

Outline

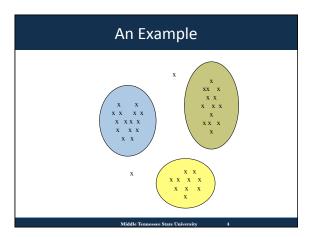
- What is clustering analysis?
- Types of data in clustering analysis
- A categorization of major clustering methods
 - Partitioning methods
 - Hierarchical methods
 - Model-based clustering methods
- · Outlier analysis
- Summary

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What Is Clustering Analysis?

- Clustering: a collection of data objects.
 - Similar to one another within the same cluster.
 - Dissimilar to the objects in other clusters.
- · Clustering analysis.
 - Grouping a set of data objects into clusters, such that objects within each cluster are similar to each other, objects in different clusters are dissimilar to each other.
- Clustering is unsupervised classification:
 - Objects are not labeled with predefined classes.
 - Different from supervised classification where each training data is labeled with class information

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Problems With Clustering

- Clustering in two dimensions looks easy.
- Clustering small amounts of data looks easy.
- And in most cases, looks are not deceiving.

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The Curse of Dimensionality

- Many applications involve not 2, but 10 or 10,000 dimensions.
- High-dimensional spaces look different: almost all pairs of points are at about the same distance.

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Example: Curse of Dimensionality

- Assume random points within a bounding box, e.g., values between 0 and 1 in each dimension.
- In 2 dimensions: a variety of distances between 0 and 1.41.
- In 10,000 dimensions, the difference in any one dimension is distributed as a triangle.



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Curse of Dimensionality – Continued

- The law of large numbers applies.
- Actual distance between two random points is the sqrt of the sum of squares of essentially the same set of differences.

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General Applications

- Typical applications.
 - As a stand-alone tool to get insight into data distribution.
 - As a preprocessing step for other algorithms.
- (Spatial) data analysis
- Image processing
- Economic science (especially market research)
- WWW
 - Automatic document categorization
- Web usage mining: cluster web log data to discover groups of similar access patterns
- Business : customer groups
- Biology: animal and plant taxonomy, Categorize genes by functionality

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High-Dimension Application: SkyCat

- A catalog of 2 billion "sky objects" represents objects by their radiation in 7 dimensions (frequency bands).
- Problem: cluster into similar objects, e.g., galaxies, nearby stars, quasars, etc.
- Sloan Sky Survey is a newer, better version.

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Clustering CD's (Collaborative Filtering)

- Intuitively: music divides into categories, and customers prefer a few categories.
 - But what are categories really?
- Represent a CD by the customers who bought it.
- Similar CD's have similar sets of customers, and vice-versa.

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The Space of CD's

- Think of a space with one dimension for each customer.
 - Values in a dimension may be 0 or 1 only.
- A CD's point in this space is $(x_1, x_2, ..., x_k)$, where $x_i = 1$ iff the ith customer bought the CD.
 - Compare with boolean matrix: rows = customers; cols. = CD's.
- For Amazon, the dimension count is tens of millions.

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Clustering Documents

- Represent a document by a vector (x₁, x₂,..., x_k), where x_i = 1 iff the ith word (in some order) appears in the document.
 - It actually doesn't matter if k is infinite; i.e., we don't limit the set of words.
- Documents with similar sets of words may be about the same topic.

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Example: DNA Sequences

- Objects are sequences of {C,A,T,G}.
- Distance between sequences is *edit distance*, the minimum number of inserts and deletes needed to turn one into the other.

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What Is Good Clustering?

- A good clustering method will produce high quality clusters with.
 - High intra-class similarity.
 - Low inter-class similarity.
- The <u>quality</u> of a clustering result depends on both the similarity measure used by the method and its clustering approach used.
- The <u>quality</u> of a clustering method is also measured by its ability to discover some or all of the <u>hidden</u> patterns

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Requirements of Clustering in Data Mining

- Scalability
- Ability to deal with different types of attributes
- Discovery of clusters with arbitrary shape
- Minimal requirements for domain knowledge to determine input parameters
- · Able to deal with noise and outliers
- Insensitive to order of input records
- · High dimensionality
- · Interpretability and usability

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Data Structures

Data matrix

$$\begin{bmatrix} x_{11} & \dots & x_{1f} & \dots & x_{1p} \\ \dots & \dots & \dots & \dots & \dots \\ x_{i1} & \dots & x_{if} & \dots & x_{ip} \\ \dots & \dots & \dots & \dots & \dots \\ x_{n1} & \dots & x_{nf} & \dots & x_{np} \end{bmatrix}$$

Dissimilarity matrix

$$\begin{bmatrix} \theta \\ d(2,1) & \theta \\ d(3,1) & d(3,2) & \theta \\ \vdots & \vdots & \vdots \\ d(n,1) & d(n,2) & \dots & \dots & 0 \end{bmatrix}$$

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Measure the Quality of Clustering

- Dissimilarity/similarity metric: dissimilarity is expressed in terms of a distance function, which is typically metric: d(i, j).
- The definitions of distance functions are usually very different for interval-scaled, boolean, categorical, ordinal variables, and temporal data
- Weights should be associated with different variables based on applications and data semantics.
- There is a separate "quality" function that measures the "goodness" of a cluster.

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Type of Data in Clustering Analysis

- Interval-scaled variables
- · Binary variables
- · Nominal, and ordinal variables
- · Variables of mixed types
- Text
- Temporal

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Standardize Numeric Data

- Standardize data
 - Calculate the mean absolute deviation:

$$s_f = \frac{1}{n}(|x_{1f} - m_f| + |x_{2f} - m_f| + ... + |x_{nf} - m_f|)$$

Where

$$m_f = \frac{1}{n} (x_{1f} + x_{2f} + \dots + x_{nf}).$$

- Calculate the standardized measurement (z-score)

$$z_{if} = \frac{x_{if} - m_f}{s_f}$$

Normalizing data

$$z_{if} = \frac{x_{if} - m_f}{\sigma_f}$$

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Similarity/Dissimilarity Between Objects

- <u>Distances</u> are normally used to measure the <u>similarity</u> or <u>dissimilarity</u> between two data objects
- Some popular ones include: Minkowski distance:

$$d(i,j) = \sqrt{(|x_{i1} - x_{j1}|^q + |x_{i2} - x_{j2}|^q + ... + |x_{ip} - x_{jp}|^q)}$$

Where $i=(x_{11},x_{12},...,x_{1p})$ and $j=(x_{j1},x_{j2},...,x_{jp})$ are two p-dimensional data objects, and q is a positive integer

• If q = 1, d is Manhattan distance

$$d(i,j) = |x_{i_1} - x_{j_1}| + |x_{i_2} - x_{j_2}| + ... + |x_{i_p} - x_{j_p}|$$

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Similarity/Dissimilarity Between Objects

If q = 2, d is Euclidean distance:

$$d(i,j) = \sqrt{(|x_{i1} - x_{j1}|^2 + |x_{i2} - x_{j2}|^2 + ... + |x_{ip} - x_{jp}|^2)}$$

- Properties
 - $d(i,j) \ge 0$
 - *d(i,i)* = 0
 - d(i,j) = d(j,i)
 - $d(i,j) \leq d(i,k) + d(k,j)$

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Other Similarity/Distance measures

Sets as vectors: measure similarity by the cosine distance.

$$x_{i} = \begin{bmatrix} x_{i1}, x_{i2}, \dots x_{ip} \end{bmatrix}$$

$$x_{j} = \begin{bmatrix} x_{j1}, x_{j2}, \dots x_{jp} \end{bmatrix}$$

$$\cos(x_{i}, x_{j}) = \frac{x_{i} \cdot x_{j}}{|x_{i}| * |x_{j}|} = \hat{x}_{i} \cdot \hat{x}_{j}$$

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Other Similarity/Distance measures

- Measure distance between words/address/ query, or between DNA sequences by edit distance
- Given two strings S_1 and S_2 , the minimum number of operations to convert one to the other
- Operations are typically character-level
 - Insert, Delete, Replace, (Transposition)
- E.g., the edit distance from ${\it dof}$ to ${\it dog}$ is 1
 - From *cat* to *act* is 2 (Just 1 with transpose.)
 - from *cat* to *dog* is 3.
- · Generally found by dynamic programming.

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Similarity/Dissimilarity for Binary Data

· A contingency table for binary data

		1	0	sum	
	1	а	b	a+b	
Object i	0	c		c+d	
	sum	a+c	b+d	p	

- Simple matching coefficient (if the binary variable is $\underline{\textit{symmetric}})$:

$$d(i,j) = \frac{b+c}{a+b+c+d}$$

Jaccard coefficient (if the binary variable is *asymmetric*):

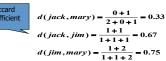
$$d(i,j) = \frac{b+c}{a+b+c}$$

Dissimilarity between Binary Variables

Example

Name	Gender	Fever	Cough	Test-1	Test-2	Test-3	Test-4
Jack	M	Y	N	P	N	N	N
Mary	F	Y	N	P	N	P	N
Jim	M	Y	P	N	N	N	N

- gender is a symmetric attribute
- the remaining attributes are asymmetric binary
- let the values Y and P be set to 1, and the value N be set to 0



Nominal Attributes

- A generalization of the binary attribute in that it can take more than 2 states, e.g., red, yellow, blue, green
- Method 1: Simple matching
 - m: # of matches, p: total # of variables

$$d(i,j) = \frac{p-m}{p}$$

- · Method 2: use a large number of binary attributes
 - creating a new binary variable for each of the M nominal states

Ordinal Attributes

- An ordinal attribute can be discrete or continuous
- · order is important, e.g., rank
- · Can be treated like interval-scaled
 - replacing \mathbf{x}_{if} by their rank $r_{\mathsf{if}} \in \{1,...,M_{_f}\}$
 - map the range of each attribute onto [0, 1] by replacing i-th object in the f-th attribute by $z_{ij} = \frac{r_{ij} - 1}{M_{f} - 1}$ - compute the dissimilarity using methods for interval-

scaled attributes

Attributes of Mixed Types

- · A database may contain different types of attributes
 - symmetric binary, asymmetric binary, nominal, ordinal, and interval.

Attributes of Mixed Types

- Use weighted formula to combine their effects.
 - Feature value missing, or asymmetric binary with

$$x_{if} = x_{if} = 0$$
 \rightarrow $\delta_{ii}(f) = 0$

- Otherwise $\rightarrow \delta_{ii}(f) = 1$
- feature is interval-based: use the normalized distance ($\delta_{ij}^{(f)}$ is weight on feature f)

$$d(i,j) = \frac{\sum_{f=1}^{p} \delta_{ij}^{(f)} d_{ij}^{(f)}}{\sum_{f=1}^{p} \delta_{ij}^{(f)}}$$

- feature is ordinal
 - compute ranks r_{if} and
- and treat z_{if} as interval-scaled

Practice Question

• Compute the distance between (obj1, obj2),

	Gender	Age	Heart Rate	Fever	Cough	Category
Obj1	F	18	120	N	N	Severe-1
Obj2	M	36	89	N	N	Normal

For Age: m=42, s=3.5, For heart rate: m=95, s=10 Possible values for Category include : Normal, Severe-1, Severe-2, Dying

For simplicity in demonstration, use Manhattan distance for interval data.

Practice Question

• Compute the distance between (obj1, obj2), (obj3, obj4)

	Gender	Age	Time	Fever	Cough
Obj1	F	23	2	Υ	N
Obj2	M	2	0.5	N	N
Obj3	F	15	3	Υ	Υ
Obj4	F	18	0.5	Υ	N
Obj5	M	58	4	N	Υ
Obj6	F	44	14	N	Υ

Major Clustering Approaches

- Partitioning algorithms: Construct various partitions and then evaluate them by some criterion
- Hierarchy algorithms: Create a hierarchical decomposition of the set of data (or objects) using some criterion
- Model-based: A model is hypothesized for each of the clusters and the idea is to find the best fit of that model to each other

Partitioning Algorithms: Basic Concept

- Partitioning method: Construct a partition of a database **D** of **n** objects into a set of k clusters
- Given a k, find a partition of k clusters that optimizes the chosen partitioning criterion
 - Global optimal: exhaustively enumerate all partitions
 - Heuristic methods: k-means and k-medoids algorithms
 - k-means (MacQueen' 67): Each cluster is represented by the center of the cluster
 - k-medoids or PAM (Partition around medoids) (Kaufman & Rousseeuw' 87): Each cluster is represented by one of the objects in the cluster

The K-Means Clustering Method

- . Objective: to form a set of clusters that are as compact and separated as possible
- Distance Measure: Euclidean distance between data object and cluster center
- · Clustering criterion function:

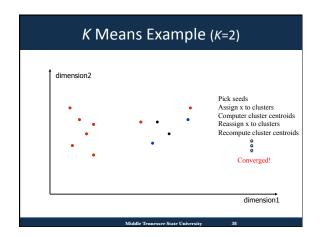
mean squared error (MSE)

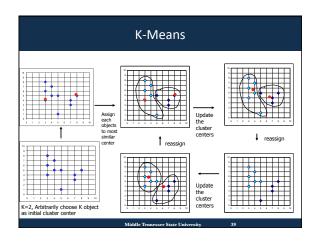
$$MSE = \sum_{i=1}^{k} \sum_{p \subseteq C_i} |x - m_i|^2$$

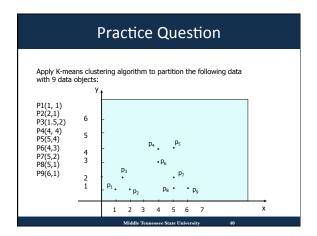
x: a data object C_i: cluster i m_i: center of cluster i k: number of clusters

The K-Means Clustering Method

- **Approach**: Given *k*, the *k-means* algorithm is implemented as the following:
 - arbitrarily choose K objects as the initial cluster centers.
 - Repeat:
 - Compute seed points as the centroids of the clusters of the current partition. The centroid is the center (mean point) of the cluster.
 - Assign each object to the cluster with the nearest seed point.
 - stop when no more new assignment, or when clustering criterion function (mean squared error) converges.







Comments on the K-Means Method

Strength

- Relatively efficient: O(tkn), where n is # objects, k is # clusters, and t is # iterations. Normally, k, t << n.
- Often terminates at a local optimum. The global optimum may be found using techniques such as: deterministic annealing and genetic algorithms

• Weakness

- Applicable only when mean is defined, then what about categorical data?
- Need to specify k, the *number* of clusters, in advance
- Sensitive to initial seed selection
- Unable to handle noisy data and outliers

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Variations of the K-Means Method

- A few variants of the *k-means* which differ in
 - Selection of the initial *k* means
 - Dissimilarity calculations
 - Strategies to calculate cluster means
- Handling categorical data: k-modes (Huang' 98)
 - Replacing means of clusters with modes
 - Using new dissimilarity measures to deal with categorical objects
 - Using a <u>frequency</u>-based method to update modes of clusters
 - A mixture of categorical and numerical data: k-prototype method

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The K-Medoids Clustering Method

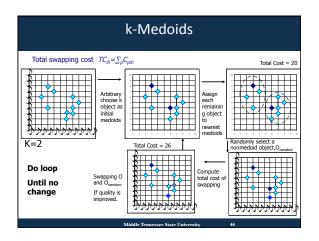
- Find *representative* objects, called <u>medoids</u>, in clusters
- PAM (Partitioning Around Medoids, 1987)
 - starts from an initial set of medoids and iteratively replaces one of the medoids by one of the nonmedoids if it improves the total distance of the resulting clustering
 - PAM works effectively for small data sets, but does not scale well for large data sets
- CLARA (Kaufmann & Rousseeuw, 1990)
- · CLARANS (Ng & Han, 1994): Randomized sampling

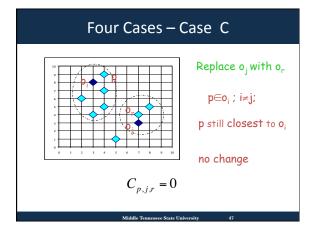
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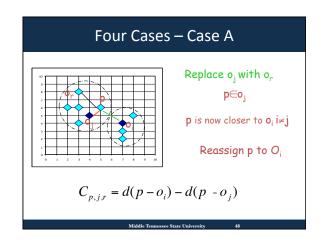
K-Medoids

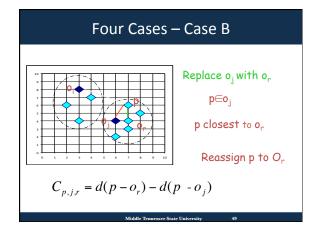
- Arbitrarily choose K objects as the initial medoids;
- · Repeat:
 - Assign each remaining object to the cluster with the nearest medoids;
 - Randomly select a nonmedoid object O_{random};
 - Compute the total cost, S, of swapping O_j with O_{random};
 - If S<0, then swap O_{j} with O_{random} to form the new set of k medoids;
- · Until no change

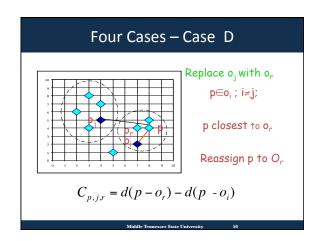
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Practice Question

• Apply PAM on the following data, K=2

	Gender	Age	Time	Fever	Cough
Obj1	F	2	2	Υ	N
Obj2	M	2	0.5	N	N
Obj3	F	15	3	Υ	Υ
Obj4	F	18	0.5	Υ	N
Obj5	М	58	4	N	Υ
Obj6	F	44	14	N	Υ

Practice Question

Assume this is the distance table

01 02 03 04 05 06

01

O2 0.94 --

O3 0.36 0.91 --

O4 0.19 0.75 0.39 --

O5 1.15 1.38 0.99 1.3 --

O6 1.38 2.16 1.22 1.5 1.2 --

PAM Complexity Analysis

- Total k*(n-k) pairs of (O_i, O_b)
- For each pair of (O_i, O_b):
 - compute Tc_{ih} require the examination of (n-k) non-selected objects.
- Total complexity: $O(k*(n-k)^2)$

Compare K-means and PAM

- K-means is computationally more efficient
- K-means only handles numeric data
- PAM can handle different types of data
- PAM is better in terms of handling outliers in data

The CLARA algorithm

- Objective: to improve the computational efficiency of PAM, through sampling
- Basic idea:
 - draw a sample of the original data set, applies PAM on the sample, and finds the medoids of the sample.
 - Repeat the process a fixed number of times and return the medoids that generate the lowest average dissimilarity from the data objects
- Complexity: $O(k^*(40+k)^2 + k^*(n-k))$

The CLARA Algorithm

For I=1 to 5, repeat the following steps:

- Draw a sample of 40+2k objects randomly from the entire data set, and call algorithm PAM to find the kmedoids of the sample
- For each object O_i in the entire data set, determine which of the k medoids is the most similar to O_i
- Calculate the average dissimilarity of the clustering obtained in the previous step. If this value is < current minimum, set current minimum to this value, and retain the current set of k medoids
- Return to step 1 to start the next iteration

CLARANS ("Randomized" CLARA)

- CLARANS (A Clustering Algorithm based on Randomized Search)
- CLARANS draws sample of *neighbors* dynamically
- The clustering process can be presented as searching a graph where every node is a potential solution, that is, a set of k medoids
- If the local optimum is found, *CLARANS* starts with new randomly selected node in search for a new local optimum
- It is more efficient and scalable than both PAM and CLARA

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The CLARANS Algorithm

```
1. Input numlocal and maxneighbor
i=1, mincost=FLT_MAX, bestnode=NULL
2. current = an arbitrary k modiods
3. j=1
4. Pick random neighbor S of current, compute the cost difference between S and current
5. If S has lower cost, set current = S, goto 3
else
j=j+1;
if (i <=maxneighbor) goto 4
else
if (cost(current) < mincost)
mincost = cost(current)
bestnode = current
6. i=i+1;
7. If (i <= numlocal)
goto step 2
else
output bestnode and halt
```