

Intro to ML

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The problem

- n samples
- predict properties of the unknown
- that is: learn what the properties are
- learning:
 - supervised
 - we know some of the attributes
 - unsupervised
 - we know nothing (almost)

ML in a nutshell

- supervised learning
 - classification
 - finite set of labels
 - regression
 - “classification” in the continuum
- unsupervised learning:
 - clustering
 - “similarity”
 - density estimation
 - distribution
 - dimensionality reduction

pipeline

- gather the data
- clean the data
- create a model
- fit a model
- predict
- evaluate

training/testing

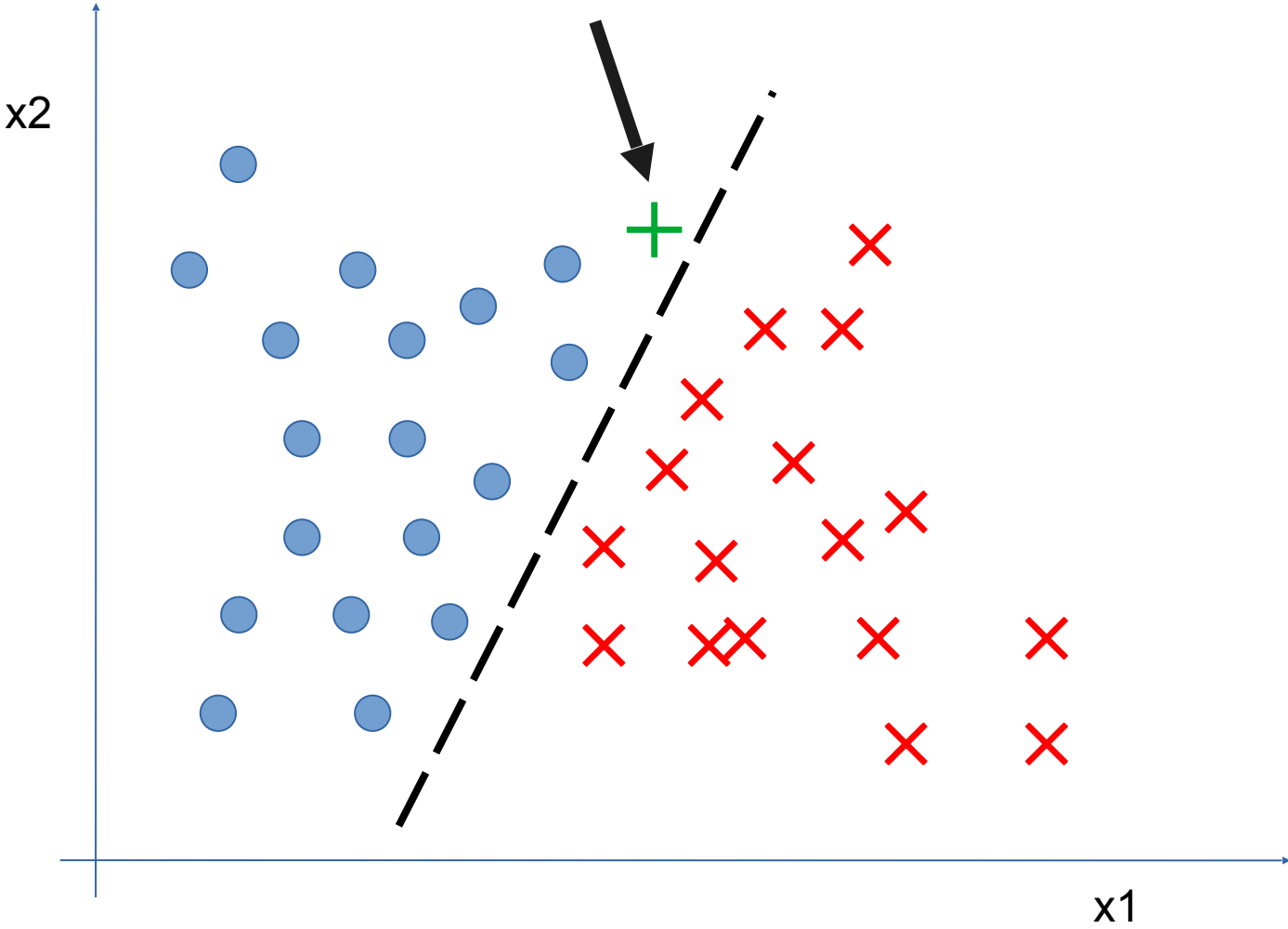
- learning from training set
- predicting on testing set (unknown)
- 80-20 / 70-30
- overfitting
- imbalanced datasets:
 - oversampling
 - undersampling

supervised
learning

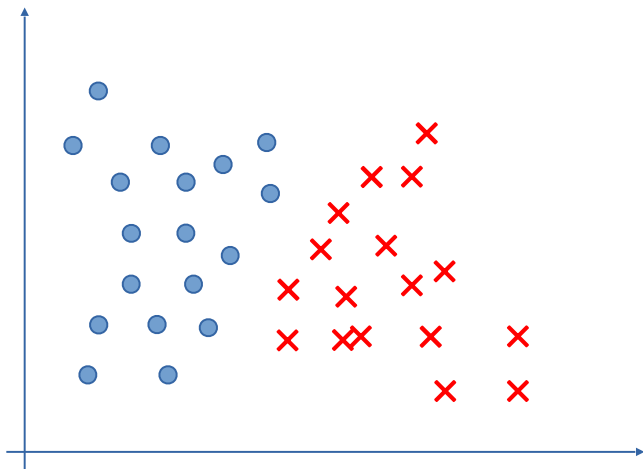
classification

- Goal: predict the **categorical** class labels
 - discrete
 - unordered
 - group membership
- Binary classification
 - spam / no spam
 - cat / no cat
- Multi-class classification
 - handwritten digits

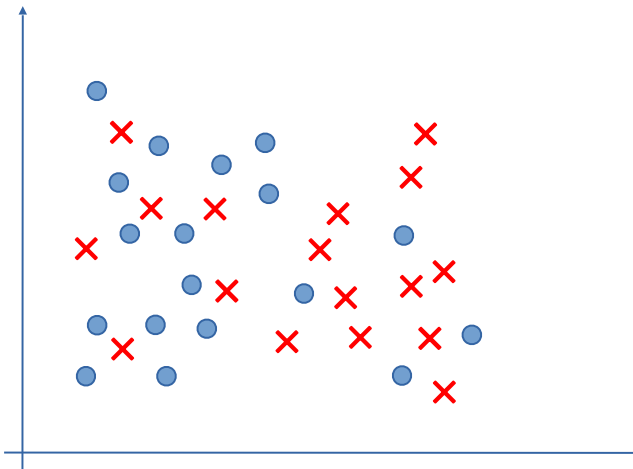
classification



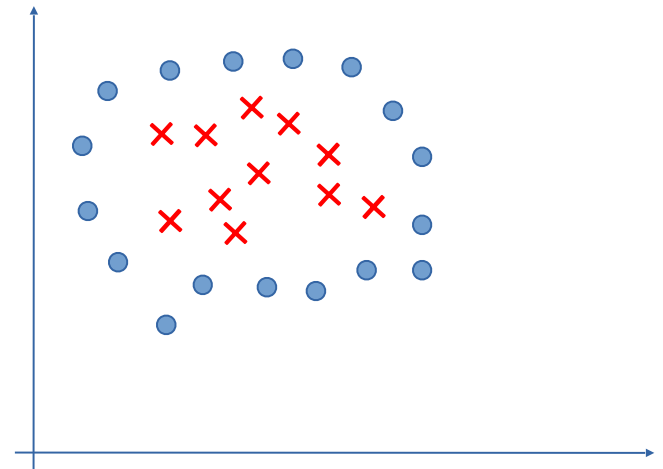
classification



linearly separable



non linearly separable



non linearly separable

classification

- logistic regression
- support vector machine
- decision tree
- random forest
- KNN

logistic regression

- perfect for linearly separable
- can be extended to multiclass

$$\text{logit}(P) = \log \frac{P}{1 - P}$$

logistic regression

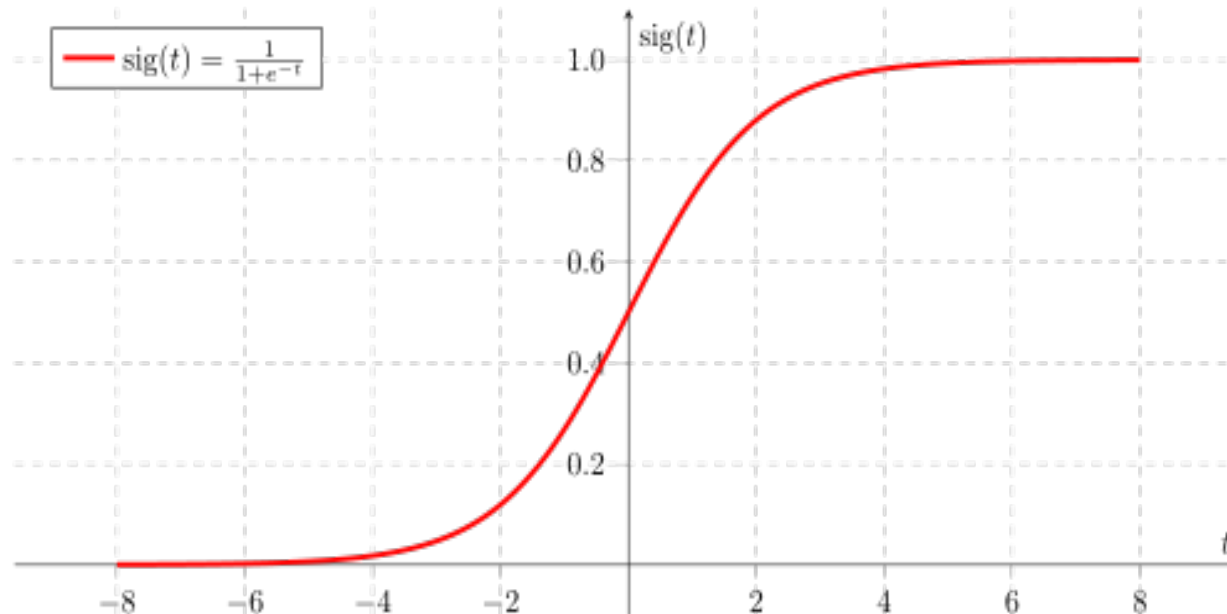
- the logit function takes input in $[0,1]$ and returns in $(-\infty, +\infty)$
- express linear relationships between feature values and the log-odds

$$\text{logit}(P(y=1|x)) = \sum_i (W_i X_i) = W^T X$$

- where $P(y=1|x)$ is the conditional probability that a particular sample belongs to class 1 given its features x .

sigmoid function

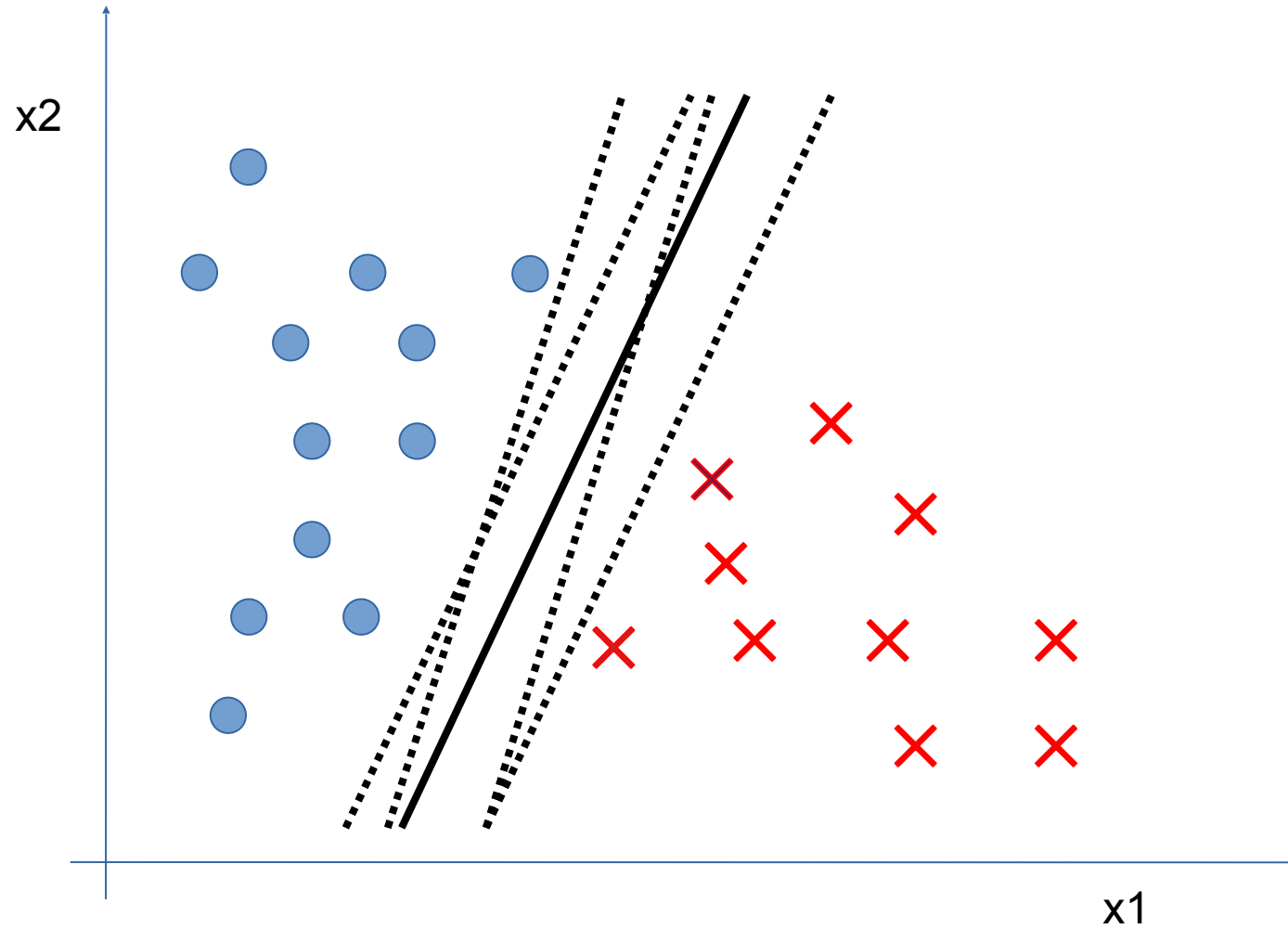
- the inverse of the logit function
- $\text{sigmoid}(\text{logit}(p)) = p$



sigmoid

- from $(-\infty, +\infty)$ to $[0,1]$
- takes real values and transform them in the $[0,1]$ range with an intercept at 0.5
- THIS IS WHAT THE logit function does while trained.
- the output of the sigmoid is the probability of a certain sample to be of class 1, given its feature \mathbf{x} parametrised by the weights \mathbf{w}

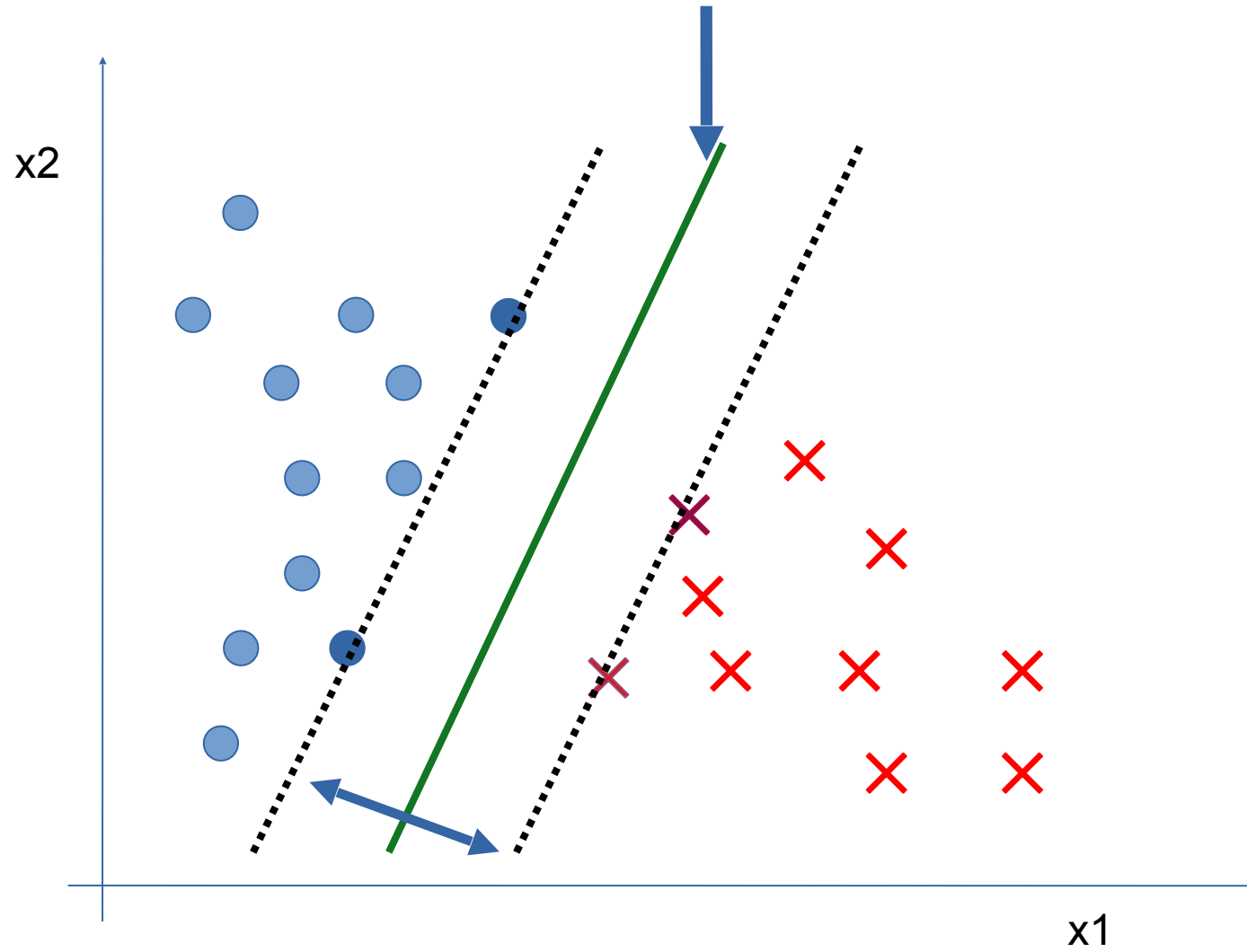
Support Vector Machine



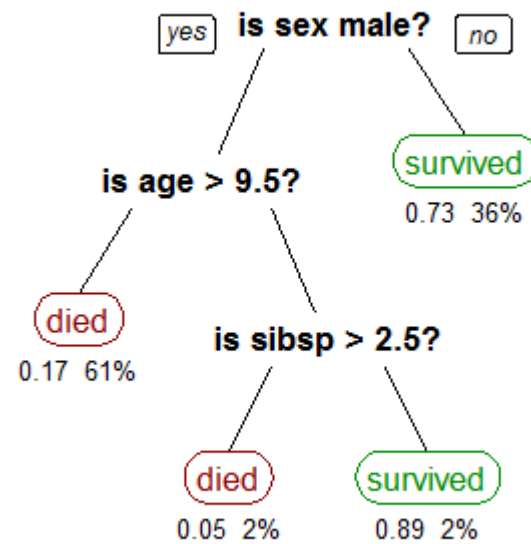
Support Vector Machine

- find a hyperplane in an N -dimensional space that distinctly classifies the data points.
- many possible hyperplanes that could be chosen.
- find a plane that has the maximum margin, i.e., the maximum distance between data points of both classes.

Support Vector Machine



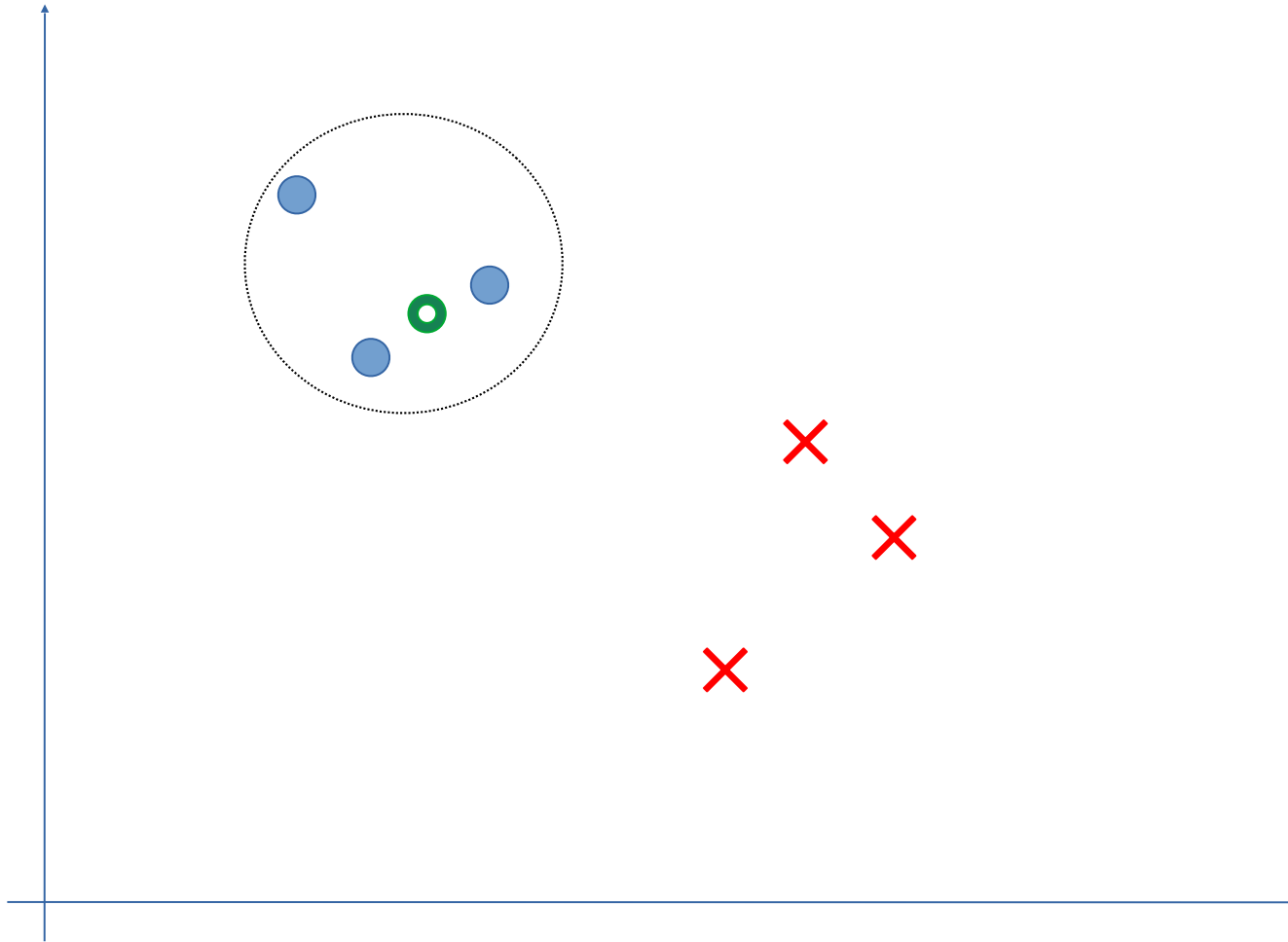
Decision Tree



Decision Tree

- feature importance is KEY
- n features \rightarrow n candidates splits
- calculate how much accuracy is lost for each split
- the split that costs least is chosen
- WHEN DO WE STOP???
 - max depth
 - min number of training inputs for each leaf
 - ...

KNN



KNN

- Load the data
- Choose **K**
- For each point **p** in test data:
 - Compute distance between **p** and each training data
 - Sort in ascending order
 - Choose the top **K** rows
 - Assign the most frequent class
- Done.

unsupervised
learning

unsupervised

- No labels given
- GOAL: find structure
 - discovering hidden patterns in data

unsupervised

- trickier
 - no answer labels (no ground truth)
 - external evaluation vs internal evaluation
 - experts vs objective function
- but:
 - annotating large datasets is very costly (Speech Recognition)
 - we don't know how many classes can be (Data Mining)
 - gain some insight into the structure of the data before designing a classifier

clustering

- more problems:
 - define distance
 - define similarity
 - define clusters
- Examples:
 - Kmeans
 - Fuzzy Kmeans
 - GMM
 - Hierarchical
 - ...

K-means

- Group input data into K groups
- Define K centers
- While “not converged”:
 - Take each point and assign it to the “closest” center
 - Recompute centers
 - minimize inter-cluster distances