



# Security Assessment Report

CALASTONE

## Calastone – Digital Investments Audit

August 2025

Prepared for Calastone

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# Project Summary

## Project Scope

Project Name	Repository (link)	Latest Commit Hash	Initial Commit Hash
Digital Investments	<a href="#">Repo</a>	<a href="#">f6ac48af</a>	<a href="#">172511c69f</a>

## Project Overview

This document describes the manual code review findings for **Calastone Digital Investments** project. The work was undertaken from **August 4th** to **August 14th 2025**.

The following contract list is included in our scope:

- evm/contracts/funds/AdminManager.sol
- evm/contracts/funds/ERC2771ContextInitializableUpgradeable.sol
- evm/contracts/funds/Errors/LibErrors.sol
- evm/contracts/funds/Fund.sol
- evm/contracts/funds/FundFactory.sol
- evm/contracts/funds/OrderManager.sol
- evm/contracts/funds/OrderManagerFactory.sol
- evm/contracts/funds/OrderProcessing.sol
- evm/contracts/funds/OrderValidationRules.sol
- evm/contracts/funds/ShareClass.sol
- evm/contracts/funds/Utils/Pausable.sol
- evm/contracts/funds/Utils/Salvage.sol
- evm/contracts/funds/Whitelist.sol
- evm/contracts/funds/interfaces/IFund.sol
- evm/contracts/funds/interfaces/IOrderCommon.sol
- evm/contracts/funds/interfaces/IOrderManager.sol

- evm/contracts/funds/interfaces/IOrderManagerFactory.sol
- evm/contracts/funds/interfaces/IShareClass.sol
- evm/contracts/funds/interfaces/IWhitelist.sol
- evm/contracts/funds/settlement/CalastoneSettlementToken.sol

The team performed a manual audit of all the Solidity contracts in scope. During the manual audit, the Certora team discovered bugs in the Solidity contracts code, as listed on the following page.

## Protocol Overview

The audit was focused on the **Calastone Tokenised Distribution (CTD) product**, covering the smart contracts in the **DigitalInvestments.Distribution.SmartContracts** repository.

**CTD** is part of Calastone's digital product suite, operating within an end-to-end fund ecosystem that bridges traditional systems with various blockchain networks (e.g., Ethereum, Avalanche, Polygon).

The product extends Calastone's Transaction Network (CTN) to enable external blockchain connectivity between buyers and sellers of funds, in the same manner that CTN considers connectivity via Swift, API, flat file or other methods. This opens new digital distribution channels for Investment Managers (IMs) and their service providers while preserving existing flows and leveraging their existing integrations with Calastone.

CTD initially focuses on EVM blockchains, with plans to expand.

This phase focuses on allowing IMs (directly or via a service provider) to select share classes to tokenize, choose blockchains, whitelist participants and handle resulting order flow. ERC-20 smart contracts are deployed for Tokenised Fund Share Classes (TFSCs), enabling order submission via smart contracts, mapped to standard order messages and routed to the traditional funds ecosystem via CTN, with responses sent back the same way.

## Findings Summary

The table below summarizes the findings of the review, including type and severity details.

Severity	Discovered	Confirmed	Fixed
Critical	-	-	-
High	-	-	-
Medium	6	6	6
Low	8	8	6
Informational	26	26	22
<b>Total</b>	<b>40</b>	<b>40</b>	<b>34</b>

## Severity Matrix

Impact	High	Medium	High	Critical
	Medium	Low	Medium	High
	Low	Low	Low	Medium
		Low	Medium	High
Likelihood				

# Detailed Findings

ID	Title	Severity	Status
<a href="#">M-01</a>	Wrong role assigned	Medium	Fixed
<a href="#">M-02</a>	Whitelisting should not be unset	Medium	Fixed
<a href="#">M-03</a>	Incorrect handling of allocatedUnits greater than unitAmount in confirmOrder	Medium	Fixed
<a href="#">M-04</a>	Inconsistent Use of Investment Manager	Medium	Fixed
<a href="#">M-05</a>	CashSell incorrectly handled during order settlement	Medium	Fixed
<a href="#">M-06</a>	Administrator list cannot be updated in FundFactory and Fund contracts	Medium	Fixed
<a href="#">L-01</a>	Insufficient order agent validation	Low	Fixed
<a href="#">L-02</a>	No Return Value Check on transferFrom	Low	Acknowledged
<a href="#">L-03</a>	Current upgradeability pattern could lead to inefficient and inconsistent contract management	Low	Fixed

<a href="#">L-04</a>	Ensure factories are deployed as singletons and store their addresses in a central registry	Low	Acknowledged
<a href="#">L-05</a>	Agent is never checked to be allowed for a particular ShareClass	Low	Fixed
<a href="#">L-06</a>	mintForSettlement reverts if spender has max allowance	Low	Fixed
<a href="#">L-07</a>	Insufficient validation of settlement token addresses	Low	Partially fixed
<a href="#">L-08</a>	Order Manager initialization parameters are swapped	Low	Fixed



## Medium Severity Issues

### M-01 Wrong role assigned

Severity: <b>Medium</b>	Impact: <b>Medium</b>	Likelihood: <b>Medium</b>
Files: <a href="#">OrderManagerFactory.sol</a>	Status: Fixed	

**Description:** The `setOrderManagerImplementation()` function is access controlled by the `DEFAULT_ADMIN_ROLE`, however the same function requires the `UPGRADER_ROLE` in all other contracts. Additionally the NatSpec explicitly mentions that `UPGRADER_ROLE` is expected

JavaScript

```
* @dev This function updates the address of the order manager implementation
* and stores it in `_orderManagerImplementation`.
*
* Calling Conditions:
* - Only the "UPGRADER_ROLE" can execute.
* - The new implementation must support the {IOrderManager} interface.
```

**Recommendations:** Use the `UPGRADER_ROLE` role for `setOrderManagerImplementation()`

**Customer's response:** Fixed in following [commit](#)

*"DEFAULT\_ADMIN\_ROLE is assigned only to addresses used by Calastone to operate the CTD service (this is the same as the UPGRADER\_ROLE).*

*However, as best practice, we accept this recommendation and have removed these setters, which are not required."*

**Fix Review:** Fixed

## M-02 Whitelisting should not be unset

Severity: <b>Medium</b>	Impact: <b>Medium</b>	Likelihood: <b>Medium</b>
Files: <a href="#">ShareClass.sol</a>	Status: Fixed	

**Description:** The project implements a global **Whitelist** contract which gets called by most of the other contracts to validate the different actors (investors, agents, roles, etc) that interact with them.

Given the highly permissioned nature of the Calastone Tokenized distribution product, it makes sense that whitelisting should not be an optional, but rather a mandatory element of most flows.

Currently all of the contracts allow the **whitelist** address to be set to **address(0)** (in initialize & through setter functions). More precisely in the following contracts:

- **CalastoneSettlementToken**
- **Fund**
- **FundFactory**
- **ShareClass**

Additionally the following whitelisting check is defined on most contracts:

JavaScript

```
function _requireHasAccess(address account) internal view virtual {
    if (address(_whitelist) != address(0)) {
        if (!_whitelist.hasAccess(account)) {
            revert LibErrors.AddressNotInWhitelist(account);
        }
    }
    return;
}
```

In cases where `address(_whitelist) == address(0)` (whitelist is not set), `_requireHasAccess()` must revert , instead of allowing everyone.

**Recommendations:** Make sure that the `whitelist` cannot be set to `address(0)` and revert during validation in case the whitelist address is unset

Note: There is [another recommendation](#) that suggests the whitelist address to be moved into a central registry contract, that would be called by all other contracts. In case it gets implemented the suggestions outlined here should be kept in mind

**Customer's response:** Fixed in following [commit](#)

*"Off-chain elements of the CTD service ensure that the global whitelisting contract is always populated as required. However, to strengthen this control, we accept and have implemented the recommendation at the following commit."*

**Fix Review:** Fixed

### M-03 Incorrect handling of allocatedUnits greater than unitAmount in confirmOrder

Severity: <b>Medium</b>	Impact: <b>Medium</b>	Likelihood: <b>Medium</b>
Files: <a href="#">ShareClass.sol</a>	Status: Fixed	

**Description:** In `confirmOrder`, when processing `TokenQuantifiedSell` orders, the logic only accounts for the scenario where `allocatedUnits < unitAmount`, in which case the surplus is transferred back to the investor.

JavaScript

```

        if (order.orderType == OrderType.TokenQuantifiedSell && order.orderState ==
OrderState.Accepted) {
            if (order.submitDetails.unitAmount > confirmData.allocatedUnits) {
                _lockedFromInvestor[order.submitDetails.investor] -=
(order.submitDetails.unitAmount -
                    confirmData.allocatedUnits);
                _transfer(
                    address(this),
                    order.submitDetails.investor,
                    (order.submitDetails.unitAmount -
confirmData.allocatedUnits)
                );
            }
        } else if (order.orderType == OrderType.TokenQuantifiedSell && order.orderState
== OrderState.Submitted) {
            _pullAndLockTokens(order.submitDetails.investor,
confirmData.allocatedUnits);
        }
    }

```

However, the opposite case (`allocatedUnits > unitAmount`) is not handled. This results in **two distinct vulnerabilities** depending on the `orderState`:

1. If the order is already in the **Accepted** state during **confirmOrder** and **allocatedUnits > unitAmount**, the extra tokens are not pulled from the investor and transferred to the share class contract.
  - **Result:** During settlement, the contract attempts to burn allocatedUnits worth of share class tokens. Since it never pulled the excess tokens, it will have insufficient balance, causing the transaction to revert and preventing settlement.
2. If the order is in the **Submitted** state, the function pulls **allocatedUnits** worth of tokens from the investor without checking if this is greater than **unitAmount**.
  - **Result:** This can cause **more share class tokens than the investor intended to sell** to be locked in the contract, violating user expectations and potentially locking funds without consent.

**Recommendations:** Implement explicit handling for the case where allocatedUnits > unitAmount for both Accepted and Submitted orders.

**Customer's response:** Fixed in following [commit](#) & [commit](#)

*"The allocatedUnits amount (i.e. the number of units dealt for an order) is sourced from the IM (or their Transfer Agent, TA) who are the golden source for this information. Where this exceeds the unitAmount (i.e. the number of units requested), this indicates an exceptional flow including logic outside of the blockchain, between the buyer and seller of the tokenised fund (i.e. an off-chain amendment of the order).*

*For a redemption, where the allocatedUnits amount exceeds the available token balance for the order sender, then the entirety of that balance will be immobilised (i.e. pulled to the Share Class Contract).*

*We have implemented this recommendation in order to handle this exceptional scenario in an STP manner. See the following commit."*

**Fix Review:** Fixed

## M-04 Inconsistent Use of Investment Manager

Severity: <b>Medium</b>	Impact: <b>High</b>	Likelihood: <b>Low</b>
Files: <a href="#">OrderProcessing.sol</a>	Status: Fixed	

**Description:** In the current implementation, `investmentManager` is not stored in the order structure, it is simply passed as a parameter to both `confirmOrder` and `settleOrder` in `ShareClass` contract.

### ShareClass.ConfirmOrder()

JavaScript

```
function confirmOrder(
    string calldata externalId,
    OrderConfirm calldata confirmData,
    address investmentManager
) external whenNotPaused onlyRole(SHARECLASS_ADMIN) {
    // Code...

    // Mint new tokens ready to swap at settlement
    if (order.orderType == OrderType.TokenQuantifiedBuy || order.orderType ==
    OrderType.CashQuantifiedBuy) {
        _mint(investmentManager, confirmData.allocatedUnits);
        uint256 currentAllowance = allowance(investmentManager, _msgSender());
        _approve(investmentManager, _msgSender(), currentAllowance +
        confirmData.allocatedUnits);
    }
}
```

### OrderProcessing.settle()

JavaScript

```
function settle(
    IOrderManager orderManager,
    string calldata receiverOrderId,
```

```
        SettlementMechanism memory settlementMechanism,
        address investmentManager,
        IShareClass shareClass,
        address msgSender
    ) internal {
        Order memory order = orderManager.getOrder(receiverOrderId);

        if ((order.orderType == OrderType.TokenQuantifiedBuy || order.orderType ==
OrderType.CashQuantifiedBuy)) {
            // Code ....

            // settle the asset leg
            shareClass.transferWithSpender(
                investmentManager,
                order.submitDetails.investor,
                msgSender,
                order.confirmDetails.allocatedUnits
            );
        }
    }
}
```

Because it's not mapped to the order itself, there's no guarantee that the `investmentManager` address passed during settlement is the same one used during confirmation. This could result in a mismatch where the `investmentManager` receiving minted shares in `confirmOrder` is different from the one passed to settle. In such a case, the `investmentManager` used in settlement might not hold the necessary `ShareClass` tokens, potentially causing settlement failures or incorrect allocations.

**Recommendations:** Store the `investmentManager` address used during `acceptOrder/confirmOrder` and enforce that the same address is used in `settleOrder` to prevent inconsistencies.

**Customer's response:** Fixed in following [commit](#) *"Responses to orders (i.e. accepts/rejects, confirmations, and confirmations of fiat settlement) are routed from the traditional funds ecosystem via the off-chain part of the CTD application, which would ensure the same address is used in these cases. Nonetheless, we have implemented this recommendation, via the following commit."*

**Fix Review:** Fixed

**M-05 CashSell incorrectly handled during order settlement**Severity: **Medium**Impact: **High**Likelihood: **Low**Files:  
[ShareClass.sol](#)

Status: Fixed

**Description:** The `settleOrder()` function of `ShareClass` executes the following logic:

JavaScript

```
if ((order.orderType == OrderType.TokenQuantifiedSell || order.orderType ==  
OrderType.CashQuantifiedSell)) {  
    _lockedFromInvestor[order.submitDetails.investor] -=  
    order.confirmDetails.allocatedUnits;  
}
```

Problem is that `OrderType.CashQuantifiedSell` is also handled, which is incorrect, because the logic for Cash related order types has not been implemented in any of the other functions.

Here the code tries to reduce the `_lockedFromInvestor` mapping, however the mapping is only updated for `OrderType.TokenQuantifiedSell` in `acceptOrder()` & `confirmOrder()`, not for `CashQuantifiedSell`. As result the `_lockedFromInvestor` would either be improperly decreased or it will revert

For example if 100 tokens are locked for `TokenQuantifiedSell` and then 50 allocated `CashQuantifiedSell` gets settled, it would reduce from the token units, since the cash units have never been locked

Additionally we also have the following handling of `CashQuantifiedSell` in `settle()`:



JavaScript

```
} else if ((order.orderType == OrderType.TokenQuantifiedSell || order.orderType ==  
OrderType.CashQuantifiedSell)) {  
    shareClass.burn(address(shareClass), order.confirmDetails.allocatedUnits);  
}
```

During `settleOrder`, for any kind of `sellOrders`, `shareClass` tokens are burned. But during `acceptOrder` and `confirmOrder` tokens are pulled only for the `tokenQuantifiedSell`. So, situation could occur where no funds are locked for `CashQuantifiedSell` but during settlement tokens are burned, leading to dos for other relevant operations

**Recommendations:** Remove the `order.orderType == OrderType.CashQuantifiedSell` condition until the Cash logic has been implemented.

**Customer's response:** Fixed in following [commit](#)

*"Cash-quantified orders are not part of the current scope of CTD, and their inclusion was forward-looking (and usage was restricted elsewhere in the smart contracts). We accept this recommendation and have removed all relevant logic until this feature is fully implemented."*

**Fix Review:** Fixed

---

## M-06 Administrator list cannot be updated in FundFactory and Fund contracts

Severity: <b>Medium</b>	Impact: <b>Medium</b>	Likelihood: <b>Medium</b>
Files: <a href="#">AdminManager.sol</a>	Status: Fixed	

**Description:** The `FundFactory` and `Fund` contracts contain `_administrators` storage variables which hold lists of administrator accounts that can perform privileged operations.

This variable is set during `initialization` to a variable `administrators_` by `__FundFactory_init` and `__Fund_init` respectively. In addition, during initialization every address in `administrators_` is verified to be non-zero and in the whitelist by `__AdminManager_init`, and thereafter is granted the `FUND_ADMIN` role.

In `AdminManager` inherited by `FundFactory` and `Fund` contracts, the `addAdministrator()` and `removeAdministrator()` functions which grant and revoke the `FUND_ADMIN` role are gated by the requirement to be `DEFAULT_ADMIN_ROLE`. However, these functions do not update the `_administrators` storage variable, contradicting their `NatSpecs` which say they should update the list of administrators. No other function updates `_administrators` either.

JavaScript

```
function addAdministrator(address newAdmin) external virtual {
    if (newAdmin == address(0)) {
        revert LibErrors.InvalidAddress();
    }
    _authorizeAdministratorUpgrade();
    _grantRole(FUND_ADMIN, newAdmin);
    emit AdministratorAdded(newAdmin);
}
```

In `FundFactory`, the `_administrators` variable is passed into newly created `Fund` contracts in `createFund()` after passing the check that all the addresses are still in the whitelist and non-zero via `_verifyAdministrators` (which is redundant because the variable cannot be updated).

In Fund, the `_administrators` variable is passed into newly created `ShareClass` contracts in `createShareclass` after passing the check that all the addresses are still in the whitelist and non-zero via `_verifyAdministrators` (which is redundant because the variable cannot be updated).

**Impact:** If any address initially passed in as an administrator is removed from the whitelist for some reason, the `FundFactory` will be unable to create `Fund` contracts, and `Fund` will be unable to create `ShareClass` contracts, leading to a DOS on those flows.

Additionally, if the `FUND_ADMIN` role is updated there will be a misalignment between the list of `addresses` which have the `FUND_ADMIN` role and the list of `_administrators` which is passed to newly-created `Fund` and `ShareClass` contracts.

**Recommendations:** Override the `addAdministrator()` and `removeAdministrator` functions and have them update the list of `_administrators`. In addition, consider the case where the default admin role can also grant `FUND_ADMIN` directly without calling `addAdministrator()` and `removeAdministrator`.

**Customer's response:** Fixed in following [commit](#) & [commit](#)

*"Changing the administrator in this manner is not part of the current scope of CTD, and these functions are not currently used. However we have implemented this recommendation to future-proof the solution, via the following commit."*

**Fix Review:** Fixed

## Low Severity Issues

### L-01 Insufficient order agent validation

Severity: **Low**

Impact: **Low**

Likelihood: **Low**

Files:  
[OrderProcessing.sol](#)

Status: Fixed

**Description:** The `OrderProcessing.submit()` function executes a series of checks that make sure the provided order has valid parameters. One of the checks validates that the caller is either the `investor` or the `agent` address like this:

JavaScript

```
if (
  submittedOrder.investor != msgSender && (submittedOrder.agent != address(0) &&
    submittedOrder.agent != msgSender)
  ) {
    revert OrderSenderAddressMustBeInvestorOrAgent(
      senderId,
      shareClass.getContractAddress(),
      msgSender,
      submittedOrder.investor,
      submittedOrder.agent
    );
  }
```

And the NatSpec explicitly states that:

JavaScript

\* - The sender address must be either the investor or the agent.

However the current check allows for the following state to be accepted – an order with **investor** & **agent** both set to **address(0)**, would bypass the check – since the agent is checked only if it is **not** a zero address.

This contradicts the documented behavior and should not be allowed. Even though **ShareClass** which inherits **OrderProcessing** explicitly checks for **address(0)** for both fields, it could be problematic in case **OrderProcessing** gets inherited into other contracts

**Recommendations:** Always check for the agent address inside, even if empty:

```
JavaScript
if (submittedOrder.investor != msgSender && submittedOrder.agent != msgSender)
{
    ....
}
```

**Customer's response:** Fixed in following [commit](#)

*"Agent flows for on-chain order submission will be fully implemented as a roadmap item for CTD. Nonetheless, as best practice, we have implemented this recommendation at the following commit."*

**Fix Review:** Fixed

## L-02 No Return Value Check on transferFrom

Severity: **Low**

Impact: **Medium**

Likelihood: **Low**

Files:  
[OrderProcessing.sol](#)

Status: Acknowledged

**Description:** In the `settle()` function, the result of the `transferFrom()` call on `settlementTokenAddress` is not checked.

JavaScript

```
if ((order.orderType == OrderType.TokenQuantifiedBuy || order.orderType ==
OrderType.CashQuantifiedBuy)) {
    // settle the cash leg
    settlementMechanism.settlementTokenAddress.transferFrom(
        order.submitDetails.investor,
        investmentManager,
        order.confirmDetails.settlementAmount
    );

    // settle the asset leg
    shareClass.transferWithSpender(
        investmentManager,
        order.submitDetails.investor,
        msgSender,
        order.confirmDetails.allocatedUnits
    );
}
```

Not all ERC20 tokens revert on failure. If the functions silently fail (e.g., due to allowance or balance issues), the transaction might not revert, leading to partially completed or corrupted settlements. Investors might end up receiving `shareClass` tokens without transferring settlement tokens.

The current implementation of `CalastoneSettlementToken` inherits OpenZeppelin's ERC20 contract, which already reverts on failure. However, it is still considered a best practice to explicitly check the returned boolean value for added safety and clarity.

**Recommendations:** Use `safeTransfer` method of OpenZeppelin library

**Customer's response:** *"As noted, the current implementation reverts on failure, due to usage of OpenZeppelin's ERC20 contract, with errors appropriately propagated to ensure atomicity of the transfer, and with appropriate alerting in the off-chain elements of CTD, allowing Calastone Operations team to investigate and resolve."*

*Implementation of Safe ERC20 will be considered in future phases of CTD, which may be when fully digital settlement rails are implemented (with the current Settlement Token implementation representing fiat settlement, but futureproof for that planned enhancement)."*

**Fix Review:** Acknowledged



### L-03 Current upgradeability pattern could lead to inefficient and inconsistent contract management

Severity: <b>Low</b>	Impact: <b>Low</b>	Likelihood: <b>High</b>
Files: <a href="#">FundFactory.sol</a>	Status: Fixed	

**Description:** All of the contracts in the project are upgradeable. They implement the **UUPS** pattern, by inheriting the relevant contracts from OpenZeppelin.

The architecture of the project is such that it involves repeated deployments of the same implementation contract. More precisely this approach is used in the following flows:

- **Fund creation** - **FundFactory** is used to deploy instances of the **Fund** contract. The factory stores an updatable **\_fundImplementation** variable and uses it to deploy a new standalone **Fund Proxy** pointing to the **UUPS** with that implementation
- **ShareClass creation** - Each **Fund** stores an updatable **\_shareClassImplementation** and uses it to deploy a new standalone **ShareClass Proxy** pointing to the **UUPS** with that implementation
- **OrderManager creation** - **OrderManagerFactory** is used to deploy instances of the **OrderManager** contract. The factory stores an updatable **\_orderManagerImplementation** variable and uses it to deploy a new standalone **OrderManager Proxy** pointing to the **UUPS** with that implementation
- **CalastoneSettlementToken** - deployed for each currency or payment token again using the **UUPS** pattern

Given the scale at which Calastone operates it is realistic to assume that the contracts can be deployed in great numbers. Using the **UUPS** pattern with current architecture is highly inefficient and would create significant management/maintenance challenges as the number of deployments grows.

Currently each deployed contract type ( [Fund](#), [ShareClass](#), [OrderManager](#) ...) is a separate UUPS contract – meaning it has its individual upgradeability agenda. For example if there are 10 deployed [OrderManager](#) contracts, in order to update them the team must go through each proxy one-by-one and invoke [upgradeToAndCall](#) .

Another issue is consistency – currently [FundFactory](#), [Fund](#) & [OrderManagerFactory](#) store the implementation address and update it through [set...Implementation](#) function. So in case the implementation gets updated, all newly deployed proxies would use the new version, but the already deployed ones would refer to the old version and would have to be updated manually. This creates a high probability of inconsistency between the Proxy implementations as the their number grows

**Recommendations:** Implement the [Beacon](#) proxy pattern for the following contracts – [ShareClass](#), [Fund](#), [OrderManager](#) & [CalastoneSettlementToken](#). Using the [Beacon](#) proxy means that the team will have to deploy only a single [UpgradeableBeacon](#) that holds the implementation and then the factories would deploy each instance as a [BeaconProxy](#) that would point to the singleton [UpgradeableBeacon](#) , getting the [implementation](#) address from there and delegate calling into it.

When upgrade is required the team would have to call [upgradeTo\(\)](#) on the [UpgradeableBeacon](#) only once and then all [BeaconProxy](#) instances would immediately start using the new implementation. This ensures predictability and consistency.

All other upgradeable contracts that are not meant to be replicated – such as [FundFactory](#), [OrderManagerFactory](#), [Whitelist](#) do not require changes and should remain with the current UUPS pattern that they already use.

**Customer's response:** Fixed in following [PR](#) & [PR](#)

“We have implemented this recommendation in the following commits.”

**Fix Review:** Fixed

**L-04 Ensure factories are deployed as singletons and store their addresses in a central registry**Severity: **Low**Impact: **Low**Likelihood: **Low**Files:  
[FundFactory.sol](#)

Status: Acknowledged

**Description:** The **FundFactory**, **OrderManagerFactory** & **Whitelist** contracts are global contracts that are meant to be deployed only once, however the code assumes there could be multiple versions of them, by implementing setters that can update them

- The **Fund** has the **setOrderManagerFactory()** and **whitelistUpdate()** functions
- The **FundsFactory** has the **whitelistUpdate()** function
- The **ShareClass** has **whitelistUpdate()**
- The **CalastoneSettlementToken** has **whitelistUpdate()**

This also makes it more challenging to set the variables across all the different contracts and make sure it is consistent

**Recommendations:** Consider a new contract that would act as a central **registry** to hold all global addresses and variables – like **FundFactory**, **OrderManagerFactory**, **Whitelist**. Provide that registry contract to all other contracts to make sure all of them reference the same values. Also updating those variables in the **registry** once would be enough to update it across all contracts.

In the future this registry can be updated to store any other variables that would be used globally.

**Customer's response:** *"We acknowledge this recommendation. Currently the "singleton" aspect of these contracts is handled and enforced by the off-chain elements of CTD, as part of contract deployment. We will consider making this change in the future if we deem it necessary."*

**Fix Review:** Acknowledged

## L-05 Agent is never checked to be allowed for a particular ShareClass

Severity: **Low**

Impact: **Low**

Likelihood: **Medium**

Files:  
[ShareClass.sol](#)

Status: Fixed

**Description:** The `submitOrder()` and all other order related operations in `ShareClass` explicitly state in the comments that:

JavaScript

```
* - The agent must be allowed for the share class. {submit}
```

But the `agent` is never validated against the `ShareClass`. There is already a check against the global whitelist for `agent` and `investor` and in addition the `investor` is checked against the `ShareClass` specific `_investorAccess` whitelist. The documentation creates the assumption that a similar `ShareClass` `access` should exist for the agent as well

**Recommendations:** If `agents` are expected to be relevant to a particular `ShareClass` consider implementing a similar check to the one for the `investors`

Additionally the `investor` is checked against the local `_investorAccess` whitelist only in the `submit` stage and skipped in all other stages

**Customer's response:** Fixed in following [commit](#) & [commit](#)

*"As noted above, agent flows for on-chain order submission will be implemented as a roadmap item for CTD (and validations here, including with the global whitelist, are already in place).*

*Nonetheless, to futureproof ahead of that change, we have implemented this recommendation at the following commit."*

**Fix Review:** Fixed

**L-06 mintForSettlement reverts if spender has max allowance**Severity: **Low**Impact: **Medium**Likelihood: **Low**Files:  
[CalastoneSettlementToken.sol](#)

Status: Fixed

**Description:** The `mintForSettlement` function mints settlement tokens to an account (investor) and then increases the spender's allowance by amount. This allowance update is done as:

JavaScript

```
_mint(account, amount);  
uint256 currentAllowance = allowance(account, spender);  
_approve(account, spender, currentAllowance + amount);
```

If the investor has **already granted the max allowance** (e.g., `type(uint256).max`) to the spender, which is a common pattern for ERC20 usage, the additional `currentAllowance + amount` will overflow, causing the transaction to revert.

In this protocol, the spender is most likely the ShareClass contract, which will use `transferFrom` during `settleOrder` to collect settlement tokens from the investor.

JavaScript

```
settlementMechanism.settlementTokenAddress.transferFrom(  
    order.submitDetails.investor,  
    investmentManager,  
    order.confirmDetails.settlementAmount  
);
```

Since `mintForSettlement` already sets the allowance automatically, manual investor approvals are unnecessary. However, an investor unaware of this might approve the `ShareClass` for `type(uint256).max`, leading to a subsequent mint failure.

**Recommendations:** If the `currentAllowance` is already `type(uint256).max`, skip the `_approve` call.

**Customer's response:** Fixed in following [commit](#)

*"As noted, manual approvals are not part of the CTD workflow here. However, we accept and have implemented the recommendation at the following commit."*

**Fix Review:** Fixed

**L-07 Insufficient validation of settlement token addresses**Severity: **Low**Impact: **Low**Likelihood: **Low**Files:  
[ShareClass.sol](#)

Status: Partially fixed

**Description:** Before adding it to the list of ShareClass settlement mechanisms, the `addSettlementMechanism` function only checks that the parameter for the settlement token address is non-zero, emitting `InvalidErc20` if it is. This implies that any non-zero address to be used as a settlement token address is a valid ERC-20. This could allow external and untrusted contracts to be incorporated into an integral part of the system, or cause inconsistencies between settlement token behavior in the same ShareClass.

**Recommendations:** Settlement tokens should be generated by a factory contract, which is the situation for Fund and ShareClass contracts. `addSettlementMechanism` can then check with the factory that the settlement token was generated by it. This ensures that the settlement token was properly deployed with the correct bytecode, according to the Calastone protocol's specifications.

**Customer's response:** Partially fixed in following [commit](#) – “We have implemented an *ISettlementToken* interface to ensure validation of correct implementation of Settlement Tokens and linkages with Share Class Contracts.

*We do not see the factory pattern as necessary for the current implementation of Settlement Tokens, which are solely a means, on a per-currency basis, to reflect fiat settlement, occurring off-chain, on the relevant blockchain.”*

**Fix Review:** Partially fixed



## L-08 Order Manager initialization parameters are swapped

Severity: <b>Low</b>	Impact: <b>Medium</b>	Likelihood: <b>Low</b>
Files: <a href="#">OrderManagerFactory.sol</a>	Status: Fixed	

**Description:** The `createOrderManager` function of `OrderManagerFactory` constructs the initialization data like this:

JavaScript

```
bytes memory initData = abi.encodeWithSelector(IOrderManager.initialize.selector,
orderManagerAdmin, msg.sender);
```

```
ERC1967Proxy proxy = new ERC1967Proxy(_orderManagerImplementation, initData);
```

However the parameters of the [initialization](#) function are actually defined in reverse:

JavaScript

```
/**
 * @notice Initializes a freshly deployed `OrderManager` proxy.
 * @param defaultAdmin Address that receives `DEFAULT_ADMIN_ROLE`.
 * @param orderManagerAdmin Address that receives `ORDER_MANAGER_ADMIN_ROLE`.
 */
function initialize(address defaultAdmin, address orderManagerAdmin) external;
```

`createOrderManager` provides `orderManagerAdmin` as the first parameter instead of the second. As result `orderManagerAdmin` is assigned `DEFAULT_ADMIN_ROLE` & `msg.sender` `ORDER_MANAGER_AMIN_ROLE`

Currently `createOrderManager` is used only by the initialization function of `ShareClass`, and the interaction with the `OrderManager` works as intended, despite the discrepancy.

However `createOrderManager` also works as a standalone function callable by anyone and the documentation and argument parameters create false assumptions about what role the address would actually be assigned.

**Recommendations:** Rename the input parameter name of `createOrderManager()` from `orderManagerAdmin` to `defaultAdmin` to properly reflect the role being set to that address and also update the comments accordingly

**Customer's response:** Fixed in following [commit](#)

*"Use of `createOrderManager` on a standalone basis is currently not in scope and is restricted via CTD's on-chain Roles-Based Access Control (RBAC) framework. However, we accept the recommendation and have fixed it in the following commit."*

**Fix Review:** Fixed

## Informational Issues

---

### I-01. Redundant order state

**Description:** The `OrderState` which defines the state transition stages of an order is defined like this:

```
JavaScript
enum OrderState {
    Uninitialized,
    Created, //@audit - not used
    Submitted,
    Accepted,
    Priced,
    Settled,
    Rejected
}
```

The state `Created` has not been used anywhere and seems redundant

**Recommendation:** Remove the `Created` state option from the enum

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

## I-02. Ambiguous trustedForwarder getters

**Description:** `ERC2771ContextInitializableUpgradeable` inherits the `OpenZeppelin ERC2771ContextUpgradeable` contract. It defines a new `trustedForwarder_` state variable which substitutes the immutable `_trustedForwarder` from OZ.

Issue here is that the `trustedForwarder()` function in the inherited OZ contract still points to `_trustedForwarder`. While the parent `ERC2771ContextInitializableUpgradeable` implements a new function `getTrustedForwarder()` which points to the new variable `trustedForwarder_`.

This creates ambiguity about the proper forwarder variable version

**Recommendation:** Consider overriding the `trustedForwarder()` to point to `trustedForwarder_` instead of `_trustedForwarder`. This would also make the `getTrustedForwarder()` function redundant

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

### I-03. Inconsistent Parameter Naming

**Description:** Across the `OrderProcessing` contract, parameters referring to the same logical concept (the order's external identifier) are named inconsistently, e.g., `senderId`, `externalOrderId`, `externalId`, and `receiverOrderId`. These all represent the order ID in different contexts, but the varying terminology makes the code harder to read and follow.

**Recommendation:** Use a single, consistent parameter name (e.g., `externalOrderId`) across all functions where it refers to the same concept to improve clarity and maintainability.

**Customer's response:** Fixed in following [commit](#) & [commit](#)

**Fix Review:** Fixed

#### I-04. Unused Parameter – investmentManager in acceptOrder

**Description:** The `investmentManager` parameter is passed to `acceptOrder` but is never actually used within the function logic (except for an access check).

JavaScript

```
function acceptOrder(
    string calldata externalOrderId,
    address investmentManager
) external whenNotPaused onlyRole(SHARECLASS_ADMIN) {
    Order memory order = _orderManager.getOrder(externalOrderId);
    _requireHasAccess(order.submitDetails.investor);
    _requireHasAccess(order.submitDetails.agent);
    _requireHasAccess(investmentManager);

    if (order.orderType == OrderType.TokenQuantifiedSell) {
        _pullAndLockTokens(order.submitDetails.investor,
            order.submitDetails.unitAmount);
    }

    accept(_orderManager, externalOrderId);
}
```

**Recommendation:** If the parameter is intended for future use or uniformity across functions, consider documenting its purpose. Otherwise, remove it to simplify the interface.

**Customer's response:** Fixed in following [commit](#)

*"Agreed and fixed in the following commit – see also our response and change on M-04."*

**Fix Review:** Fixed

## I-05. Interface implementation not checked

**Description:** The `createFund` function in the `FundFactory` contract takes an `IOrderManagerFactory orderManagerFactory` parameter, however it does not check that `orderManagerFactory` implements the `IOrderManagerFactory` interface via `ERC165`, which is a required condition in the `NatSpec`.

JavaScript

```
* - `orderManagerFactory` must implement {IOrderManagerFactory} interface.
```

**Recommendation:** Check that `orderManagerFactory` implements the `IOrderManagerFactory` according to `ERC165`.

**Customer's response:** Fixed in following [commit](#) & [commit](#)

**Fix Review:** Fixed

## I-06. Return value of role updating functions not checked

**Description:** In the `AdminManager` contract, functions which update `FUND_ADMIN` role do not check the result of internal functions before emitting superfluous events.

`__AdminManager_init`` and `addAdministrator`` both call `_grantRole`` and immediately emit an `AdministratorAdded`` event even though `_grantRole`` returns a boolean indicating whether the role was successfully updated.

`removeAdministrator`` calls `_revokeRole`` and immediately emits an `AdministratorRemoved`` event without checking the return value from the function indicating if the role was actually revoked.

This will cause an inconsistency between the events emitted and the result on the program state, and an inconsistency between `AdministratorAdded`` and `RoleGranted``, and `AdministratorRemoved`` and `RoleRevoked``, events respectively.

This may impact external programs which rely on the `AdministratorAdded`` and `AdministratorRemoved`` events and their alignment with the `RoleGranted`` and `RoleRevoked`` events emitted by the OpenZeppelin library functions.

**Recommendation:** Check the return value of `_grantRole`` and `_revokeRole``.

**Customer's response:** Fixed in following [commit](#)

*"As noted previously – use of these functions is not part of the current scope. However this fix is implemented as a futureproofing point at the following commit."*

**Fix Review:** Fixed



## I-07. Insufficient data emitted during share class creation

**Description:** The `createShareclass()` function emits an event `ShareClassCreated`:

JavaScript

```
event ShareClassCreated(string name, address createdAtAddress);
```

The event does not contain the class `identifier` among the parameters it emits. This is how a `ShareClass` is identified and stored within a `Fund`, not the `shareClassName` (as it is the case for funds).

**Recommendation:** Add the `identifier` as parameter in the event, which would also make it easier for offchain indexing

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

## I-08. Unused dependencies and variables

**Description:** The `OrderManager` contract imports the `IWhitelist` interface but doesn't use it. Also it defines the `_ordersByExternalIdExist` state mapping, but doesn't use it in any of its functions

**Recommendation:** Remove the unused dependency and storage variable

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

### I-09. Validate that ShareClass cannot be initialized with an empty baseCurrency

**Description:** The `ShareClass` contract does not check in the initializer if the provided `baseCurrency_` is not an empty `bytes(0)` value. Given that there is no way to update the `_baseCurrency` variable afterwards, it makes sense to ensure that the contract cannot be deployed with an empty value

**Recommendation:** Check that `baseCurrency_` is not `bytes3(0)`

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

## I-10. Settlement mechanisms cannot be disabled

**Description:** The `ShareClass` contract enables new settlement mechanisms through `addSettlementMechanism()` which sets the `enabled` flag to `true`.

However there is currently no way to update that flag to `false` in case the team decides to disable an already enabled settlement mechanism

**Recommendation:** If disabling a mechanism is an expected functionality by the team, consider introducing a function that can address that.

**Customer's response:** Fixed in following [commit](#) & [commit](#)

*"This is not currently supported behaviour – however we have implemented in the following commit and commit, as a futureproofing point ahead of changes to settlement functionality via the product roadmap."*

**Fix Review:** Fixed

## I-11. Transfer of minted share tokens during settlement is prone to inconsistencies or potential DOS

**Description:** When an order is confirmed in `ShareClass`, tokens are minted to the `investmentManager` and allowance is given to the caller with `SHARECLASS_ADMIN` role:

JavaScript

```
....
if (order.orderType == OrderType.TokenQuantifiedBuy || order.orderType ==
OrderType.CashQuantifiedBuy) {
    _mint(investmentManager, confirmData.allocatedUnits);
    uint256 currentAllowance = allowance(investmentManager, _msgSender());
    _approve(investmentManager, _msgSender(), currentAllowance +
confirmData.allocatedUnits);
}
```

In the next stage – `settleOrder()` – the minted share tokens are sent to the `investor` through `transferWithSpender()`, which spends the allowance given during confirmation before transferring them.

The allowance requirement in this case adds additional complexity that is not necessary and can create potential DOS scenarios in the future. Example:

Currently the `initializer` function takes an array of `administrators` and assigns the `SHARECLASS_ADMIN` role to all of them, which creates the assumption that multiple accounts could be granted the `SHARECLASS_ADMIN` role:

JavaScript

```
for (uint256 i = 0; i < administrators_.length; i++) {
    if (administrators_[i] == address(0)) {
        revert LibErrors.InvalidAddress();
    }
    _requireHasAccess(administrators_[i]);
    _grantRole(SHARECLASS_ADMIN, administrators_[i]);
}
```

We assume the contract has 2 `SHARECLASS_ADMIN` operators that are used interchangeably.

`Operator_1` already has allowance for 100 share tokens, it calls `confirmOrder()` and receives allowance for 100 more tokens – total of 200.

`Operator_2` has allowance for 100 tokens received from order confirmation related to another investor. `Operator_2` calls `settleOrder()` for the current investor (confirmed by `Operator_1`) and spends his 100 tokens allowance, although they were credited to `Operator_1`. If `Operator_2` tries to settle for the initial investor, it will revert since the allowance was already spent.

Now `Operator_1` should switch places and settle it, which could make the process more challenging.

**Recommendation:** Consider removing the `transferWithSpender()` flow. Instead just mint the tokens to `investmentManager` or the `ShareClass` contract itself and transfer them directly upon settlement. This way it won't matter which `SHARECLASS_ADMIN` calls the functions

Alternatively you can map the `SHARECLASS_ADMIN` to an order struct, so that only the relevant `SHARECLASS_ADMIN` can execute all the actions for a particular order.

**Customer's response:** Acknowledged

*"We acknowledge this recommendation, but do not see the necessity for any changes.*

*Each TFSC (and hence Share Class Contract) will have 1, and only 1, Share Class Admin. This is enforced by the off-chain elements of CTD and how they trigger the deployment of relevant smart contracts, and restrictions on other parties operating these functions are enforced via CTD's whitelisting and on-chain RBAC.*

*Additional logic would add complexity without meaningful benefit. We can revisit this in the future, should that become necessary."*

**Fix Review:** Acknowledged

## I-12. Inconsistent transfer address validation for ShareClass and Settlement Tokens

**Description:** `ShareClass` & `CalastoneSettlementToken` are both an ERC20 token that overrides the `transfer()`, the `transferFrom()` & `approve()` methods to add validation against the global whitelist.

**Recommendation:** Currently the checks are inconsistent across the 3 functions – while `transferFrom()` checks both the `sender` and the `receiver` of a `transfer`, the `transfer()` function does not check the `sender` (`msg.sender`). Similarly the `approve()` function also doesn't validate `msg.sender`, which would be the `sender` in a `transferFrom()` transaction

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

### I-13. Insufficient validation in addAdministrator function

**Description:** When the contract is initialized via `__AdminManager_init`, each address in `initialAdmins` is validated against a whitelist through `_verifyAdministrators`. If an address is not present in the whitelist, initialization reverts. This ensures only approved entities can hold the `FUND_ADMIN` role.

However, the `addAdministrator` function bypasses this validation entirely.

JavaScript

```
function __AdminManager_init(address[] memory initialAdmins, IWhitelist whitelist)
internal onlyInitializing {
    __AccessControl_init();
    _verifyAdministrators(initialAdmins, whitelist);
    for (uint256 i = 0; i < initialAdmins.length; i++) {
        _grantRole(FUND_ADMIN, initialAdmins[i]);
        emit AdministratorAdded(initialAdmins[i]);
    }
}

function addAdministrator(address newAdmin) external virtual {
    if (newAdmin == address(0)) {
        revert LibErrors.InvalidAddress();
    }
    _authorizeAdministratorUpgrade();
    _grantRole(FUND_ADMIN, newAdmin); // @audit should there be a check whether the
newAdmin has access or not?
    emit AdministratorAdded(newAdmin);
}
```

**Recommendation:** Ensure the same whitelist enforcement used in initialization is also applied during administrator addition.

**Customer's response:** Fixed in following [commit](#)

*"As noted previously – use of this functions is not part of the current scope. However this fix is implemented as a futureproofing point at the following commit."*

**Fix Review:** Fixed



## I-14. Non-compliant ASCII Range Check in `_stringToBytes3` Allows Invalid ISO Currency Codes

**Description:** The `_stringToBytes3` function currently validates that each character in the input string is within the ASCII range (`0x00–0x7F`).

JavaScript

```
function _stringToBytes3(string memory str) internal pure returns (bytes3 result) {
    bytes memory temp = bytes(str);
    if (temp.length != 3) {
        revert LibErrors.InvalidBaseCurrencyLength();
    }
    for (uint256 i = 0; i < 3; i++) {
        if (uint8(temp[i]) > 0x7F) {
            revert LibErrors.NonAsciiBaseCurrencyChar();
        }
        result |= bytes3(temp[i] & 0xFF) >> (i * 8);
    }
}
```

However, ISO currency codes are strictly defined as three uppercase Latin letters (`A–Z`), which correspond to ASCII values `0x41–0x5A` (decimal 65–90).

By allowing any ASCII character up to `0x7F`, the function permits invalid currency codes such as lowercase letters (`usd`), numbers (`U5D`), or punctuation (`U$D`)

**Recommendation:** Restrict the allowed characters to uppercase A–Z by updating the ASCII range check:

JavaScript

```
if (uint8(temp[i]) < 0x41 || uint8(temp[i]) > 0x5A) {
    revert LibErrors.InvalidBaseCurrencyChar();
}
```

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

### I-15. OrderManager and OrderManagerFactory are not Pausable

**Description:** The OrderManager and OrderManagerFactory contracts do not inherit the Pausable contract, which every other concrete contract in Calastone does. This suggests that pausing functionality may be something which is desired to be added to these contracts in the future.

The Pausable contract takes 50 slots of storage, which comes before any initial storage slots that the child uses. If Calastone wants to add pausing functionality to these contracts later on, it will be nearly impossible because the storage slots from the Pausable contract will create a collision with existing storage in the contracts.

**Recommendation:** Have OrderManager and OrderManagerFactory contracts inherit the Pausable contract, or ensure that pausing functionality will never be desired in these contracts.

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

## I-16. Unpaused requirement on some default admin-requiring functions

**Description:** The following functions are gated by the combination of `whenNotPaused` and `onlyRole(DEFAULT_ADMIN_ROLE)` modifiers:

- Fund.sol: `whitelistUpdate` and `_authorizeAdministratorUpgrade`
- FundFactory.sol: `whitelistUpdate` and `_authorizeAdministratorUpgrade`
- ShareClass.sol: `whitelistUpdate`
- CalastoneSettlementToken.sol: `whitelistUpdate`

In the current configuration, the `whenNotPaused` modifier is not effective as any sort of gate because the `DEFAULT_ADMIN_ROLE` can grant and revoke all other roles by default, including the `PAUSER_ROLE` which would allow them to unpaused the contract and call these functions.

**Recommendation:** Clarify what the intended power of the default admin and pauser roles is.

**Customer's response:** Acknowledged –

*"The `whenNotPaused` modifier intentionally restricts certain functions to execute only when the contract is unpaused, ensuring an immediate fail-fast behavior during a pause.*

- *The `DefaultAdmin` role is explicitly required (`onlyRole(DefaultAdmin)`) for these functions, ensuring that only an authorized admin can trigger the functionality.*
- *Since `DefaultAdmin` is already an elevated role governed by the contract's RBAC rules, the current gate provides both the necessary authority and the correct operational context.*

*Given these controls, we believe the current implementation meets the intended security and operational requirements without further code changes"*

**Fix Review:** Acknowledged

## I-17. Redundant checks on parameters in initialization

**Description:** During initialization, Fund contracts checks that the whitelist input implements the ERC165 IWhitelist interface; that `defaultAdmin_`, `pauser`, `orderManagerFactory_`, and `shareClassImplementation_` are not zero addresses; and via `__AdminManager_init` that the list of administrators does not contain zero addresses or addresses which are not in the whitelist. The FundFactory contract does the same checks before creating the Fund contract, either in `createFund` or during its own initialization.

ShareClass contracts during initialization check that `defaultAdmin_` and `pauser_` are not zero addresses; and that the list of administrators does not contain zero addresses or addresses which are not in the whitelist. The Fund contract does the same checks before creating the ShareClass contract in the `createShareclass` function.

These redundant checks waste gas since Fund and ShareClass contracts are created atomically by `createFund` and `createShareclass` respectively.

**Recommendation:** Choose either the creating contract or the created contract to do the check for each specification.

**Customer's response:** Acknowledged – *"Error handling on a per contract-basis is a better fit for our model. We can review this as a best practices change at a late stage, but this requires no change at this time."*

**Fix Review:** Acknowledged

## I-18. `setShareClassImplementation` and `setOrderManagerFactory` do not follow calling conditions

**Description:** The `setShareClassImplementation` function in the Fund contract has a `whenPaused` modifier, requiring that the contract is paused, and it does not emit any event. This contradicts the calling conditions which require that the contract not be paused and emit a `ShareClassImplementationUpdated` event when it is successfully updated.

Similarly, `setOrderManagerFactory` also has a `whenPaused` modifier, while its NatSpec specifies that the contract must not be paused.

**Recommendation:** Align the modifier and the calling conditions, and emit the event after passing the checks.

**Customer's response:** Fixed in [commit](#)

*"As per our response to M-01, 'Wrong role assigned', we have deleted these setters and so this finding is now no longer relevant."*

**Fix Review:** Fixed

### I-19. Function names do not follow underscoring conventions

**Description:** In `Whitelist.sol`, the function `_Whitelist_init` which is called by `initialize` only has one underscore, but internal initialization functions which are called by the initializer should have two (e.g. `__UUPSUpgradeable_init`). The same issue is the case for `_ShareClass_init` in `ShareClass.sol` and for `_CalastoneSettlementToken_init` in `CalastoneSettlementToken.sol`.

In `OrderValidationRules.sol`, two internal functions, `areInstructionAmountsValid` and `validateStateChange`, lack underscore prefixes which they should have as internal functions in a contract.

In `OrderProcessing.sol`, the internal functions `submit`, `accept`, `confirm`, `settle`, and `reject` do not have underscore prefixes which internal functions should have according to convention.

**Recommendation:** Consider addressing the above recommendations

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

## I-20. Incomplete parent initializer calls risk upgrade incompatibility

**Description:** Multiple contracts inherit from OpenZeppelin upgradeable base contracts but fail to call their corresponding initializer functions, breaking the expected initialization chain.

1. `__ERC165_init()` not called
  - Missing in: Fund, OrderManager, ShareClass, and Whitelist.
2. `__AccessControl_init()` not called
  - Missing in: OrderManager and OrderManagerFactory.

Currently, both init functions are empty, so there's no immediate impact of the issue, but during the future upgrades, If OpenZeppelin updates them to include initialization logic, it could cause problems. Additionally, the initialization sequence will be incomplete, violating the pattern's best practice of calling all relevant parent initializers.

**Recommendation:** Call all relevant parent initializers in each contract

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

## I-21. Access Checks and Zero Address Validation Missing in `_CalastoneSettlementToken_init`

**Description:** The `_CalastoneSettlementToken_init` initializer has two issues:

1. Missing Zero Address Check for `trustedForwarder`:
  - The NatSpec specifies that `trustedForwarder` must not be the zero address, but the function does not enforce this requirement.
2. Ineffective Access Checks for `defaultAdmin` and `pauser`:
  - The function calls `_requireHasAccess(defaultAdmin)` and `_requireHasAccess(pauser)` before the `_whitelist` variable is set. Since `_whitelist` is still `address(0)` at this point, `_requireHasAccess` returns early without performing any real whitelist validation. Furthermore, `_whitelist` is explicitly set to the zero address later in the function, making these checks permanently ineffective in this call.

This means the intended access control guarantees during initialization are not enforced.

### Recommendation:

1. Add a zero address validation for `trustedForwarder`.
2. Pass the whitelist address as a parameter to `_CalastoneSettlementToken_init` and set `_whitelist` before performing any `_requireHasAccess` checks.

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed



## I-22. Typos in NatSpecs

**Description:** There are many NatSpecs with calling conditions which have seeming typos which contradict the behavior of the described functions:

1. In the FundFactory contract, `__FundFactory_init` NatSpec requires that `defaultAdmin_`, `pauser`, and `fundImplementation_` "must not be a non-zero address," but the function instead checks that these ARE non-zero addresses.
2. The `setFundImplementation` function's NatSpec says `Contract must not be paused` but the function has a `whenPaused` modifier, which conditions execution on the contract BEING paused.
3. In the Fund contract, `__Fund_init` NatSpec requires that `defaultAdmin_`, `pauser`, `orderManagerFactory_`, and `shareClassImplementation_` "must not be a non-zero address." But all of these parameters are checked for BEING non-zero addresses.
4. In the ShareClass contract, `__ShareClass_init` NatSpec says `defaultAdmin_`, `orderManagerAdmin`, `pauser`, and `orderManagerFactory_` "must not be a non-zero address." But all these parameters are checked for BEING non-zero addresses.
5. The ShareClass contract describes the `_settlementMechanism` mapping as `* @notice Maps each share class to its settlement mechanism`. but it maps a settlement currency or token, not a share class, to its settlement mechanism.

**Recommendation:** Align the function behavior and NatSpec calling conditions.

**Customer's response:** Fixed in following [commit](#) , [commit](#), [commit](#)

**Fix Review:** Fixed

### I-23. OrderState to string conversion misses a state

**Description:** In the `OrderValidationRules` contract, the function `convertStateToString` converts `OrderState` enum names to matching strings, except `OrderState.Uninitialized` values are converted to the string “Unknown” which covers values outside the range of the enum.

**Recommendation:** Convert `OrderState.Uninitialized` states to the string “Uninitialized” or some other string to differentiate them from truly unknown enum values.

**Customer’s response:** Fixed in following [commit](#)

**Fix Review:** Fixed

## I-24. Missing Validation for CashQuantified Orders

**Description:** The function `areInstructionAmountsValid` is designed to validate order amounts based on the `OrderType`, specifically distinguishing between `TokenQuantified` and `CashQuantified` orders. However, it only handles `TokenQuantified` cases (i.e., `TokenQuantifiedBuy` and `TokenQuantifiedSell`) and does not implement any validation for `CashQuantified` order types (`CashQuantifiedBuy`, `CashQuantifiedSell`) as mentioned in the natspec For the `CashQuantified` order types it checks if the unit amount is 0 and the currency amount is valid.

JavaScript

```
// It reverts if currency is not supported by the ShareClass contract. For the
CashQuantified order types it checks
// if the unit amount is 0 and the currency amount is valid. For the TokenQuantified
order types it checks if the
// currency amount is 0 and the unit amount is valid.
```

**Recommendation:** Extend the `areInstructionAmountsValid()` function to handle `CashQuantified` order types.

**Customer's response:** Fixed in following [commit](#)

*"As per the response to M-05, 'CashSell incorrectly handled during order settlement', cash-quantified order logic has been removed, and this finding is therefore no longer relevant."*

**Fix Review:** Fixed

## I-25. Share class feature statuses emit superfluous events

**Description:** In a ShareClass contract, the `setSubscription`, `setRedemption`, and `setCashOrder` functions state in their NatSpecs that they emit events when they change the enabled/disabled status of their respective features. However, they emit events even when the status does not change.

**Recommendation:** Only emit events when the statuses change, or modify the NatSpecs to align with the function behaviors.

**Customer's response:** Fixed in following [commit](#)

**Fix Review:** Fixed

## I-26. Pausable modifier added on implementation() view only function

**Description:** Adding modifiers on non state changing functions is not a common and recommended design approach, since it can distort the user experience (also it might be problematic for blockchain indexers) and sometimes lead to unexpected behaviour if not planned correctly.

Currently the team has implemented a pausable modifier to the `implementation()` function on the `Beacon`, which is a getter all proxies call to get the implementation address. In case it gets paused all proxies would be disabled and also no one would be able to check the address of the implementation

**Recommendation:** Consider removing the modifier from the view function

**Customer's response:** Acknowledged – *"The ability to pause all contracts en masse, rather than on a per-contract basis, is an important control."*

*We therefore feel that the benefits of this change outweigh the potential costs (which could be remedied by unpausing), and we will therefore keep the implementation as is."*

**Fix Review:** Acknowledged

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