# 实验 2: TCP

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# 一、实验内容

在实验二中,我们将研究 TCP 协议的行为。为此,我们将分析从你的计算机到远程服务器发送和接收一个 150 KB 的文件(《爱丽丝梦游仙境》的文本)的 TCP 段。具体包括:

- 1、捕获从计算机到远程服务器的批量 TCP 传输
- 2、跟踪包的初步观察
- 3、TCP 基础
- 4、TCP 拥塞控制

## 二、实验操作步骤及结果

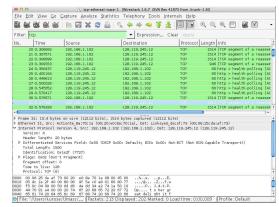
# 1、捕获从计算机到远程服务器的批量 TCP 传输

- ① 浏览器访问 <a href="http://gaia.cs.umass.edu/wireshark-labs/alice.txt">http://gaia.cs.umass.edu/wireshark-labs/alice.txt</a>, 检索《爱丽丝梦游仙境》的 ASCII 副本,将此文件存储在计算机的某个位置。
  - ② 访问

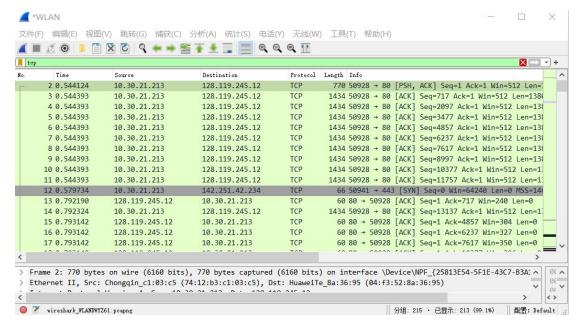
http://gaia.cs.umass.edu/wireshark-labs/TCP-wireshark-file1.html,点击页面中的"选择文件"按钮输入存储的文件的完整路径名。

- ③ 启动 Wireshark, 开始数据包捕获, 使过滤器筛选 TCP 协议的数据包。
- ④ 放回浏览器页面,点击"上传文件"按钮。
- ⑤ 当看到浏览器页面出现上传成功的提示时,停止数据包捕获。

此时 Wireshark 中应该看到:



我的 Wireshark 中显示如下图所示:



## 2、初步观察捕获的 TCP 包

#### (1) 实验步骤

- ① 在浏览器中打开链接,并下载文件:
- http://gaia.cs.umass.edu/wireshark-labs/wireshark-traces.zip
- ② 在 wireshark 中打开解压后文件中的 tcpethereal-trace-1
- ③ 根据 tcpethereal-trace-1 中的内容回答问题。

#### (2) 回答问题

1.What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu? To answer this question, it's probably easiest to select an HTTP message and explore the details of the TCP packet used to carry this HTTP message, using the "details of the selected packet header window" (refer to Figure 2 in the "Getting Started with Wireshark" Lab if you're uncertain about the Wireshark windows.

客户机端IP地址192.168.1.102; TCP端口号为1161。如下图所示:

```
Internet Protocol Version 4, Src: 192.168.1.102 Dst: 128.119.245.12

Transmission Control Protocol, Src Port: 1161. Dst Port: 80, Seq: 0, Len: 0
```

2. What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection?

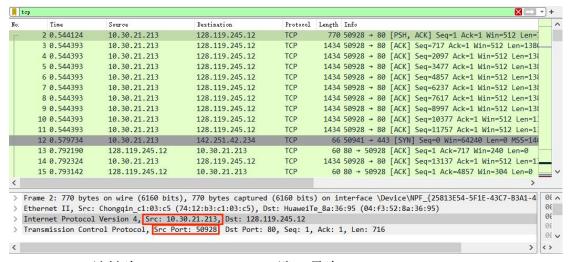
服务器端 IP 地址为 128.119.245.12; TCP 端口号为 80。如下图所示:

```
Internet Protocol Version 4, Src: 192.168.1.102, Dst: 128.119.245.12

Transmission Control Protocol, Src Port: 1161, Dst Port: 80 Seq: 0, Len: 0
```

3. What is the IP address and TCP port number used by your client computer (source) to transfer the file to gaia.cs.umass.edu?

打开刚才保存的捕获上传文件时捕获的 TCP 数据包。如下图所示:



my client IP 地址为 10.30.21.213; TCP 端口号为 50928。

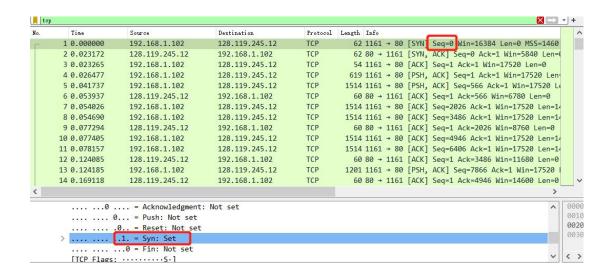
## 3、TCP 基础

#### 回答问题:

4. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What is it in the segment that identifies the segment as a SYN segment?

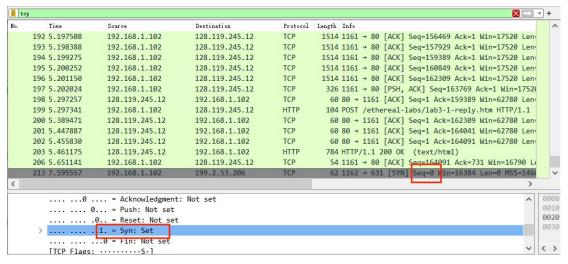
用于启动客户端计算机与 gaia. cs. umass. edu 之间的 TCP 连接的 TCP SYN 段的序列号是 0。这个标志告诉接收端计算机,在建立连接时 SYN 段需要进行确认。当接收计算机确认 SYN 段时,它会向发送方计算机发送一个 SYN / ACK 段,表示可以建立连接。最后,发送方计算机将发送一个 ACK 段作为连接的最后确认。上述过程即为"三次握手"。

SYN 被置为1证明该段位 SYN 段。如下图所示:



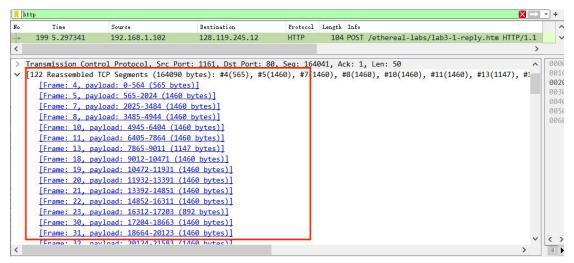
5.What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did gaia.cs.umass.edu determine that value? What is it in the segment that identifies the segment as a SYNACK segment? 包含 HTTP POST 的 TCP 段的 sequence number 为 1。

服务器将来自客户端计算机的 SYN 段的初始序列号加 1。来自客户端计算机的 SYN 段的初始序号为 0,ACK 的值为 SYN + 1,因此 SYN \_ ACK 段的确认字段为 1。如下图所示:

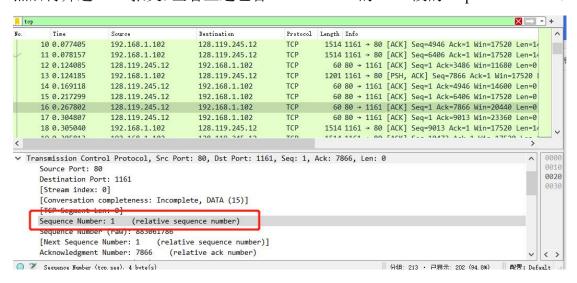


6. What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command, you'll need to dig into the packet content field at the bottom of the Wireshark window, looking for a segment with a "POST" within its DATA field.

首先,筛选出 HTTP 报文,找到 HTTP POST,查看其 TCP 分组,如下图所示:



然后再筛选 TCP 报文, 查看上述包含 HTTP POST 的 TCP 段的 sequence number:



由图可知,包含HTTP POST的TCP段的sequence number为1。

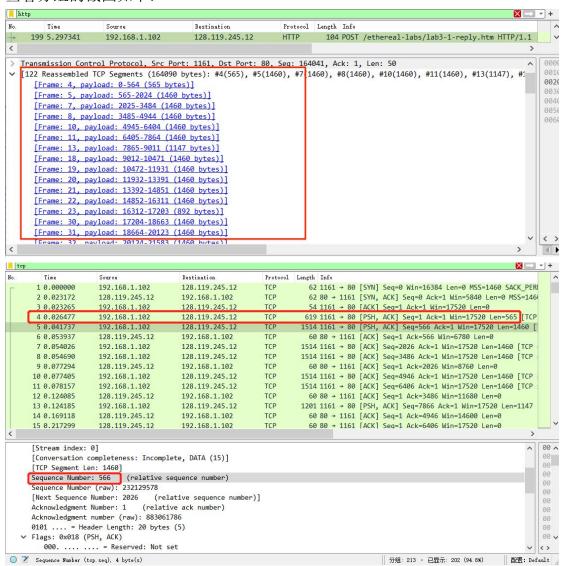
7. Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST)? At what time was each segment sent? When was the ACK for each segment received? Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments? What is the EstimatedRTT value (see Section 3.5.3, page 239 in text) after the receipt of each ACK? Assume that the value of the EstimatedRTT is equal to the measured RTT for the first segment, and then is computed using the EstimatedRTT equation on page 239 for all subsequent segments.

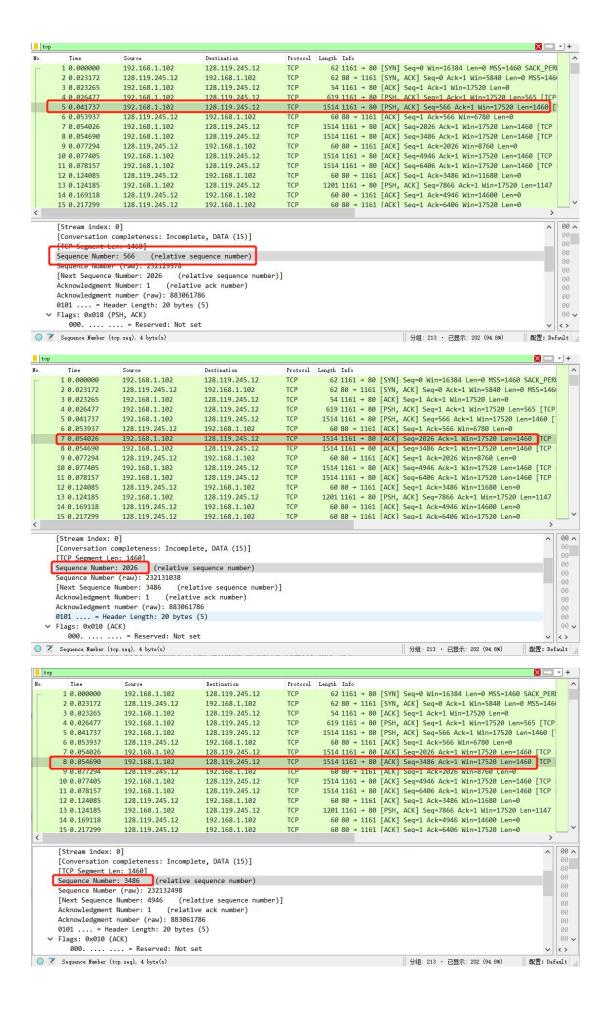
先查看 HTTP POST 中的分组序号,然后查看各个 TCP 分组,TCP 连接中的前六个段的 Sequence number,发送时间、ACK 接受时间、RTT、和 EstimatedRTT 如

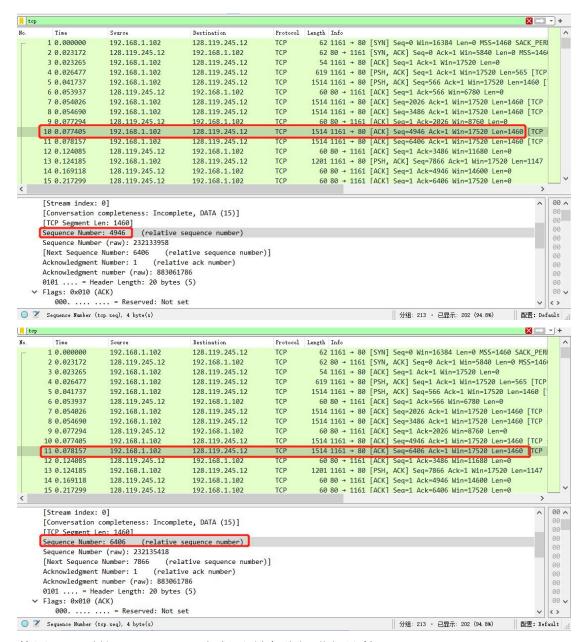
#### 下表所示:

Segment	Length	Sequence number	Sent time	ACK	RTT	Estimated
				received time		RTT
1	565	1	0. 026477	0. 053937	0. 02746	0.02746
2	1460	566	0. 041737	0. 077294	0. 035557	0. 028472
3	1460	2026	0.054026	0. 124085	0.070059	0. 033670
4	1460	3486	0.054690	0. 169118	0. 11443	0. 043765
5	1460	4946	0. 077405	0. 217299	0. 13989	0. 055781
6	1460	6406	0. 078157	0. 267802	0. 18964	0. 072513

#### 查看分组的截图如下:







使用 239 页的 EspatedRTT 方程对所有分组进行计算:

EstimatedRTT = 0.875 \* Last EstimatedRTT + 0.125 \* sample RTT

After Segment 1: EstimatedRTT = 0.02746

After Segment 2: Estimated RTT = 0.875 \* 0.02746 + 0.125\*0.035557 = 0.028472

After Segment 3: Estimated RTT = 0.875 \* 0.028472 + 0.125\*0.070059 = 0.033670

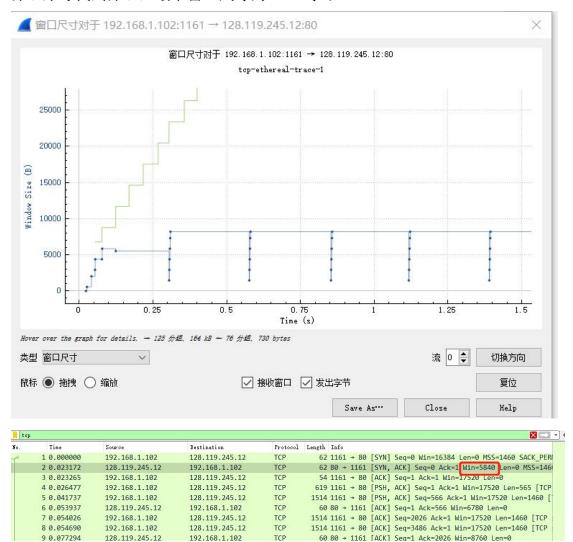
After Segment 4: EstimatedRTT = 0.875 \* 0.033670 + 0.125\*0.11443 = 0.043765

After Segment 5 : Estimated RTT = 0.875 \* 0.043765 + 0.125\*0.13989 = 0.055781

After Segment 6 : EstimatedRTT = 0.875 \* 0.055781 + 0.125\*0.18964 = 0.072513

9. What is the minimum amount of available buffer space advertised at the received for the entire trace? Does the lack of receiver buffer space ever throttle the sender?

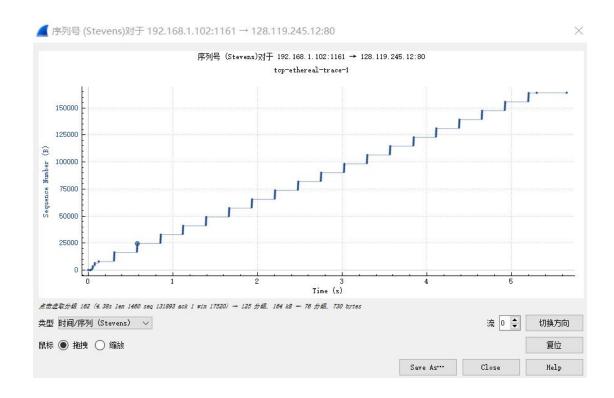
通过查看串口尺寸统计图可以确定最小窗口尺寸分组的分组中序号,然后在根据分组序号找到分组,最小窗口尺寸为5840字节。



缺少接收器缓冲区空间会限制发送方传送 TCP 区段。TCP 使用接收方通知窗口大小来限制发送方流量,当接收方缓冲空间不足时(win 为 0),接收方会向发送方发送一个零窗口通知,表示缓冲区已满,无法继续接收数据,此时,发送方需要停止发送数据,避免丢包和网络阻塞。

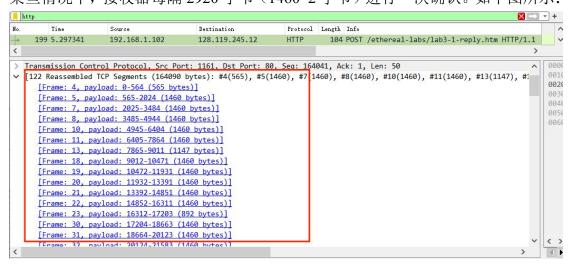
10.Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?

通过查看序列号流图可知,没有重新发送的段。如下图所示:



11. How much data does the receiver typically acknowledge in an ACK? Can you identify cases where the receiver is ACKing every other received segment (see Table 3.2 on page 247 in the text).

查看 HTTP POST 可知,服务器在这两个 ack 之间接收到的数据是 1460 字节。在某些情况下,接收器每隔 2920 字节 (1460\*2 字节)进行一次确认。如下图所示:



12. What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

通过查看 HTTP POST 可知总数据量为 164090 字节;

[Segment count: 122]
[Reassembled TCP length: 164090]
[Reassembled TCP Data: 504f5354202f657468657265616c2d6c6162732f6c6162332d312d7265706c792e68746d...
ypertext Transfer Protocol

查看第一个和最后一个分组的发送时间可知:总传输时间为 5.297341 秒。

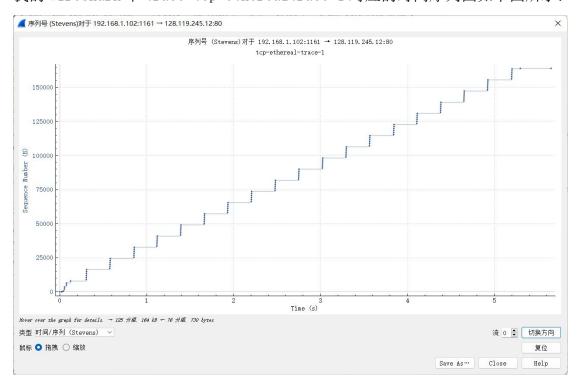
	3 0.023203	172.100.1.102	120.117.247.12	101	SH TIOT , OR [MCK] SEN-T WEK-T MILLITYSE FELL-R
	1 0.026477	192.168.1.102	128.119.245.12	TCP	619 1161 → 80 [PSH, ACK] Seq=1 Ack=1 Win=17520 Len=565 [
	5 0.041737	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [PSH, ACK] Seq=566 Ack=1 Win=17520 Len=146
	6 0.053937	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=566 Win=6780 Len=0
	7 0.054026	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=2026 Ack=1 Win=17520 Len=1460 [1
	201 5.44/88/	128.119.245.12	192.168.1.102	ICP	60 80 → 1161 [ACK] Seq=1 ACK=164041 Win=62/80 Len=0
	202 5.455830	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=164091 Win=62780 Len=0
	203 5 461175	128.119.245.12	192.168.1.102	HTTP	784 HTTP/1.1 200 OK (text/html)
-	206 5.651141	192.168.1.102	128.119.245.12	TCP	54 1161 → 80 [ACK] Seq=164091 Ack=731 Win=16790 Len=0
	213 7.595557	192.168.1.102	199.2.53.206	TCP	62 1162 → 631 [SYN] Seq=0 Win=16384 Len=0 MSS=1460 SAC

TCP 平均吞吐量 = 传输数据的比特数  $F \div$  接收方接收所有数据所用时间 T = 164090/5.297341 = 30975.91791806493 字节/秒。

## 4、TCP 拥塞控制

#### (1) 实验步骤

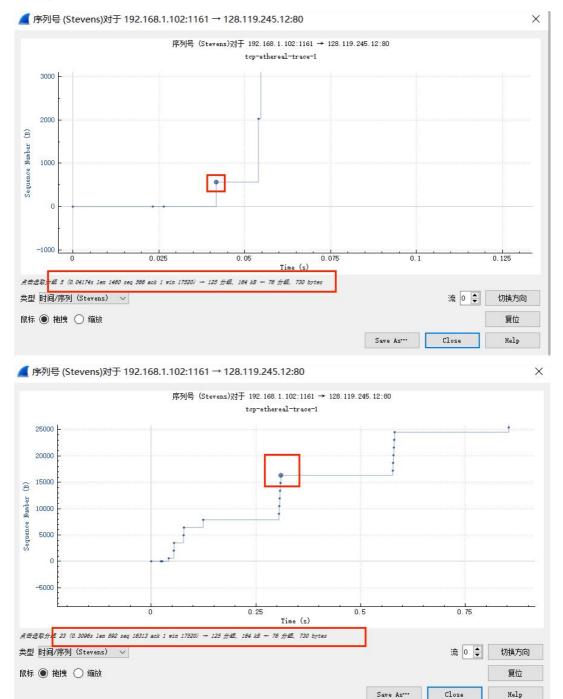
- ① 使用 TCP 图形工具查看时间序列图: 在 Wireshark 的"捕获数据包列表" 窗口中选择一个 TCP 段。然后选择菜单:统计数据->TCP 流图->时间-序列-图。
- ② 打开 trace tcp-etherealtrace-1,利用其中的分组回答下面的问题。 我的 Wireshark 中 trace tcp-etherealtrace-1 对应的时间序列图如下图所示:



#### (2) 回答问题

13.Use the *Time-Sequence-Graph(Stevens)* plotting tool to view the sequence number versus time plot of segments being sent from the client to the gaia.cs.umass.edu server. Can you identify where TCP's slowstart phase begins and ends, and where congestion avoidance takes over? Comment on ways in which the measured data differs from the idealized behavior of TCP that we've studied in the text.

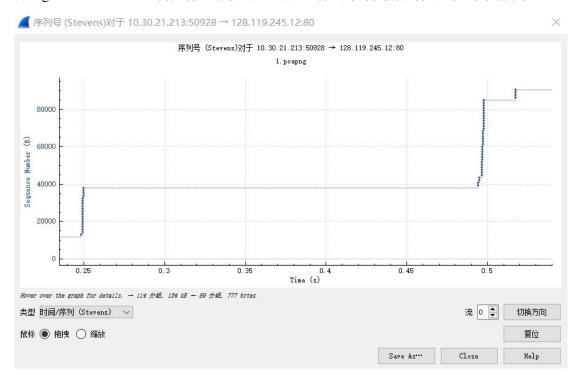
由 trace tcp-etherealtrace-1 对应的时间序列图可知,分组 5 开始慢启动,分组 23 处进入拥塞避免阶段。如下图所示:



慢启动是 TCP 在拥塞控制方面的措施之一,但是对于一些数据量较小的小文件,在网络畅通的情况下发送非常快,甚至可能在慢启动结束之前就已经发送完毕,这是这次测量的数据与 TCP 理想行为的不同之处。

# 14. Answer each of two questions above for the trace that you have gathered when you transferred a file from your computer to gaia.cs.umass.edu

打开gaia.cs.umass.edu上传文件是捕获的TCP分组对应的时间序列图,如下图所示:



根据图像可以看出,慢启动阶段即从 HTTP POST 报文段发出时开始,但是无法判断什么时候慢启动结束,以及无法判断拥塞避免阶段何时开始。因为慢启动阶段和拥塞避免阶段的鉴定取决于发送方拥塞窗口的大小,而拥塞窗口的大小并不能从时间-序号图(time-sequence-graph)直接获得。

# 三、实验中存在问题及分析。

首先,有了第一次实验的基础,对于 wireshark 软件逐渐熟悉,在解决问题时逐渐得心应手。然而实验中我依旧遇到了不少问题,由于 TCP 反馈太多,在寻找过程中出现了问题,但最后通过与同学讨论得以解决,再比如抓不到数据包,抓到了之后没有找到需要的信息等. 后来不得已使用了题目给出的包,总算能够将后续的题目写完了. 可能是实验时的网络环境不佳的缘故,今后将争取在良好的条件下进行实验.

在解决问题时,由于 wireshark 新版本与老版本的功能差异,以为自己新版本捕捉的信息与老版本捕捉的信息有差异,是直接新版本出现了错误。通过对 wireshark 版本方面的学习成果认识到版本信息的差异,并解决了心中的困惑。由于本次是对已有 zip 文件中的 trace 文件进行捕获,所以避免了在浏览器中多条网页的相互影响,做起来遇到的问题较少。

总之,本次实验虽然内容较多,但是过程比较顺利,也培养了我逐步解决问题的耐心。