

# Introduction to the diffusion decision model

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# who am I?

Blair Shevlin, PhD

- BA in Psychology [Goucher College]
  - Mentor: Jennifer McCabe
  - Focus: pedagogical uses of mnemonic techniques
- MA in Experimental Psychology [Towson University]
  - Mentor: Kerri Goodwin
  - Focus: beliefs and motivations surrounding distracted driving
- PhD in Decision Psychology [The Ohio State University]
  - Mentors: Ian Krajbich, Roger Ratcliff
  - Focus: economic decisions; sequential sampling models
- Postdoc in Computational Psychiatry [Mount Sinai]
  - Mentors: Laura Berner, Xiaosi Gu
  - Focus: compulsive-use disorders; human voltammetry

# Acknowledgments

- Kianté Fernandez (UCLA)
- Ian Krajbich (UCLA)
- Laura Fontanesi (Basel)
- Robert (Bob) Wilson (Arizona, Georgia Tech)

# Goals

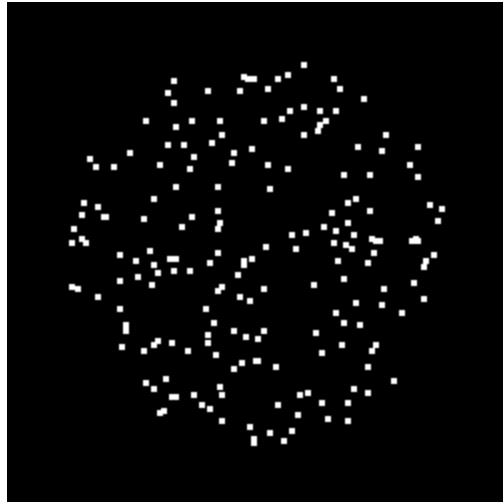
- **Describe** the background behind the development of the diffusion decision model
- **Explain** the intuitions behind the diffusion decision model
- **Describe** the application of the diffusion decision model to value-based choice
- **Demonstrate** the practical implementation of the diffusion decision model

## 3-2-1 Exercise

For three minutes, list the following about modeling the decision-making process:

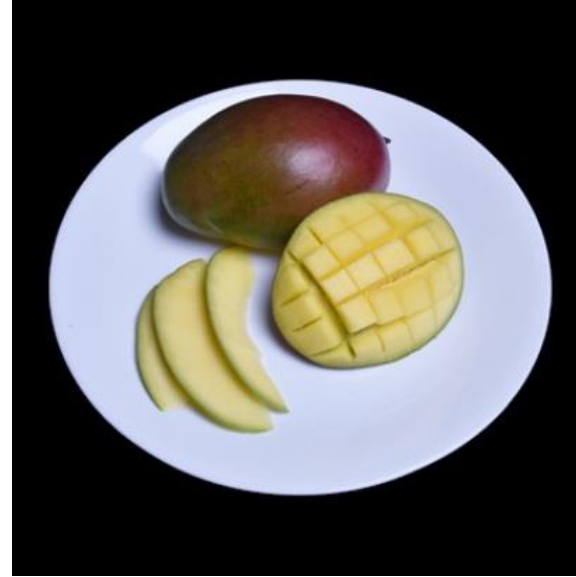
- 3 things you know
- 2 things you would like to know
- 1 question you have

how to understand the decision-making process?



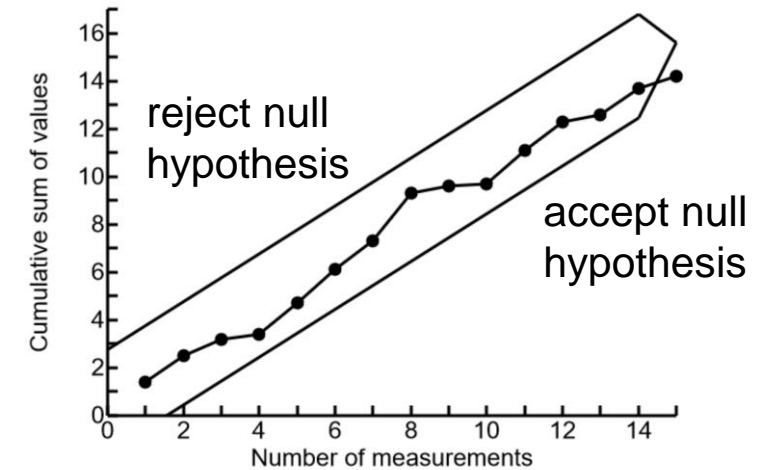
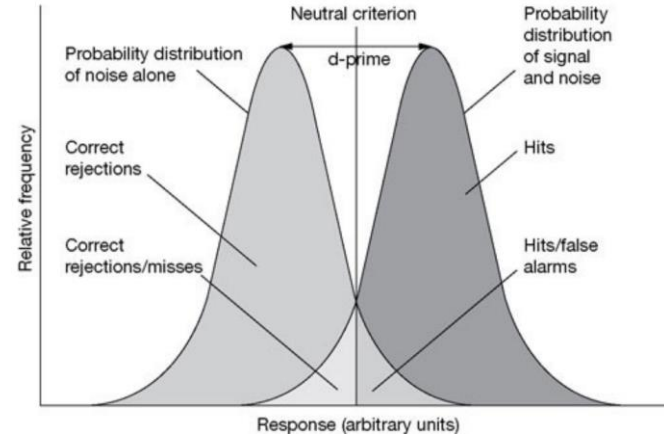
which way are the dots moving?

how to understand the decision-making process?



which food should I choose?

# history



## Signal detection theory

**h1:** motion left; **h2:** motion right

$$DV = P(e | h_1) / P(e | h_2)$$

**Decision rule:** choose after 1\* observation based on 1 **criterion value  $\beta$**

- $\beta = P(h_2) / P(h_1)$
- Choose h1 when  $DV \geq \beta$
- Choose h2 when  $DV < \beta$

## Sequential probability ratio test

$$DV = \log LR_{12} \equiv \log \frac{P(e_1, e_2, \dots, e_n | h_1)}{P(e_1, e_2, \dots, e_n | h_2)}$$

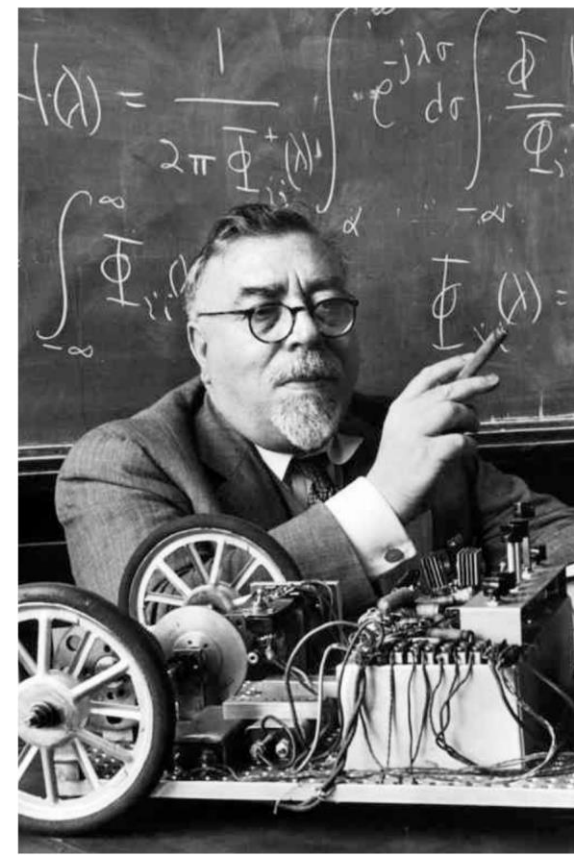
**Decision rule:** continue sampling until DV hits either of 2 **criterion values  $\beta, -\beta$**

- $\beta = |-\beta|$
- Choose h1 when  $DV \geq \beta$
- Choose h2 when  $DV \leq -\beta$

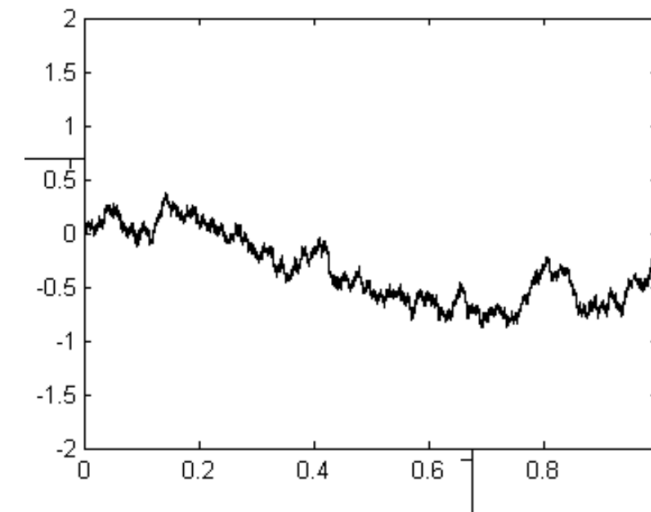


# wiener diffusion process (1-D Brownian motion)

- mathematics, physics, evolutionary biology, economics, finance
- **properties**
  - starts at  $\mathbf{x} = \mathbf{0}$
  - at each step,  $\mathbf{x}$  changes by a **Gaussian** increment  $N(0, \sigma)$
  - each increment is **independent**
  - process is **continuous in time**



Norbert Wiener (1894 - 1964)



# the diffusion decision model (DDM)

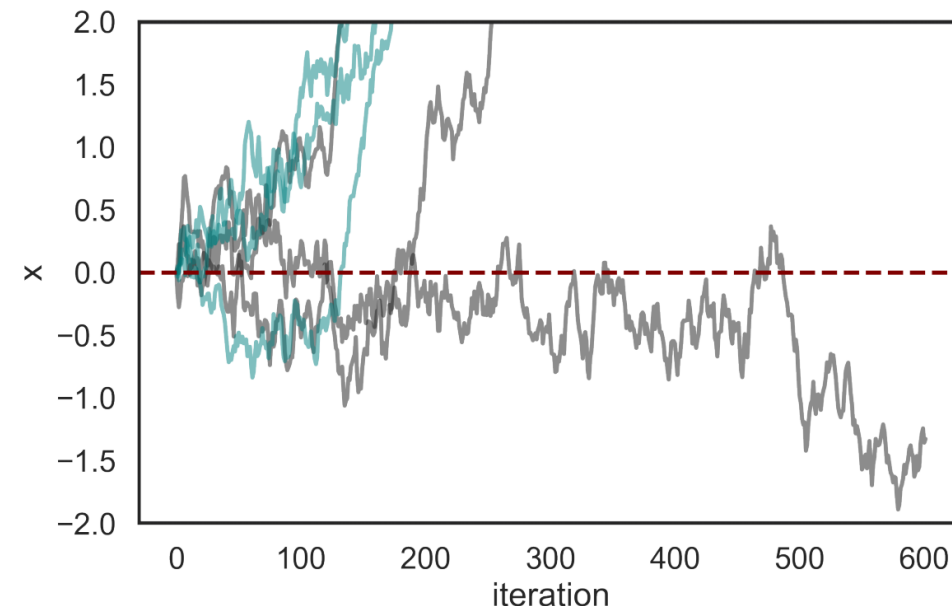
- process terminates at fixed **thresholds**
- process **drifts** towards positive or negative values
- process can be **biased** *a priori*
- constant **non-decision time** is added to total time to threshold
- parameters can **vary across trials**

## Psychological Review

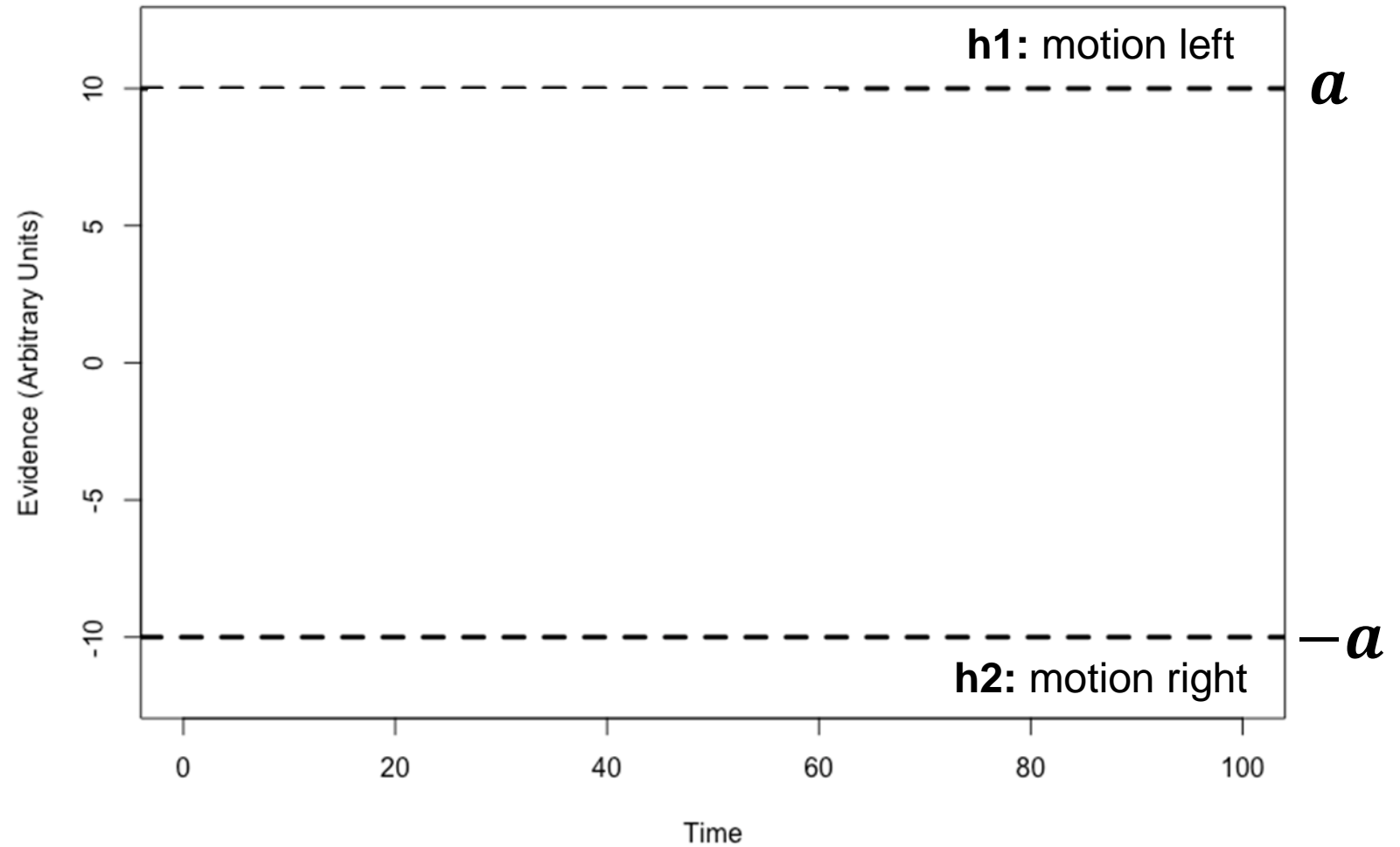
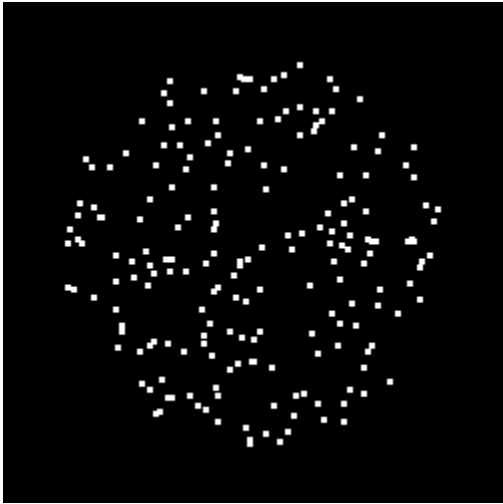
VOLUME 85 NUMBER 2 MARCH 1978

A Theory of Memory Retrieval

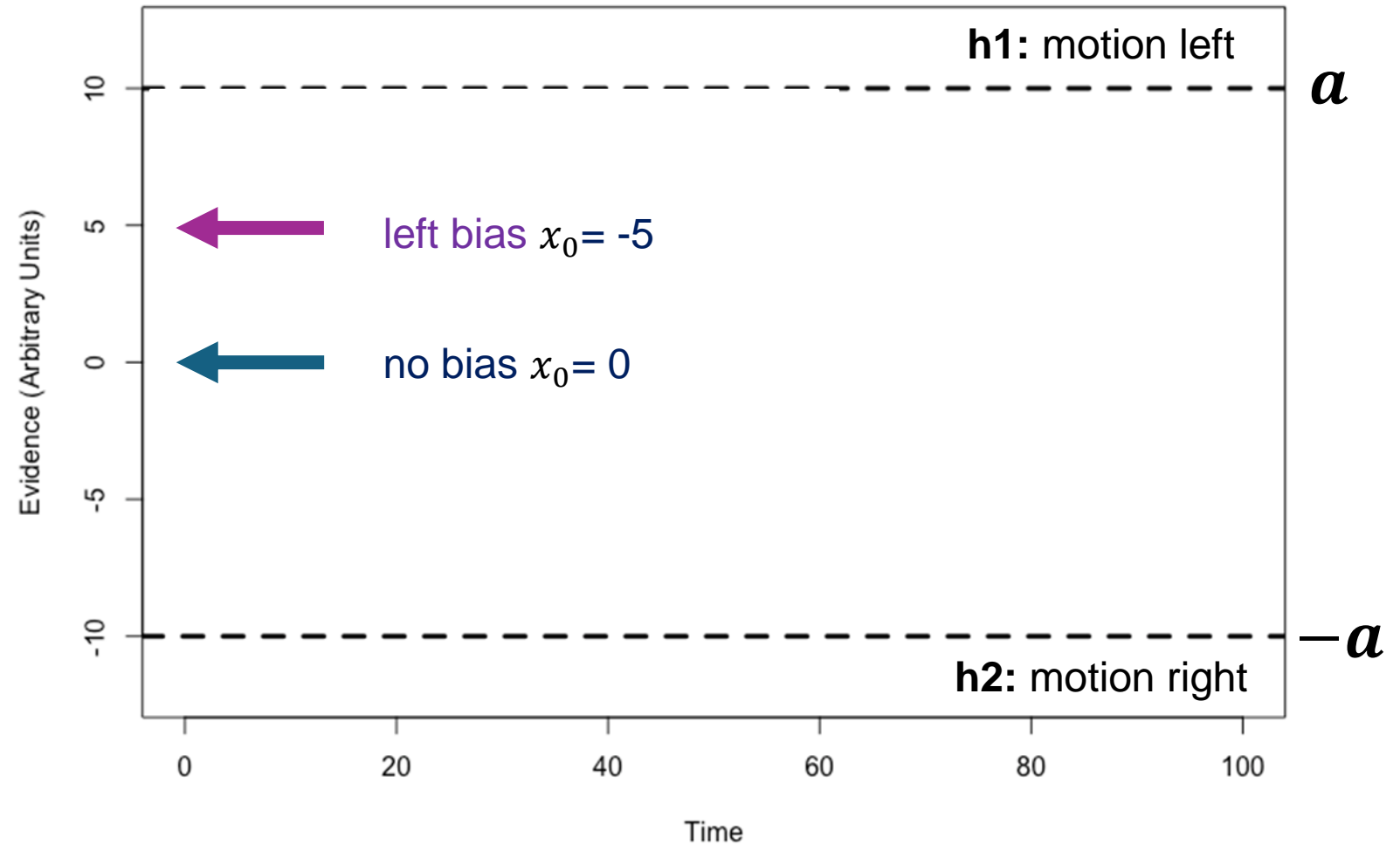
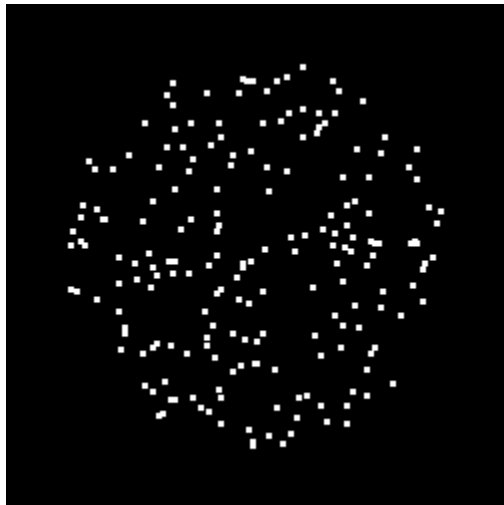
Roger Ratcliff  
University of Toronto, Ontario, Canada



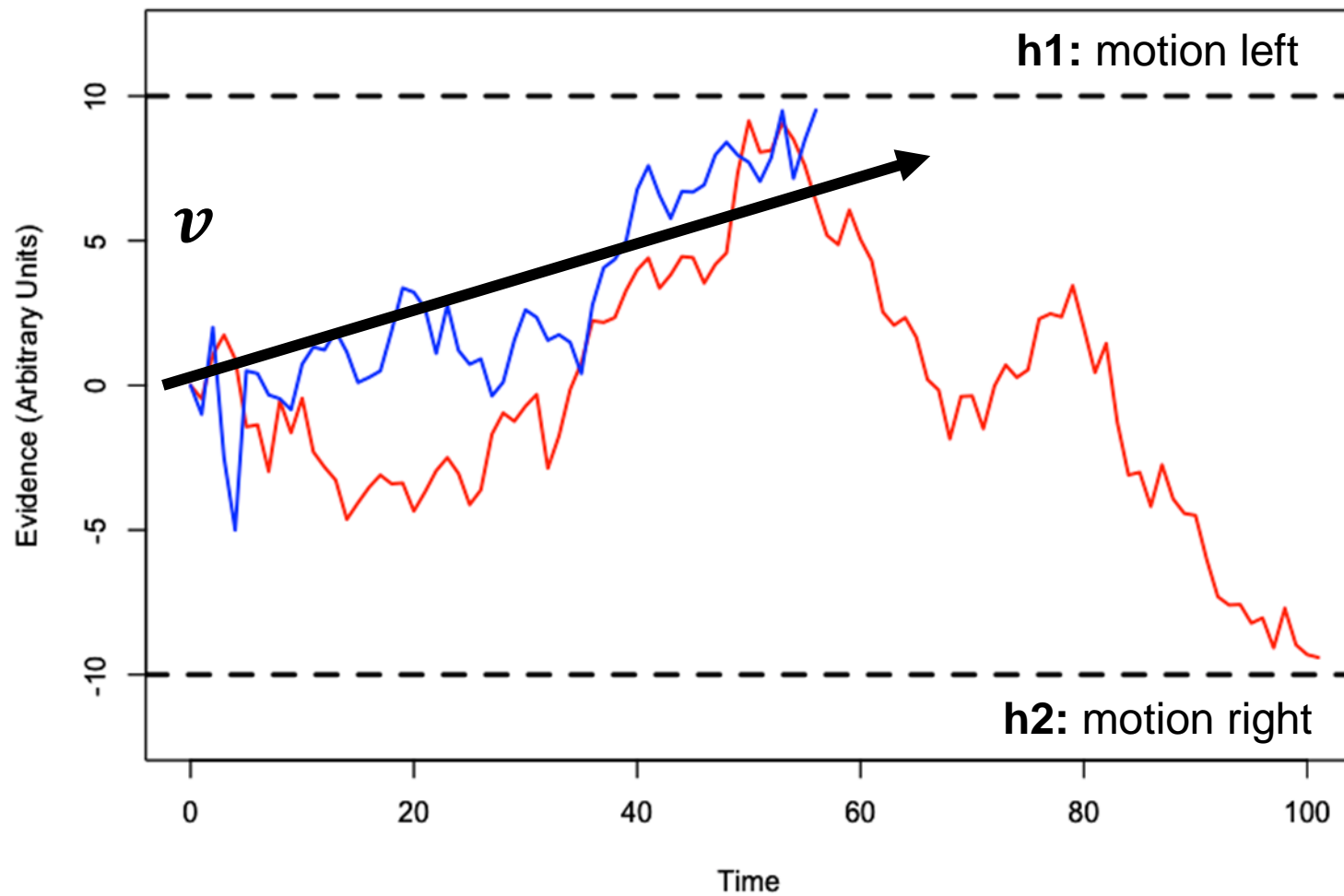
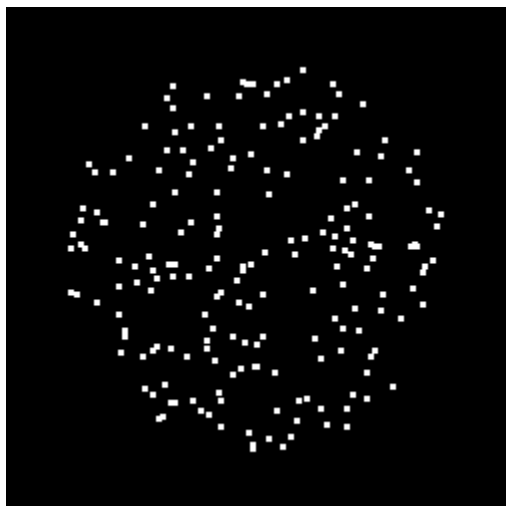
# decision thresholds



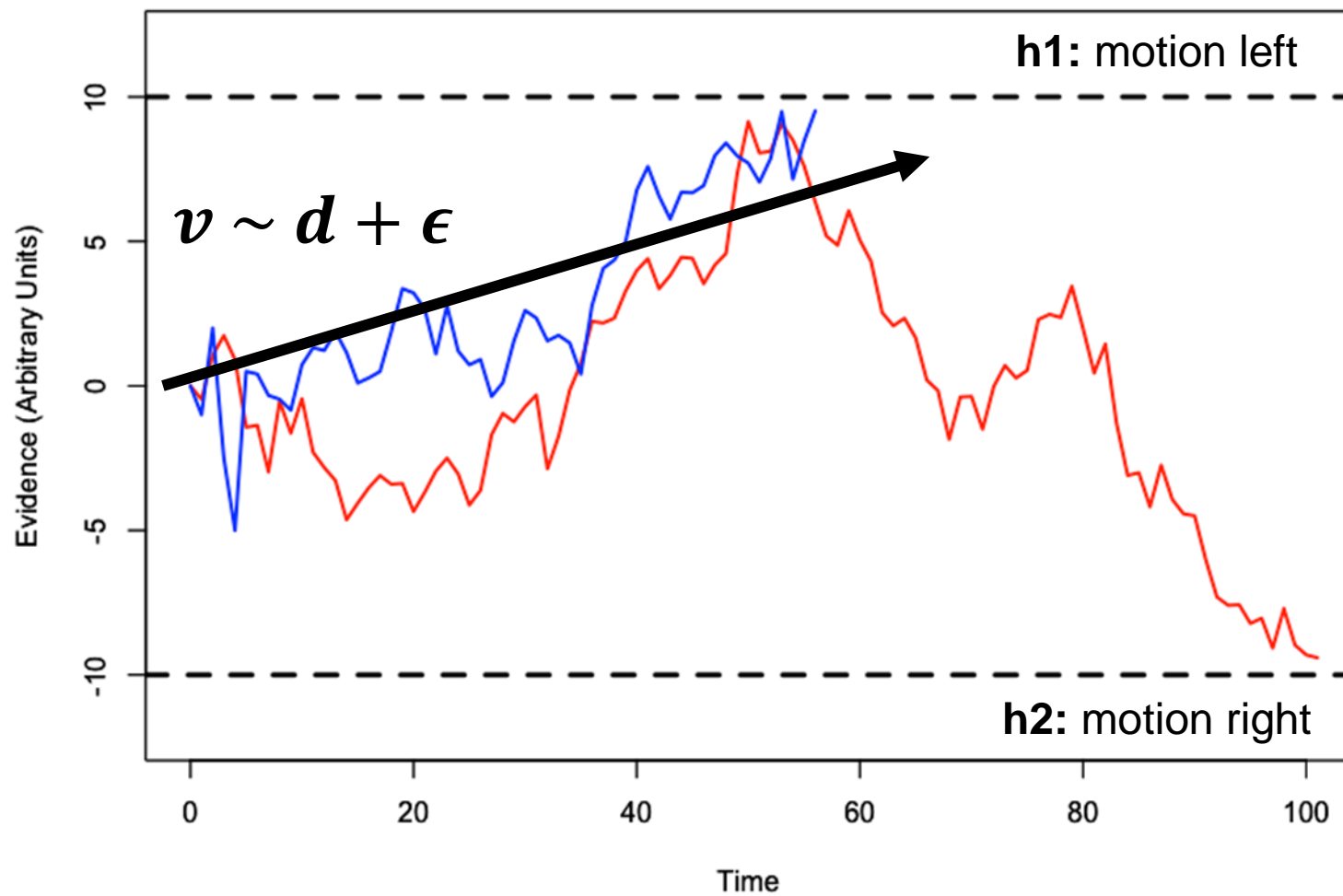
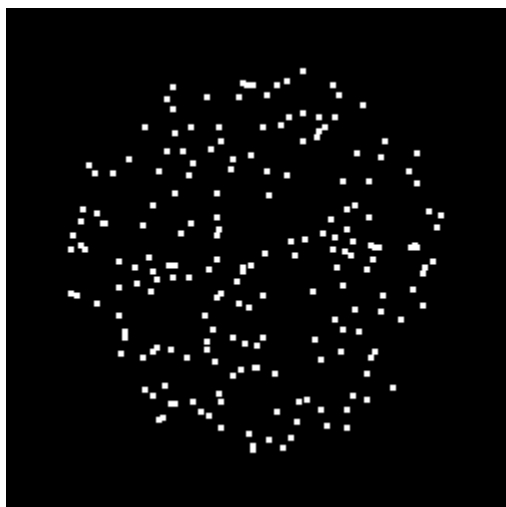
# starting point



# drift rate

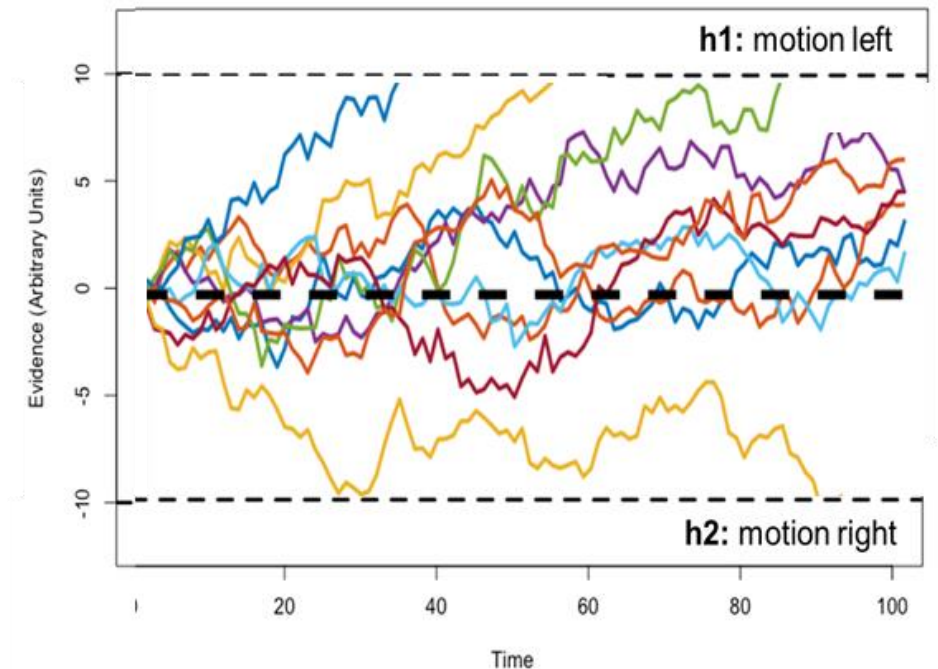


# drift rate

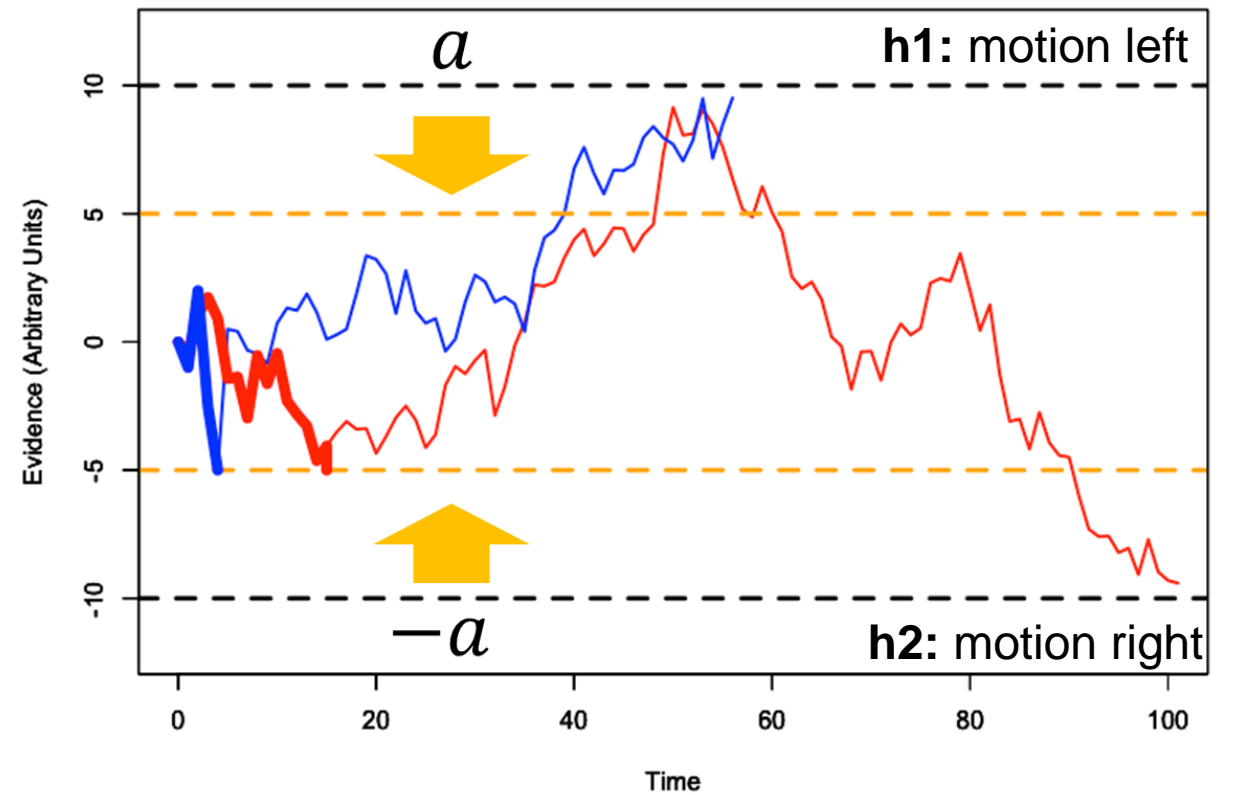
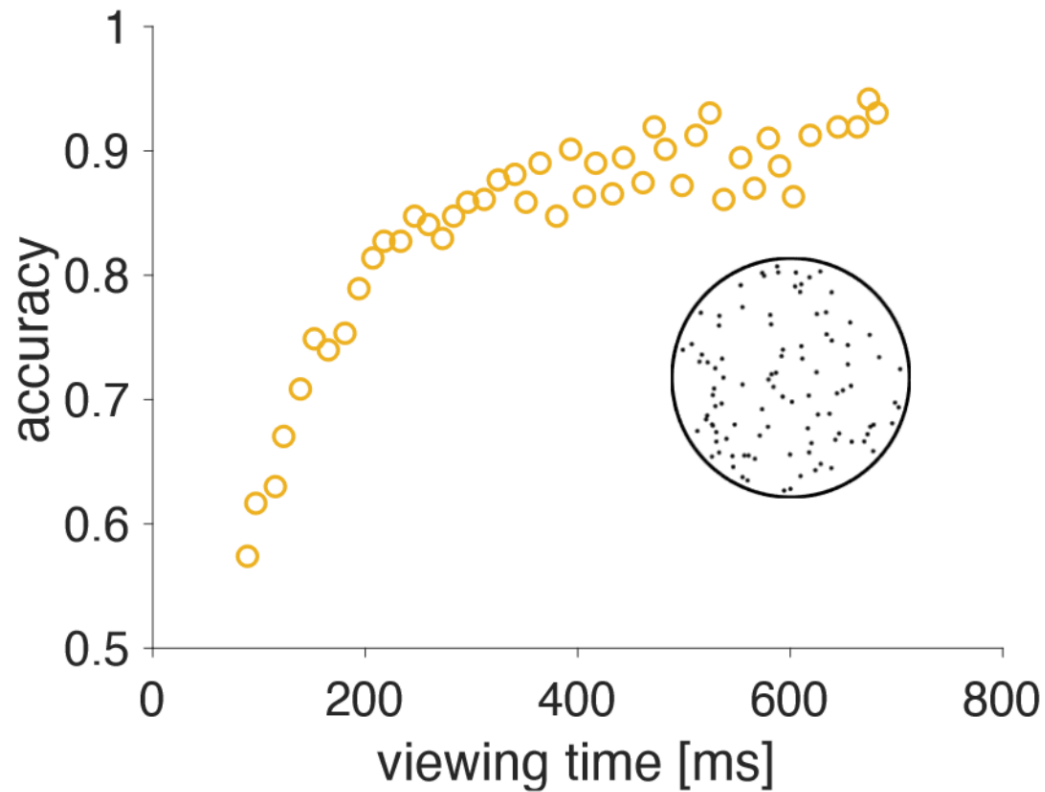


# evidence contains both signal and noise

- **signal**: on average, evidence points in the correct direction
- **noise**: randomness in the stimulus and the brain
- Over time, the accumulated evidence **drifts** (signal) and **diffuses** (noise) in the correct direction
- Because noise is random, every trial has a different trajectory

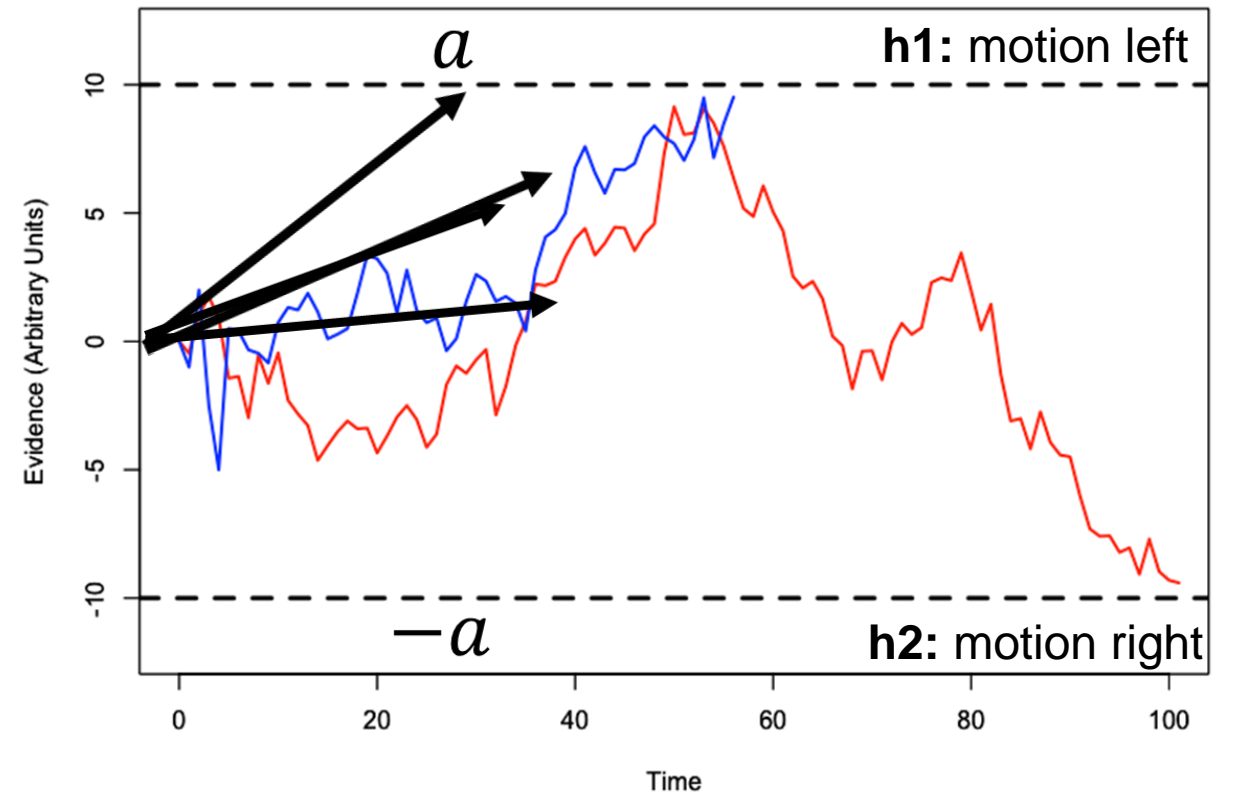
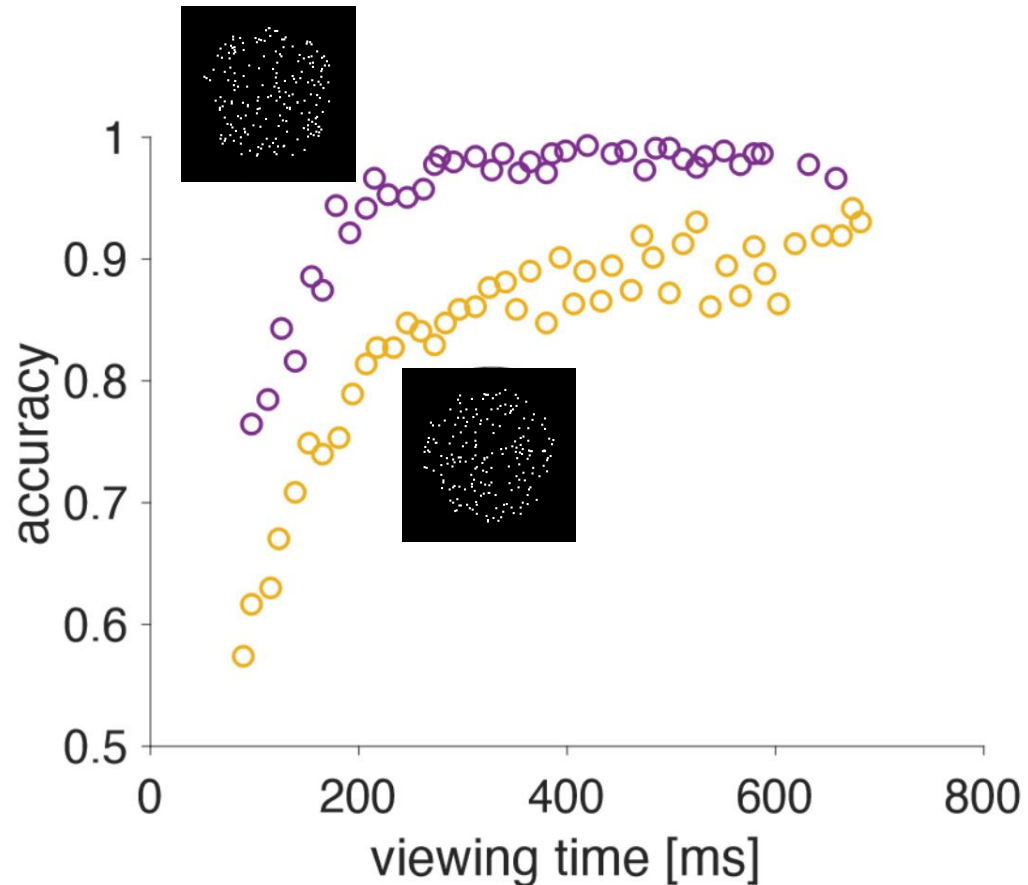


# decreasing viewing time decreases accuracy



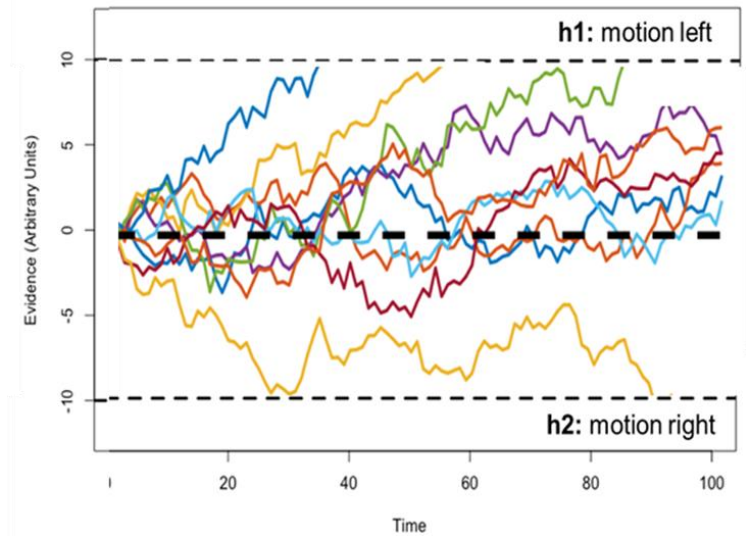


# increasing drift rate increases accuracy



# non-decision time

## Decision time ( $DT$ )



Response  
time

=

Sensory  
delay

+

+

Motor  
delay

Non-decision time  
( $T_0$ )

# stochastic equation

- The stochastic differential equation for evidence accumulation:

Change in evidence  
at time  $t$

drift

diffusion

$$\overbrace{dE(t)}^{\text{Change in evidence at time } t} = \overbrace{vdt}^{\text{drift}} + \overbrace{cdW(t)}^{\text{diffusion}}$$

signal

noise

- Evidence is integrated over time, starting at an initial bias  $x_0$
- Accumulation is terminated when evidence crosses the threshold at  $a$  or  $-a$
- Response time is  $T_0 + DT$

# parameters

- non-decision time  $t_0$
- starting point bias  $x_0$
- drift rate (signal-to-noise ratio)  $v$
- threshold  $a$
- noise  $c$ 
  - In practice, often set to 1 to .1
- variability parameters  $sv, sz, st$ 
  - Across-trial fluctuations stimuli and physiological states

# what have we learned so far?

- what cognitive processes do the DDM parameters map onto?
  - **threshold, drift rate, starting point, non-decision time**
- in what sorts of tasks would the DDM be a useful tool?

# analytic expressions

$$P(\text{Left}) = \frac{1}{1 + \exp(2av)} - \frac{1 - \exp(-2x_0v)}{\exp(2av) - \exp(-2av)}$$

$$\text{RT} = t_0 + \frac{a}{v} \tanh(av) + \frac{a}{v} \times \frac{2(1 - \exp(-2x_0v))}{\exp(2av) - \exp(-2av)} - \frac{x_0}{v}$$

- Useful for visualizing results
- Calculate the reward rate (reward per unit of time)
- Equates to softmax equation for value-based choice

# application to value-based decisions

- Value-based decisions: decisions where **each option** have **different values**
- Two-alternative case:
  - Choose between option 1 with value  $R_1$  and option 2 with value  $R_2$
  - Connect to DDM by setting the drift rate proportional to difference in value

$$v = d(R_1 - R_2) + \varepsilon = d\Delta R + \varepsilon$$

# application to value-based decisions

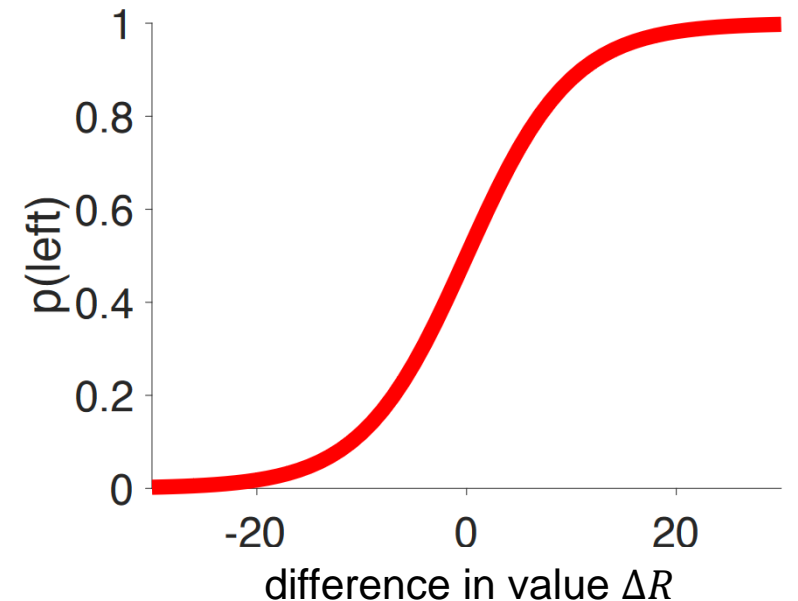
- Choice probabilities

$$p(\text{left}) = \frac{1}{1 + \exp(2ad\Delta R)} - \frac{1 - \exp(-2x_0d\Delta R)}{\exp(2ad\Delta R) - \exp(-2ad\Delta R)}$$

- Special case with unbiased starting point ( $x_0 = 0$ )

$$p(\text{left}) = \frac{1}{1 + \exp(2ad\Delta R)}$$

- This is the **softmax probability function**!





# softmax :: DDM connection

- Compare the two:

$$\text{DDM: } p(\text{left}) = \frac{1}{1 + \exp(2ad\Delta R)}$$

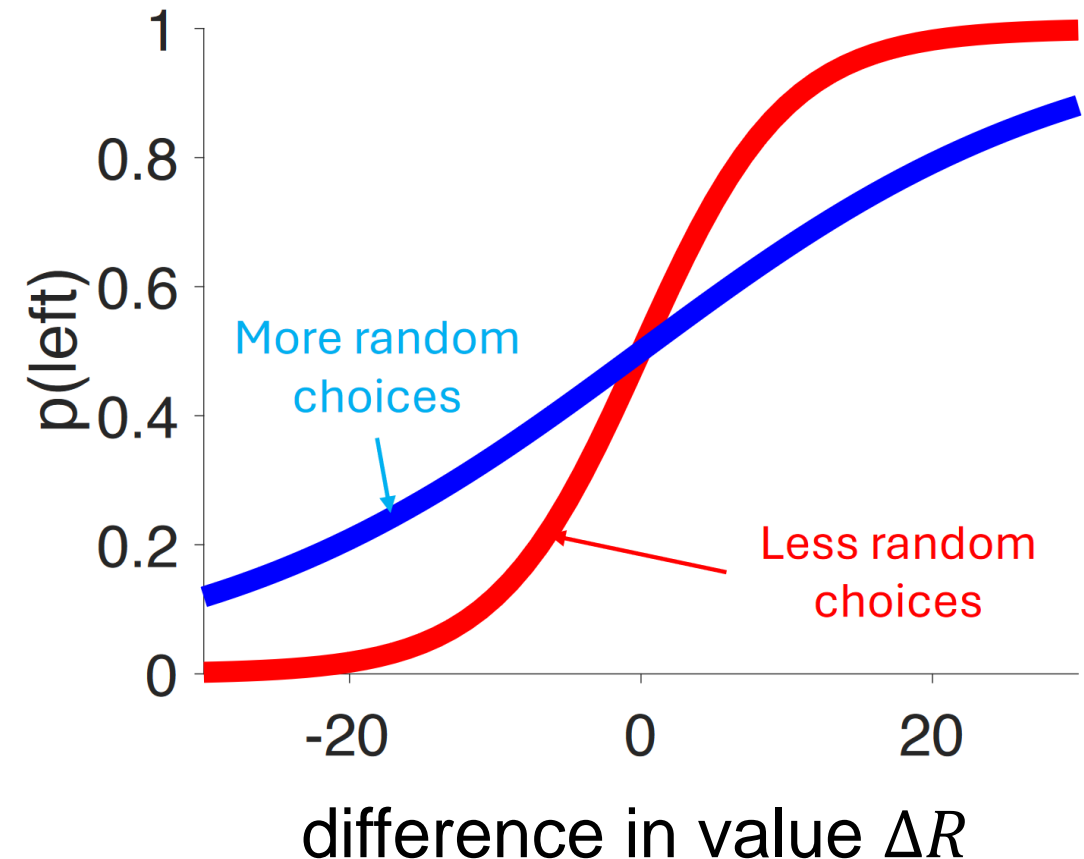
$$\text{softmax: } p(\text{left}) = \frac{1}{1 + \exp(2\beta\Delta R)}$$

- Softmax's inverse temperature parameter ( $\beta$ ) is controlled by two DDM parameters: threshold ( $a$ ) and signal-to-noise ratio ( $d$ )

$$\beta = 2ad$$

# softmax :: DDM connection

- In the DDM, stochasticity in choice can be generated by:
  - Reduced signal-to-noise ratio ( $d$ )
  - Lower threshold ( $a$ )
- Different mechanisms cannot be distinguished by choices alone



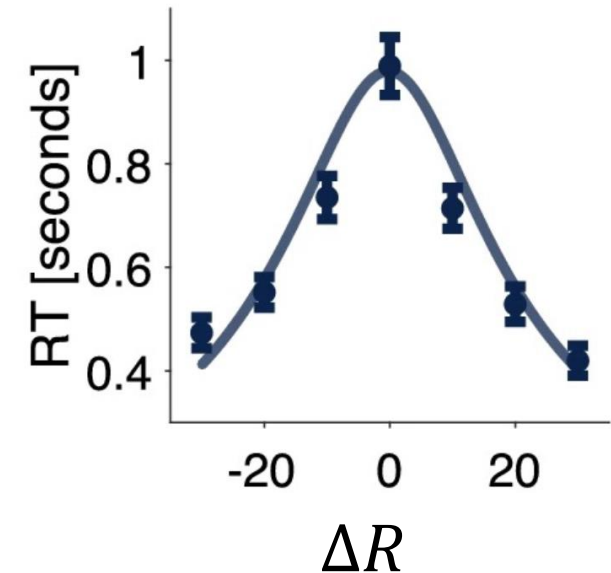
# Response times in the value-based DDM

- Response time formula

$$RT = t_0 + \frac{a}{\Delta R} \tanh(a\Delta R) + \frac{a}{\Delta R} \times \frac{2(1 - \exp(-2x_0\Delta R))}{\exp(2a\Delta R) - \exp(-2a\Delta R)} - x_0\Delta R$$

- Special case with unbiased starting bias  $x_0 = 0$

$$RT = t_0 + \frac{a}{\Delta R} \tanh(a\Delta R)$$



# Response times in the value-based DDM

- Changes to drift rate and threshold have **opposite** effects on response times

# Value-based DDM Summary

- Drift rate is proportional to difference between options
- Approximates softmax choice probabilities when initial bias is set to 0
- Stochasticity in choice is influenced by two mechanisms
  - Drift rate
  - Threshold
- These mechanisms **can only** be distinguished using response times

# reflection

- what did you already know?
- what have you learned so far?
- what is still confusing?

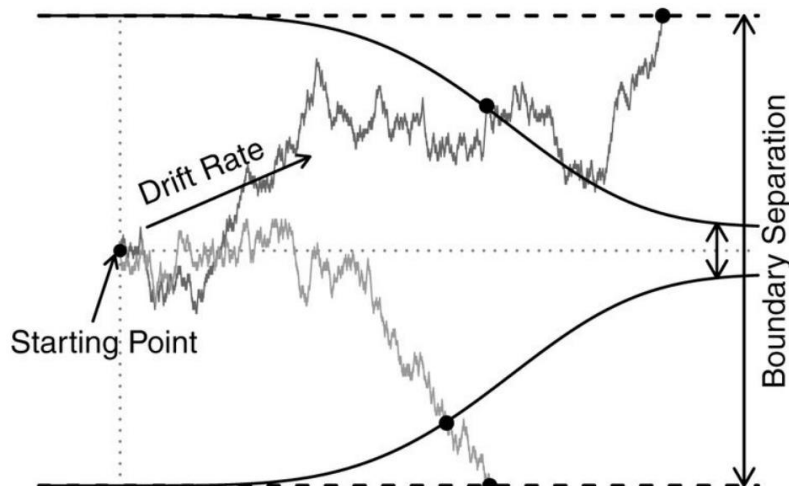
# when can we use the DDM?

- only **two options**
- task involves **relative evidence**
- there is **perfect inhibition**
- there is no **leakage** of information
- process is **continuous** in time
- process is **single-stage**

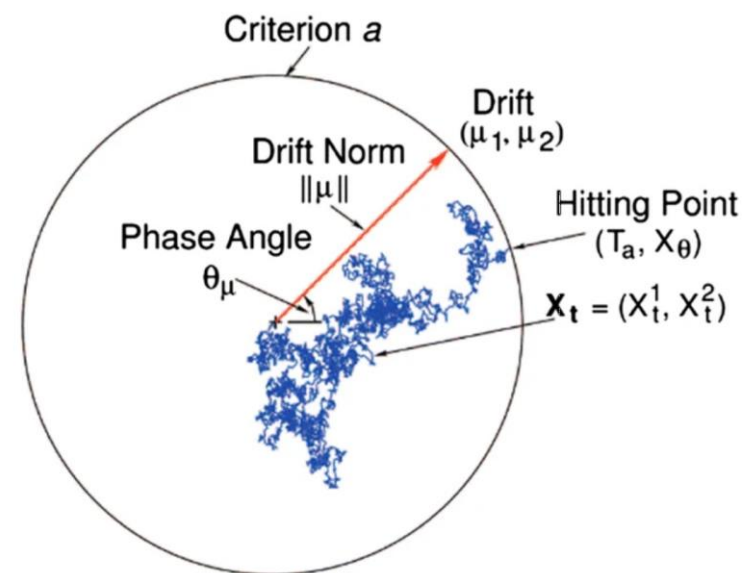
otherwise: Leaky Competing Accumulator Model, Gaze-Weighted Accumulator Model, Linear Ballistic Accumulator Model, Piecewise Diffusion Model, Racing Diffusion Model, Circular Diffusion Model, etc.

# Variations of the DDM

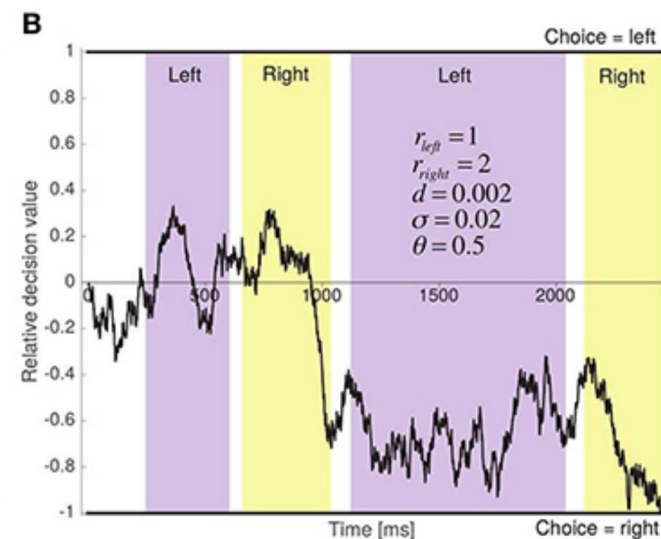
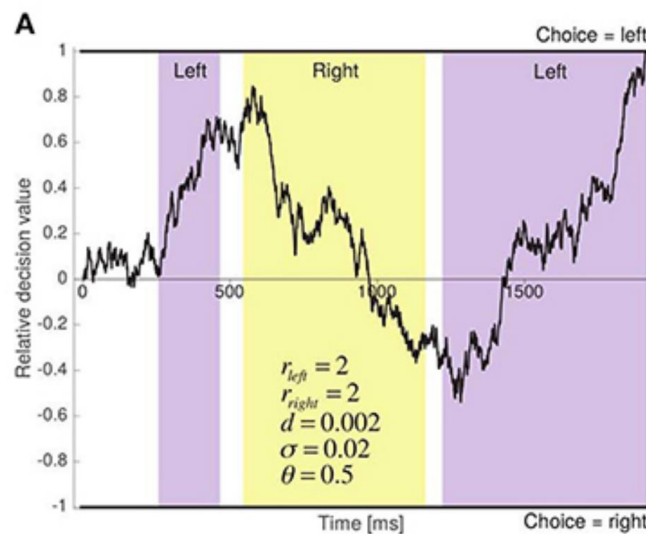
## Collapsing bounds



## Circular diffusion model



## Attentional drift-diffusion model





# Variations of the DDM

- Reinforcement learning
  - RLDDM (Fontanesi et al., 2019)

$$v = m(Q_{correct} - Q_{incorrect})$$

$$v = \frac{2v_{max}}{1 + \exp(m(Q_{correct} - Q_{incorrect}))} - v_{max}$$

- RLLBA (McDougle & Collins, 2021)

$$v = mQ_i$$

- RLARDM (Miletic et al., 2021)

$$v_1 = V_0 + w_d(Q_1 - Q_2) + w_s(Q_1 + Q_2)$$

$$v_2 = V_0 + w_d(Q_2 - Q_1) + w_s(Q_1 + Q_2)$$

# essential bibliography

- **History of the DDM and theory on how the brain might implement it.** Gold, J. I. & Shadlen, M. N. (2002). Banburismus and the Brain: Decoding the relationship between sensory stimuli, decisions, and reward. *Neuron*, 36(2), 299-308
- **Understanding the role of the different parameters and how to fit the DDM to behavioral data:** Ratcliff, R., & McKoon, G. (2008). The diffusion decision model: theory and data for two-choice decision tasks. *Neural computation*, 20(4), 873-922.
- **Understanding the relationship between the DDM and neuropsychological data:** Ratcliff, R., Smith, P. L., Brown, S. D., & McKoon, G. (2016). Diffusion Decision Model: Current Issues and History. *Trends in cognitive sciences*, 20(4), 260-281.

# software for parameter estimation

- Python
  - HDDM/HSSM
  - rISSM
  - GLAMbox
  - PyDDM
- R
  - **RJAGS**
  - RStan/BRMS
- Julia
  - SequentialSamplingModels.jl

# Hierarchical Bayesian Estimation

Models individual-level parameters within a group structure

## Key components

- Group-level parameters (hyperparameters): capture overall trends
- Individual-level parameters: capture individual differences

## Advantages

- Combines individual- and group-level information to produce accurate estimates
- Useful when data are sparse or noisy at individual level

# JAGS (Just Another Gibbs Sampler)

JAGS is a software tool for Bayesian inference using Markov Chain Monte Carlo (MCMC) sampling

## Why JAGS?

- Flexible framework for Bayesian modeling
- Can handle complex models and multiple distributions
- Easy to use in R via *runjags* package

# JAGS (Just Another Gibbs Sampler)

How it works:

- Define the model in separate model file
  - Likelihood
  - Priors
  - Hierarchical structure
- Run MCMC sampling
  - Initialize distributions
  - Burn-in samples
  - Sample from the posterior

# Workflow overview

## **Step 1: Define the model**

write model in JAGS syntax (specify likelihood, priors, hierarchical structure)

# Workflow overview

**Step 1: Define the model**

**Step 2: Load data in R**

prepare dataset and ensure it is in a format that can easily be processed by JAGS (*list* format in R)



# Workflow overview

**Step 1: Define the model**

**Step 2: Load data in R**

**Step 3: Compile and run**

use *rjags* to compile and run MCMC sampling

# Workflow overview

**Step 1: Define the model**

**Step 2: Load data in R**

**Step 3: Compile and run**

**Step 4: Assess convergence**

use diagnostics such as trace plots, Gelman-Rubin statistic (R-hat), and effective sample size

# Workflow overview

**Step 1: Define the model**

**Step 2: Load data in R**

**Step 3: Compile and run**

**Step 4: Assess convergence**

**Step 5: Summarize posterior distributions**

extract and summarize posterior estimates (e.g., means, credible intervals)

# Workflow overview

**Step 1: Define the model**

**Step 2: Load data in R**

**Step 3: Compile and run**

**Step 4: Assess convergence**

**Step 5: Summarize posterior distributions**

**Step 6: Interpret results**

interpret the posterior distribution to make inferences

# Workflow overview

**Step 1: Define the model**

**Step 2: Load data in R**

**Step 3: Compile and run**

**Step 4: Assess convergence**

**Step 5: Summarize posterior distributions**

**Step 6: Interpret results**

**Step 7: Model comparisons**

generate alternative model specifications and compare using model fit metrics (e.g., DIC, WAIC)

# Workflow overview

**Step 1: Define the model**

**Step 2: Load data in R**

**Step 3: Compile and run**

**Step 4: Assess convergence**

**Step 5: Summarize posterior distributions**

**Step 6: Interpret results**

**Step 7: Model comparisons**

**Step 8: Posterior predictive checks**

simulate data and compare to empirical data

# Workflow overview

**Step 1: Define the model \*\*\***

**Step 2: Load data in R \*\*\***

**Step 3: Compile and run \*\*\***

**Step 4: Assess convergence \*\*\***

**Step 5: Summarize posterior distributions \*\*\***

**Step 6: Interpret results \*\*\***

**Step 7: Model comparisons**

**Step 8: Posterior predictive checks**

# DDM estimation with JAGS

## Downloads

- JAGS: <https://sourceforge.net/projects/mcmc-jags/files/JAGS/4.x/>
- JAGS-WIENER: <https://github.com/yeagle/jags-wiener>
- R-TOOLS: <https://cran.r-project.org/bin/windows/Rtools/>



additional resources