

A Distributed Adaptive Signal Fusion Framework for Spatial Filtering in Wireless Sensor Networks

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1. Contribution

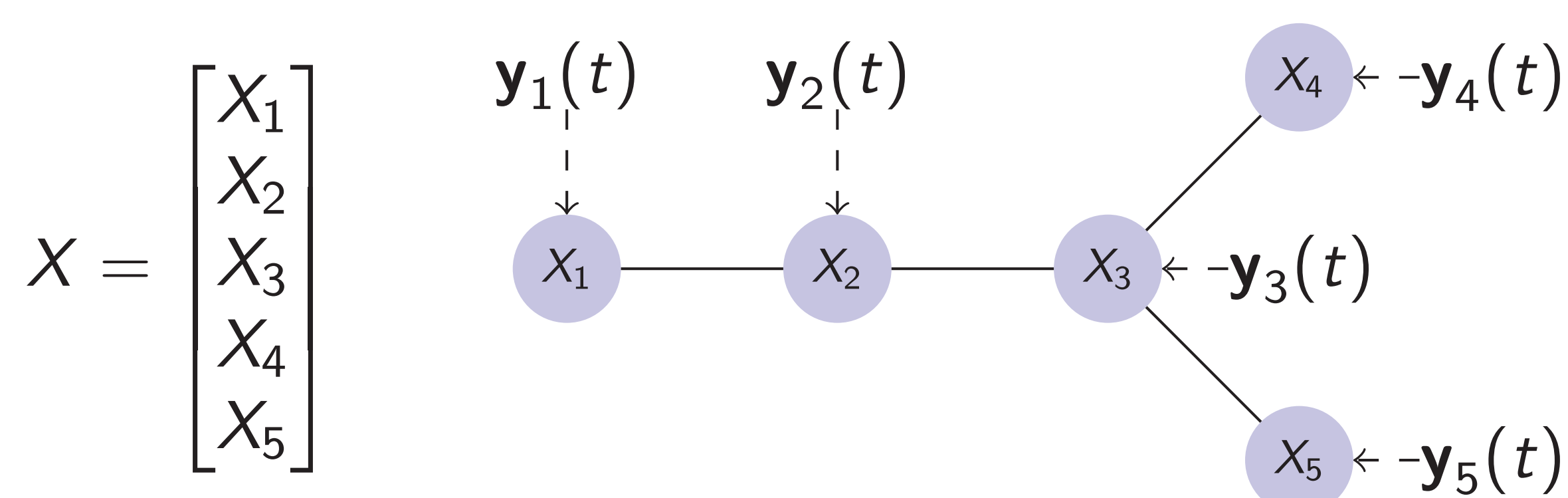
We describe a distributed algorithm for adaptive signal fusion/spatial filtering, particularly well-suited to wireless sensor networks (WSNs). In order to cope with the bandwidth and computational limitations of a WSN, the procedure does not require any data centralization and solely relies on the exchange of linearly compressed views of the nodes' sensor data.

2. Problem Statement

▷ Filtering and signal fusion optimization problems

$$\begin{aligned} \min_X \varphi(X_1^T \mathbf{y}_1(t), X_2^T \mathbf{y}_2(t), \dots, X_K^T \mathbf{y}_K(t)) &= f(X^T \mathbf{y}(t)) \\ \text{s.t. } \eta(X_1^T \mathbf{y}_1(t), X_2^T \mathbf{y}_2(t), \dots, X_K^T \mathbf{y}_K(t)) &= g(X^T \mathbf{y}(t)) \in \mathcal{C} \end{aligned}$$

▷ Feature-based distribution of data among nodes in a network



▷ Common examples

	Cost	Constraints
LCMV	$\mathbb{E}[\ X^T \mathbf{y}(t)\ ^2]$	$X^T B = H$
PCA	$-\mathbb{E}[\ X^T \mathbf{y}(t)\ ^2]$	$X^T X = I_Q$
LS/MMSE	$\mathbb{E}[\ \mathbf{d}(t) - X^T \mathbf{y}(t)\ ^2]$	$X \in \mathbb{R}^{M \times Q}$

with $\mathbf{y}(t) = [\mathbf{y}_1(t)^T \mathbf{y}_2(t)^T \mathbf{y}_3(t)^T \mathbf{y}_4(t)^T \mathbf{y}_5(t)^T]^T$

3. From Global to Local Problems

▷ Starting from some estimate of the solution X^* , a specific node is selected (node 1 hereafter) and

$$\begin{bmatrix} X_1 \\ X_2 \\ X_3 \\ X_4 \\ X_5 \end{bmatrix} \text{ is parameterized as } \begin{bmatrix} X_1^* \\ X_2^* G_2 \\ X_3^* G_3 \\ X_4^* G_4 \\ X_5^* G_5 \end{bmatrix}$$

▷ Instead of optimizing

$$\varphi(X_1^T \mathbf{y}_1(t), X_2^T \mathbf{y}_2(t), X_3^T \mathbf{y}_3(t), X_4^T \mathbf{y}_4(t), X_5^T \mathbf{y}_5(t)),$$

we optimize

$$\varphi(X_1^T \mathbf{y}_1(t), G_2^T \mathbf{z}_2(t), G_3^T \mathbf{z}_3(t), G_4^T \mathbf{z}_4(t), G_5^T \mathbf{z}_5(t))$$

with

$$\mathbf{z}_k(t) = X_k^{*T} \mathbf{y}_k(t).$$

We solve the **same** problem using

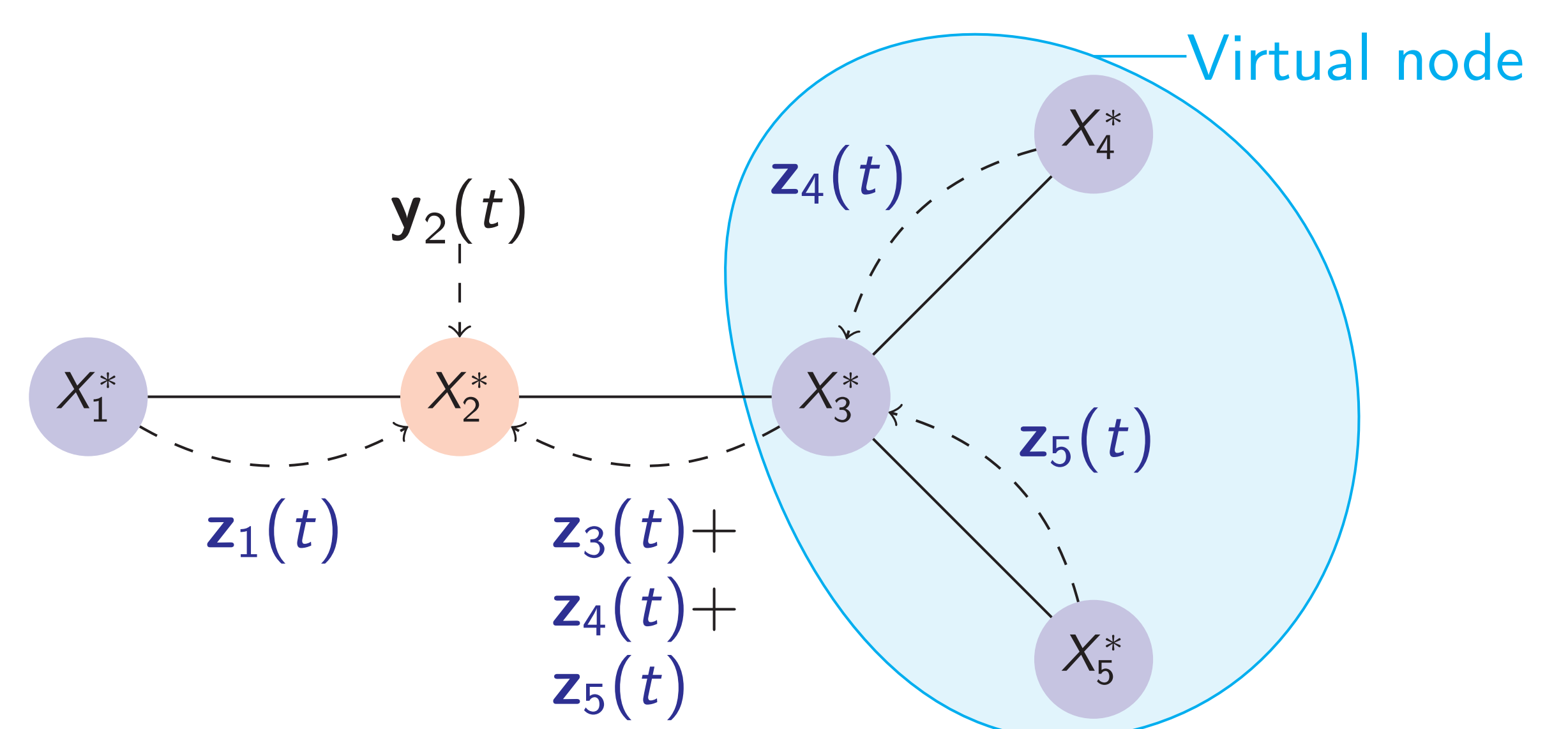
linearly compressed data

and optimization variables

$$\begin{bmatrix} \mathbf{y}_1(t) \\ \mathbf{z}_2(t) \\ \mathbf{z}_3(t) \\ \mathbf{z}_4(t) \\ \mathbf{z}_5(t) \end{bmatrix} \quad \begin{bmatrix} X_1^* \\ G_2 \\ G_3 \\ G_4 \\ G_5 \end{bmatrix}$$

4. Iterative Optimization Procedure

1. Select the updating node in a round-robin fashion
2. Aggregate the compressed variables by recursive summation

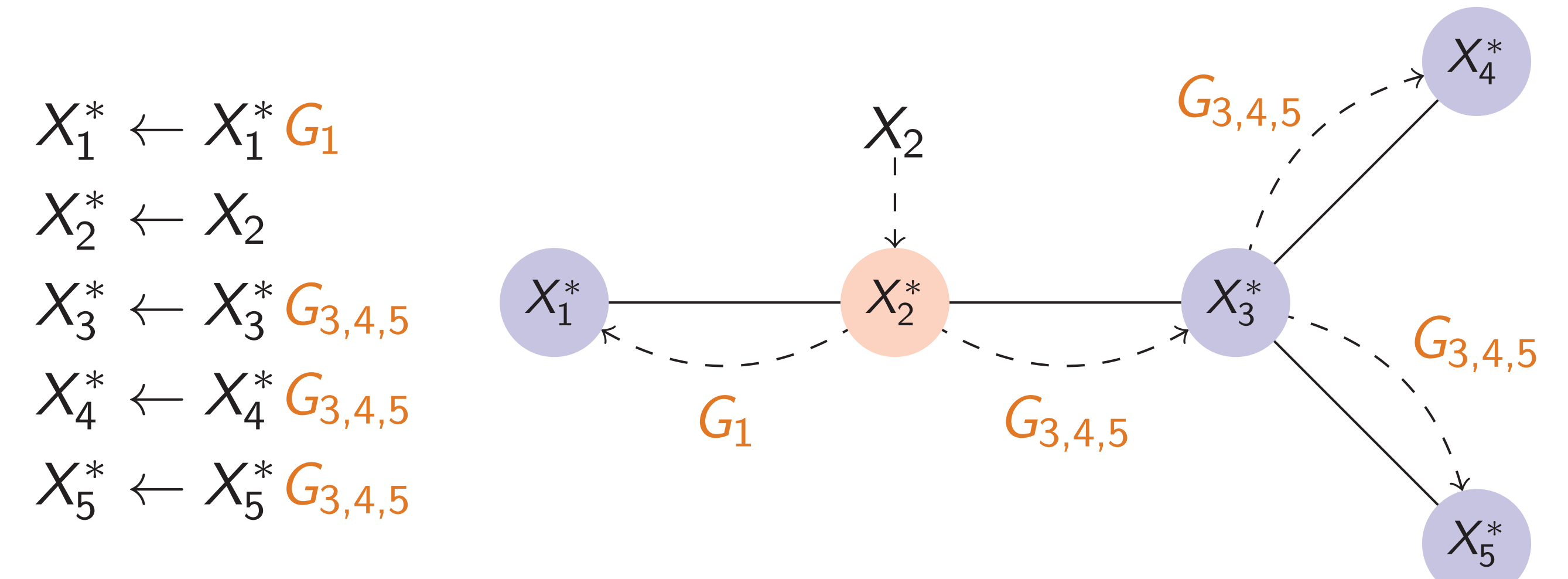


Nodes in a common branch rooted at the updating node are **fused into a single virtual node**

3. Solve the local problem

$$\begin{aligned} \min_{\{G_1, X_2, G_{3,4,5}\}} \varphi(G_1^T \mathbf{z}_1(t), X_2^T \mathbf{y}_2(t), G_{3,4,5}^T \Sigma_{k=3,4,5} \mathbf{z}_k(t)) \\ \text{s.t. } \eta(G_1^T \mathbf{z}_1(t), X_2^T \mathbf{y}_2(t), G_{3,4,5}^T \Sigma_{k=3,4,5} \mathbf{z}_k(t)) \in \mathcal{C}. \end{aligned}$$

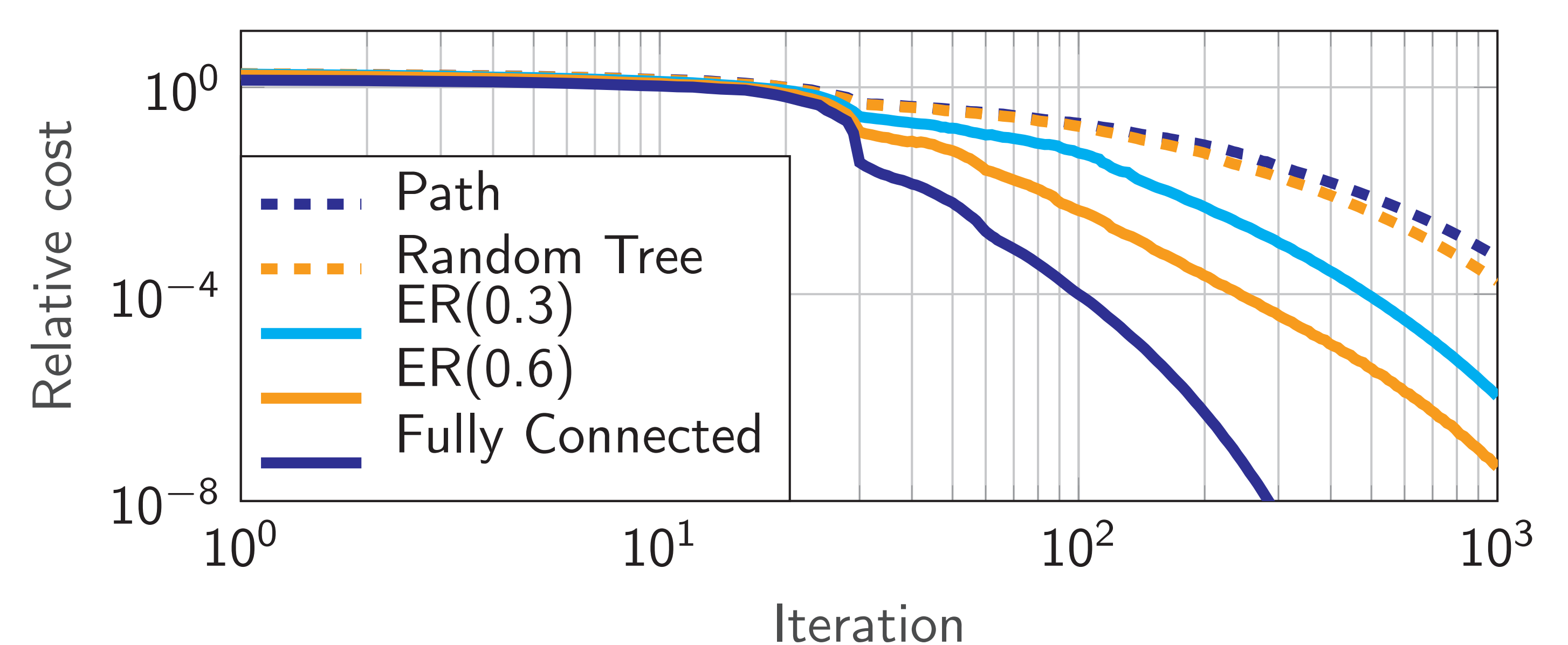
4. Update the estimates



5. Repeat with the next updating node

5. Scalability and Convergence

- ▷ The communication and computational cost at each node solely depends on its degree and **is independent of the total network's size**.
- ▷ Sparsely connected networks achieve **greater compression** at the cost of **slower convergence**.
- ▷ Proven convergence to a global minimum under mild assumptions.



$ER(p)$ denotes Erdős-Rényi graphs with connection probability p .