



Celil Eren Kalkan

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🌐 **LinkedIn**: <https://www.linkedin.com/in/celil-eren-kalkan/>

👤 **GitHub**: <https://github.com/CelilErenKalkan>

👤 **Portfolio**: <https://celilerenkalkan.github.io/portfolio.io/>

Gender: Male **Date of birth**: 16/11/1998 **Nationality**: Turkish

EDUCATION AND TRAINING

[03/03/2019 – 06/07/2019]

Bachelor's Degree

Lodz University of Technology <https://p.lodz.pl/en>

Address: Stefana Żeromskiego 116, 90-924, Lodz, Poland |

[30/09/2016 – 12/12/2021]

Bachelor's Degree

Üsküdar University <https://uskudar.edu.tr/>

Address: Altunizade, Haluk Türksoy St., No:14, 34662, İstanbul, Turkey |

[12/09/2021 – 09/10/2021]

Internship

Türkiye Sigorta www.turkiyesigorta.com.tr/

Address: Levent Dis. Çayır Çimen St., . No:7 , 34330, İstanbul, Turkey |

[24/11/2019 – 09/02/2020]

Internship

Virtual Projects virtualprojects.co

Address: Maslak Dis. Eski Büyükdere St., Giz2000 Plaza, 34398, İstanbul, Turkey |

WORK EXPERIENCE

Türkiye Sigorta

City: İstanbul | **Country**: Turkey

[12/09/2021 – 09/10/2021]

Information Technologies - Purchasing Intern

I had my internship in Information Technology - Purchasing Management. I undertook market research and purchasing tasks in order to meet the technical support needed in the company and to meet the missing needs at the same time.

KT Virtual Projects

City: İstanbul | **Country**: Turkey

[12/02/2020 – 01/10/2020]

Game Developer & Game Designer

I was responsible from creating ideas, designing levels and development for mobile games. I also took in charge as project manager in some of these projects.

Blended Games

City: İstanbul | **Country**: Turkey

[01/03/2022 – 22/05/2023]

Game Developer

I was responsible from developing mobile games with Unity Game Engine using mostly C# Language. I developed Hyper Casual and Mid Core Games.

LANGUAGE SKILLS

Mother tongue(s): Türkçe

Other language(s):

English

LISTENING C2 READING C1 WRITING C1

SPOKEN PRODUCTION B2 SPOKEN INTERACTION C1

Japanese

LISTENING A2 READING A2 WRITING A1

SPOKEN PRODUCTION A2 SPOKEN INTERACTION A1

Levels: A1 and A2: Basic user - B1 and B2: Independent user - C1 and C2: Proficient user

SKILLS

Computer Science

C / C++, Python, Java, HTML, SQL | C# | Xamarin | Mobile Application Programming

Game Development

Game Development | Unity 3D | Game Design

General

Zoom | Social Media (Facebook, Twitter, Instagram, LinkedIn) | Google Drive | Microsoft Office (Word Excel Powerpoint) | Windows 10

Data

Data Science | Data Collection, Data Processing, Data Analysis, Data Visualisation | Artificial Intelligence | Machine Learning | Python | R | SQL

ORGANISATIONAL SKILLS

Social Activities

- In Istanbul Book Fair 2024, I worked with Gerekli Şeyler Yayıncılık. I was responsible from helping customers about the books which they're interested and they potentially like.

-I participated in a Line Following Car project under a robotics project. I was responsible for the design of the car and also contributed to the software development team, demonstrating a multifaceted approach.

-For 2 years, I volunteered as a subtitle translator in a translation team. After that, I formed my own team and worked in this team for 4 years. Although I mostly translated from English to Turkish, I also occasionally utilized my knowledge of Japanese for anime translations.

-In 2017, I worked as a writer and illustrator in a Manga project, a type of comic book, with a team of about 15 people at the Kadikoy Cartoon Workshop. I participated in two different projects named "Neko" and "Ruyatil". After being exhibited in the workshop for a while, my projects were archived.

-Between 2009 and 2012, I played as a point guard on my school's basketball team.