



## Artificial Intelligence in Predictive Health and Laboratory Research

Somdatta Goswami Civil and Systems Engineering Johns Hopkins University Rosy Joshi-Mukherjee School of Pharmacy Notre Dame of Maryland University

#### **Exciting Recent Developments!**

Cute owl professor writing drug names on a computer, photorealistic style.

DALL.E 2



Write a Drug Interaction Checker code to check if two drugs interact with each other using a small predefined list of known interactions.

```
ChatGPT
python
# Predefined list of drug interactions (very simplified)
interactions = {
    ("aspirin", "warfarin"): "Increased risk of bleeding.",
    ("ibuprofen", "lisinopril"): "May reduce kidney function.",
    ("metformin", "alcohol"): "Risk of lactic acidosis."
# Get input from user
drug1 = input("Enter the first drug: ").lower()
drug2 = input("Enter the second drug: ").lower()
# Check both orders (aspirin + warfarin or warfarin + aspirin)
if (drug1, drug2) in interactions:
    print(" ! Interaction Warning:", interactions[(drug1, drug2)])
elif (drug2, drug1) in interactions:
    print(" ! Interaction Warning:", interactions[(drug2, drug1)])
else:
    print("

No known interactions between these drugs.")
```

#### **Exciting Recent Developments!**

Cute owl professor writing drug names on a computer, photorealistic style.

DALL.E 2



# Predefined list of drug interactions (very simplified)
interactions = {
 ("aspirin", "warfarin"): "Increased risk of bleeding.",
 ("iburrefen", "lisinopril"): "by reduce kidney function.".

What do these all have in common?

code to check if two drugs interact with each other using a small predefined list of known interactions.

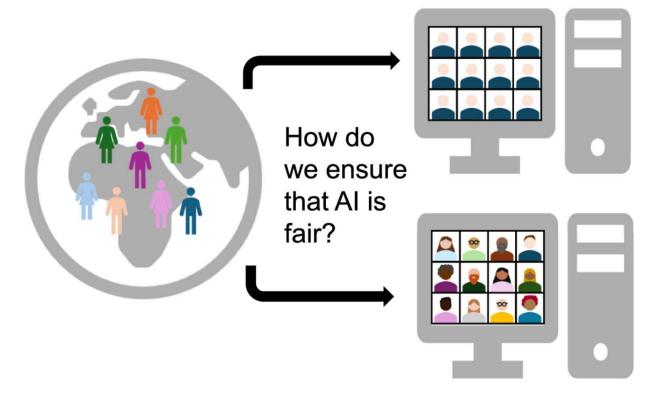
ChatGPT coding: Write a Drug IntMachiner Learning...

# Get input from user drug1 = input("Enter the drug2 = input(

```
# Get input from user
drug1 = input("Enter the first drug: ").lower()
drug2 = input("Enter the second drug: ").lower()

# Check both orders (aspirin + warfarin or warfarin + aspirin)
if (drug1, drug2) in interactions:
    print("    Interaction Warning:", interactions[(drug1, drug2)])
elif (drug2, drug1) in interactions:
    print("    Interaction Warning:", interactions[(drug2, drug1)])
else:
    print("    No known interactions between these drugs.")
```

#### **Worrisome Recent Development**



Artificial intelligence / Machine learning

# Training a single Al model can emit as much carbon as five cars in their lifetimes

Deep learning has a terrible carbon footprint.

by **Karen Hao** 

Need for Efficient AI Models

Fairness in AI for healthcare

June 6, 2019

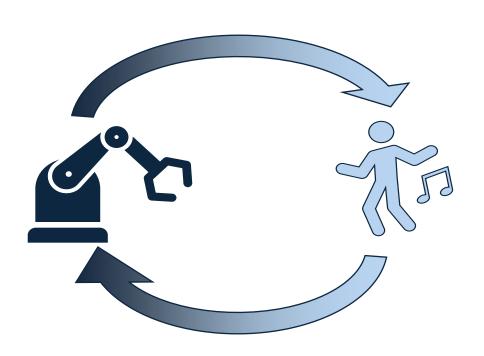
## Worrisome Recent Development Training a single Al model What do these all have in common? Machine Learning...

#### **Our Goals in this Course**

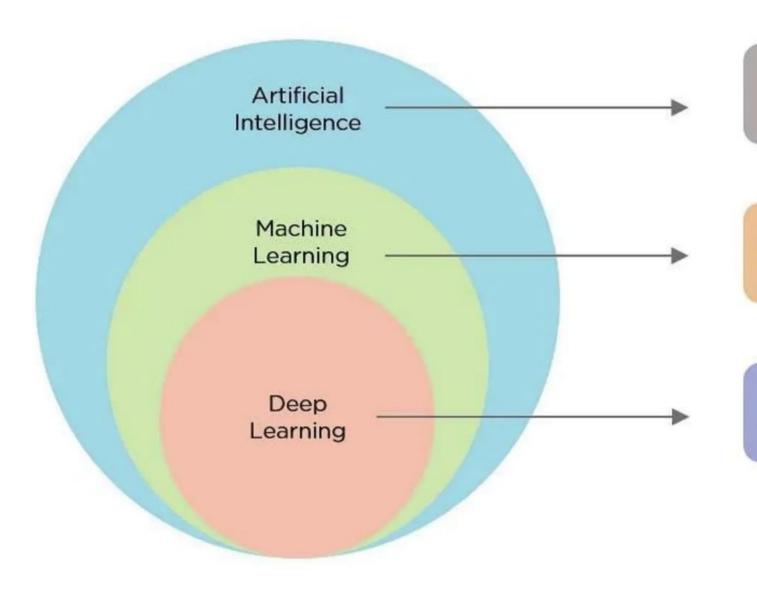
- Understand the core high-level ideas that lead to the success of machine learning-based methods.
- Gain hands-on experience implementing deep learning models for solving problems in pharmacy/healthcare.

## **Human Vs Machine Learning**

#### Relaxed Alertness



Human	Machine	
Rest and Digest	Training	
Fight-or-flight	Prediction	



Ability of a machine to imitate intelligent human behavior

Application of AI that allows a system to automatically learn and improve from experience

Application of Machine Learning that uses complex algorithms and deep neural nets to train a model

#### **Beginning of Artificial Intelligence**

Computers are made in part to complete human tasks



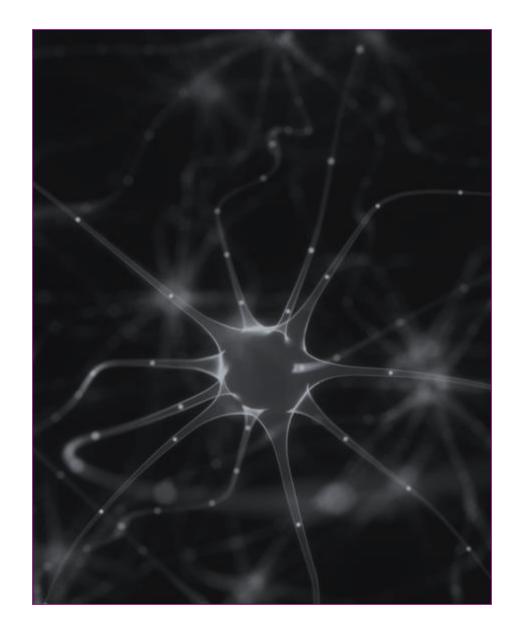
Early on, generalized intelligence looked possible



Turned out to be harder than expected

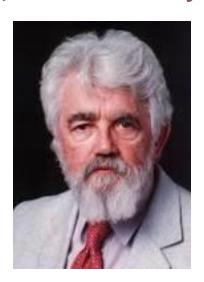
#### **Early Neural Networks**

- Inspired by biology
- Created in the 1950's
- Outclassed by Von Neumann Architecture

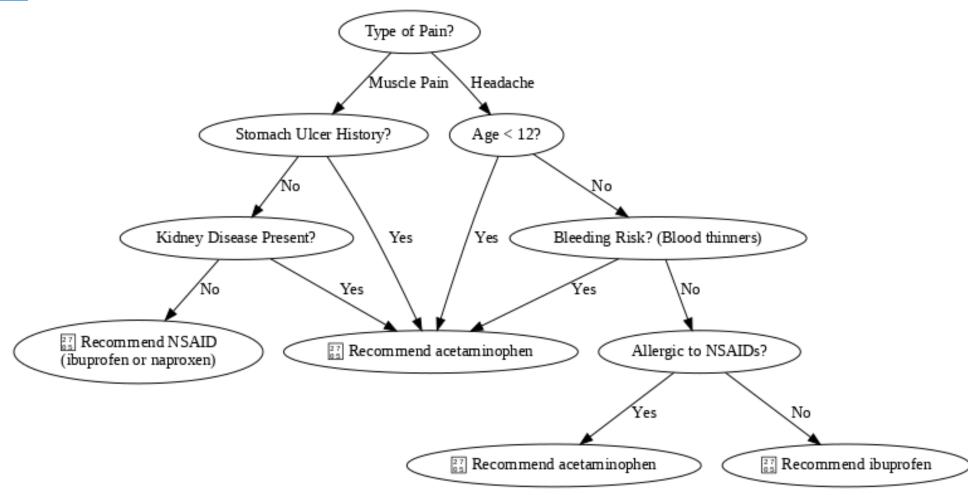


#### Artificial Intelligence

"AI is ... the science and engineering of making intelligent machines." - John McCarthy



#### Symbolic Artificial Intelligence



Symbolic AI: Based on high-level representations of problem, logic, and search.

## Symbolic AI



Highly complex

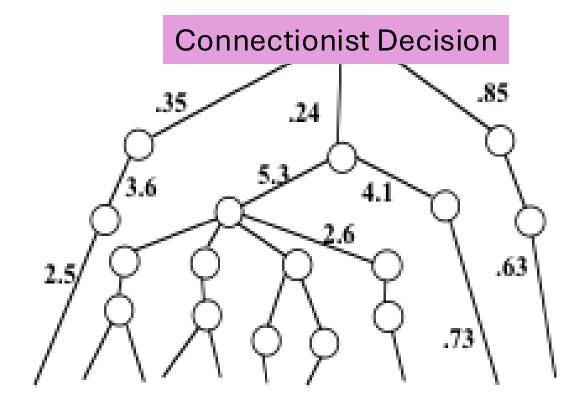


Programmed by hundreds of engineers



Rigorous programming of many rules

#### Connectionist Artificial Intelligence



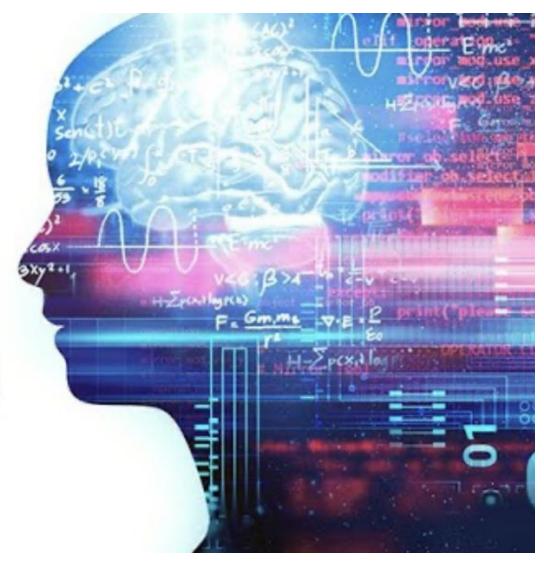
Using Artificial Neural Networks to build intelligent machines.

#### **How Do Children Learn?**



- Expose them to lots of data
- Give them the "correct answer"
- They will pick up the important patterns on their own

DEEP LEARNING Revolution



#### **Data**

- Networks need a lot of information to learn from.
- The digital era and the internet has supplied that data.



#### **Computing Power**

Need a way for our artificial "brain" to observe lots of data within a practical amount of time.



#### What is deep learning?





#### Traditional Programming for Building a Classifier



Define a set of rules for classification



Program those rules into the computer



Feed it examples, and the program uses the rules to classify

#### Machine Learning for Building a Classifier



Show model the examples with the answer of how to classify



Model takes guesses, we tell it if it's right or not



Model learns to correctly categorize as it's training. The system learns the rules on its own

## This is a Fundamental Shift



#### When to choose deep learning?

Classic Programming

If rules are clear and straightforward, often better to program it

Deep Learning

If rules are nuanced, complex, difficult to discern, use deep learning

#### **Problem Statement**

#### **Problem: Is this patient at risk for diabetes?**

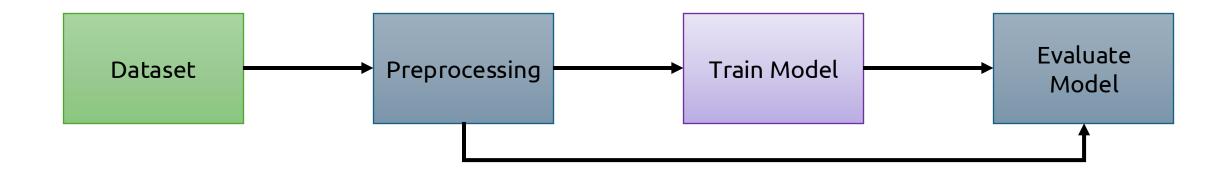
You have data on 1000 patients with just two pieces of information:

- Age
- BMI (Body Mass Index)

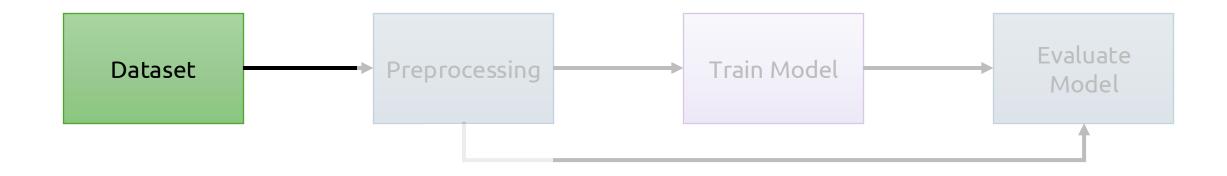
And you know which ones developed diabetes within 5 years.

**The Classification Task:** When a new patient walks in (age 45, BMI 28), predict: Will they develop diabetes? YES, or NO?

## **Machine Learning Pipeline**



## **Machine Learning Pipeline**

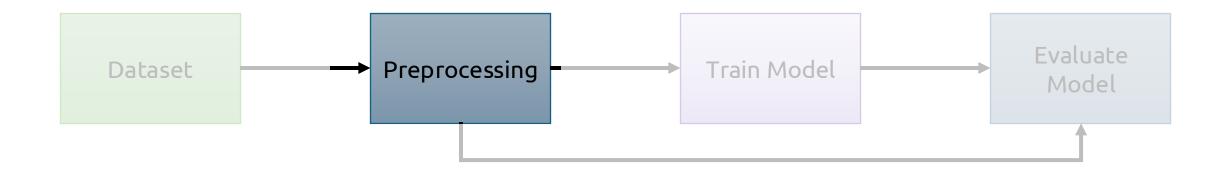


## **Data**

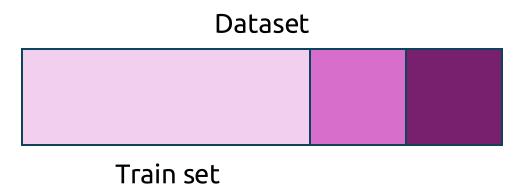
#	Age	ВМІ	Developed Diabetes?
0001	23	22.1	No
0002	34	24.8	No
0003	45	29.3	Yes
0004	28	21.5	No
0005	52	31.2	Yes
0006	38	26.7	No
0007	61	33.8	Yes
•••	•••	•••	
•••	•••	•••	•••
1000	29	23.4	No



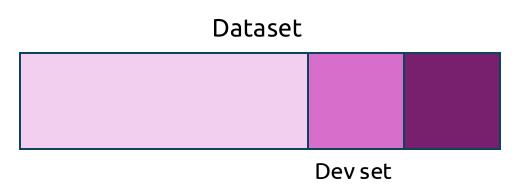
## **Machine Learning Pipeline**



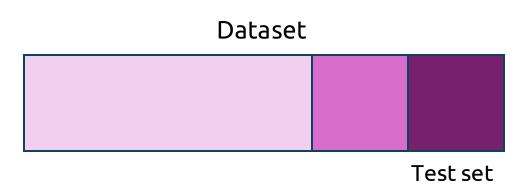
■ *Train set* — used to adjust the parameters of the model



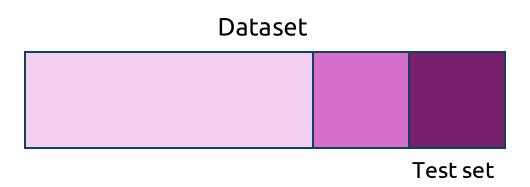
- Train set used to adjust the parameters of the model
- Validation set used to test how well we're doing as we develop
  - Prevents overfitting, something you will learn later!
  - Also known as the development set



- *Train set* used to adjust the parameters of the model
- Validation set used to test how well we're doing as we develop
  - Prevents overfitting, something you will learn later!
- Test set used to evaluate the model once the model is done



- Train set used to adjust the parameters of the model
- Validation set used to test how well we're doing as we develop
  - Prevents overfitting, something you will learn later!
- Test set used to evaluate the model once the model is done

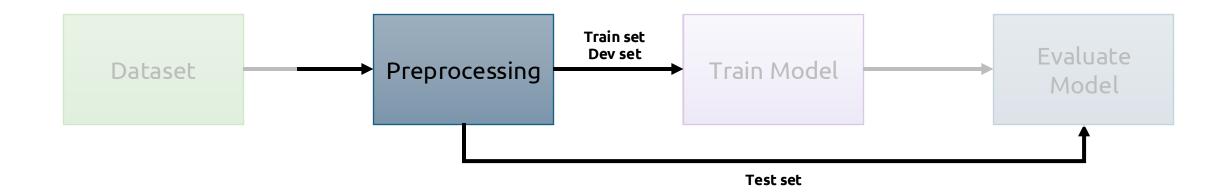


Question: Why do we need a separate test set?

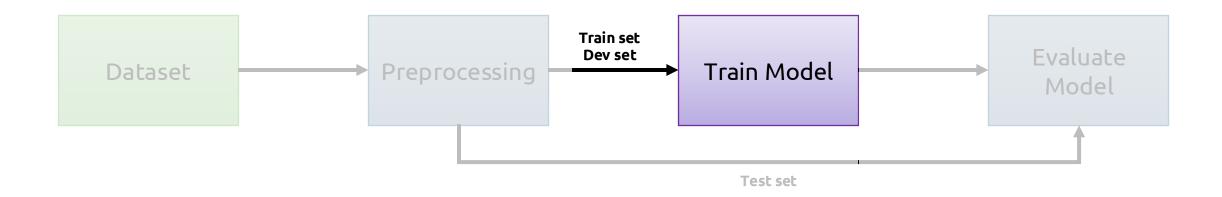
#### For the patient records

- o 800 train records
- 100 validation records
- 100 test records

## **Machine Learning Pipeline**

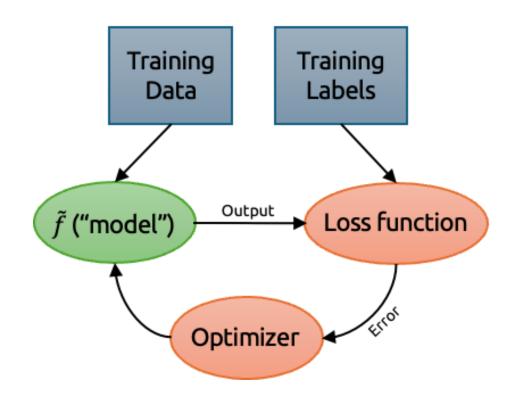


## **Machine Learning Pipeline**



#### **Classification: Problem Setup**

- Each x in our dataset is called an input
  - x is represented by 2 features: [a1, a2].
     a1 = age, a2 is BMI
- Each y in our dataset is called a *label*
  - y is the corresponding answer/classification, one of two possibilities
- We refer to each (x, y) as an **example**
- This is a supervised learning task



## Perceptron: Our first neural network!

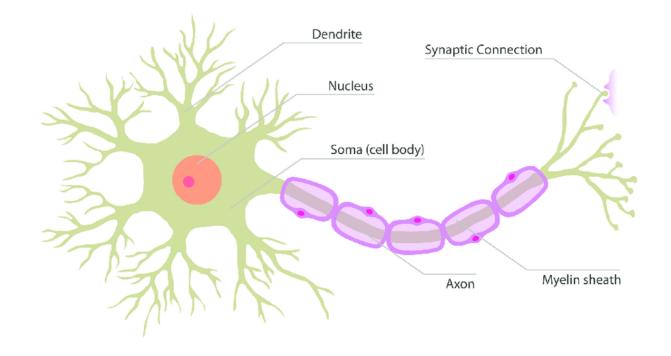
- "An electronic device which was constructed in accordance with biological principles and showed an ability to learn"
- Proposed by Frank Rosenblatt in 1958 (Cornell Aeronautical Laboratory)
- Initially simulated on an IBM 704 computer



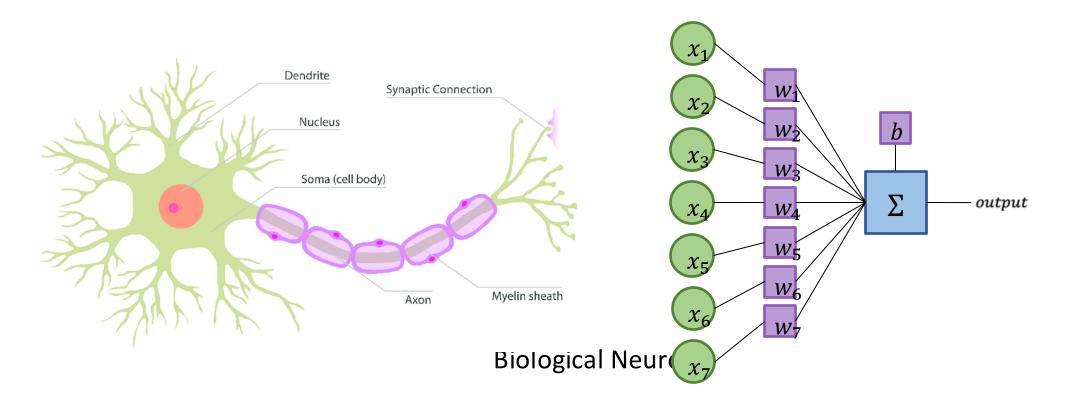


## **Biological motivation**

- Loosely inspired by neurons, basic working unit of the brain
- Serve to transmit information between cells



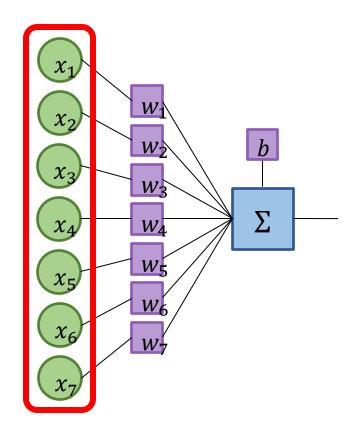
## The Perceptron



Artificial Neuron (Perceptron)

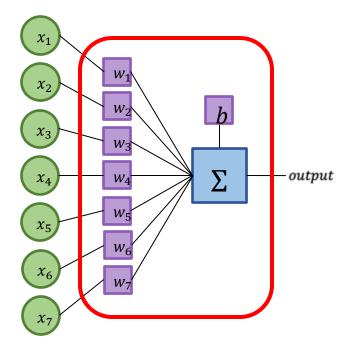
# Input

o Input: a vector of numbers  $\mathbf{x} = [x_1, x_2, \dots x_n]$ 



## **Predicting with a Perceptron**

- 1. Multiply each input  $x_i$  by its corresponding weight  $w_i$ , sum them up.
- 2. Add the bias b



### **Predicting with a Perceptron**

- 1. Multiply each input  $x_i$  by its corresponding weight  $w_i$ , sum them up.
- 2. Add the bias b
- 3. If the result value is greater than 0, return 1, otherwise return 0

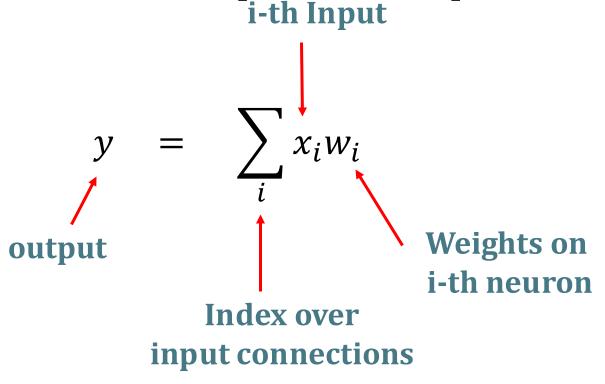
$$f_{\Phi}(x) = \begin{cases} 1, & \text{if } b + \sum_{i=0}^{n} w_i x_i > 0 \\ 0, & \text{otherwise} \end{cases}$$

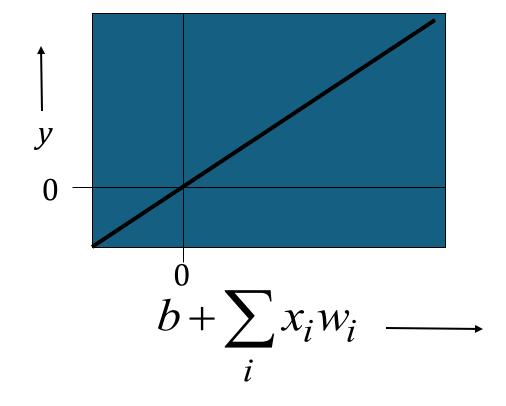
4. As a binary classifier, 1 indicates that x is a member of the class and 0, not a member

### **Linear Neurons**

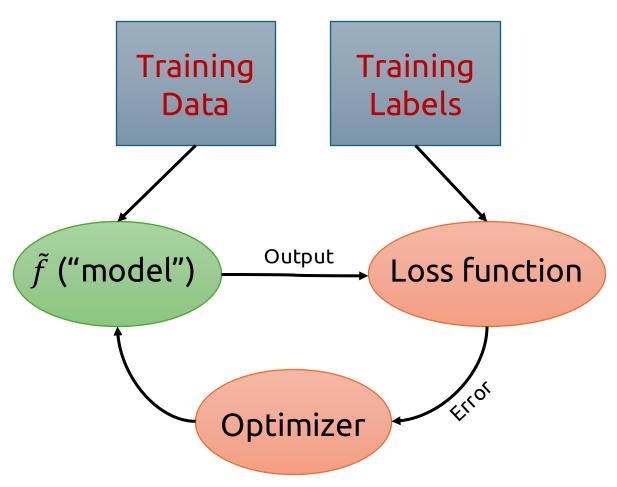
These are simple but computationally limited.

i-th Input



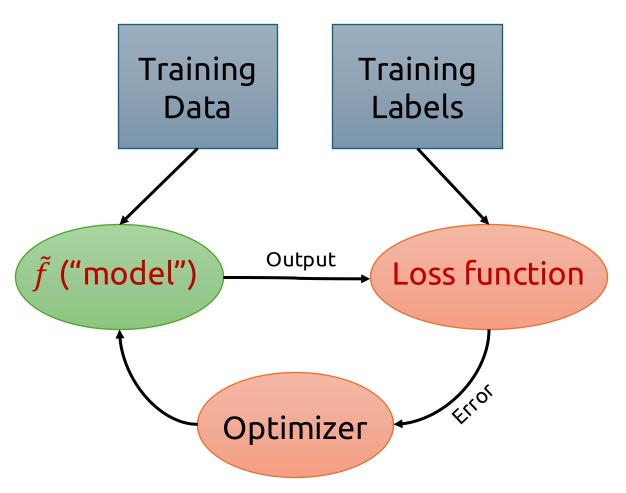


## **Supervised Learning**



Collect training data and labels

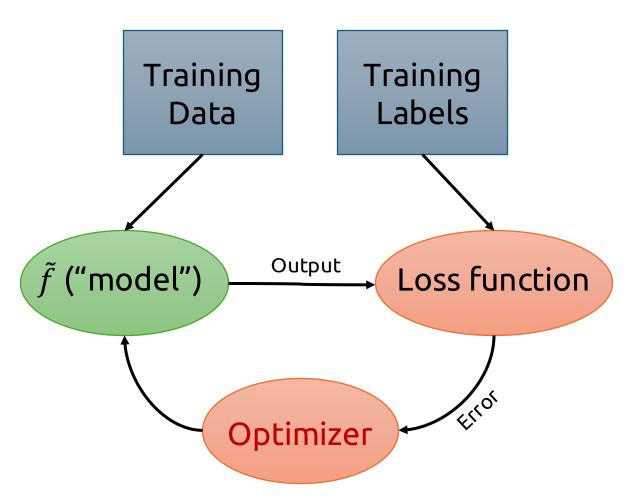
## **Supervised Learning**



Collect training data and labels

Specify hypothesis class  ${\mathcal H}$  and loss function

## **Supervised Learning**

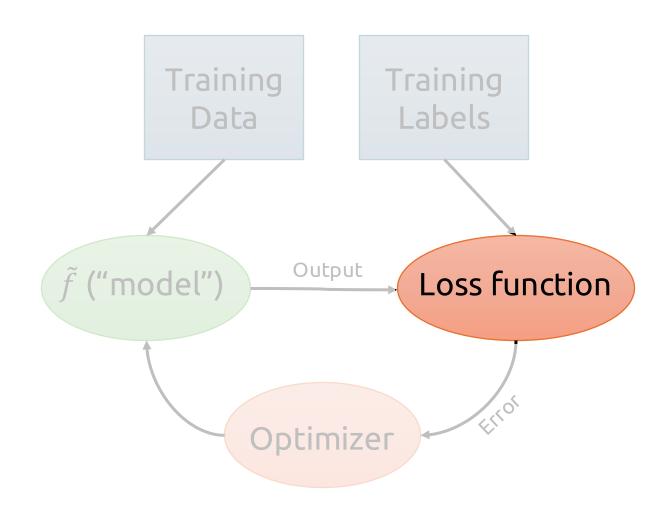


Collect training data and labels

Specify hypothesis class  ${\mathcal H}$  and loss function

Learning: Find  $f \in \mathcal{H}$  that minimizes the *empirical loss* on *training* data

### A Critical Ingredient: Loss function



Loss function: How far f(x) is from y

We want to minimize the loss.

### Loss function – Measure of How Wrong Are We?

Imagine you're a pharmacy student doing clinical rotations. Every time you predict whether a patient will develop diabetes, you're either **right** or **wrong**. But how do we measure "how wrong" the computer is so it can improve?

#### Simple Scoring System

Let's say our algorithm doesn't just say "YES" or "NO" - it gives a **confidence score** between 0 and 1:

- 0.1 = "Very unlikely to get diabetes"
- 0.9 = "Very likely to get diabetes"
- 0.5 = "50-50 chance"

### Loss function – Measure of How Wrong Are We?

#### **Real Example with Our Patients:**

Patient	Age	вмі	Actually Got Diabetes?	Algorithm's Confidence	How Wrong?
John	45	28	YES ✓	0.8 (80% sure YES)	Small error
Mary	32	23	NO ✓	0.2 (20% sure YES)	Small error
Bob	50	30	YES ✓	0.3 (30% sure YES)	BIG ERROR!

#### The Loss Function is Like a Penalty System

Think of it like losing points in a video game:

#### When the algorithm is confident AND correct:

Patient has diabetes, algorithm says 90% chance → Small penalty (like -1 point)

#### When the algorithm is confident BUT wrong:

Patient has diabetes, algorithm says 10% chance → HUGE penalty (like -100 points)

#### When the algorithm is uncertain:

• Patient has diabetes, algorithm says 50% chance → **Medium penalty** (like -20 points)

### Loss function – Measure of How Wrong Are We?

#### **Real Example with Our Patients:**

Patient	Age	ВМІ	Actually Got Diabetes?	Algorithm's Confidence	How Wrong?
John	45	28	YES ✓	0.8 (80% sure YES)	Small error
Mary	32	23	NO ✓	0.2 (20% sure YES)	Small error
Bob	50	30	YES ✓	0.3 (30% sure YES)	BIG ERROR!

The **binary loss function** calculates these penalties mathematically. The algorithm's goal is to **minimize total penalties** across all patients.

**Key insight:** The algorithm doesn't just want to be right - it wants to be **confidently right** and **uncertainly wrong** (rather than confidently wrong).

This is exactly like studying for an exam - you don't just want to know the right answer, you want to be confident when you know it and admit uncertainty when you don't!

### Loss Function in Classification

$$\widehat{L}(f) = -\frac{1}{N} \sum_{i=1}^{N} y_i \cdot log(p(y_i)) + (1 - y_i) \cdot log(1 - p(y_i))$$

 $y_i$  is the **label** (1 for yes to diabetes and 0 for no to diabetes) and  $p(y_i)$  is the predicted **probability of the cases being yes** for all N points.

### **Linear Regression: Optimization**

We want to minimize

$$\widehat{L}(f) = -\frac{1}{N} \sum_{i=1}^{N} y_i \cdot log(p(y_i)) + (1 - y_i) \cdot log(1 - p(y_i))$$

The algorithm to minimize the loss function is called an optimizer.

