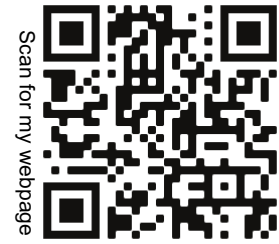


Acelia Castaneda

Solutions Engineer



Contact

Bay Area, CA
(650) 201 8356

acelia.castaneda@gmail.com

Education

CSU – East Bay
Computer Science Major
Jan 2019 – Ongoing (Transfer)

Key Skills

LINUX

Python

C++

5+ years' experience in customer service

Ability to effectively present technical and business-related subjects to all audiences.

Strong communications skills; able to quickly build and maintain rapport with others on any team.

Great experience working in a collaborative, team-based environment and be detail oriented.

Social

LinkedIn:

<https://www.linkedin.com/in/acelia/>

GitHub:

<https://github.com/aceliadc>

Objective

As a proactive and organized individual, I am seeking a position in which I can apply my years of experience in providing technical support and teaching others.

Experience

Device Manager • Clover • Sunnyvale, CA

January 2019 - Ongoing

- Took initiative to introduce and train a non-technical team on the value and implementation of automation using Python/ LINUX scripts
- Built internal tools to continually improve efficiency of my teams' operations using automation with Python modules such as OS, smtplib and argparse to communicate with our database.
- Introduced my team to Git workflows so that future employees can collaborate on existing code.
- Work directly with developers to solve technical problems with hardware and the OS of our various devices.
- Provide testing devices for engineers by flashing the software using LINUX & Py scripts as well as setting it up based on the request.
- Closely work alongside our Developer Relations team on a daily basis.

Code Coach • The Coder School • San Mateo, CA

May 2016 – December 2018

- Presented complex topics to students and non-technical personnel in a comprehensible manner about databases/networks as well as programming fundamentals (classes, methods and libraries)
- Established a curriculum for students & coaches during the company's first year as a start-up that is implemented today.
- Created an assortment of games and projects with kids ranging from 6 – 16 in languages like Python, JavaScript and Scratch.