ADVANTAGE Class Name Species Career Career Level Career Path Status Hair Height Eyes Age **CHARACTERISTICS** RESILIENCE **EXPERIENCE FATE** WS BS WP Fe1 Fate Ag Dex Int Resilience Resolve Motivation Current Spent Total Fortune Initial Advances **MOVEMENT** Current Walk Run Movement **BASIC SKILLS BASIC SKILLS GROUPED & ADVANCED SKILLS** Skill Characteristic Skill Name Skill Name Characteristic Adv Name Adv Characteristic Adv Art Dex Fel Gossip Fel Athletics Ag Haggle Fel S Bribery Intimidate Fel Charm Intuition WP Fel Charm Animal Leadership S WS Climb Melee (Basic) WP Cool Melee WS Consume Alcohol T Navigation I Outdoor Survival Dodge Ag Int I Drive Ag Perception T Endurance Ride Ag Fel S Entertain Row Gamble Ag Int Stealth **TALENTS AMBITIONS** Times Short Talent Name Description taken Term Long Term **PARTY** Party Name Short Term Ambitions Long Term **Ambitions** Members

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	TRAPPINGS				PSYCHOLOGY					Right arm (or primary arm)	45.79	
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