

For pptx version of this presentation, contact SCUTTLEProject@gmail.com

SCUTTLE

Team Project: Santa's Helper

Example Project by William Wonka and Dora Winnifred

Team 10

2020.09.18

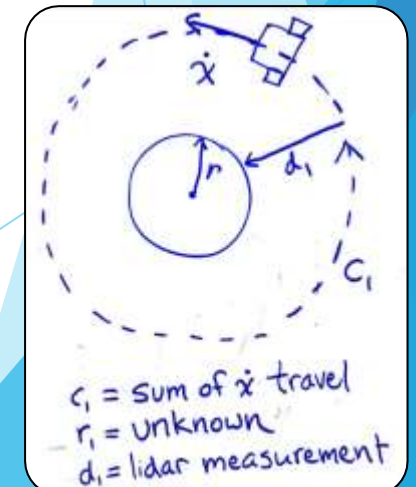
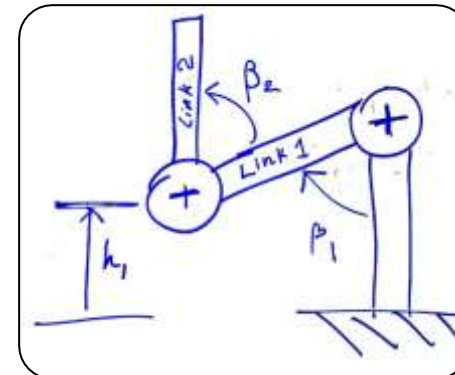
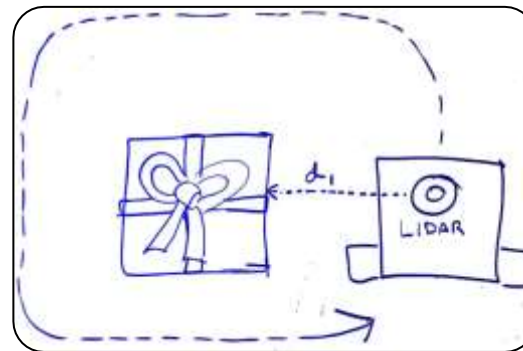
Delete this slide after creating your slides.

- ▶ These are your instructions. The purpose of this task is to:
 - ▶ Produce slides for your final presentation
 - ▶ To be directly used. Just update if you have a change.
 - ▶ Break down your problem into subroutines
 - ▶ And assign yourself the first subroutines to accomplish.
 - ▶ Generate the important variables for your mission.
 - ▶ Identify all areas requiring development:
 - ▶ Sensing, Actuating, Computation
 - ▶ Identify log files you will create
 - ▶ Surface any gaps between current needs & current capability
 - ▶ Can I compute everything I need to compute?
 - ▶ Can my sensors produce all Information needed?
 - ▶ Is my hardware suitable to achieve actuation necessary?

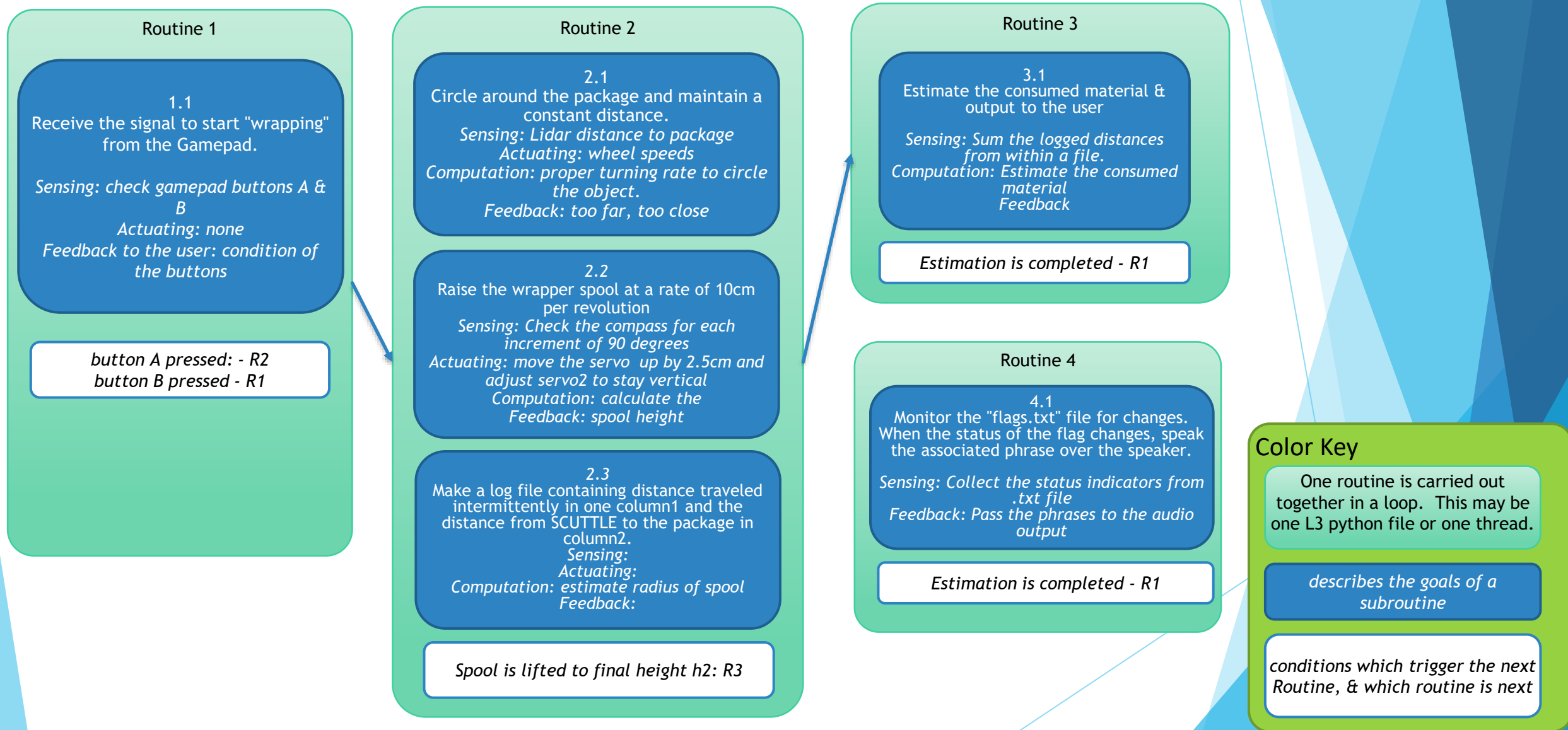
Mission:



- ▶ Scuttle will carry a spool of wrapping material for packaging items for shipment.
- ▶ The user will use the GamePad to drive the robot to the location of a package (on the right or left hand side, at a distance no more than 40cm)
- ▶ The User pins the wrapping to the package, manually
- ▶ The User indicates to begin wrapping by a button on gamepad.
- ▶ SCUTTLE drives around the package to wrap it up, while raising the wrapper from minimum height to full height, at 10cm per rotation.



Routines Diagram



Routines Instructions:

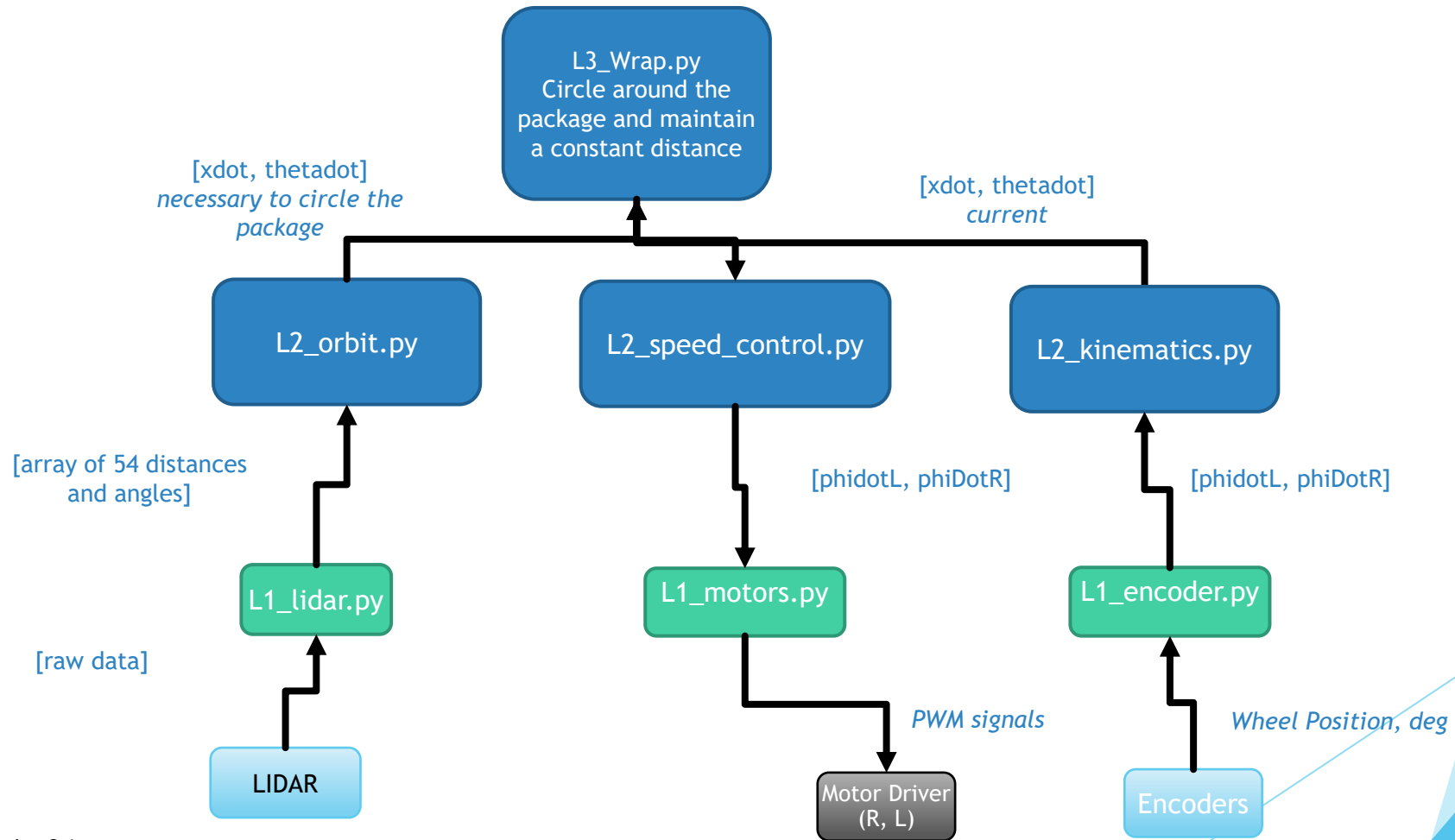
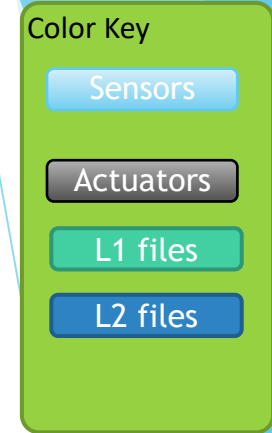
A subroutine should be something you can create and test independently. It may be an L2 code or a small loop in an L3 code which calls a couple of L2 codes.

Try to simplify your subroutine into one of these:

- Sensing and interpretation
- *Calculating and Actuating*
- *Calculation and passing feedback to user*

conditions which trigger the next Routine should be easily converted into a single "true" or "false" statement

Subroutine Data Flow (2.1)

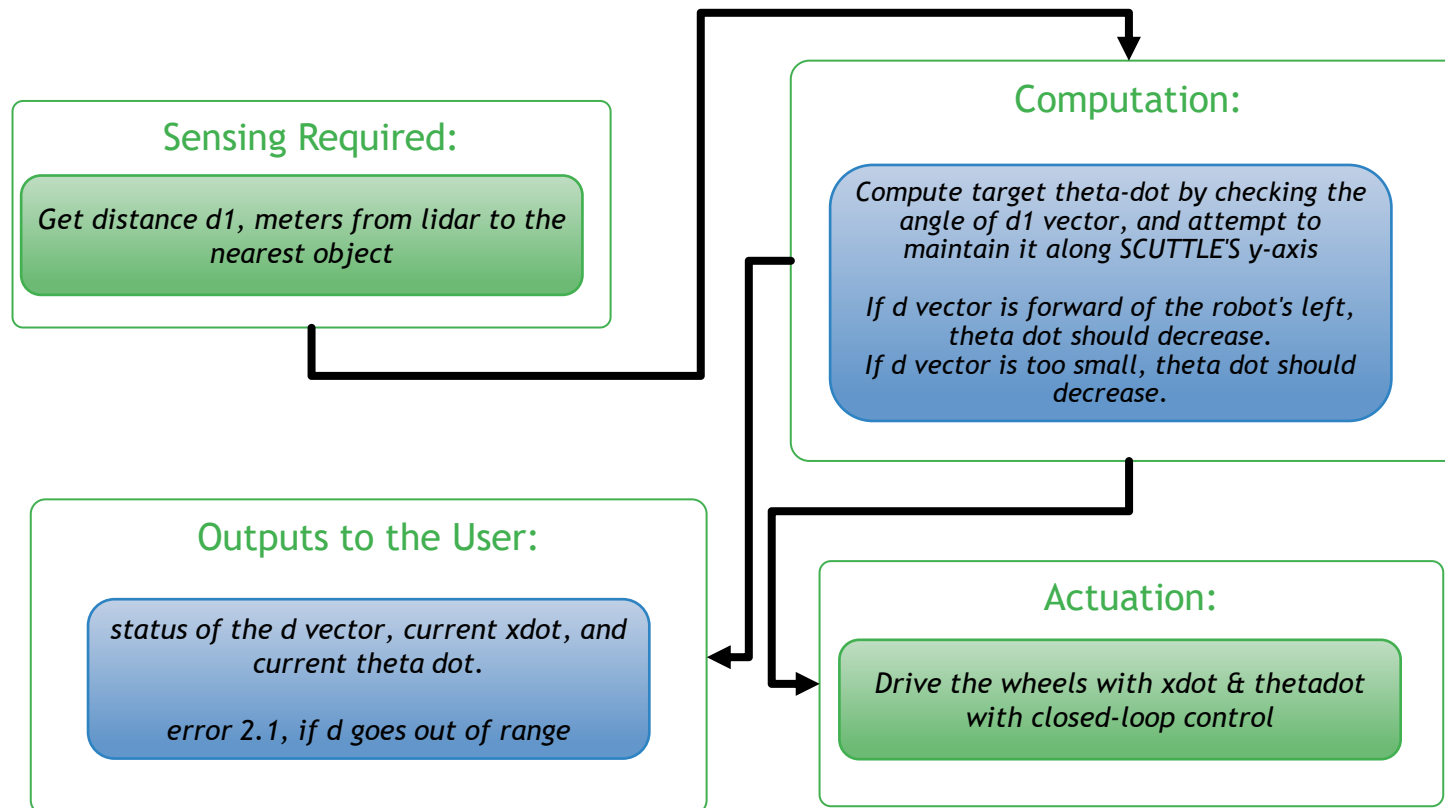


subroutine 2.1

Routine 2.1 Details

Routine 2.1

Circle around the package and maintain a constant distance. Drive with constant \dot{x} and choose $\dot{\theta}$ to keep a distance from the object.

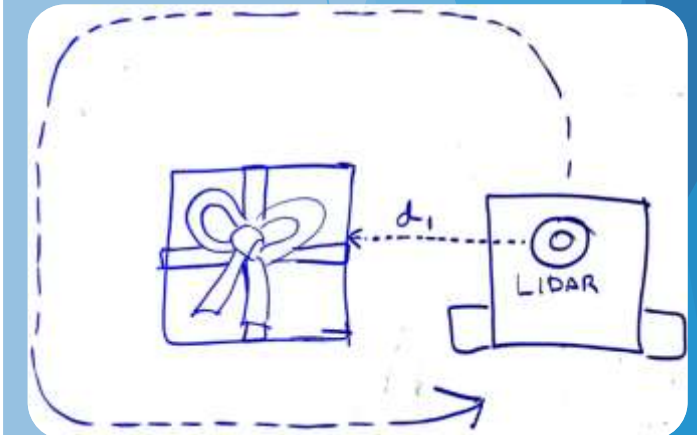


Color Key

Created By Team

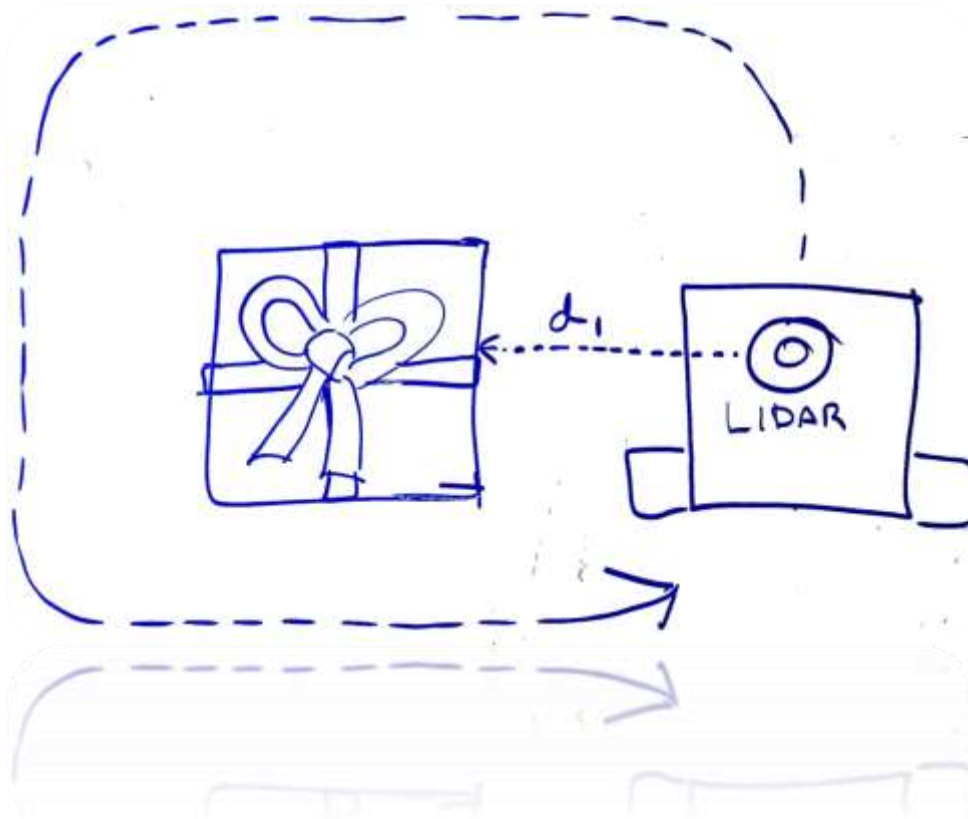
Existing in SCUTTLE platform

Figure for Computations



Routine 2.1 Demo Video

- ▶ In this video, the lidar collects an angle and a distance for the shortest obstacle and makes the d_1 vector.



Routine 2.2 Details

Routine 2.2

Raise the wrapper spool at increments of 10cm per revolution. The spool height will be h . When the compass increments more than 90 degrees, h will increment by driving the servo1 and servo2

Sensing:

L1_compass.py
Check when the compass movement

Computation:

L2_spoolSystem.py
Compute the angle β_1 of the servo1 to increase the height h by 2.5cm
Convert the angles to pass as L1_servo commands.
Computer the angle of servo 2 which will maintain a vertical position on the spool

Actuation:

L1_servo.py
Passes servo commands to the servos

Outputs to the User:

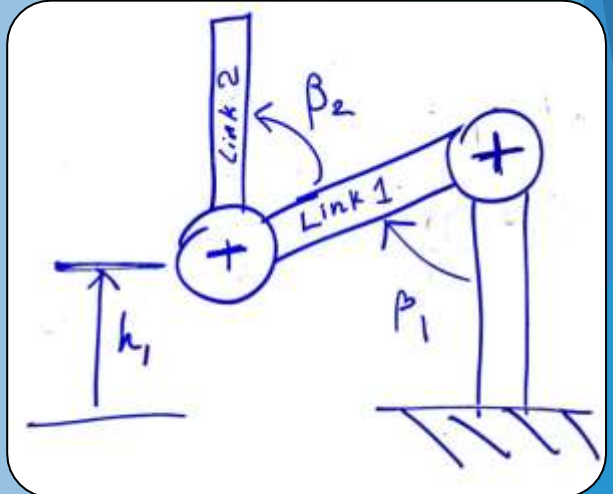
L2_log.py
Log errors and status of the height increments

Color Key

Must Be Created By Team

Existing in SCUTTLE platform

Figure for Computations



Routine 2.2 Demo Video

- ▶ In this video, the robot is turned (by hand) by 90 degrees and the servos controlling β_1 and β_2 are incremented by the proper amount to raise h by 2.5cm. When h reaches the top position, the cycle stops.

