Variable name:	Description	Type	Value
Winner	Shows who won game	int	2 if Roomba wins, 1 if chaser wins, 0 if still playing
Chaser	Name of bot being controlled	string	Store ip adrress
Roomba	Name of autonomous bot being chased	string	Store ip address
Scorechaser	Defines points accumulated by chaser	int	Starts at 0. Adds one point each round
Scoreroomba	Defines points accumulated by roomba	int	Starts at 0. Adds one point each round
Gametime	Time game has been being played	float	Time since game has started in milliseconds
difficulty	Describes the level of the game	int	Integer of value 1 through 5