Matt Underation

11-6-2020

Question 3

My favorite language is C# and I have been programming in it for quite some time now. However, after having learned a few other languages on top of it (C++, Javascript, Python), I have found myself quite annoyed with the Static-typed programming style of C#. While C# is far better than C++ at making things more simplified (such as memory allocation), I believe that C# still feels somewhat aged when compared to new newer and more Dynamic-typed languages. It is a nice quality of life change t able to adjust the data type of a variable during runtime. It makes things like rapid prototyping or coding speed much faster and removes the unnecessary burden of enforcing types. I still love C# and would choose it over any other language, but this is just a minor issue that continues to bug me when jumping between other programming languages.