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CONSOLE APPLICATION : AFXReader

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AppWizard has created this AFXReader application for you.

This file contains a summary of what you will find in each of the files that

make up your AFXReader application.

AFXReader.dsp

This file (the project file) contains information at the project level and

is used to build a single project or subproject. Other users can share the

project (.dsp) file, but they should export the makefiles locally.

AFXReader.cpp

This is the main application source file.

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Other standard files:

StdAfx.h, StdAfx.cpp

These files are used to build a precompiled header (PCH) file

named AFXReader.pch and a precompiled types file named StdAfx.obj.

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Other notes:

AppWizard uses "TODO:" to indicate parts of the source code you

should add to or customize.

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