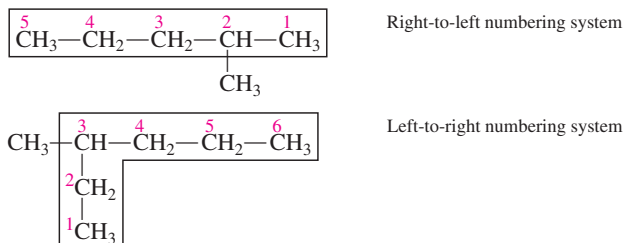


Additional guidelines for numbering carbon atom chains:

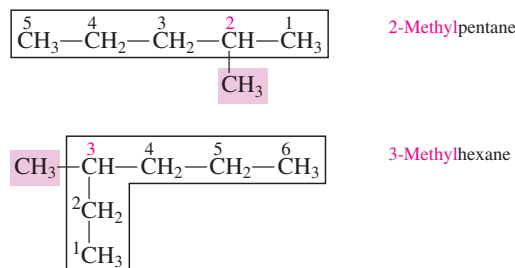
1. If both ends of the chain have a substituent the same distance in, number from the end closest to the second-encountered substituent.
2. If there are substituents equidistant from each end of the chain and there is no third substituent to use as the “tie-breaker,” begin numbering at the end nearest the substituent that has alphabetical priority—that is, the substituent whose name occurs first in the alphabet.

**Rule 2:** Number the carbon atoms in the parent chain from the end of the chain nearest a substituent (alkyl group).

There always are two ways to number the chain (either from left to right or from right to left). This rule gives the first-encountered alkyl group the lowest possible number.

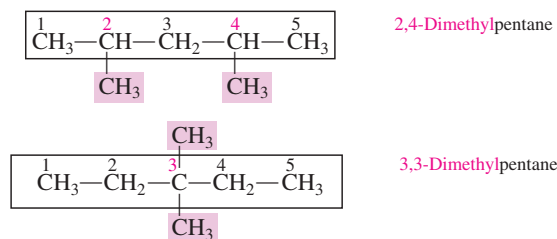


**Rule 3:** If only one alkyl group is present, name and locate it (by number), and prefix the number and name to that of the parent carbon chain.



Note that the name is written as one word, with a hyphen between the number (location) and the name of the alkyl group.

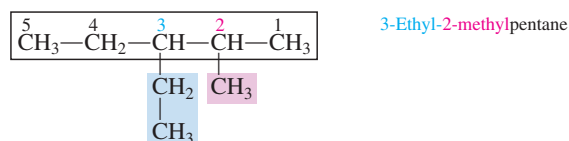
**Rule 4:** If two or more of the same kind of alkyl group are present in a molecule, indicate the number with a Greek numerical prefix (*di-*, *tri-*, *tetra-*, *penta-*, and so forth). In addition, a number specifying the location of each identical group must be included. These position numbers, separated by commas, precede the numerical prefix. Numbers are separated from words by hyphens.



There must be as many numbers as there are alkyl groups in the IUPAC name of a branched-chain alkane.

Note that the numerical prefix *di-* must always be accompanied by two numbers, *tri-* by three, and so on, even if the same number is written twice, as in 3,3-dimethylpentane.

**Rule 5:** When two kinds of alkyl groups are present on the same carbon chain, number each group separately, and list the names of the alkyl groups in alphabetical order.



Note that ethyl is named first in accordance with the alphabetical rule.