W6-Arithmetic AL program

1.Create run.sh file
Terminal: nano run.sh

```
#!/bin/bash
nasm -f elf ./$1.asm
ld -m elf_i386 ./$1.o -o ./$1

./$1
```

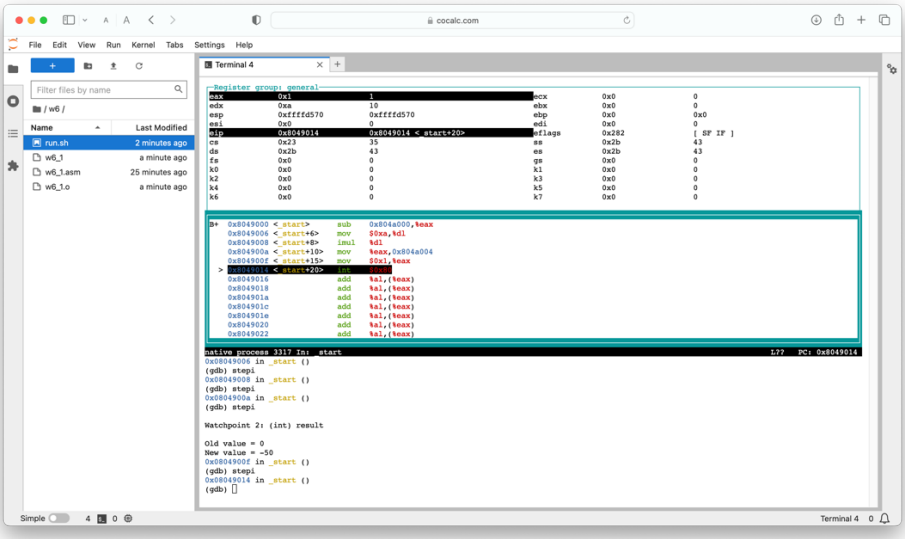
2. Change Access permission for run.sh
Terminal: chmod 777 run.sh

3-1. Create file in Assembly Language code to run
Terminal : nano w6_1.asm
result = -var1 * 10
result = -5 * 10 = -50

```
section .text
   global _start

_start:
   sub eax,[var1]      ;store -var1 into eax
   mov dl,10           ;store 10 into dl
   imul dl             ;multiply -var1 with 10
   mov [result],eax    ;store eax value into result variable

   mov eax,1
   int 0x80

section .data
   var1 DD 5           ;var1 is assigned 5

segment .bss

result resb 1          ;uninitialized variable
```

3-2. Run the result code with run.sh
Terminal: ./run.sh result

3-3. GDB debugging and checking register process
gdb result
layout asm
layout regs
watch (int) result
break _start
run
stepi <execute step by step.>



Watchpoint 2: (int) result

Old value = 0
New value =-50

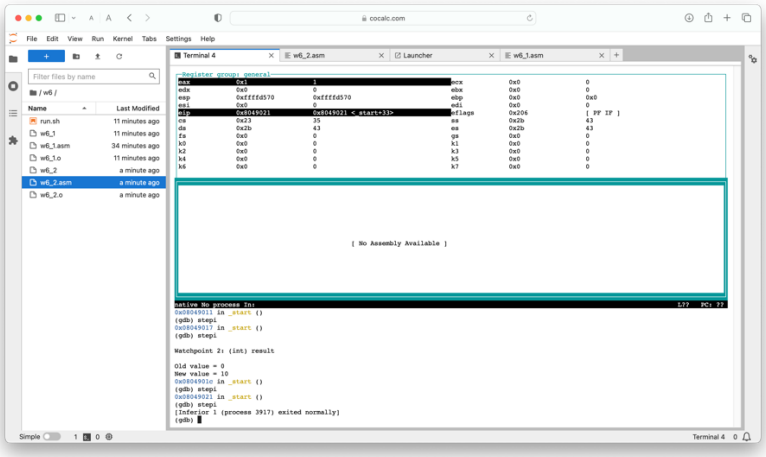
4-1. Create file in Assembly Language code to run
Terminal : nano w6_2.asm
result = var1 + var2 + var3 + var4
result = 1 + 2 + 3 + 4 = 10

```
section .text
   global _start

_start:
   mov eax,[var1]      ;store var1=1 into eax; eax is 1
   add eax,[var2]      ;add var2=2 to eax, eax is 3
   add eax,[var3]      ;add var3=3 to eax, eax is 6
   add eax,[var4]      ;add var4=4 to eax, eax is 10
   mov [result],eax    ;store eax=10 into result variable

   mov eax,1
   int 0x80

section .data
   var1 DD 1           ;var1 is assigned 1
   var2 DD 2           ;var1 is assigned 2
   var3 DD 3           ;var1 is assigned 3
   var4 DD 4           ;var1 is assigned 4

segment .bss
   result resb 1       ;uninitialized variable
```

4-2. Run the result code with run.sh
Terminal: ./run.sh result

4-3. GDB debugging and checking register process

gdb result
layout asm
layout regs
watch (int) result
break _start
run
stepi <execute step by step.>



Watchpoint 2: (int) result

Old value = 0
New value =10

5-1. Create file in Assembly Language code to run

Terminal : nano w6_3.asm

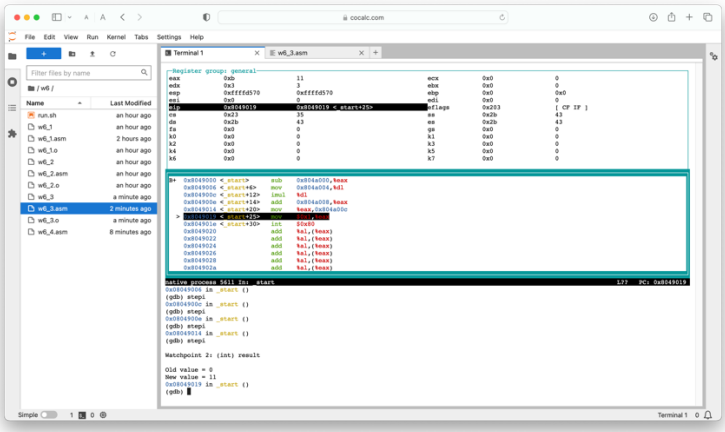
result = (-var1 * var2) + var3

result = (-2 * 3) + 17 = 11

```
section .text
   global _start


_start:
   sub eax,[var1]       ;substitue eax=0 by var1=2 into eax; eax is -2
   mov dl, [var2]       ;store var2=3 into dl; dl is 3
   imul dl              ;multiply eax by dl=3, eax is -6
   add eax,[var3]       ;add var3=17 to eax, eax is 11
   mov [result],eax     ;store eax=11 into result variable

   mov eax,1
   int 0x80

section .data
   var1 DD 2            ;var1 is assigned 2
   var2 DD 3            ;var2 is assigned 3
   var3 DD 17           ;var3 is assigned 17

segment .bss
   result resb 1        ;uninitialized variable
```

5-2. Run the result code with run.sh
Terminal: ./run.sh result

5-3. GDB debugging and checking register process
gdb result
layout asm
layout regs
watch (int) result
break _start
run
stepi <execute step by step.>



Watchpoint 2: (int) result

Old value = 0
New value =11

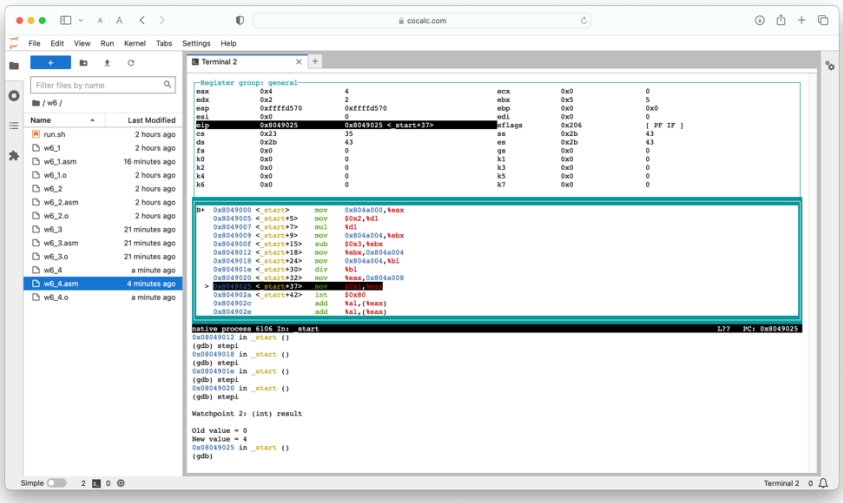
6-1. Create file in Assembly Language code to run
Terminal : nano w6_4.asm
result = (var1 * 2)/(var2 - 3)
result = (10 * 2)/(8 - 3) = 4

```
section .text
   global _start

_start:
   mov eax,[var1]      ;store var1=10 to eax; eax is 10
   mov dl, 2           ;store 2 into dl; dl is 2
   mul dl              ;multiply eax=10 by 2; eax is 20
   mov ebx,[var2]      ;store var2=8 to ebx; ebx is 8
   sub ebx,3           ;substitue ebx=8 by 3; ebx is 5
   mov [var2], ebx     ;return ebx=5 back to var2
   mov bl,[var2]       ;store ebx=5 as a divisor into bl
   div bl              ;divide eax=20 by bl=5; eax is 4
   mov [result],eax    ;store eax=4 into result variable

   mov eax,1
   int 0x80

section .data
```

```
    var1 DD 10          ;var1 is assigned 10
    var2 DD 8           ;var2 is assigned 8

segment .bss
    result resb 1       ;uninitialized variable
```

6-2. Run the result code with run.sh
Terminal: ./run.sh result

6-3. GDB debugging and checking register process
gdb result
layout asm
layout regs
watch (int) result
break _start
run
stepi <execute step by step.>



Watchpoint 2: (int) result

Old value = 0
New value =4

***Challenge: For the arithmetic operation, I summarized following tips for this activity:

1. Use ‘sub eax,[var1]’ to get negative number of var1.
2. Operands for signed data (involving negative number) use imul/idiv instead of mul/div.
3. Operation on variables directly cause errors. It is necessary to put variable to register, do the substitution and then return the value back to the variable.
4. ‘div ebx’ get unexpected result. It is a better practice to introduce variable to dl or bl for multiplication and division.