

# Expanding CertiGraph: Dijkstra, Prim, and Kruskal

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NUS Programming Language and Verification Seminar  
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## Certifying Graph-Manipulating C Programs via Localizations within Data Structures

SHENGYI WANG, National University of Singapore, Singapore

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ANSHUMAN MOHAN, National University of Singapore, Singapore

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VST + CompCert + CertiGraph

A Coq library to verify executable code  
against realistic specifications  
expressed with mathematical graphs



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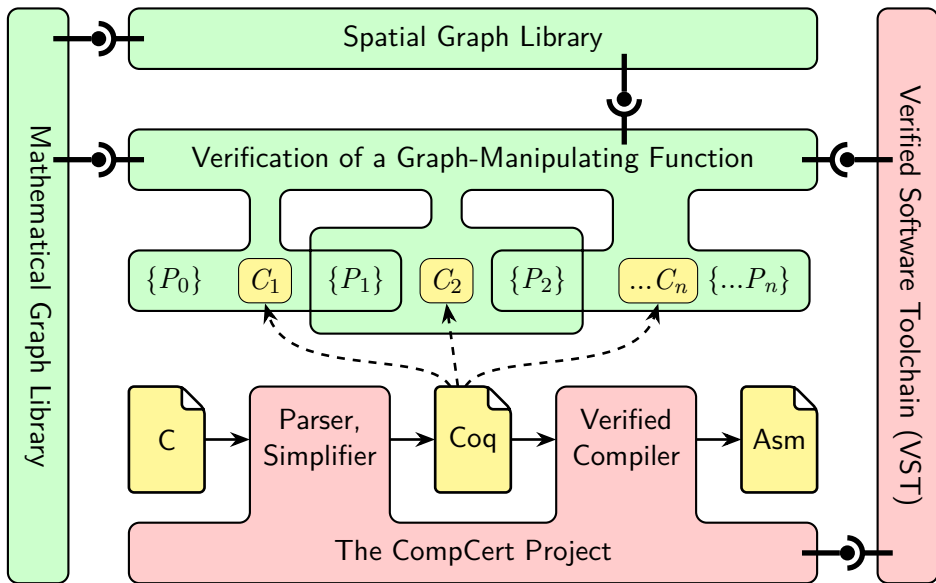
In doing so, we:

- Test existing features [Dijk labels edges]

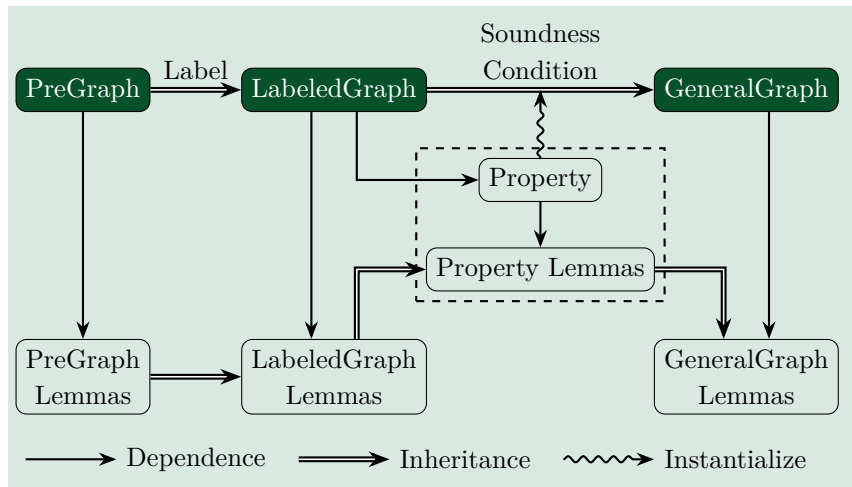
- Expand into undirectedness [Prim, Krus]

- Make nontrivial calls to verified methods [Krus calls UF]

- Using CompCert C, which
  - is executable and realistic
  - but has real-world complications
- Aiming for full functional correctness
- Maintaining modularity and reuse



# Math Graph Architecture



A PreGraph is a hextuple (VType, EType, vvalid, evalid, src, dst)

$$\begin{aligned} \text{Dijk\_PG}(\gamma) &\stackrel{\text{def}}{=} \text{VType} := \mathbb{Z} \\ &\quad \text{EType} := \text{VType} * \text{VType} \\ &\quad \text{src} := \text{fst} \\ &\quad \text{dst} := \text{snd} \\ &\quad \forall v. \text{vvalid}(\gamma, v) \Leftrightarrow 0 \leq v < \text{size} \\ &\quad \forall s, d. \text{evalid}(\gamma, (s, d)) \Leftrightarrow \text{vvalid}(\gamma, s) \wedge \text{vvalid}(\gamma, d) \end{aligned}$$



A LabeledGraph is a quadruple (PreGraph, VL, EL, GL)

$\mathbf{Dijk\_LG}(\gamma) \stackrel{\text{def}}{=} \mathbf{Dijk\_PG}$  as shown

VL := list EL

EL := Z

GL := unit

A GeneralGraph adds arbitrary soundness conditions

**DijkGraph**( $\gamma$ )  $\stackrel{\text{def}}{=}$  Dijk\_LG as shown, and

$\text{FiniteGraph}(\gamma) \wedge$

$\forall i, j. \text{vvalid}(\gamma, i) \wedge \text{vvalid}(\gamma, j) \Rightarrow$

$i = j \Rightarrow \text{elabel}(\gamma, (i, j)) = 0 \wedge$

$i \neq j \Rightarrow 0 \leq \text{elabel}(\gamma, (i, j)) \leq \lfloor \text{MAX}/\text{size} \rfloor \wedge$

...

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$i \neq j \Rightarrow 0 \leq \text{elabel}(\gamma, (i, j)) \leq [\text{MAX/size}] \wedge$

...

# Representing DijkGraph in Memory

$$\begin{aligned} \text{list\_rep}(\gamma, i) &\stackrel{\text{def}}{=} \text{data\_at array graph2mat}(\gamma)[i] \text{ list\_addr}(\gamma, i) \\ \text{graph\_rep}(\gamma) &\stackrel{\text{def}}{=} \begin{array}{c} * \\ \text{vvalid}(\gamma, v) \end{array} v \mapsto \text{list\_rep}(\gamma, v) \end{aligned}$$

# Representing DijkGraph in Memory

$$\begin{aligned} \text{list\_rep}(\gamma, i) &\stackrel{\text{def}}{=} \text{data\_at array graph2mat}(\gamma)[i] \text{ list\_addr}(\gamma, i) \\ \text{graph\_rep}(\gamma) &\stackrel{\text{def}}{=} \underset{\text{vvalid}(\gamma, v)}{*} \quad v \mapsto \text{list\_rep}(\gamma, v) \end{aligned}$$

Relies on restrictions placed at the Math level

```
#define IFTY INT_MAX - INT_MAX/size  
void dijkstra (int graph[size][size], int src,  
               int *dist, int *prev) {  
    {DijkGraph( $\gamma$ )}
```

```
#define IFTY INT_MAX - INT_MAX/size

void dijkstra (int graph[size][size], int src,
               int *dist, int *prev) {

  {DijkGraph( $\gamma$ )}

  int pq[size];
  int i, j, u, cost;
  for (i = 0; i < size; i++)
  { dist[i] = inf; prev[i] = inf; pq[i] = inf; }
  dist[src] = 0; pq[src] = 0; prev[src] = src;
```

```
#define IFTY INT_MAX - INT_MAX/size

void dijkstra (int graph[size][size], int src,
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  {DijkGraph( $\gamma$ )}
  int pq[size];
  int i, j, u, cost;
  for (i = 0; i < size; i++)
  { dist[i] = inf; prev[i] = inf; pq[i] = inf; }
  dist[src] = 0; pq[src] = 0; prev[src] = src;
  {DijkGraph( $\gamma$ )  $\wedge$  dijk_correct( $\gamma$ , src, prev, dist, priq)}
  // big while loop
```



$$\{\text{DijkGraph}(\gamma) \wedge \text{dijk\_correct}(\gamma, \text{src}, \text{prev}, \text{dist}, \text{priq})\}$$

```
{DijkGraph( $\gamma$ )  $\wedge$  dijk_correct( $\gamma$ , src, prev, dist, priq)}
```

```
while (!pq_emp(pq)) {  
  u = popMin(pq);  
  for (i = 0; i < size; i++) {  
    cost = graph[u][i];  
    if (cost < inf) {  
      if (dist[i] > dist[u] + cost) {  
        dist[i] = dist[u] + cost; prev[i] = u; pq[i] = dist[i];  
      }  
    }  
  }  
}
```

```
{DijkGraph( $\gamma$ )  $\wedge$  dijk_correct( $\gamma$ , src, prev, dist, priq)}
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        dist[i] = dist[u] + cost; prev[i] = u; pq[i] = dist[i];  
      }  
    }  
  }  
}
```

```
{ DijkGraph( $\gamma$ )  $\wedge$   $\forall dst \in priq. priq[dst] = inf \wedge$  }  
{ dijk_correct( $\gamma$ , src, prev, dist, priq) }  
return;  
}
```

$$\begin{aligned}
 \text{dijk\_correct}(\gamma, \text{src}, \text{prev}, \text{dist}, \text{priq}) &\stackrel{\text{def}}{=} \\
 \forall \text{dst}. \text{dst} \in \text{popped}(\text{priq}) &\Rightarrow \\
 \exists \text{path}. \text{path\_correct}(\gamma, \text{prev}, \text{dist}, \text{path}) \wedge \\
 \text{path\_glob\_optimal}(\gamma, \text{dist}, \text{path}) \wedge \\
 \text{path\_entirely\_in\_popped}(\gamma, \text{prev}, \text{path}) \wedge \\
 \text{priq}[\text{dst}] < \text{inf} &\Rightarrow \\
 \text{let } m := \text{prev}[\text{dst}] \text{ in } m \in \text{popped}(\text{priq}) \wedge \\
 \forall m' \in \text{popped}(\text{priq}). \text{cost}(\text{path2m+} :: (m, \text{dst})) \leq \\
 \text{cost}(\text{path2m'+} :: (m', \text{dst})) \wedge \\
 \text{priq}[\text{dst}] = \text{inf} &\Rightarrow \\
 \forall m \in \text{popped}(\text{priq}). \text{cost}(\text{path2m+} :: (m, \text{dst})) = \text{inf}
 \end{aligned}$$

$dijk\_correct(\gamma, src, prev, dist, priq) \stackrel{\text{def}}{=}$

$\forall dst. dst \in popped(priq) \Rightarrow$

$\exists path. path\_correct(\gamma, prev, dist, path) \wedge$

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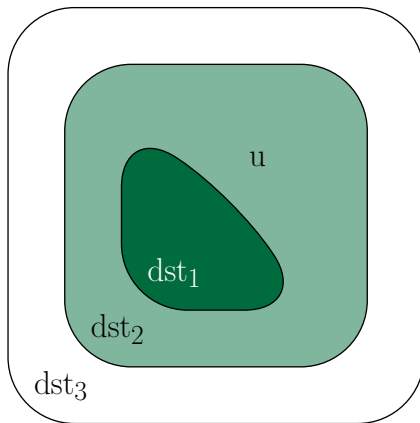
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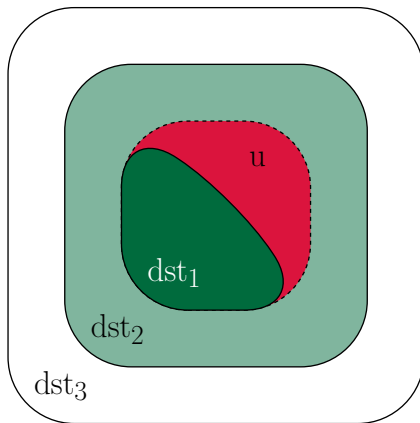
$\forall m \in popped(priq). cost(path2m+ :: (m, dst)) = \mathbf{inf}$

# Key Transformation: Growing the Subgraph

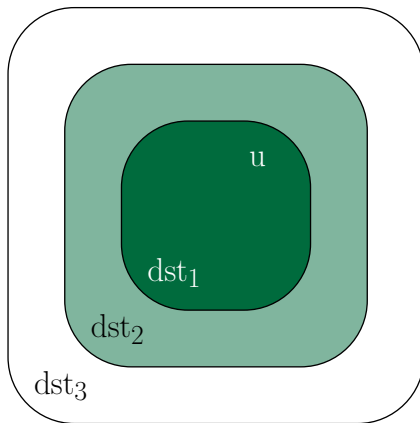




# Key Transformation: Growing the Subgraph



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The longest optimal path has `size-1` links

## Overflow Strikes Again

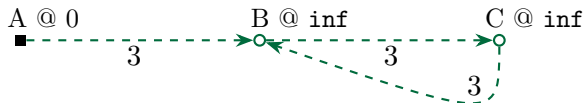
The longest optimal path has `size-1` links  
so say we set `elabel`'s upper bound to  $\lfloor \text{MAX}/(\text{size}-1) \rfloor$

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The longest optimal path has **size-1** links

so say we set **elabel**'s upper bound to  $\lfloor \text{MAX}/(\text{size}-1) \rfloor$

$\text{MAX} = 7$ ,  $\text{size} = 3$ , so  $0 \leq \text{elabel}(\gamma, e) \leq 3$ .

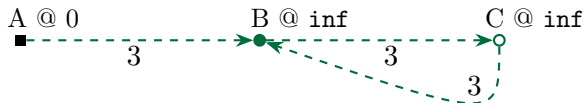


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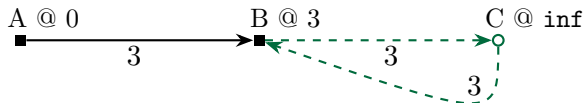


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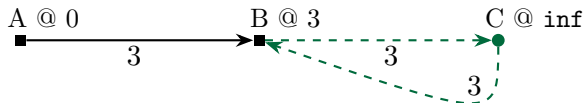


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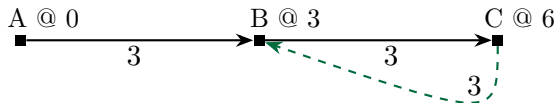


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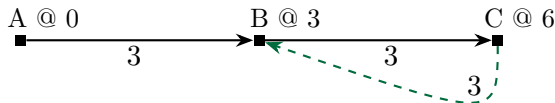


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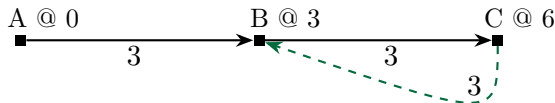
if  $3 > 9$  then relax  $C \rightsquigarrow B$

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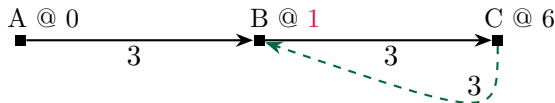
if  $3 > 1$  then relax  $C \rightsquigarrow B$

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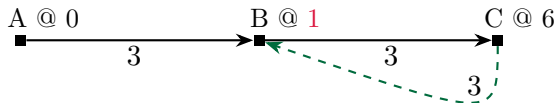
if  $3 > 1$  then **relax** C  $\rightsquigarrow$  B

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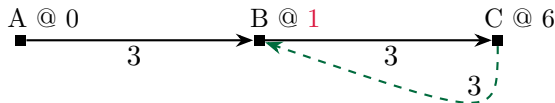
One solution: Conservatively set upper bound to  $\lfloor \text{MAX}/\text{size} \rfloor$

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if  $3 > 1$  then **relax**  $C \rightsquigarrow B$

One solution: Conservatively set upper bound to  $\lfloor \text{MAX}/\text{size} \rfloor$

Max path cost is then  $\lfloor \text{MAX}/\text{size} \rfloor * (\text{size}-1) = \text{MAX} - \lfloor \text{MAX}/\text{size} \rfloor$

There are other ways to fix this!

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Refactor troublesome addition as subtraction



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- Refactor troublesome addition as subtraction

- Never look back into optimized part

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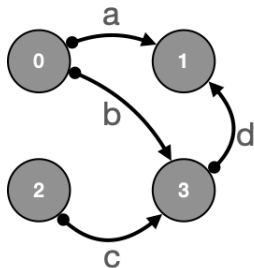
- Your suggestion here

- Your suggestion here

Sadly, intuition supports `inf = MAX`

## Extending to get undirectedness

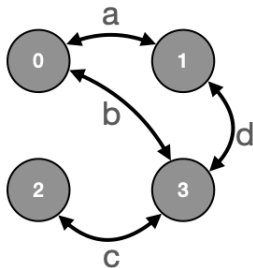
Consider the AdjMat representation of a directed graph:



	0	1	2	3
0	0	a	inf	b
1	inf	0	inf	inf
2	inf	inf	0	c
3	inf	d	inf	0

## Extending to get undirectedness

Versus that of an undirected graph:

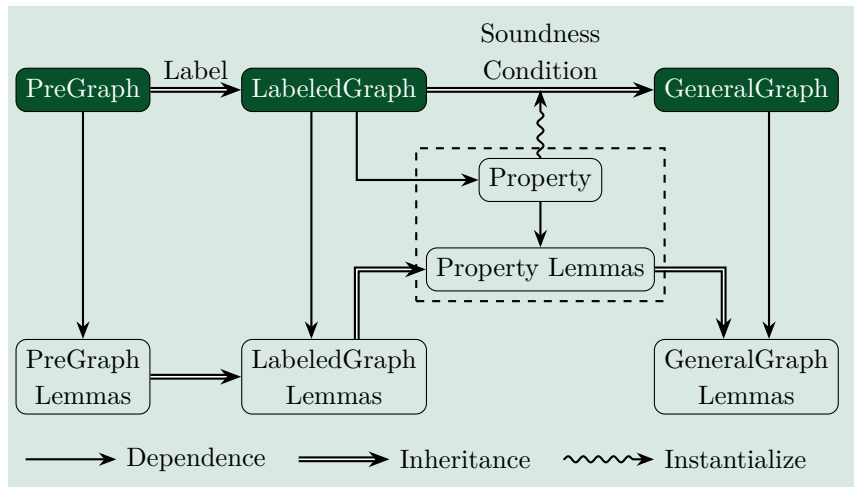


	0	1	2	3
0	0	a	inf	b
1	a	0	inf	d
2	inf	inf	0	c
3	b	d	c	0

Thanks to our model, this is remarkably easy to model:

```
Class SoundUAdjMat (g: UAdjMatLG) := {  
  sadjmat: @SoundAdjMat size inf g;  
  undirec: forall e, evalid g e -> src g e <= dst g e;  
}.
```

# Recall: Math Graph Architecture





# A note on modularity

