Statistics 452: Statistical Learning and Prediction

Chapter 7, Part 3: Smoothing Splines, Local Regression

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Smoothing Splines

Smoothing Splines Overview

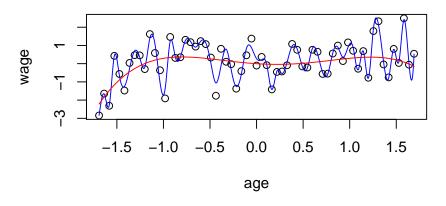
- Smoothing splines are an alternative approach to devising a smooth curve.
- Though the derivation is different, we end up with a natural cubic spline, with knots at each observed data point.
 - ► The estimated coefficients of the basis functions using least squares would interpolate the data points.
 - To avoid over-fitting, a shrinkage penalty is added to the RSS. The penalty is comprised of a tuning parameter times a penalty term.

Smoothness

- We seek a *smooth* function g(x) that fits the data well.
 - Want $RSS = \sum_{i=1}^{n} (y_i g(x_i))^2$ small.
- By smooth we mean not too "rough" (wiggly)
 - ▶ If RSS is the objective function, the curve *g* will interpolate the data and will be very rough.
 - Illustrate by fitting a natural cubic spline to simulated data on "age" and "wage"

```
set.seed(1)
age <- scale(18:80); betas <- c(2,-2,2,-2)
f <- poly(age,degree=4)%*% betas
wage <- f + rnorm(length(age))
sfit0 <- smooth.spline(age,wage,spar=0)
newage<-seq(from=min(age),to=max(age),length=1000)
pwage0 <- predict(sfit0,newage)</pre>
```

```
plot(age,wage)
lines(pwage0$x,pwage0$y,col="blue") # fitted curve
lines(age,f,col="red") # true curve
```



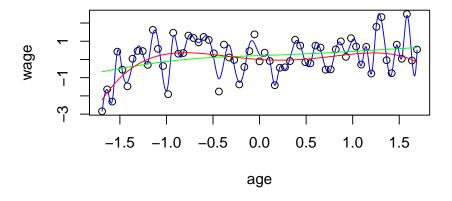
Penalized Objective Function

The criterion function to minimize is

$$\sum_{i=1} (y_i - g(x_i))^2 + \lambda \int g''(t)^2 dt.$$
 (1)

- Like ridge regression or the lasso, the objective function is of the form RSS + penalty, and we have a tuning, or smoothing parameter λ , but the penalty function is now $\int g''(t)dt$.
 - g''(t) is the curvature of g at t.
 - ▶ $\int g''(t)^2 dt$ is a measure of the total curvature.
- ▶ It can be shown that the minimizer of (1) is a natural cubic spline with knots at the unique observed data points, with the coefficients of the basis functions *shrunken* towards zero.
 - ▶ The degree of shrinkage is controlled by λ .

```
sfit1 <- smooth.spline(age,wage,spar=1) # const * log(lambda) = 1
pwage1 <- predict(sfit1,newage)
plot(age,wage)
lines(pwage0$x,pwage0$y,col="blue") # fitted curve with lambda=0
lines(pwage1$x,pwage1$y,col="green")
lines(age,f,col="red") # true curve</pre>
```



Choosing the Smoothing Parameter

- Could use cross validation to select λ.
 - ► How many folds?
- ▶ It turns out there is a very simple formula for the CV estimate of test error when using leave-out-one CV (LOOCV):

$$CV_{(n)} = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{g}_{\lambda}(x_i)^{(-i)})^2 = \frac{1}{n} \sum_{i=1}^{n} \left(\frac{y_i - \hat{g}_{\lambda}(x_i)}{1 - \{S_{\lambda}\}_{ii}} \right)^2$$
 (2)

where

- $\hat{g}_{\lambda}(x_i)^{(-i)}$ is the fitted value for x_i when (x_i, y_i) is held out of the training set,
- $\hat{g}_{\lambda}(x_i)$ is the fitted value for x_i when all of the data are used to fit g,
- $\{S_{\lambda}\}_{ii}$ is the *i*th diagonal entry of the "smoother matrix".

The Smoother Matrix

- ▶ The smoother matrix S_{λ} is the matrix that turns the response y into the smooth \hat{g}_{λ} ; i.e., $\hat{g}_{\lambda}(x) = S_{\lambda}y$, where x is the vector of explanatory variable values and $\hat{g}_{\lambda}(x)$ is the vector of $\hat{g}_{\lambda}(x_i)$ values.
- ▶ In linear regression, the smoother matrix is called the hat matrix and is denoted H.
 - ▶ H turns the response y into \hat{y} ; i.e., $\hat{y} = Hy$,
 - ▶ The sum of the diagonal elements of H is the number of regression coefficients p + 1.
 - ▶ The diagonal elements are the hat values, or leverages h_i .
- ▶ Thus the $CV_{(n)}$ estimate for the smoothing spline is analogous to least squares, with the diagonal elements of H replaced by those of S_{λ} .

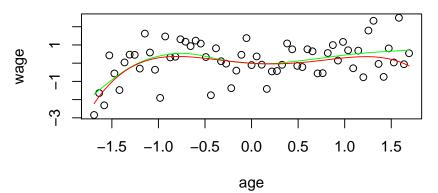
Effective Degrees of Freedom

- ▶ In linear regression, the model df p + 1 can be shown to equal the sum of the diagonal elements of H.
- ▶ By analogy, the sum of the diagonal elements of the smoother matrix is referred to as the *effective degrees of freedom* and is denoted df_{λ} .
 - ▶ One can show that as λ ranges from 0 to ∞ , df_{λ} ranges from n to 2.
 - ▶ Can treat df_{λ} as the smoothing parameter and select its value by CV.

```
sfitCV <- smooth.spline(age,wage,cv=TRUE)
sfitCV$df</pre>
```

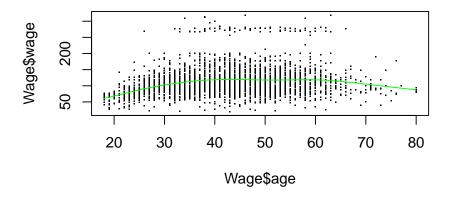
[1] 5.769452

```
pwageCV <- predict(sfitCV,newage)
plot(age,wage)
lines(pwageCV$x,pwageCV$y,col="green")
lines(age,f,col="red") # true curve</pre>
```



Example

```
library(ISLR); data(Wage)
plot(Wage$age,Wage$wage,pch=".")
sfit <- smooth.spline(Wage$age,Wage$wage,cv=TRUE)
pwage <- predict(sfit)
lines(sfit,col="green") # can plot output of smooth.spline directly</pre>
```



Local Regression

Local Regression

- ► A variation on KNN: instead of fitting a constant over a neighborhood, fit a weighted regression.
 - weighted means points in the neighborhood closest to the point of prediction are up-weighted.
 - ▶ the regression could be constant, linear or quadratic.
- ▶ The neighborhood size is referred to as the "span" s.

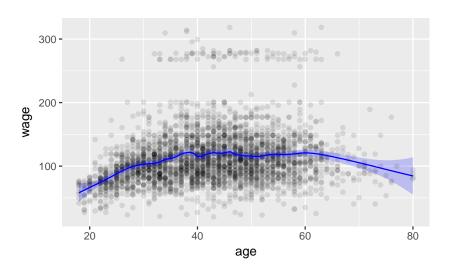
Local Linear Regression Algorithm

- ▶ Select a span s and a weight function $K(x_i, x_0)$.
- ▶ For $X = x_0$:
 - 1. Extract the nearest s * n points to x_0 to train the local regression.
 - 2. Assign weight $K_{0i} = K(x_i, x_0)$ to each neighbor.
 - 3. Fit a weighted least-squares regression; that is, find the $\hat{\beta}_0$ and $\hat{\beta}_1$ that minimize

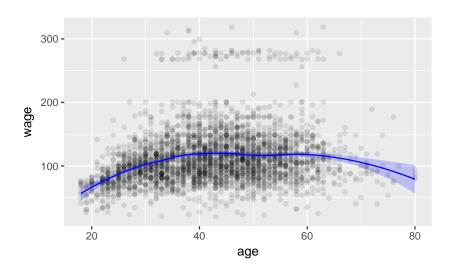
$$\sum_{i=1}^{n} K(x_i, x_0)(y_i - [\beta_0 + \beta_1 x_i])^2$$

4.
$$\hat{f}(x_0) = \hat{\beta}_0 + \hat{\beta}_1 x_0$$
.

```
library(ggplot2); library(dplyr)
newdat <- data.frame(age=seq(from=min(Wage$age),to=max(Wage$age),length=100))
fit2 <- loess(wage~age,span=0.2,data=Wage)
plotfit(fit2,Wage,newdat)</pre>
```



fit5 <- loess(wage~age,span=0.5,data=Wage) plotfit(fit5,Wage,newdat)</pre>



Extensions to Higher Dimension

- ▶ For p > 1 explanatory variables, we can generalize local regression.
 - ▶ Choose neighborhoods based on $X_1, ..., X_p$.
 - ▶ Fit a multiple linear regression.
- ▶ However, it has been observed that local regression performs poorly for p > 3 because there are few points close to x_0 (recall homework 2).