CSCI 4250 Fall 2011

Name

Homework 9 (Due beginning of class Monday Nov 7th)

1. (20 pts) Compute the Current Matrix (CT) after the following code segment is executed:

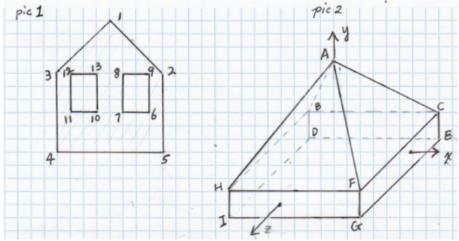
```
glMatrixMode(GL_PROJECTION);
glLoadIdentity();
glOrtho(-20, 20, -10, 10, 0.1, 100);

glMatrixMode(GL_MODELVIEW);
glLoadIdentity();
gluLookAt(3, 6, 2, 1, 2, 0, 0, 1, 0);

glTranslate(2, 1, 1);
glRotate(30, 0, 0, 1);
```

Show all the steps involved in computing the view matrix, the model transformation matrix, as well as the final composite CT

2. (5 pts) Given Pic 1 below, show the order of vertices traversed in CCW rotation.



- 3. (35 pts) Given the 3D mesh object in Pic 2, show:
 - a. The vertex list
 - b. The normal list. Compute the normals of the faces using Newell's method. Show computation steps involved.
 - c. The face list. Each face should include the vertex (index) list, as well as the normal (index) list.
- 4. (40 pts) Download the extruded mesh program from the course web site. Modify the program to produce a extruded capital letter, e.g., F. Turn in a screen shot of your program output.