

SCUTTLE IoT Guide (version 2020.09.24)



This guide is not a requirement.

The purpose of this guide is to offer a central structure for the SCUTTLE fleet to communicate over IoT. Everything that follows is based on using MQTT as the IoT protocol.

Benefits:

- In the classroom, instructors may use this guide to offer students a starting point for interacting with robotic data and for evaluation. Only once there is a template can the instructor see if students successfully produced data.
- For users with limited hardware, real-time IoT data will become available from SCUTTLE users globally for practice in performing data manipulation.
- For project designers starting with SCUTTLE chassis, there is a standard template to save time in deciding how to organize their data.
- For the SCUTTLE community to discover each other and help each other in new ways.

Inspiration:

For a couple of years, the department of Engineering Technology perused the web for easy IoT toolkits and discovered Cayenne which met the needs of wide-ranging student projects from transmission of data between [mobile phone + microcontroller + computers], which had a reconfigurable GUI with no required coding, and was free and easy to set up.

Since Cayenne offers services to many full scale corporate customers their topic structure was notable for the detail and thoroughness. The SCUTTLE MQTT Topic Hierarchy version 1.0 does not imitate the Cayenne structure but it carries several lessons learned from their system, all aimed at robustness.

Going forward:

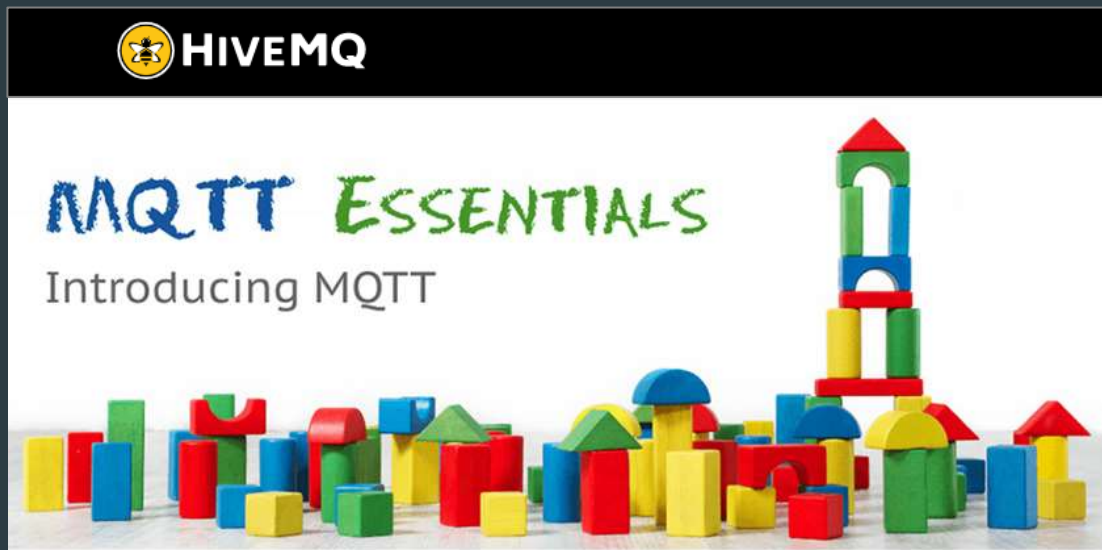
We know that this structure will require changes in the future but it's best to start something instead of waiting for the perfect. Plus, we already have a method to smooth future changes.

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What is MQTT?

MQTT is a protocol for machines to send messages to each other.

Please visit our favorite documentation to learn how MQTT works!



<https://www.hivemq.com/blog/mqtt-essentials-part-1-introducing-mqtt/>

Quick-Start Guide

Preferred Parameters

Broker: Hive MQ (this is less important than it sounds).

Host: broker.mqttdashboard.com

Port: 8000 (from web)
1883 (from edge device)

Client ID: your choice. May be auto-generated.

Other settings: usually leave as default.

Example Topic: scuttle/fleet/onboard/444/temperature

Example Payload: 24.5



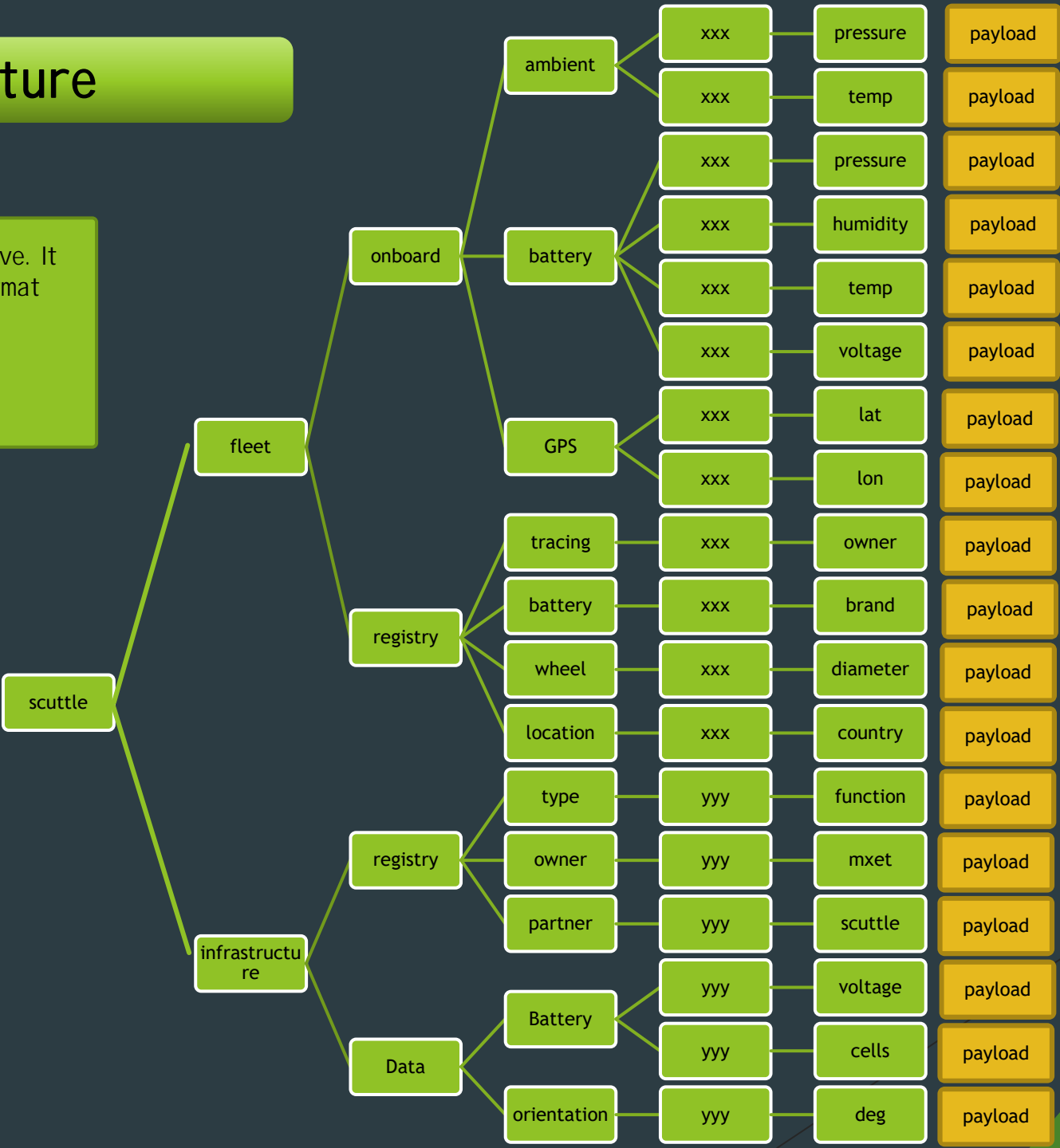
TRY OUT THE WEBSOCKET CLIENT

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MQTT Topic Structure

This list is not comprehensive. It is designed to lay out a format for your topic selections.

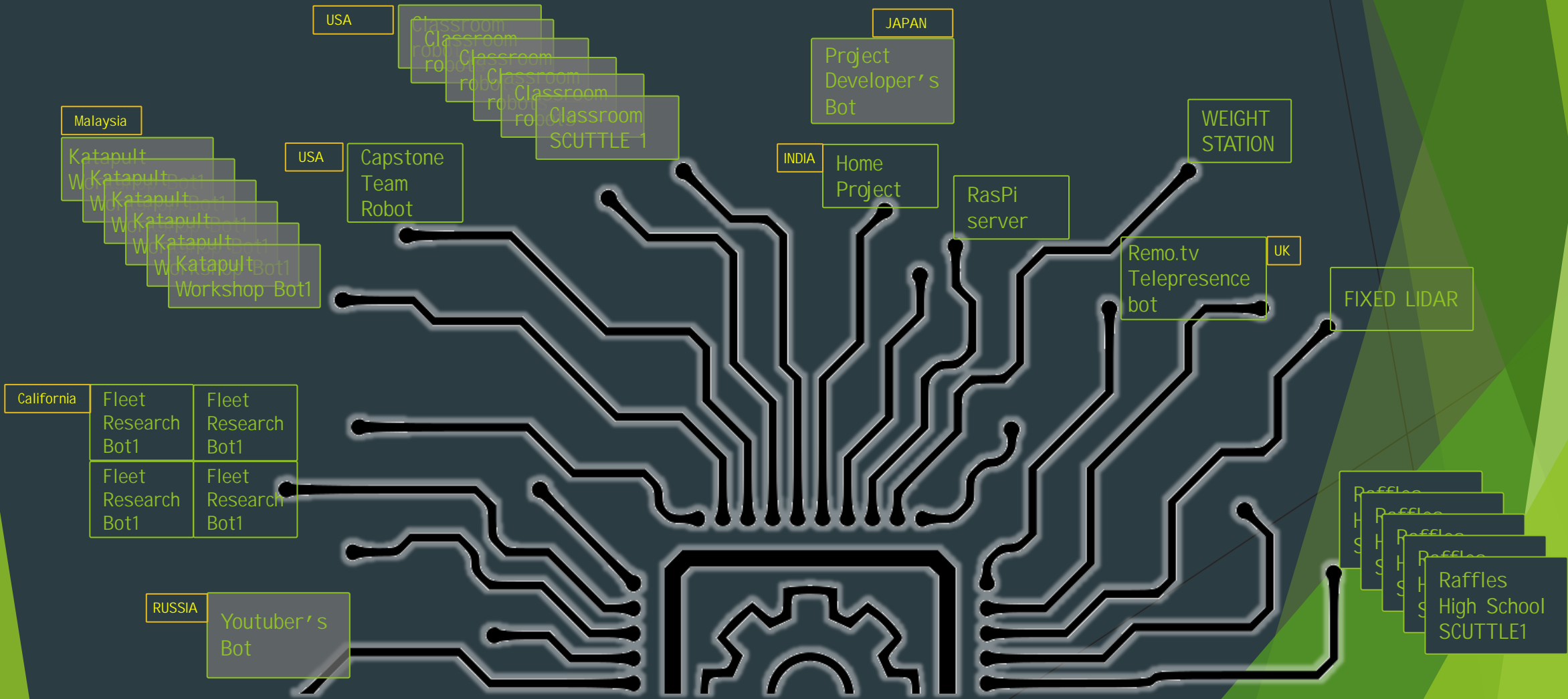
xxx = your robot number
yyy = your gadget number



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SCUTTLE ECOSYSTEM

SHARING OUR DATA WILL
OPEN NEW POSSIBILITIES



Example: Pub / Sub on mobile:



MQTTool

Host:

Port: ☐ Clean Session

Client Id:

Leave blank for unauthenticated access

Username:

Password:

☐ Save Password

Status: Disconnected

Bottom bar: Connect, Subscribe, Publish, Status, About

Step 1:
Connect



MQTTool

Topic:

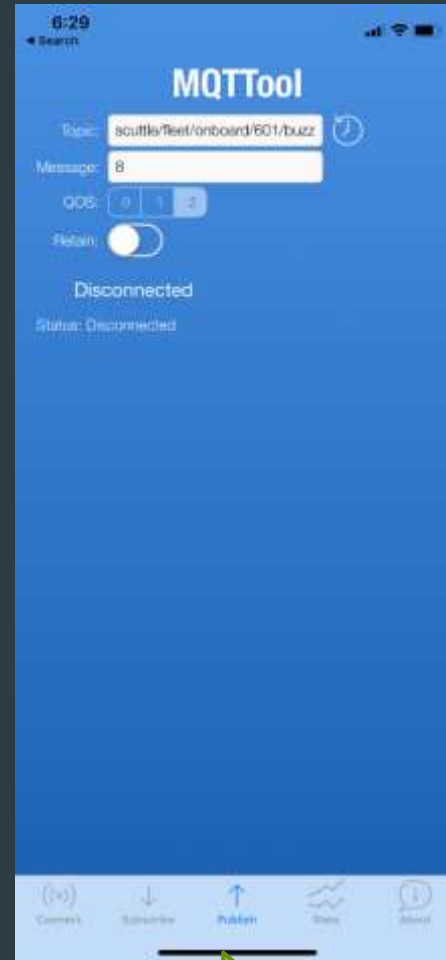
QoS:

Status: Disconnected

Message list (empty)

Bottom bar: Connect, Subscribe, Publish, Status, About

Step 2:
Subscribe



MQTTool

Topic:

Message:

QoS:

Retain: ☐

Status: Disconnected

Bottom bar: Connect, Subscribe, Publish, Status, About

Step 3:
Publish

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Structure Explanation

- ▶ Explanation is on the way...
 - ▶ This slide will explain why the proposed structure has been chosen and how to use it effectively.
 - ▶ Most likely, it will need a video =)

Best Practices

We don't have a Networking Expert on our team but until then:

Frequency:

send out registry data once per hour or more. Then it will be very easy to notice if two people are sending data on the same channel

Robot Number:

Choose a 3 digit number for now. Also choose a 3 digit number for your accessories. If you mount your accessory on your robot, don't treat it as a separate machine.

Broker:

Please use the same broker as us, so we can discover each other. If you use a different broker, nobody will find your data. If you think a different broker is better, please get in touch with us and maybe we will all switch!

Capitals/Lowercase:

Everything is in lowercase with no special characters. Just letters and numbers.

How things will Evolve:

MQTT is the Email of things. Looking back at email evolution, tons of servers were offered but some surfaced over time as most popular (gmail, yahoo, etc). Common practices are not yet established. There are no rules. Our

Q & A

- ▶ How do I choose a device number?
 - ▶ Just choose any device number you wish. But, before going forward, subscribe to a topic under that robot to see if any data is being published, indicating that number is taken.
- ▶ Is it secure?
 - ▶ No but that's OK. outgoing data is visible to the whole world. Incoming data will only include data you request.
- ▶ Can I make it secure?
 - ▶ Yes. MQTT brokers offer client ID and passwords but you will need to research how to use them.
- ▶ What if I message on the wrong channel?
 - ▶ That's okay. Nothing bad will happen unless someone has created a dependency on having perfectly formatted data on every channel.
- ▶ What if someone spams my topic?
 - ▶ That's okay too. If it happens repeatedly, the community will notice and come up with a solution. As of 2020, mqtt bots aren't creating spam on these channels.
- ▶ Why would I waste my time publishing information like my wheel diameter?
 - ▶ The more you share with the community the more possibilities will open up. With new AI algorithms it will be possible to passively examine the whole robot fleet, detect nuances such as damaged batteries, or create benchmarks for performance that we can all use to

Use Cases

- ▶ Use cases are on the way
 - ▶ This slide will explain how to choose a nice topic for a new kind of data, or for new projects.

I want to	Use this Topic:
Subscribe to all SCUTTLE data	scuttle/#
See all SCUTTLE data from robots	scuttle/fleet/#
Reserve scuttle number #212 for myself	scuttle/fleet/registry/location/212/country



Using MQTT on Arduino?

Our favorite arduino Library: ArduinoMqttClient

Find it on github or add it through your Arduino IDE

README.adoc

ArduinoMqttClient Library for Arduino

 Compile Examples passing  Spell Check passing

Allows you to send and receive MQTT messages using Arduino.