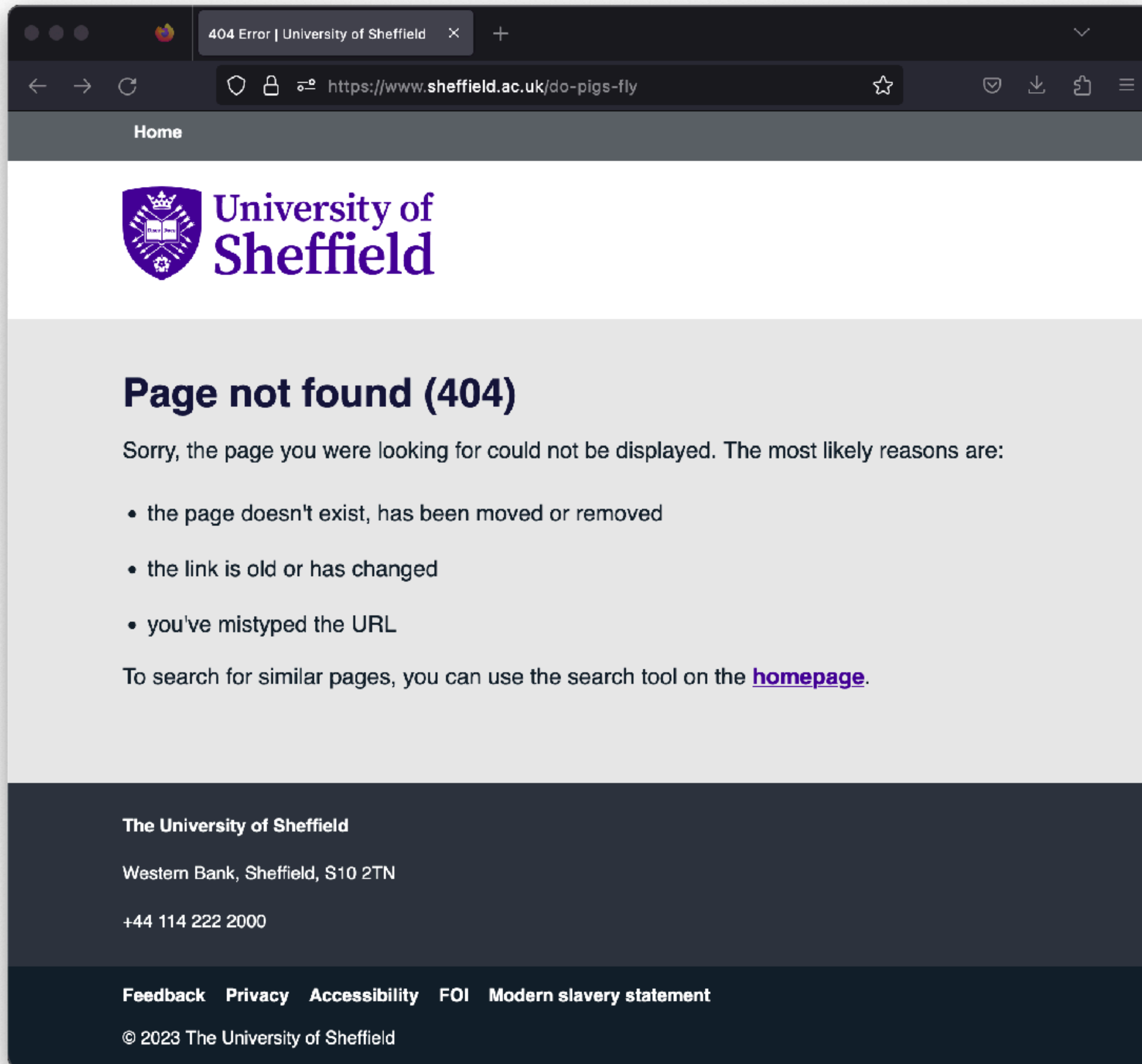
```
cross-origin-resource-policy: cross-origin
```

```
cross-origin-opener-policy: same-origin; report-to="analytics-container-tag-serving"
```

```
content-length: 1476
```

```
content-type: text/html
```

```
...
```

Page not found (404)

Sorry, the page you were looking for could not be displayed. The most likely reasons are:

- the page doesn't exist, has been moved or removed
- the link is old or has changed
- you've mistyped the URL

To search for similar pages, you can use the search tool on the [homepage](#).

The University of Sheffield

Western Bank, Sheffield, S10 2TN

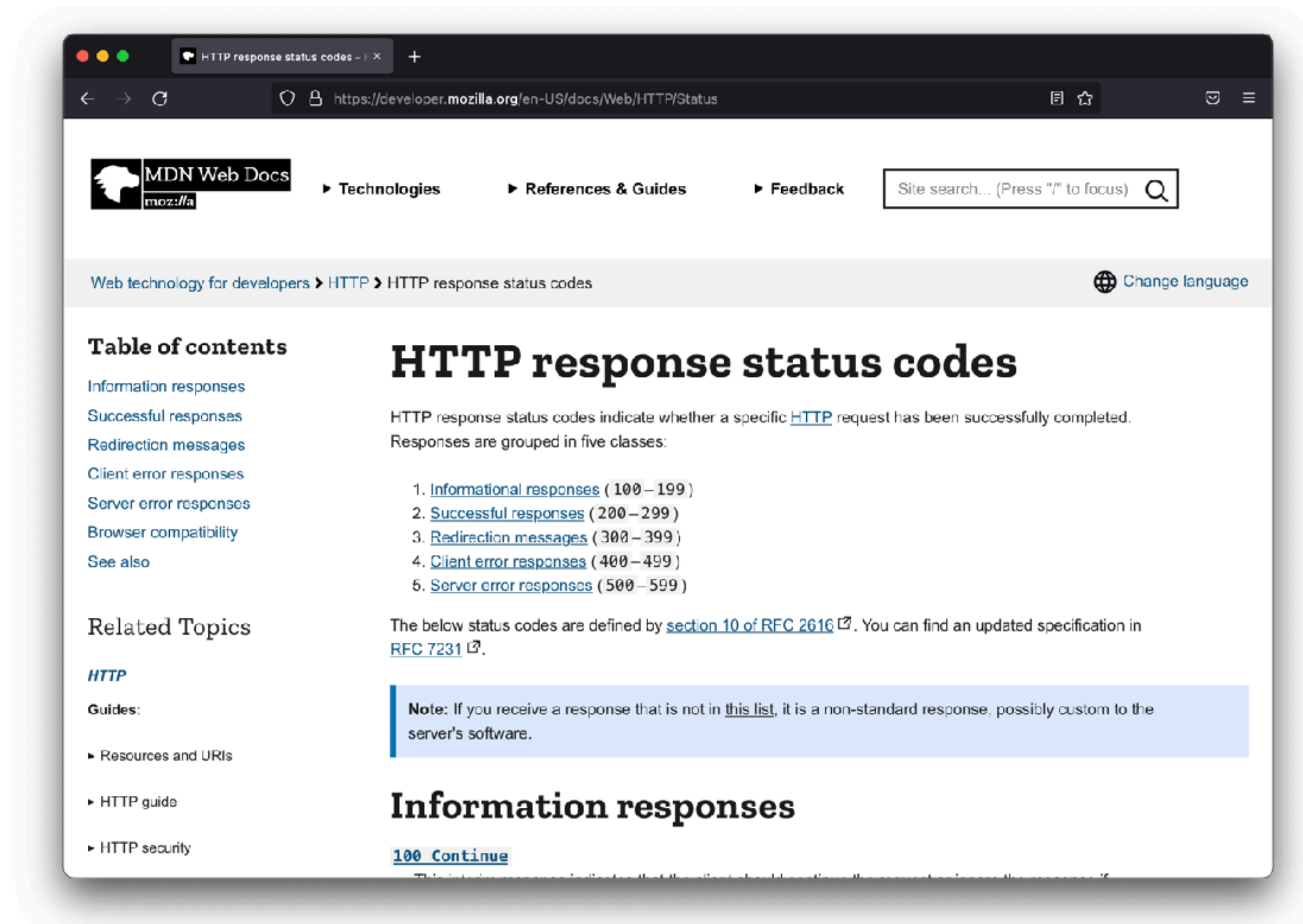
+44 114 222 2000

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More on Status Codes

developer.mozilla.org/en-US/docs/Web/HTTP/Status



Important HTTP Status Codes

You Need to Know

200 (OK) – if the web application successfully processes the request

302 (Redirect) – if the web application re-directed the request (e.g., to an alternative resource ID)

404 (Not Found) – if the web application could not find the resource requested.

500 (Internal Server Error) – if the web application encountered an error while trying to process the request (e.g., its code contained a bug)

The Body of the HTTP Response:

Static vs **Dynamic** Resources

Depending on the nature of the resource, there may be more work for the web server to do in generating the body of the HTTP response.

Static resources ***already exist*** before the request is made – e.g., an image files. Sometimes whole websites are static – the HTML pre-exists too. In this case, the server just needs to locate the file and send it to the browser.

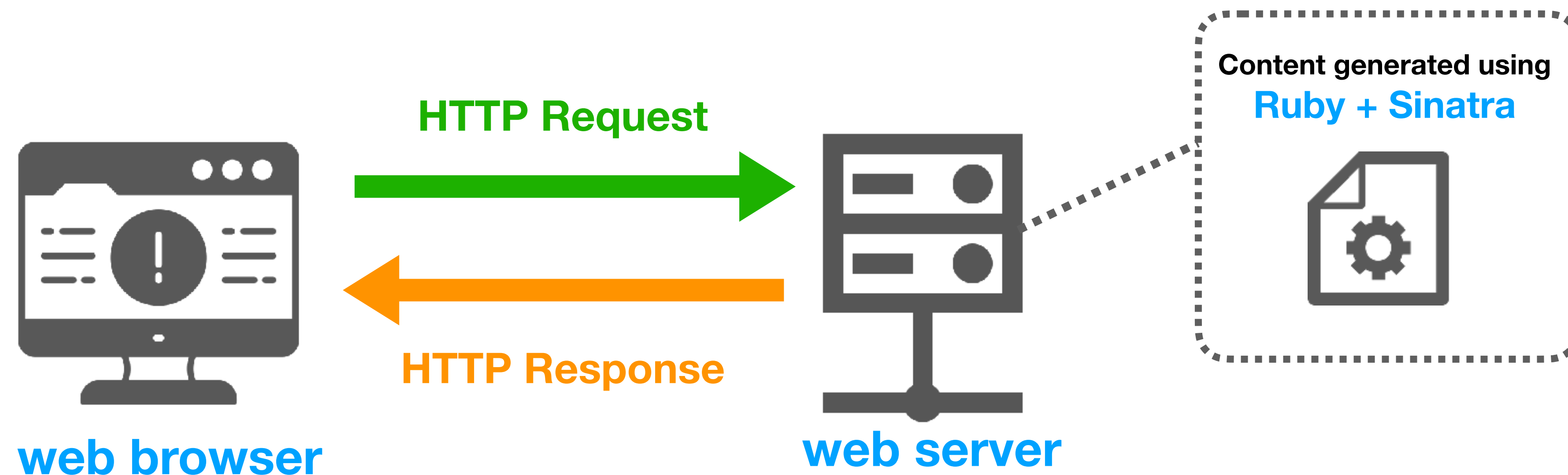
Dynamic resources ***are generated as a result of a request for them***. If a resource is dynamically generated, the **web server needs to execute some code to generate the content before it can send it**.

Dynamic Content Generation

If we can dynamically generate content, the web pages can respond to user actions and change the information appearing in the web page. This information could come from a **database**, for example.

In other words, we can write **web applications**.

In this module, we will be dynamically generating web content using **Ruby** and the help of a domain specific language called **Sinatra**.



4 The Browser Renders the HTML

Once the browser receives an HTML file, as part of the body of the HTTP Response, it can then process it and render it onto the screen.

5 The Browser Sends Additional Requests

During processing of the HTML file, the browser may find that it needs to request additional files (e.g., images and scripts, etc.) and will send additional HTTP Requests for those.

Why is all of this important?

Our **Sinatra applications** will need to respond to **HTTP requests** and generate content to form the **HTTP response**.

So its important to know a bit about what constitutes a HTTP request and a response – although we need not be concerned with all the details.

Summary

To understand how to write a web application we need to have an understanding of how web browsers and servers communicate using **HTTP** (HyperText Transfer Protocol).

- Browsers send **HTTP requests** to a web server, which a web application processes, sending back an appropriate **HTTP response**.

Two important parts of the **HTTP request** are the **HTTP method** being used and the **identifier of the resource** being requested.

- The most important HTTP methods are **GET** and **POST**.

Two important parts of the **HTTP response** include its **body** (the HTML of a web page) and its **status code**.

- Important codes include **200 (OK)**, **302 (Redirect)**, **404 (Not Found)**, **500 (Internal Server Error)**.