

## Assignment 2

Sheep in Ship - click game

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## Table of Contents

<b>Revision history.....</b>	<b>3</b>
<b>Detailed Game Description.....</b>	<b>4</b>
<b>Game Introduction.....</b>	<b>4</b>
<b>Game choice description .....</b>	<b>4</b>
Node 1. Mars planet .....	4
Node 2. Mamans city .....	4
Node 3. Meeps flock .....	4
Node 4. Caves .....	5
Node 5. Jet Pack travel .....	5
Node 6. Meep life .....	5
Node 7. Question about Fuel.....	5
<b>The way to complete the game .....</b>	<b>6</b>

## Revision history

11/06/2016 - initial folder structure, index.html and main styles created.

12/06/2016 - star wars intro was added

13/06/2016 - final revision before submission and bug fixes

## Detailed Game Description

### Game Introduction

# SHEEP IN SHIP

## Mars adventures

### EPISODE I GET ME BACK HOME

The humanity decided to continue Mars exploring missions. By using a special spaceship, people wanted to test the safety of such flights, and, as a first flight, they took a sheep, named Sam, to be an experimental passenger. However, during the flight, something went wrong and people lost a contact with the animal's spacecraft. Fortunately, Sam reached Mars, but his ship is out of fuel. Help Sam to find a way to refill it or get back home.

**DON'T TRUST EVERYTHING YOU HEAR!**

### Game choice description

#### Node 1. Mars planet

You start at first slide named Mars (planet). After noticing some groups of Meeps (Earth-like sheep) and Mamans (Earth-like humans) Player have a choice to go to one of these groups.

Choice:

1. Go to Mamans and ask for a fuel (Luckily, they understand sheep language) (Node 2)
2. Ask Meeps about life on Mars (Node 3)

#### Node 2. Mamans city

Sam talks to Mamans representative in order to ask about fuel. He was suggested to look for it in Martian caves or use their super Jet Pack. As an alternative, player can go to Meeps.

Choice:

1. Go to caves (Node 4)
2. Use Jet Pack (Node 5)
3. Ask Meeps about life on Mars (Node 3)

#### Node 3. Meeps flock

Main hero asks Meeps about life on Mars. After answer of their leader he can choose to do next step.

Choice:

1. Stay and live with Meeps (Node 6)
2. Ask about fuel (Node 7)
3. Go to Mamans (Node 2)

#### Node 4. Caves

Sam came to caves, but now should choose where to go. He has two option: turn right or left

Choice:

1. Go left (Outcome 1 - Fail)
2. Go right (Outcome 2 - Fail)

#### Node 5. Jet Pack travel

Mamans gave Sam a jet pack. Now, player need to help him to decide in what direction he should fly.

Choice:

1. Go straight to Earth (Outcome 3 - Fail)
2. Visit Moon on the way to home (Outcome 4 – Success)

#### Node 6. Meep life

After short time of living with new friends, Sam noticed that Meeps act strangely. It seems that Martian sheep are preparing for something.

Choice:

1. Continue to live with them (Outcome 5 - Fail)
2. Run away and look for fuel in Martian desert (Outcome 6 - Fail)
3. Go to Mamans and try to ask them about fuel (Node 2)

#### Node 7. Question about Fuel

Sam asked Meeps about places where he can potentially find some fuel. Meeps suggested him two options: go to Dragon cave or talk to molfs (Earth-like wolfs).

Choice:

1. Go to dragon cave (Outcome 7 - Fail)
2. Ask molfs about fuel (Outcome 8 - Fail)
3. Go to Mamans and try to ask them about fuel (Node 2)

### The way to complete the game

As a result, the only way to finish the game successfully is the next sequence of choices (there are some other ways to complete the game by using alternative choices while going through Meeps side of the game tree):

1. Go to Mamans and ask for a fuel (Node 2)
2. Use Jet Pack (Node 5)
3. Visit Moon on the way to home (Outcome 4 – Success)