

# Celil Eren Kalkan

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#### **EDUCATION AND TRAINING**

# **Bachelor's Degree**

**Lodz University of Technology** [ 03/03/2019 - 06/07/2019 ]

Address: Stefana Żeromskiego 116, 90-924 Lodz (Poland)

Website: https://p.lodz.pl/en

# **Bachelor's Degree**

Üsküdar University [ 30/09/2016 - Current ]

Address: Altunizade, Haluk Türksoy St. No:14, 34662 İstanbul (Türkiye)

Website: https://uskudar.edu.tr/

#### Internship

**Türkiye Sigorta** [ 12/09/2021 - 09/10/2021 ]

Address: Levent Dis. Çayır Çimen St. . No:7, 34330 İstanbul (Türkiye)

Website: www.turkiyesigorta.com.tr/

# Internship

*Virtual Projects* [ 24/11/2019 – 09/02/2020 ]

Address: Maslak Dis. Eski Büyükdere St. Giz2000 Plaza, 34398 İstanbul (Türkiye)

Website: virtualprojects.co

## **WORK EXPERIENCE**

## **Game Developer & Game Designer**

**KT Virtual Projects** [ 12/02/2020 - 01/10/2020 ]

City: İstanbul
Country: Türkiye

I was responsible from creating ideas, designing levels and development for mobile games. I also took in charge as project manager in some of these projects.

## Intern

**Türkiye Sigorta** [ 12/09/2021 – 09/10/2021 ]

City: İstanbul
Country: Türkiye

I had my internship in Information Technology - Purchasing Management. I undertook market research and purchasing tasks in order to meet the technical support needed in the company and to meet the missing needs at the same time.

## **Game Developer**

**Blended Games** [ 01/03/2022 - 22/05/2023 ]

**City:** Istanbul **Country:** Türkiye

I was responsible from developing mobile games with Unity Game Engine using mostly C# Language. I developed Hyper Casual and Mid Core Games.

#### **LANGUAGE SKILLS**

Mother tongue(s): Türkçe

Other language(s):

**English** Japanese

LISTENING C2 READING C1 WRITING C1 LISTENING A2 READING A2 WRITING A1

SPOKEN PRODUCTION B2 SPOKEN INTERACTION C1 SPOKEN PRODUCTION A2 SPOKEN INTERACTION A1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

#### **DIGITAL SKILLS**

### **Computer Science**

Machine Learning / Artificial Intelligence / C++ / C / R / C# / Xamarin / Python / Mobile Application Programming / J ava

# **Game Development**

Game Development / Unity 3D / Game Design

#### General

Zoom / Social Media (Facebook, Twitter, Instagram, LinkedIn) / Google Drive / Microsoft Office (Word Excel Powerpoint) / Windows 10

#### **ORGANISATIONAL SKILLS**

#### **Social Activities**

- During 2018-2019 Academic year, I was participated in a Project about making a line following miniature car. My job was to prepare the design of the car. But I also helped the car's coding team as well,
- I was a volunteer member of a fansub team for 2 years. After that, I directed my own team for 4 years.
- I played in a basketball team as playmaker for 3 years.
- In 2017, I participated in a team for a Manga project called "Ruyatil". I was responsible from drawing the sketches.