AFTER DETERRENCE: EXPLAINING CONFLICT SHORT OF WAR

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Motivation



Puzzle

- What is gray zone conflict?
- Why is it pursued?
- How should the US respond?

Point

Gray zone conflict occurs when militarily capable conflict initiators intentionally limit the intensity and capacity with which they conduct military or intelligence operations and the target either does not or cannot escalate the contest

Happens under two conditions:

- 1. Deterrence
 - Disincentivizing causes de-escalation to ordinary competition
- 2. Efficiency
 - Disincentivizing causes escalation to traditional conflict

Goal is to convince you that:

- Although conflict between peace and war isn't new
 - Motivations are
- Theories about changes in how states fight
 - Requires understanding why
- Russian cyber operations are illustrative of motivations for gray zone conflict

Conventional Understanding

Low intensity conflict is "waged by a combination of means, including the use of political, economic, informational, and military instruments...major causes of low intensity conflicts are instability, and lack of political and economic development in the Third World."

President Reagan National Security Strategy (1987)

Wars are limited by:

- Ends (Kissinger 1957, Osgood 1969, Wagner 2000)
- Means (Schultz 1986, Adams 1990, Downie 1992)
- Cost (Snyder 1967, Jervis 1984, Powell 2015)

Conventional Understanding

"a conceptual space between peace and war,

occurring when actors purposefully use single or multiple elements of power to achieve political-security objectives

with activities that are typically ambiguous or cloud attribution

and exceed the threshold of ordinary competition, yet intentionally fall below the level of large-scale direct military conflict,

and threaten US and allied interests by challenging, undermining, or violating international customs, norms, or laws."

- General Votel (January 2017)

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1. Capable actor — distinguishes gray zone from other forms of low-intensity conflict

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2. Choice – strategically-motivated behavior

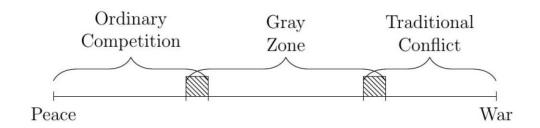
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3. Mutually-preferred – dyadic definition where the target is complicit

1. Capable Actors

		Ends		
		Concessions	Conquest	
Available Means	Few	Limited	Revolutionary	
	Many	Gray Zone	Traditional	

2. Choice



"[a] main consequence of limited war, and potentially a main purpose for engaging in it, is to raise the risk of larger war"

- Schelling, Arms and Influence

We argue powerful actors choose limited war to *lower* the risk of larger war

Deterrence: Gray zone > Ordinary competition > High intensity conflict

Efficiency: Gray zone > High intensity conflict > Ordinary competition

2. Choice

a. <u>Deterrence success</u> – avoids triggering escalation

• The initiator's strategy is a *compromise* between what they do best and what would avoid a retaliate response

b. Efficient choice –initiator's preferred option

• The initiator perceives that it is likely to succeed in the gray zone without unnecessary costs in resource expenditure or losing the benefits of ordinary peacetime competition

3. Mutually Preferred

Nash equilibrium: no incentive to deviate from limited gray zone contest

Initiator perspective

- Avoids retaliation or unnecessary costs

Target perspective

- Avoids having to retaliate and risk open escalation

Responding to Gray Zone

Ask 'why was a gray zone strategy chosen?'

Raising the cost of gray zone changes initiator's options. What initiator chooses depends on the causal model

Deterrence: Gray zone \geq Ordinary competition \geq High intensity conflict

Efficiency: Gray zone \gtrsim High intensity conflict \gtrsim Ordinary competition

Responding to Gray Zone

Ask 'why was a gray zone strategy chosen?'

- Deterrence model
 - Raising the cost of gray zone conflict decreases the risk of escalation
- Efficiency model
 - Raising the cost of gray zone conflict increases the risk of escalation

Deterrence: Gray zone \geq Ordinary competition \geq High intensity conflict

Efficiency: Gray zone \gtrsim High intensity conflict \gtrsim Ordinary competition

Empirical Examples

- Goal:
 - Investigate military means chosen by capable actor "pulling punches"
 - Motivated by deterrence or efficiency
 - What is effect of target response
- Case studies:
 - Russian cyber campaigns

		Georgia (2008)	Chechnya (1994)	Ukraine (2014)	Estonia (2007)		US (2016)
Deterrent							
Gradient	Distance from DC	6	5	4	3	2	1
	Alliances	(-)	-	(-)	Y	(Y)	Y
	Russia Military Advantage	Y	Y	Y	Y	-	-
	Russia Vital Interest	Y	Y	Y	(-)	-	-
Behavioral Response	Conventional Military	Y	Y	(Y)	-	(Y)	-
	Paramilitary/Covert Ops	Y	Y	Y	(Y)	(Y)	-
	Cyber Disruption	Y	(Y)	Y	Y	Y	(-)
	Information Ops	Y	Y	Y	Y	Y	Y

Legend: Y indicates that factor was present for that case. (Y) means that factor was possibly present, but less so. (-) means that factor was likely not present, but possible. - means the factor was not present for that case. The distance codings are ordinal with 1 being closest to DC.

Contrasting Cases

Georgia (2008)

- Low deterrent gradient
- Full spectrum Russian gray zone operations
- Western reaction prompted escalation by Russia

Estonia (2007)

- High deterrent gradient
- Muted Russian gray zone operations
- Western reaction prompted cyber-defense and Russia "designing around" deterrence

Takeaway

- "Conflict short of war" is an old concept, but "gray zone conflict" requires a new understanding of the type of actor, motivation, and mutual preference
- Gray zone challenges are an inevitable consequence of causes of peace in the 21st century
 - <u>Deterrence (high cost to war)</u>: adversaries are "designing around" successful general deterrence
 - <u>Efficiency (high benefits to peace)</u>: adversaries can be revisionist and hassle without triggering a loss of cooperation
- Reaction to disincentivizing gray zone conflict is a function of these factors