

Untitled

April 25, 2021

1 MoneyBall Reloaded

1.1 DATA PROCESSING

1.1.1 Import

```
[1]: import pandas as pd
from unicode import unicode
import numpy as np
import matplotlib
import matplotlib.pyplot as plt
import matplotlib.path as path
import matplotlib.patches as patches
import warnings
import sklearn
from sklearn.datasets import make_blobs
from sklearn_extensions.fuzzy_kmeans import FuzzyKMeans
from sklearn.cluster import DBSCAN
from sklearn.decomposition import PCA
from scipy.spatial import distance
csv_files_location = "./csv/"
```

```
[2]: # retrieve the basic stats
df_2016 = pd.read_csv(csv_files_location+'NBA_totals_2015-2016.csv')
df_2017 = pd.read_csv(csv_files_location+'NBA_totals_2016-2017.csv')
df_2018 = pd.read_csv(csv_files_location+'NBA_totals_2017-2018.csv')
df_2019 = pd.read_csv(csv_files_location+'NBA_totals_2018-2019.csv')
df_2020 = pd.read_csv(csv_files_location+'NBA_totals_2019-2020.csv')
```

1.1.2 We normalize every names (no 'Sr', 'III', 'Sr', ',', foreign accents or characters)

```
[3]: def clean_names(df, col_name):
    df[col_name] = df[col_name].apply(str.replace, args=[" Jr.", ""])
    df[col_name] = df[col_name].apply(str.replace, args=[" Sr.", ""])
    df[col_name] = df[col_name].apply(str.replace, args=[" III", ""])
```

```

df[col_name] = df[col_name].apply(str.replace, args=[" II", ""])
df[col_name] = df[col_name].apply(unidecode)
df[col_name] = df[col_name].apply(str.replace, args=[".", "\u2013"])
return df

```

1.1.3 Let's clean all our df

```

[4]: df_2016 = clean_names(df_2016, "Player")
df_2017 = clean_names(df_2017, "Player")
df_2018 = clean_names(df_2018, "Player")
df_2019 = clean_names(df_2019, "Player")
df_2020 = clean_names(df_2020, "Player")

```

1.1.4 Let's retrieve the final team of players who have been traded during the season

1.1.5 Two Birds One Rock: We both get the name as well as removing the retired players (as the 2020 season starts)

```

[5]: team_and_player = df_2020.loc[:, ["Player", "Tm", 'Pos']]
team_and_player["final_team"] = team_and_player.groupby('Player')['Tm'].
    .transform('last')
team_and_player = team_and_player[["Player", "final_team", "Pos"]]
team_and_player = team_and_player.drop_duplicates(subset=['Player'])

```

1.1.6 Remove the TOT lines for players who have been traded during the season

```

[6]: df_2016 = df_2016[df_2016["Tm"] != "TOT"]
df_2017 = df_2017[df_2017["Tm"] != "TOT"]
df_2018 = df_2018[df_2018["Tm"] != "TOT"]
df_2019 = df_2019[df_2019["Tm"] != "TOT"]
df_2020 = df_2020[df_2020["Tm"] != "TOT"]

```

1.1.7 Let's only keep the column we are interested in

```

[7]: basic_stats_2016 = df_2016.loc[:, ['Player', 'G', 'MP', 'FGA', '3P', '3PA',
    '\u20132P', '2PA', 'FT', 'FTA', 'ORB', 'DRB', 'TRB', 'AST', 'STL', 'BLK', 'TOV',
    '\u2013PF', 'PTS']]
basic_stats_2017 = df_2017.loc[:, ['Player', 'G', 'MP', 'FGA', '3P', '3PA',
    '\u20132P', '2PA', 'FT', 'FTA', 'ORB', 'DRB', 'TRB', 'AST', 'STL', 'BLK', 'TOV',
    '\u2013PF', 'PTS']]

```

```

basic_stats_2018 = df_2018.loc[:, ['Player', 'G', 'MP', 'FGA', '3P', '3PA',
    ↳ '2P', '2PA', 'FT', 'FTA', 'ORB', 'DRB', 'TRB', 'AST', 'STL', 'BLK', 'TOV',
    ↳ 'PF', 'PTS'] ]
basic_stats_2019 = df_2019.loc[:, ['Player', 'G', 'MP', 'FGA', '3P', '3PA',
    ↳ '2P', '2PA', 'FT', 'FTA', 'ORB', 'DRB', 'TRB', 'AST', 'STL', 'BLK', 'TOV',
    ↳ 'PF', 'PTS'] ]
basic_stats_2020 = df_2020.loc[:, ['Player', 'G', 'MP', 'FGA', '3P', '3PA',
    ↳ '2P', '2PA', 'FT', 'FTA', 'ORB', 'DRB', 'TRB', 'AST', 'STL', 'BLK', 'TOV',
    ↳ 'PF', 'PTS'] ]

```

1.1.8 Concat every df and group by player name

```

[8]: basic_stats = basic_stats_2016.append(basic_stats_2017).
    ↳ append(basic_stats_2018).append(basic_stats_2019).append(basic_stats_2020)
summed_basic_stats = basic_stats.groupby(['Player']).sum()

```

1.1.9 Let's remove those who have played less than 100 games or 2500 minutes

```

[9]: summed_basic_stats = summed_basic_stats.loc[ (summed_basic_stats['G'] > 100) |
    ↳ (summed_basic_stats['MP'] > 2500) ]

[10]: avg_stats = summed_basic_stats.loc[:, (summed_basic_stats.columns != "Player") &
    ↳ (summed_basic_stats.columns != "G")].div(summed_basic_stats["G"], axis=0)
avg_stats = avg_stats.apply(round, args=[1])

```

1.1.10 Per 36 minutes

```

[11]: avg_stats_36_minutes = avg_stats.div((avg_stats["MP"]/36) , axis=0)
avg_stats_36_minutes = avg_stats_36_minutes.apply(round, args=[1])
names = pd.DataFrame(avg_stats_36_minutes.index)

```

1.1.11 Scaling

```

[12]: avg_stats_36_minutes = avg_stats_36_minutes - avg_stats_36_minutes.min()
avg_stats_36_minutes = avg_stats_36_minutes / ( avg_stats_36_minutes.max() -
    ↳ avg_stats_36_minutes.min() )
avg_stats_36_minutes = avg_stats_36_minutes.apply(round, args=[2])
avg_stats_36_minutes_scaled = avg_stats_36_minutes.drop(columns=["MP"])
avg_stats_36_minutes_scaled

```

```
[12]:
```

	FGA	3P	3PA	2P	2PA	FT	FTA	ORB	DRB	TRB	\
Player											
Aaron Brooks	0.51	0.44	0.50	0.30	0.41	0.12	0.13	0.12	0.07	0.06	
Aaron Gordon	0.52	0.28	0.39	0.46	0.48	0.26	0.31	0.35	0.45	0.41	
Aaron Holiday	0.48	0.40	0.48	0.27	0.37	0.17	0.16	0.04	0.16	0.10	
Abdel Nader	0.33	0.34	0.44	0.21	0.25	0.16	0.20	0.08	0.27	0.21	
Al Horford	0.48	0.28	0.34	0.49	0.47	0.12	0.13	0.33	0.47	0.41	
...	
Yogi Ferrell	0.39	0.38	0.48	0.24	0.29	0.17	0.15	0.06	0.17	0.11	
Zach Collins	0.29	0.20	0.29	0.27	0.32	0.15	0.17	0.45	0.42	0.42	
Zach LaVine	0.76	0.46	0.54	0.56	0.62	0.40	0.41	0.08	0.22	0.15	
Zach Randolph	0.77	0.10	0.16	0.82	0.93	0.27	0.29	0.57	0.55	0.57	
Zaza Pachulia	0.21	0.00	0.00	0.41	0.44	0.35	0.38	0.75	0.63	0.69	
	AST	STL	BLK	TOV	PF	PTS					
Player											
Aaron Brooks	0.49	0.38	0.08	0.51	0.53	0.34					
Aaron Gordon	0.25	0.33	0.22	0.30	0.22	0.42					
Aaron Holiday	0.44	0.48	0.11	0.35	0.31	0.34					
Abdel Nader	0.07	0.38	0.25	0.28	0.39	0.27					
Al Horford	0.43	0.29	0.39	0.28	0.18	0.39					
...					
Yogi Ferrell	0.35	0.38	0.06	0.26	0.22	0.31					
Zach Collins	0.12	0.14	0.39	0.37	0.61	0.23					
Zach LaVine	0.34	0.38	0.08	0.56	0.24	0.64					
Zach Randolph	0.21	0.24	0.08	0.40	0.25	0.55					
Zaza Pachulia	0.26	0.52	0.17	0.44	0.59	0.24					

[457 rows x 16 columns]

1.1.12 Retrieve the advanced stats

```
[13]: ad_2016 = pd.read_csv(csv_files_location+'NBA_advanced_2015-2016.csv')
ad_2017 = pd.read_csv(csv_files_location+'NBA_advanced_2016-2017.csv')
ad_2018 = pd.read_csv(csv_files_location+'NBA_advanced_2017-2018.csv')
ad_2019 = pd.read_csv(csv_files_location+'NBA_advanced_2018-2019.csv')
ad_2020 = pd.read_csv(csv_files_location+'NBA_advanced_2019-2020.csv')
```

1.1.13 Clean the names

```
[14]: ad_2016 = clean_names(ad_2016, "Player")
ad_2017 = clean_names(ad_2017, "Player")
ad_2018 = clean_names(ad_2018, "Player")
ad_2019 = clean_names(ad_2019, "Player")
ad_2020 = clean_names(ad_2020, "Player")
```

1.1.14 Remove the TOT lines for players who have been traded during the season

```
[15]: ad_2016 = ad_2016[ad_2016["Tm"] != "TOT"]
ad_2017 = ad_2017[ad_2017["Tm"] != "TOT"]
ad_2018 = ad_2018[ad_2018["Tm"] != "TOT"]
ad_2019 = ad_2019[ad_2019["Tm"] != "TOT"]
ad_2020 = ad_2020[ad_2020["Tm"] != "TOT"]
```

1.1.15 Let's only keep the column we are interested in

```
[16]: ad_2016 = ad_2016.loc[:, ["Player", "G", "MP", "PER", "TS%", "3PAr", "TRB%", "USG%", "OWS", "DWS"] ]
ad_2017 = ad_2017.loc[:, ["Player", "G", "MP", "PER", "TS%", "3PAr", "TRB%", "USG%", "OWS", "DWS"] ]
ad_2018 = ad_2018.loc[:, ["Player", "G", "MP", "PER", "TS%", "3PAr", "TRB%", "USG%", "OWS", "DWS"] ]
ad_2019 = ad_2019.loc[:, ["Player", "G", "MP", "PER", "TS%", "3PAr", "TRB%", "USG%", "OWS", "DWS"] ]
ad_2020 = ad_2020.loc[:, ["Player", "G", "MP", "PER", "TS%", "3PAr", "TRB%", "USG%", "OWS", "DWS"] ]
```

1.1.16 For the advanced stats we need to weight a season stats by the number of played games

```
[17]: def ponderateByGamesPlayed(df):
    #On recupere les noms, minutes jouées et matches joués
    names = df["Player"]
    minutes = df["MP"]
    games = df["G"]

    # on enleve les noms, minutes jouées et matches joués
    df = df.drop(columns=["Player", "MP", "G"])

    # on multiplie chaque stats de chaque joueur par le nb de matches joués pendant cette saison
    df = df.mul(games, axis=0)

    # on rajoute les noms, les minutes et des matches joués
    res = pd.concat([names, games, minutes, df], axis=1)

    # on rajoute le nom des colonnes
    res.columns = ["Player", "G", "MP", "PER", "TS%", "3PAr", "TRB%", "USG%", "OWS", "DWS"]
    return res
```

```
[18]: ad_2016 = ponderateByGamesPlayed(ad_2016)
ad_2017 = ponderateByGamesPlayed(ad_2017)
ad_2018 = ponderateByGamesPlayed(ad_2018)
ad_2019 = ponderateByGamesPlayed(ad_2019)
ad_2020 = ponderateByGamesPlayed(ad_2020)
```

1.1.17 Concat

```
[19]: summed_ad = ad_2016.append(ad_2017).append(ad_2018).append(ad_2019).
      ↪ append(ad_2020)
```

1.1.18 Aggregate

```
[20]: agr = {'MP': ['sum'], 'G': ['sum'], 'PER': ['sum'], 'TS%': ['sum'], '3PAr':
      ↪ ['sum'], 'TRB%': ['sum'], 'USG%': ['sum'], 'OWS': ['sum'], 'DWS': ['sum']}
agg_advanced = summed_ad.groupby(['Player']).agg(agr)
```

1.1.19 Let's remove those who have played less than 100 games or 2500 minutes

```
[21]: agg_advanced = agg_advanced.loc[(agg_advanced["MP"] ["sum"] > 2500) |
      ↪ (agg_advanced["G"] ["sum"] > 100)]
```

1.1.20 We now want to retrieve the players height

1.1.21 We did it in the csv/players_height.csv file

```
[22]: heights = pd.read_csv(csv_files_location+"players_height.csv")
heights = clean_names(heights, "Name")
heights = heights[["Name", "Height (cm)"]]
heights = heights.rename(columns={"Name": "Player"})
```

1.1.22 Let's average by games

```
[23]: games = agg_advanced["G"] ["sum"]
final_advanced = agg_advanced.div((games) , axis=0)
final_advanced = final_advanced.drop(columns=["G"])
final_advanced = final_advanced.apply(round, args=[2])
final_advanced = pd.concat([games, final_advanced], axis=1)
```

1.1.23 We add the players height

```
[24]: final_advanced = pd.merge(final_advanced, heights, on="Player")
final_advanced = final_advanced.set_index("Player")
```

1.1.24 Rename the Columns

```
[25]: final_advanced.columns = ["G", "MP", "PER", "TS%", "3PAr", "TRB%", "USG%",
    ↪ "OWS", "DWS", "Height"]
```

1.1.25 Scaling

```
[26]: final_advanced_scaled = final_advanced - final_advanced.min()
final_advanced_scaled = final_advanced_scaled / ( final_advanced_scaled.max() -
    ↪ final_advanced_scaled.min() )
final_advanced_scaled
```

```
[26]:
```

	G	MP	PER	TS%	3PAr	TRB%	\
Player							
Aaron Gordon	0.855219	0.765882	0.431565	0.307692	0.397436	0.404936	
Aaron Holiday	0.047138	0.387580	0.258582	0.269231	0.551282	0.090951	
Al Horford	0.858586	0.800857	0.545698	0.461538	0.384615	0.403108	
Al-Farouq Aminu	0.703704	0.707709	0.275524	0.307692	0.628205	0.445155	
Alec Burks	0.555556	0.445039	0.346857	0.307692	0.435897	0.265996	
...	
Willy Hernangomez	0.360269	0.204497	0.617922	0.500000	0.115385	0.760055	
Wilson Chandler	0.434343	0.688437	0.226928	0.346154	0.589744	0.312614	
Yogi Ferrell	0.494949	0.418986	0.275970	0.346154	0.576923	0.091408	
Zach Collins	0.175084	0.314775	0.211324	0.269231	0.435897	0.394424	
Zach LaVine	0.585859	0.849393	0.470798	0.423077	0.448718	0.143053	
	USG%	OWS	DWS	Height			
Player							
Aaron Gordon	0.421756	0.307458	0.455577	0.578947			
Aaron Holiday	0.397710	0.180365	0.266541	0.157895			
Al Horford	0.359542	0.464231	0.652174	0.631579			
Al-Farouq Aminu	0.207252	0.265601	0.485822	0.578947			
Alec Burks	0.477863	0.201674	0.183365	0.473684			
...			
Willy Hernangomez	0.446947	0.258752	0.190926	0.736842			
Wilson Chandler	0.240458	0.272451	0.209830	0.578947			
Yogi Ferrell	0.307634	0.240487	0.181474	0.157895			
Zach Collins	0.233969	0.191020	0.266541	0.736842			
Zach LaVine	0.665649	0.295282	0.217391	0.473684			

[336 rows x 10 columns]

1.1.26 Let's merge the basic stats, the advanced one and the players name

```
[27]: final = pd.merge(final_advanced_scaled, avg_stats_36_minutes_scaled,
    ↪on="Player")
final = pd.merge(team_and_player, final, on="Player")
final
```

```
[27]:
```

	Player	final_team	Pos	G	MP	PER	TS%	\
0	Steven Adams	OKC	C	0.932660	0.749465	0.547035	0.615385	
1	Bam Adebayo	MIA	PF	0.407407	0.603141	0.537673	0.576923	
2	LaMarcus Aldridge	SAS	C	0.851852	0.851892	0.711547	0.423077	
3	Jarrett Allen	BRK	C	0.404040	0.557459	0.576906	0.730769	
4	Al-Farouq Aminu	ORL	PF	0.703704	0.707709	0.275524	0.307692	
..	
331	Trae Young	ATL	PG	0.131313	0.861527	0.624610	0.423077	
332	Cody Zeller	CHO	C	0.582492	0.562099	0.492644	0.576923	
333	Tyler Zeller	SAS	C	0.279461	0.162027	0.402140	0.384615	
334	Ante Zizic	CLE	C	0.037037	0.170236	0.560410	0.730769	
335	Ivica Zubac	LAC	C	0.370370	0.261242	0.573785	0.576923	

	3PAr	TRB%	USG%	...	FTA	ORB	DRB	TRB	AST	STL	\
0	0.000000	0.542505	0.233206	...	0.34	0.88	0.39	0.56	0.09	0.43	
1	0.025641	0.589122	0.301908	...	0.43	0.55	0.62	0.60	0.35	0.38	
2	0.089744	0.482176	0.629389	...	0.43	0.55	0.46	0.48	0.15	0.19	
3	0.051282	0.596892	0.230916	...	0.40	0.69	0.62	0.66	0.11	0.19	
4	0.628205	0.445155	0.207252	...	0.17	0.27	0.55	0.46	0.11	0.48	
..	
331	0.525641	0.130713	0.820992	...	0.70	0.12	0.20	0.15	0.90	0.38	
332	0.064103	0.504570	0.270992	...	0.38	0.59	0.47	0.52	0.14	0.43	
333	0.051282	0.502285	0.352290	...	0.29	0.61	0.44	0.50	0.12	0.10	
334	0.000000	0.580896	0.327099	...	0.37	0.65	0.53	0.58	0.09	0.10	
335	0.012821	0.661335	0.334733	...	0.35	0.80	0.66	0.72	0.13	0.10	

	BLK	TOV	PF	PTS
0	0.33	0.30	0.31	0.32
1	0.36	0.47	0.35	0.35
2	0.39	0.28	0.20	0.63
3	0.58	0.30	0.37	0.36
4	0.22	0.23	0.20	0.22
..
331	0.06	0.95	0.10	0.79
332	0.33	0.26	0.53	0.33
333	0.31	0.26	0.59	0.37


```
334 0.31 0.33 0.51 0.40
335 0.50 0.35 0.61 0.43
```

```
[336 rows x 29 columns]
```

1.2 Plotting

```
[28]: PlayerStats="MP"

NormalizeData = pd.read_csv("./csv/players_stats.csv", delimiter = ",");
```

1.2.1 Plotting Polygon for one player

```
[29]: def performance_polygon(PlayerName):
    Player=10*NormalizeData[NormalizeData.Player.eq(PlayerName)]

    # Player = AdDisp[AdDisp.Year.eq(2020)]

    properties = ['Offensive Win share', 'Defensive win share', 'AST','TS%',
    ↪ "TRB%", "PTS", "3PA", ]
    values = np.random.uniform(5,9,len(properties))

    values = [Player['OWS'], Player['DWS'], Player['AST'], Player["TS%"],
    ↪ Player["TRB%"], Player["PTS"], Player["3PA"]]
    matplotlib.rc('axes', facecolor = 'white')

    fig = plt.figure(figsize=(10,8), facecolor='white')

    axes = plt.subplot(111, polar=True)

    t = np.arange(0,2*np.pi,2*np.pi/len(properties))
    plt.xticks(t, [])

    points = [(x,y) for x,y in zip(t,values)]
    points.append(points[0])
    points = np.array(points)
    codes = [path.Path.MOVETO,] + \
            [path.Path.LINETO,]*(len(values) -1) + \
            [ path.Path.CLOSEPOLY ]
    _path = path.Path(points, codes)
    _patch = patches.PathPatch(_path, fill=True, color='blue', linewidth=0,
    ↪ alpha=.1)
    axes.add_patch(_patch)
    _patch = patches.PathPatch(_path, fill=False, linewidth = 2)
```

```

axes.add_patch(_patch)

plt.scatter(points[:,0],points[:,1], linewidth=2,
            s=50, color='white', edgecolor='black', zorder=10)
"""
maxi = max([Player.iloc[0,19]+1, Player.iloc[0,20]+1, Player.iloc[0,21]+1])
if maxi < 10:
    plt.ylim(0,10)
else:
    plt.ylim(0,maxi)
"""

plt.ylim(0,10)
for i in range(len(properties)):
    angle_rad = i/float(len(properties))*2*np.pi
    angle_deg = i/float(len(properties))*360
    ha = "right"
    if angle_rad < np.pi/2 or angle_rad > 3*np.pi/2: ha = "left"
    plt.text(angle_rad, 10.75, properties[i], size=14,
            horizontalalignment=ha, verticalalignment="center")

plt.title("Statistics of "+PlayerName)
plt.show()

```

1.2.2 Plotting Polygons for multiple players and for certain criterias

```

[30]: def performance_polygon_vs_player(PlayersName, criterias):
    #properties = ['Offensive Win share', 'Defensive win share', 'AST', 'TS%',
    ↪ "TRB", "PTS", "3PA" ]
    values = np.random.uniform(5,9,len(criterias))
    colors = ["blue", "red", "green", "orange", "brown", "deeppink", "sienna",
    ↪ "gold", "olivedrab", "mediumspringgreen", "navy", "plum",
    ↪ "cadetblue", "darkmagenta"]
    fig = plt.figure(figsize=(10,8), facecolor='white')
    for i in range (0,len(PlayersName)):
        Player=10*NormalizeData[NormalizeData.Player.eq(PlayersName[i])]
        #Player2=10*NormalizeData[NormalizeData.Player.eq(PlayersName[1])]

        # Player = AdDisp[AdDisp.Year.eq(2020)]

        values1 = [Player[item] for item in criterias]
        #values1 = [Player['OWS'], Player['DWS'], Player['AST'], Player["TS%"],
    ↪ Player["TRB"], Player["PTS"], Player["3PA"]]
        #values2 = [Player2['OWS'], Player2['DWS'], Player2['AST'],
    ↪ Player2["TS%"], Player2["TRB"], Player2["PTS"], Player2["3PA"]]

```

```

matplotlib.rc('axes', facecolor = 'white')

axes = plt.subplot(111, polar=True)

t = np.arange(0,2*np.pi,2*np.pi/len(criterias))
plt.xticks(t, [])

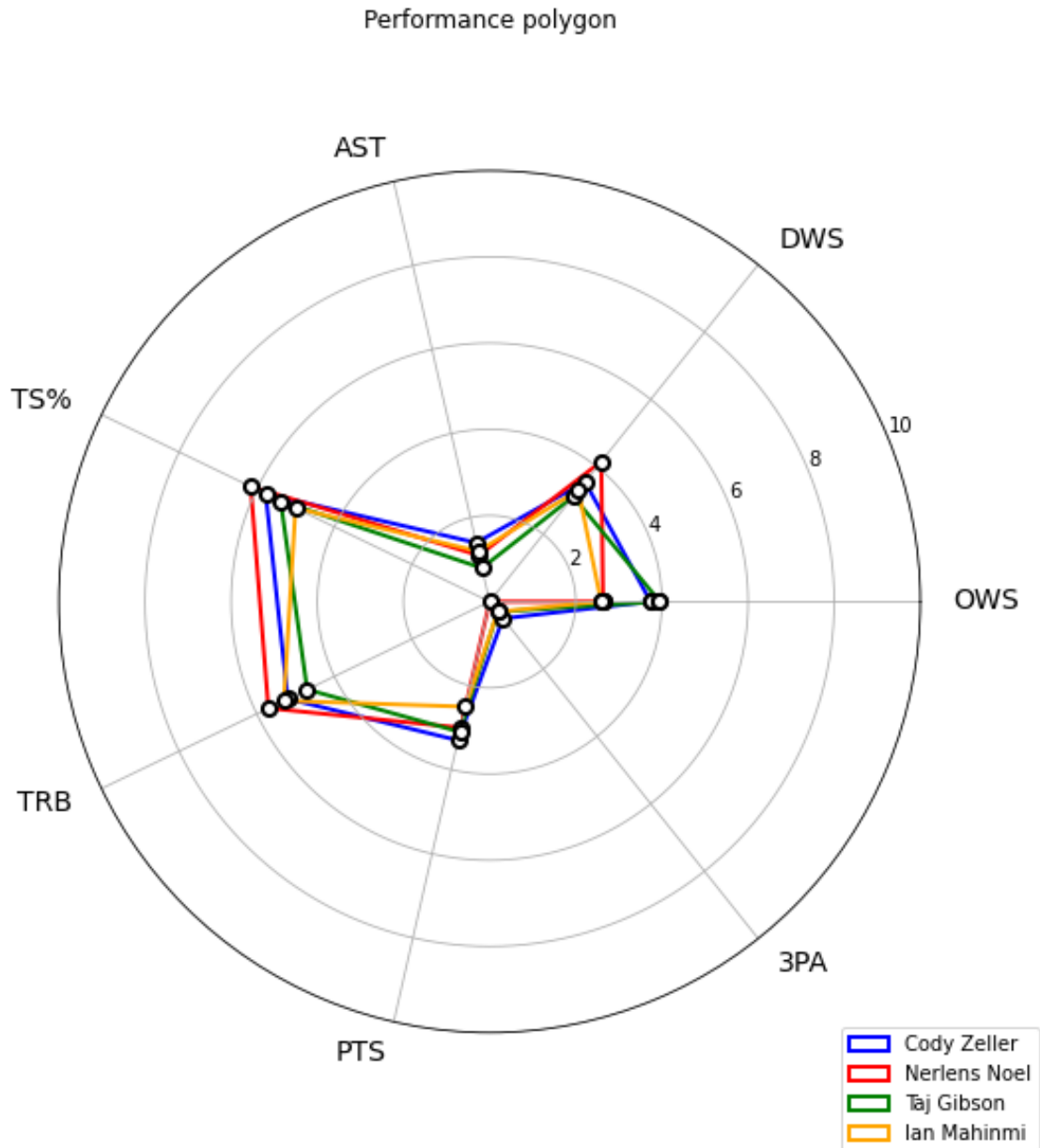
points = [(x,y) for x,y in zip(t,values1)]
points.append(points[0])
points = np.array(points, dtype=object)
codes = [path.Path.MOVETO,] + \
        [path.Path.LINETO,]*(len(values) -1) + \
        [ path.Path.CLOSEPOLY ]
_path = path.Path(points, codes)
_patch = patches.PathPatch(_path, fill=False, color=colors[i],
→linewidth=0, alpha=.2)
axes.add_patch(_patch)
_patch = patches.PathPatch(_path, fill=False, edgecolor=colors[i],
→linewidth = 2, label=PlayersName[i])
axes.add_patch(_patch)
plt.scatter(points[:,0],points[:,1], linewidth=2,
            s=50, color='white', edgecolor='black', zorder=10)
#plt.scatter(points[:,0],points[:,1], linewidth=2,s=50, color='white',
→edgecolor='black', zorder=10)
plt.legend(loc="lower right",borderaxespad=-6)
"""
maxi = max([Player.iloc[0,19]+1, Player.iloc[0,20]+1, Player.iloc[0,21]+1])
if maxi < 10:
    plt.ylim(0,10)
else:
    plt.ylim(0,maxi)
"""
plt.ylim(0,10)
for i in range(len(criterias)):
    angle_rad = i/float(len(criterias))*2*np.pi
    angle_deg = i/float(len(criterias))*360
    ha = "right"
    if angle_rad < np.pi/2 or angle_rad > 3*np.pi/2: ha = "left"
    plt.text(angle_rad, 10.75, criterias[i], size=14,
            horizontalalignment=ha, verticalalignment="center")

plt.title("Performance polygon", pad = 50)
plt.savefig("polygone")
plt.show()

```

1.2.3 Example

```
[31]: properties = ['OWS', 'DWS', 'AST', 'TS%', 'TRB', 'PTS', '3PA']  
list_of_player = ["Cody Zeller", "Nerlens Noel", "Taj Gibson", "Ian Mahinmi"]  
# ignore warnings for the polygon display  
warnings.filterwarnings("ignore")  
%matplotlib inline  
performance_polygon_vs_player(list_of_player, properties)
```



1.3 CLUSTERING

```
[32]: df = final
player_names = df["Player"]
clustering_df = df.drop(columns=["Player", "final_team", "Pos"])
results = pd.DataFrame(data = None, columns = ['epsilon' , 'min_size', '
↪ 'score'], dtype=np.float64)
df
```

```
[32]:
```

	Player	final_team	Pos	G	MP	PER	TS%	\
0	Steven Adams	OKC	C	0.932660	0.749465	0.547035	0.615385	
1	Bam Adebayo	MIA	PF	0.407407	0.603141	0.537673	0.576923	
2	LaMarcus Aldridge	SAS	C	0.851852	0.851892	0.711547	0.423077	
3	Jarrett Allen	BRK	C	0.404040	0.557459	0.576906	0.730769	
4	Al-Farouq Aminu	ORL	PF	0.703704	0.707709	0.275524	0.307692	
..	
331	Trae Young	ATL	PG	0.131313	0.861527	0.624610	0.423077	
332	Cody Zeller	CHO	C	0.582492	0.562099	0.492644	0.576923	
333	Tyler Zeller	SAS	C	0.279461	0.162027	0.402140	0.384615	
334	Ante Zizic	CLE	C	0.037037	0.170236	0.560410	0.730769	
335	Ivica Zubac	LAC	C	0.370370	0.261242	0.573785	0.576923	

	3PAr	TRB%	USG%	...	FTA	ORB	DRB	TRB	AST	STL	\
0	0.000000	0.542505	0.233206	...	0.34	0.88	0.39	0.56	0.09	0.43	
1	0.025641	0.589122	0.301908	...	0.43	0.55	0.62	0.60	0.35	0.38	
2	0.089744	0.482176	0.629389	...	0.43	0.55	0.46	0.48	0.15	0.19	
3	0.051282	0.596892	0.230916	...	0.40	0.69	0.62	0.66	0.11	0.19	
4	0.628205	0.445155	0.207252	...	0.17	0.27	0.55	0.46	0.11	0.48	
..	
331	0.525641	0.130713	0.820992	...	0.70	0.12	0.20	0.15	0.90	0.38	
332	0.064103	0.504570	0.270992	...	0.38	0.59	0.47	0.52	0.14	0.43	
333	0.051282	0.502285	0.352290	...	0.29	0.61	0.44	0.50	0.12	0.10	
334	0.000000	0.580896	0.327099	...	0.37	0.65	0.53	0.58	0.09	0.10	
335	0.012821	0.661335	0.334733	...	0.35	0.80	0.66	0.72	0.13	0.10	

	BLK	TOV	PF	PTS
0	0.33	0.30	0.31	0.32
1	0.36	0.47	0.35	0.35
2	0.39	0.28	0.20	0.63
3	0.58	0.30	0.37	0.36
4	0.22	0.23	0.20	0.22
..
331	0.06	0.95	0.10	0.79
332	0.33	0.26	0.53	0.33
333	0.31	0.26	0.59	0.37
334	0.31	0.33	0.51	0.40
335	0.50	0.35	0.61	0.43

[336 rows x 29 columns]

1.3.1 Let's figure out the optimal value for DBSCAN and PCA parameters

1.3.2 e.g those with the silhouette score closest to 1

```
[33]: for var_portion in np.arange(start = 0.6, stop=0.95, step=0.05, dtype=np.float64):
      pca = PCA(n_components=var_portion, svd_solver = 'full')
      pcabis = pca.fit(clustering_df)
      reducedDataSet = pcabis.transform(clustering_df)
      for eps in np.arange(start = 0.05, stop=0.95, step=0.01, dtype=np.float64):
          for size in np.arange(start = 2, stop=10, step=1, dtype=np.float64):
              m = DBSCAN(eps=eps, min_samples=size)
              m.fit(reducedDataSet)
              if(max(m.labels_)>1):
                  score = sklearn.metrics.silhouette_score(clustering_df, m.
→labels_)
                  results = results.append({'var_portion' : var_portion,
→'epsilon' : eps , 'min_size' : size , 'score' : score, 'nb_clusters' : max(m.
→labels_)+1}, ignore_index=True)

      results = results.sort_values(by=[ "score"], ascending = False)
```

```
[34]: results
```

```
[34]:
```

	epsilon	min_size	score	nb_clusters	var_portion
781	0.55	2.0	0.257136	3.0	0.85
113	0.27	3.0	0.241859	3.0	0.60
115	0.28	3.0	0.241859	3.0	0.60
111	0.26	3.0	0.241859	3.0	0.60
104	0.23	3.0	0.232994	3.0	0.60
..
784	0.22	2.0	-0.390143	10.0	0.90
528	0.12	2.0	-0.390388	18.0	0.80
389	0.12	2.0	-0.390388	18.0	0.75
527	0.11	2.0	-0.390866	16.0	0.80
388	0.11	2.0	-0.390866	16.0	0.75

[907 rows x 5 columns]

```
[35]: optimal_parameters = results.head(1)
      optimal_parameters
```

```
[35]:      epsilon  min_size      score  nb_clusters  var_portion
      781      0.55      2.0  0.257136      3.0      0.85
```

1.3.3 Let's use those parameters to see if it's consistent basketball-wise

```
[36]: pca_value = optimal_parameters.iloc[0]["var_portion"]
      epsilon = optimal_parameters.iloc[0]["epsilon"]
      min_size = optimal_parameters.iloc[0]["min_size"]

      pca = PCA(n_components=pca_value, svd_solver = 'full')
      pcabis = pca.fit(clustering_df)
      dataSet = pcabis.transform(clustering_df)
      model = DBSCAN(eps=epsilon, min_samples=min_size)
      model.fit(dataSet)
      result = pcabis.inverse_transform(dataSet)
      res = np.zeros((0,3))
      dbscan_cluster = pd.DataFrame(res)
      number_of_players = df.shape[0]
      for k in range(number_of_players):
          row = [[df['Player'].values[k], model.labels_[k], df["Pos"].values[k]]]
          dbscan_cluster = dbscan_cluster.append(row)
      dbscan_cluster.columns = ["Player", "Cluster", "Pos"]
```

```
[37]: dbscan_cluster
```

```
[37]:      Player  Cluster Pos
0      Steven Adams      0.0  C
0      Bam Adebayo      0.0  PF
0  LaMarcus Aldridge      0.0  C
0      Jarrett Allen      0.0  C
0  Al-Farouq Aminu      0.0  PF
..      ...      ...  ..
0      Trae Young      0.0  PG
0      Cody Zeller      0.0  C
0      Tyler Zeller      0.0  C
0      Ante Zizic      0.0  C
0      Ivica Zubac      0.0  C
```

[336 rows x 3 columns]

```
[38]: # ignore warnings for the polygone display
      warnings.filterwarnings("ignore")

      nb_of_cluster_DBSCAN_printed = 0
      nb_of_players_clustered_with_DBSCAN = 0
```

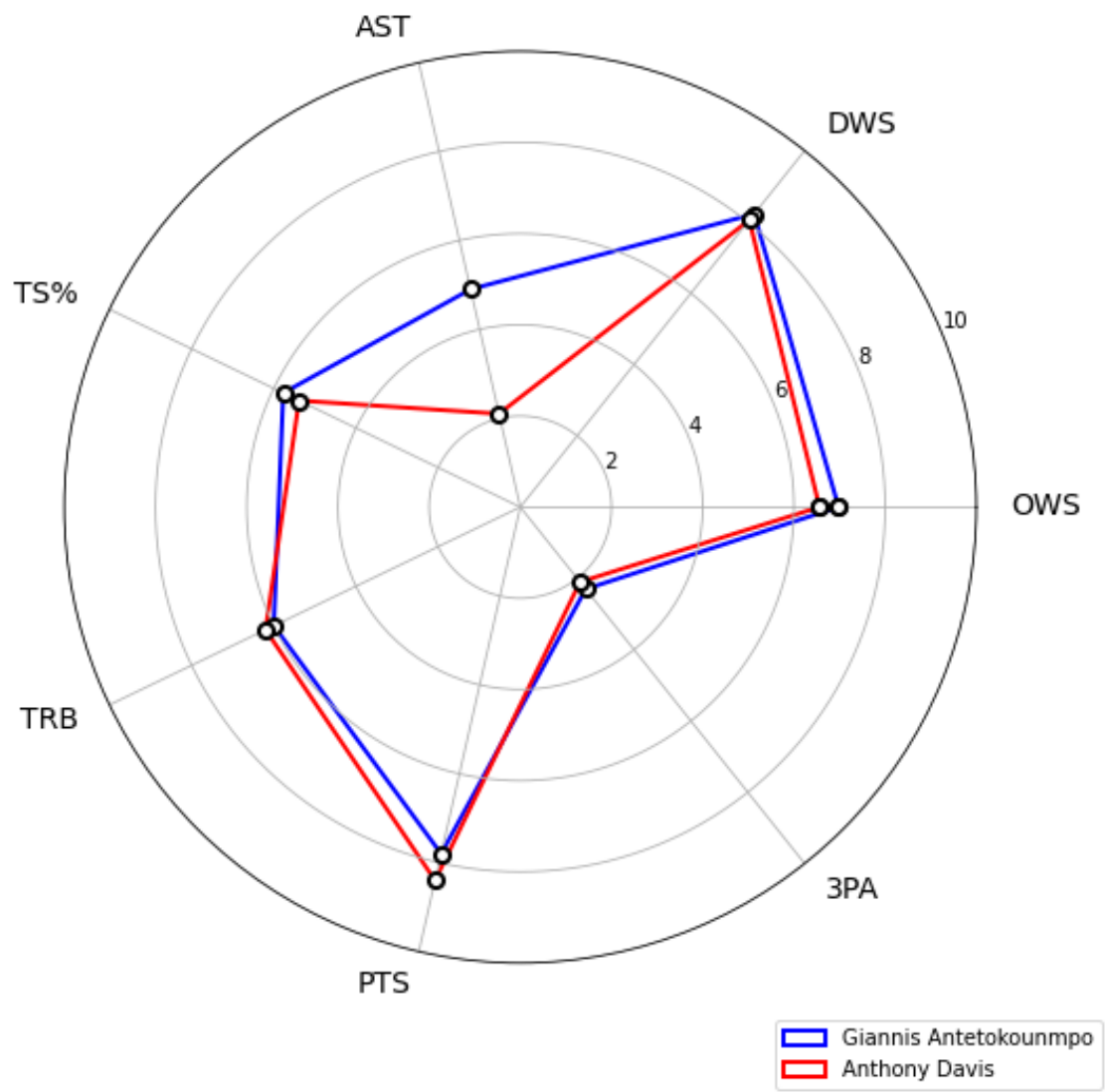
```

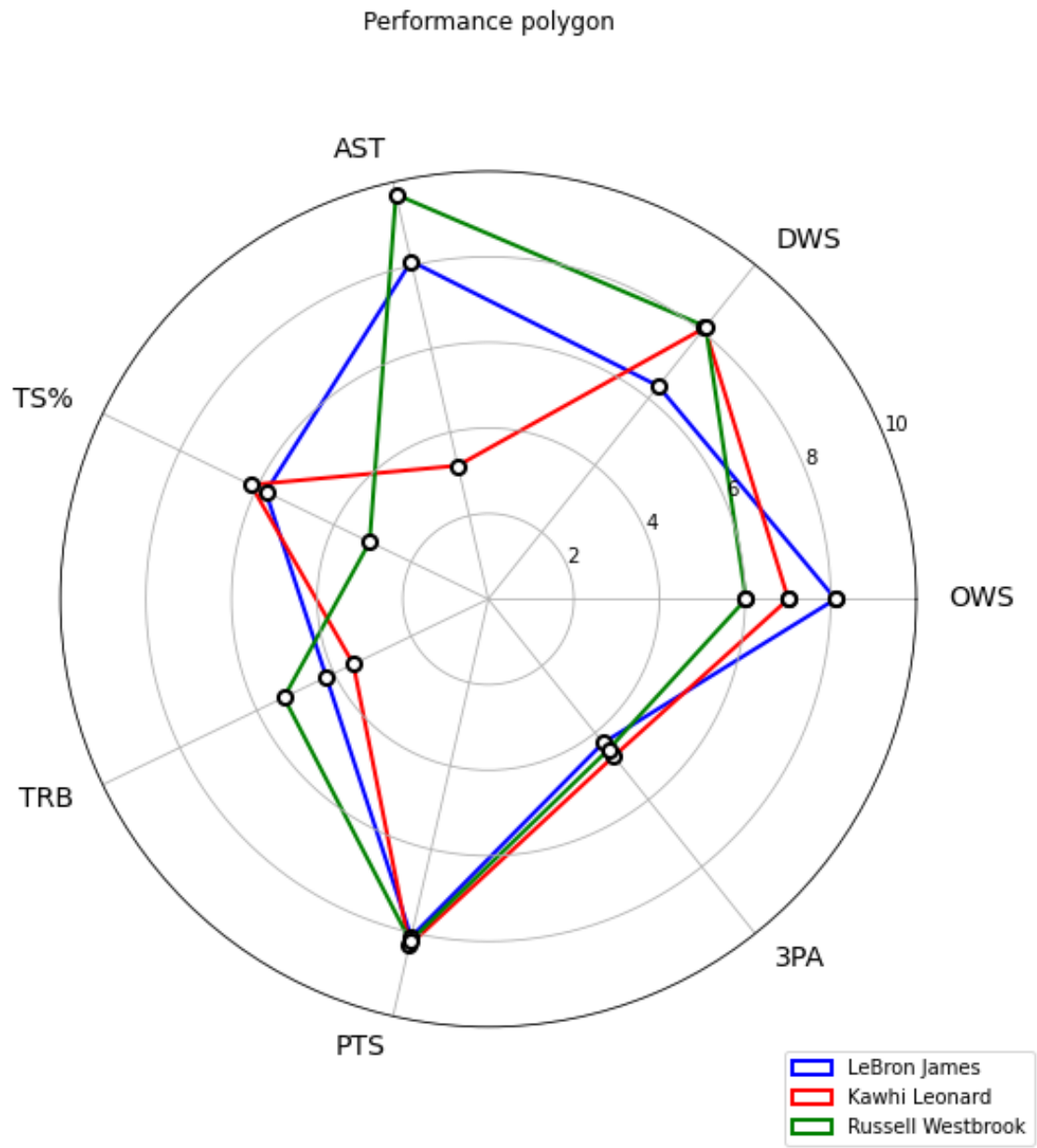
#now let's print the overlapping polygones for each cluster
for i in dbscan_cluster.Cluster.unique():
    players_to_draw = dbscan_cluster[dbscan_cluster["Cluster"] == i]["Player"].
    ↪tolist()
    properties = ['OWS', 'DWS', 'AST', 'TS%', "TRB", "PTS", "3PA" ]
    if (len(players_to_draw) < 10):
        nb_of_cluster_DBSCAN_printed+=1
        nb_of_players_clustered_with_DBSCAN += len(players_to_draw)
        performance_polygon_vs_player(players_to_draw, properties)

print("We clustered "+str(nb_of_players_clustered_with_DBSCAN)+" players with_
    ↪DBSCAN in "+str(nb_of_cluster_DBSCAN_printed)+" clusters out of "+str(len(df.
    ↪index))+" players.")

```


Performance polygon





We clustered 5 players with DBSCAN in 2 clusters out of 336 players.

1.4 Only 5 players clustered? Not very promising...

1.5 Let's try Fuzzy Clustering

```
[39]: df = pd.read_csv('./csv/players_stats.csv')
player_names = df["Player"]

clustering_df = df.drop(columns=["Unnamed: 0", "Player", "final_team", "Pos"])

# we keep the interesting value
df_fcm = df[['Player', 'TRB', 'PTS', 'AST', 'DWS', '3PA', 'OWS', 'USG%', '
→ "Height"]]

# we keep the players name for later
players_name = df_fcm["Player"]

# we remove the player column for the computation
df_fcm = df_fcm.loc[:, (df_fcm.columns != "Player")]

# Computation
nb_cluster_fuzzy = 35
fuzzy_kmeans = FuzzyKMeans(k=nb_cluster_fuzzy, m=1.1)
fuzzy_kmeans.fit(df_fcm)
fuzzy_clusters = pd.DataFrame(fuzzy_kmeans.fuzzy_labels_)

# we add the players name back
fuzzy_clusters = pd.concat([players_name, fuzzy_clusters], axis=1)

nb_max_players_per_cluster_fcm = 3

final_clusters = pd.DataFrame()

for i in range(nb_cluster_fuzzy):
    # lets keep the coresponding col of membership degree
    sets = fuzzy_clusters[["Player", i]]

    # lets sort
    sets = sets.sort_values(by=i, ascending=False)

    #let's juste keep the top n% and be sure they are above a threshold
    sets = sets.head(nb_max_players_per_cluster_fcm)
    sets = sets[["Player"]]

    # remove the hard clustered players from the fuzzy df to avoid having
    → duplicates
```

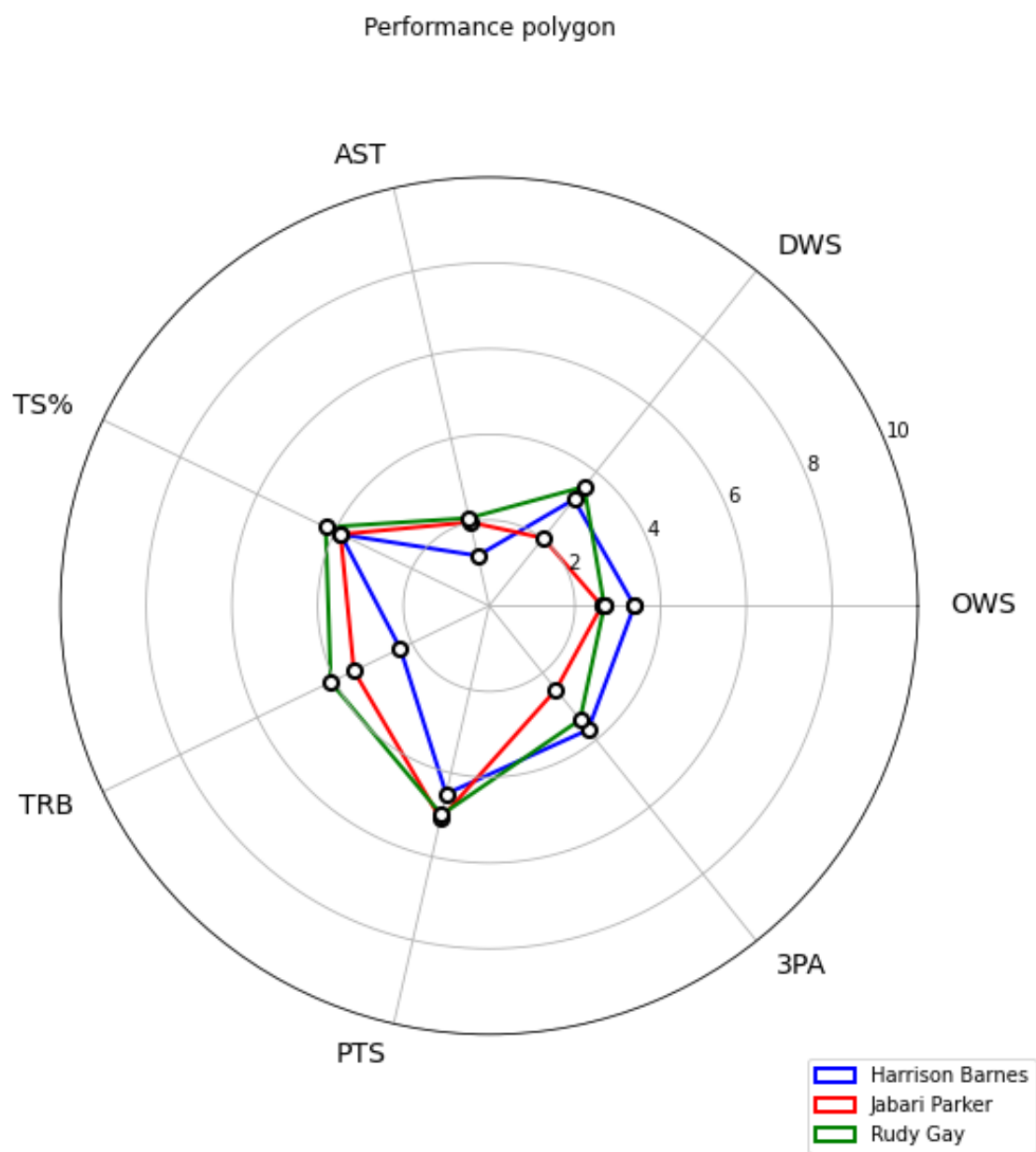
```

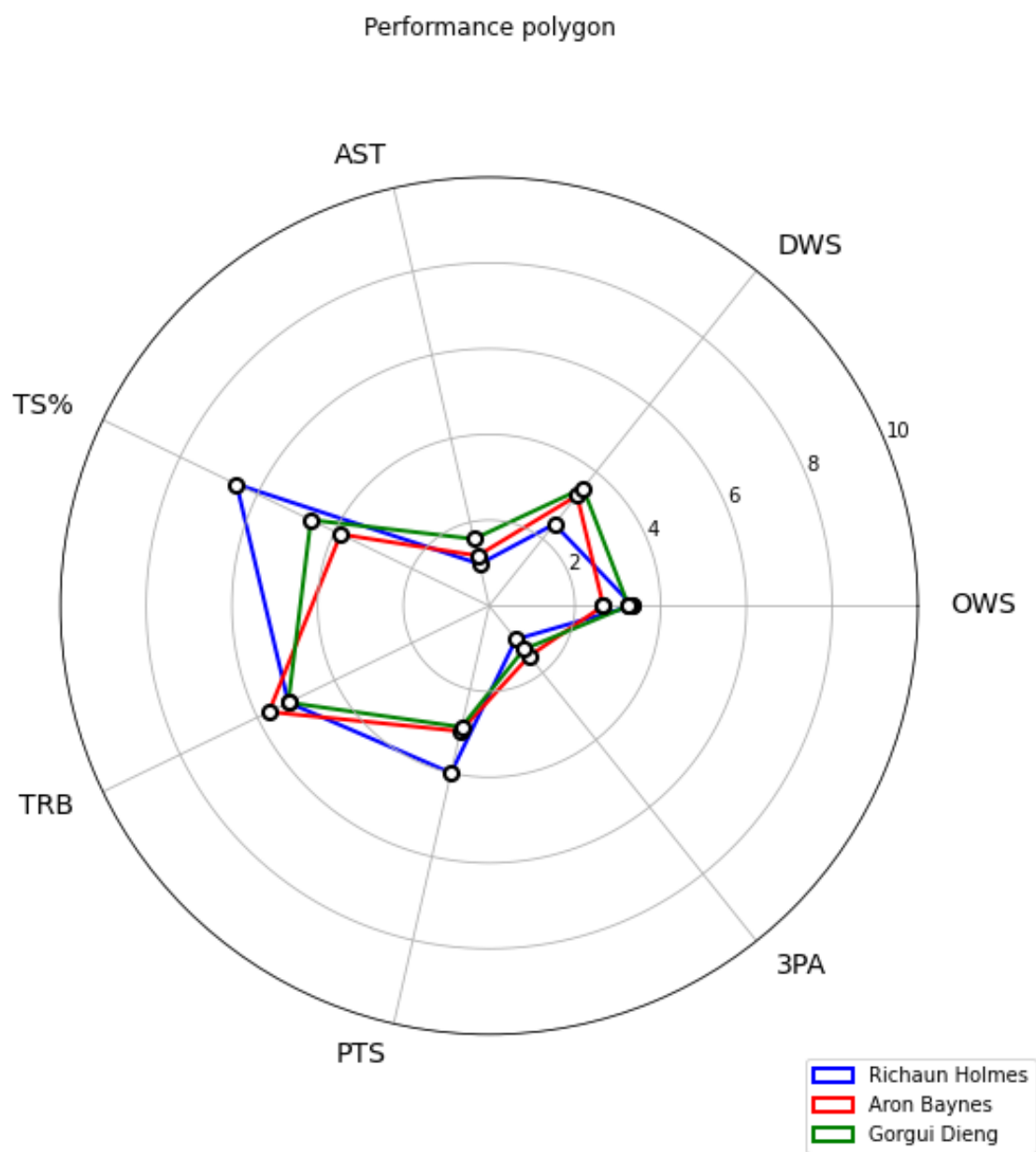
    fuzzy_clusters = fuzzy_clusters[~fuzzy_clusters['Player'].
↪isin(list(sets["Player"]))]

    #lets add the # of the cluster
    sets["Cluster"] = i+1
    #add those lines to the previous results
    final_clusters = pd.concat([final_clusters, sets], axis=0)

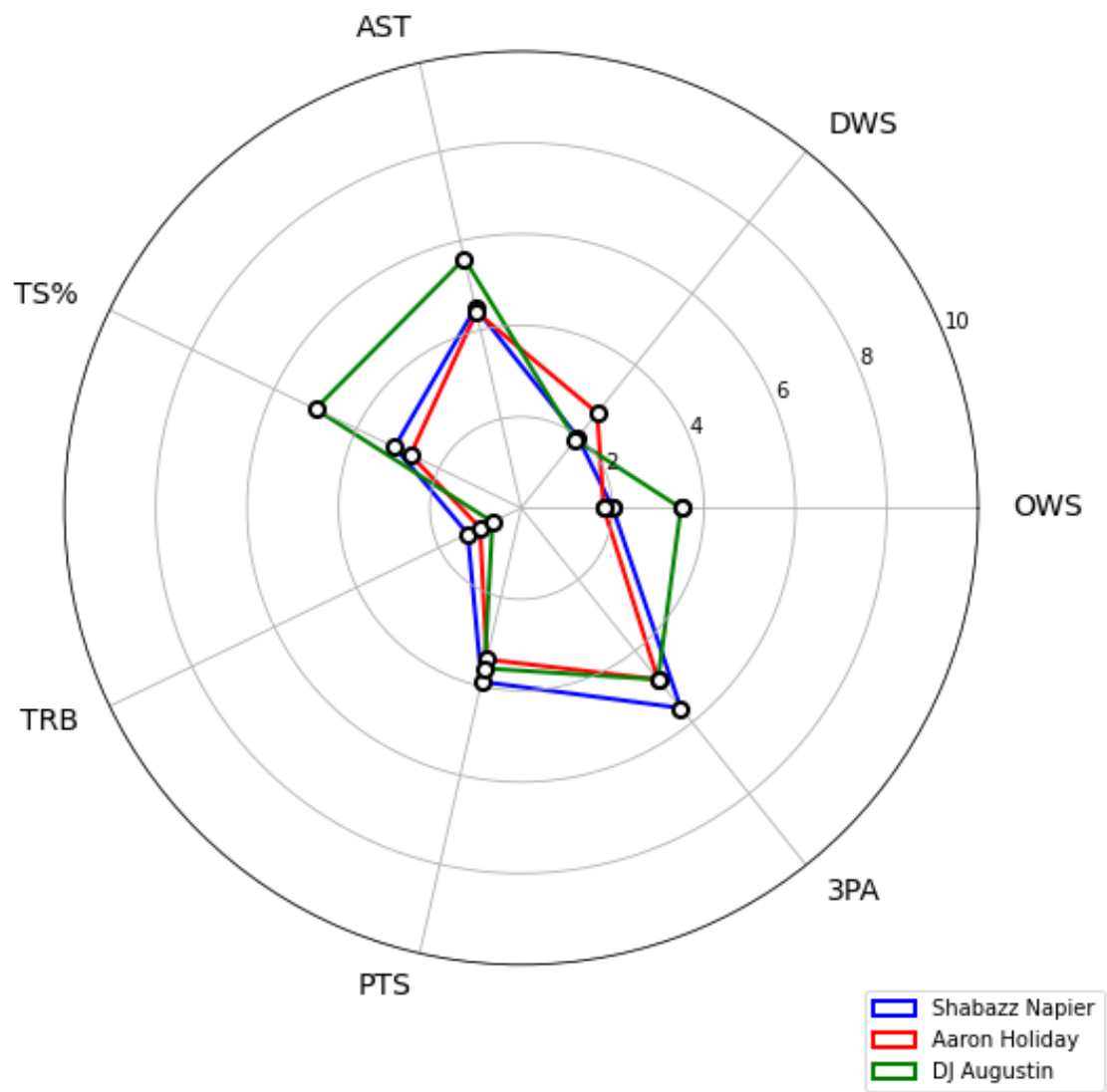
#now let's print the overlapping polygones for each cluster
for i in final_clusters.Cluster.unique():
    players_to_draw = final_clusters[final_clusters["Cluster"] == i]["Player"].
↪tolist()
    properties = ['OWS', 'DWS', 'AST', 'TS%', "TRB", "PTS", "3PA" ]
    performance_polygon_vs_player(players_to_draw, properties)

```

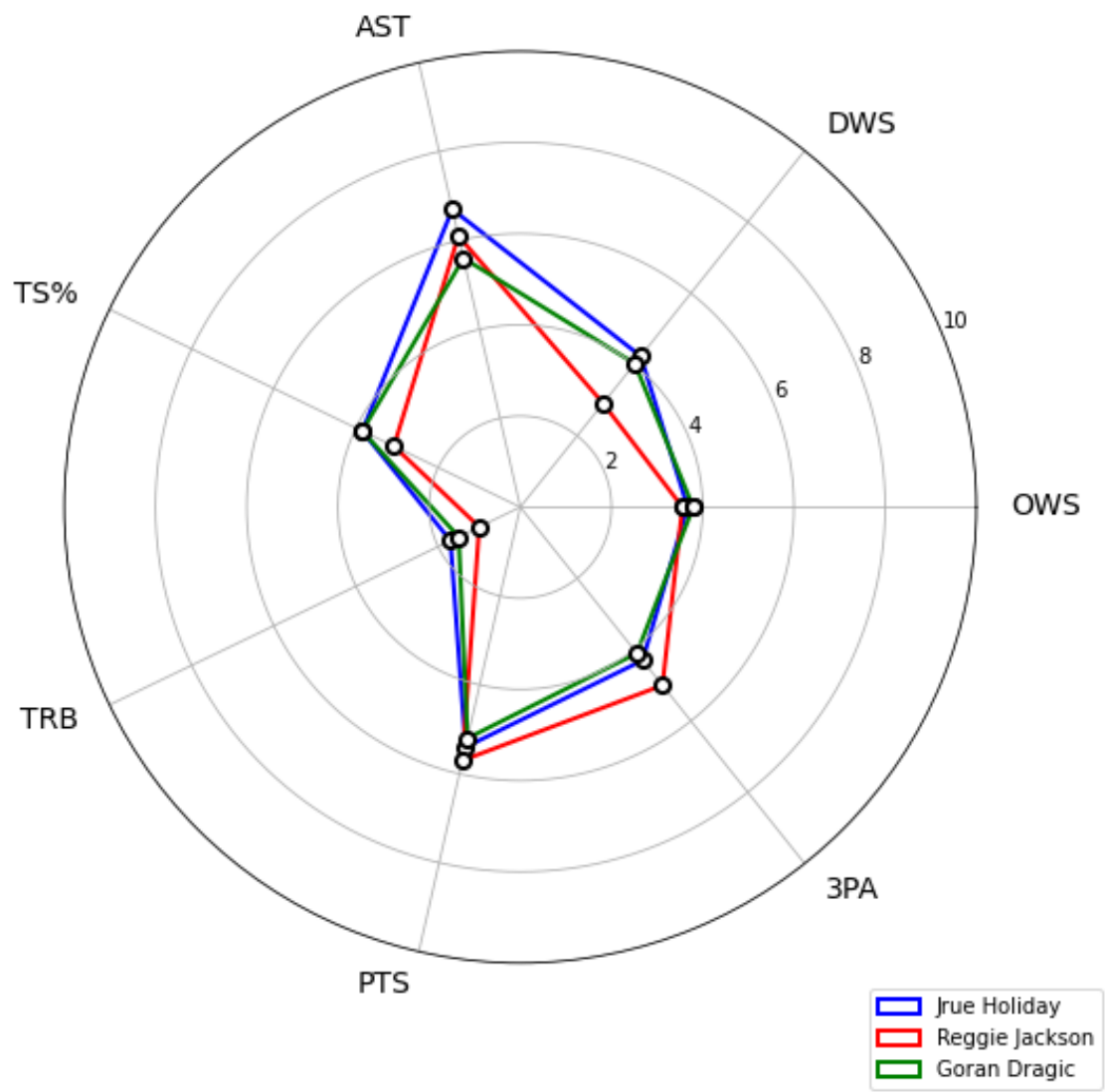


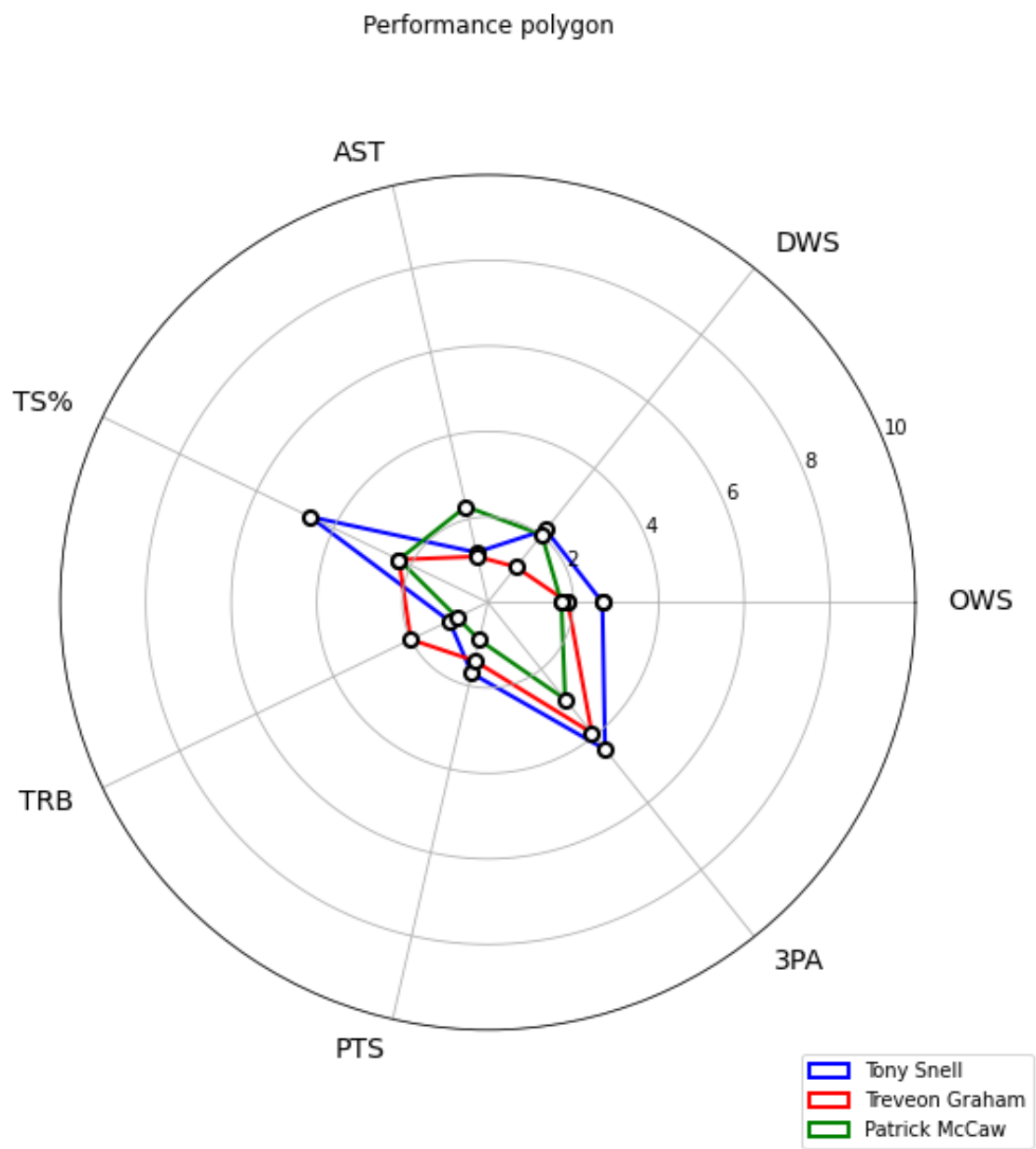


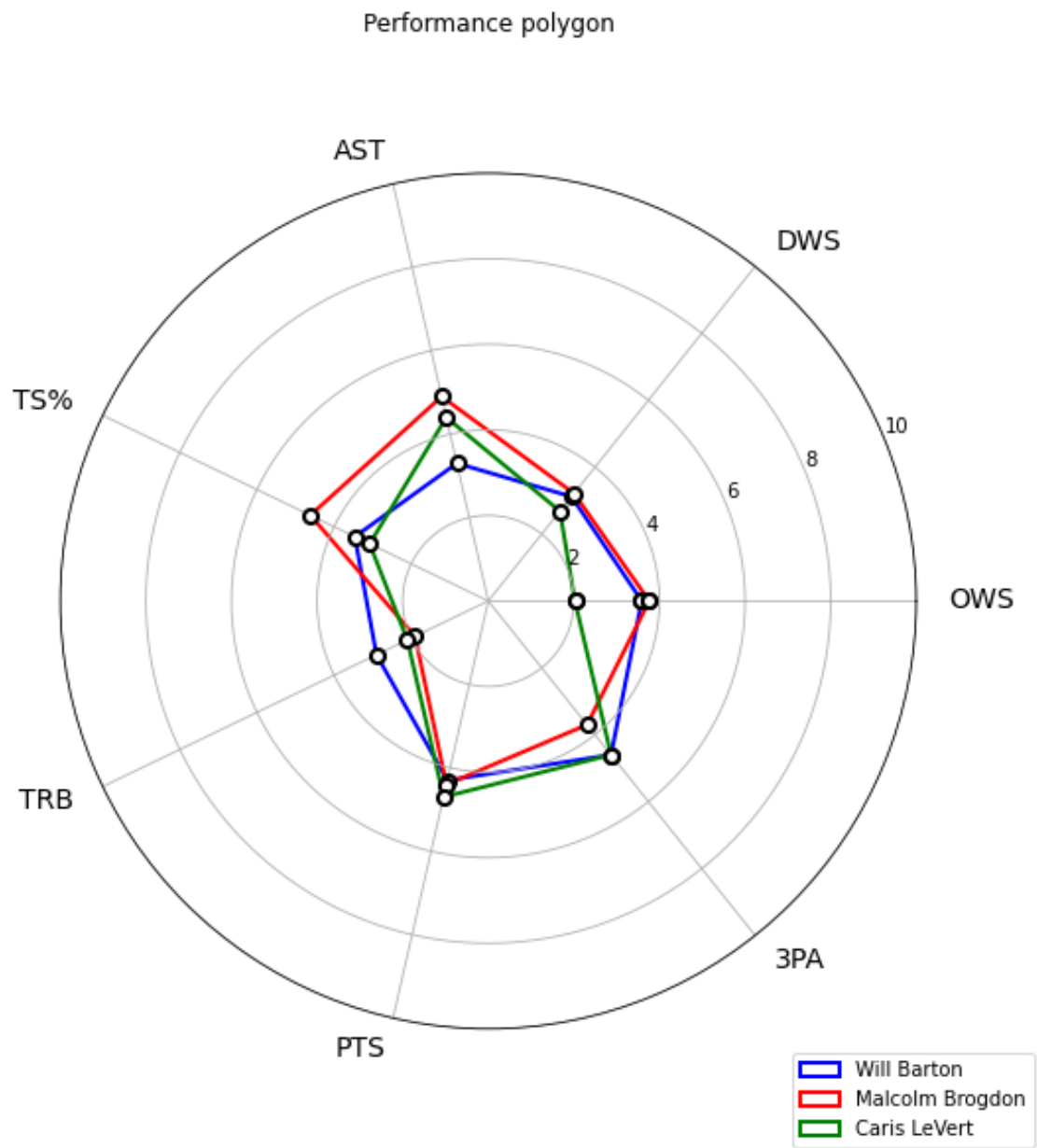
Performance polygon



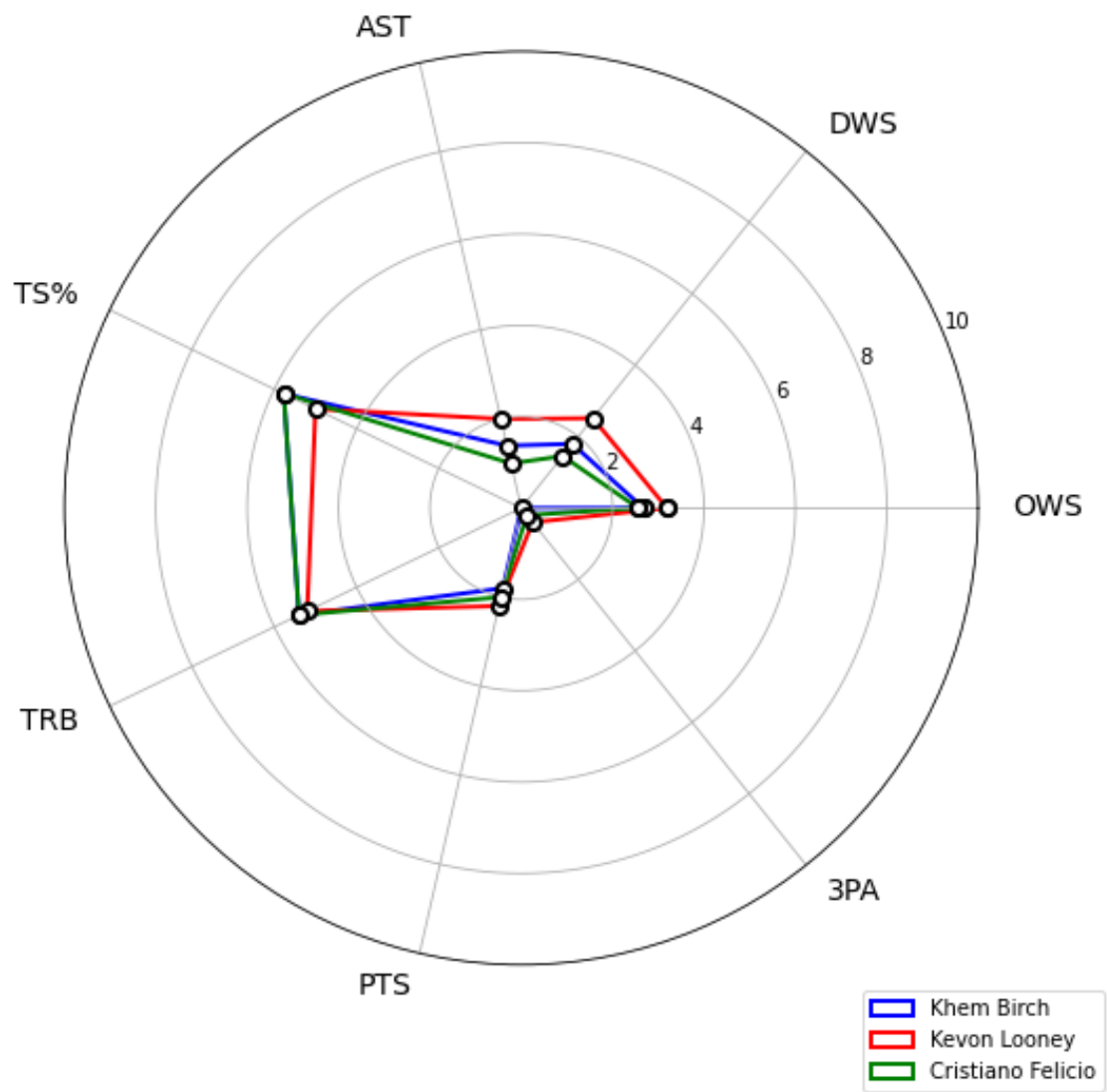
Performance polygon



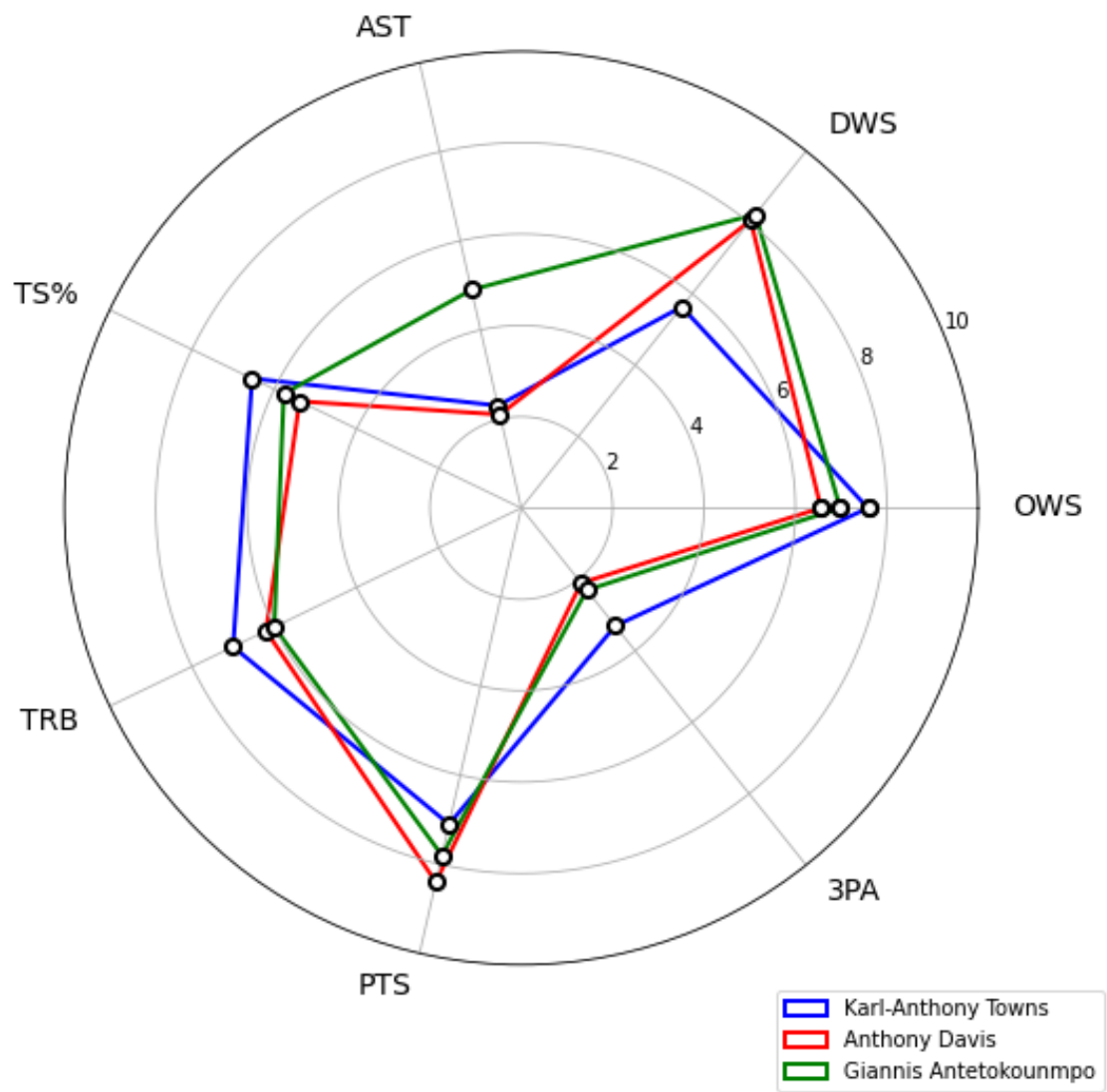


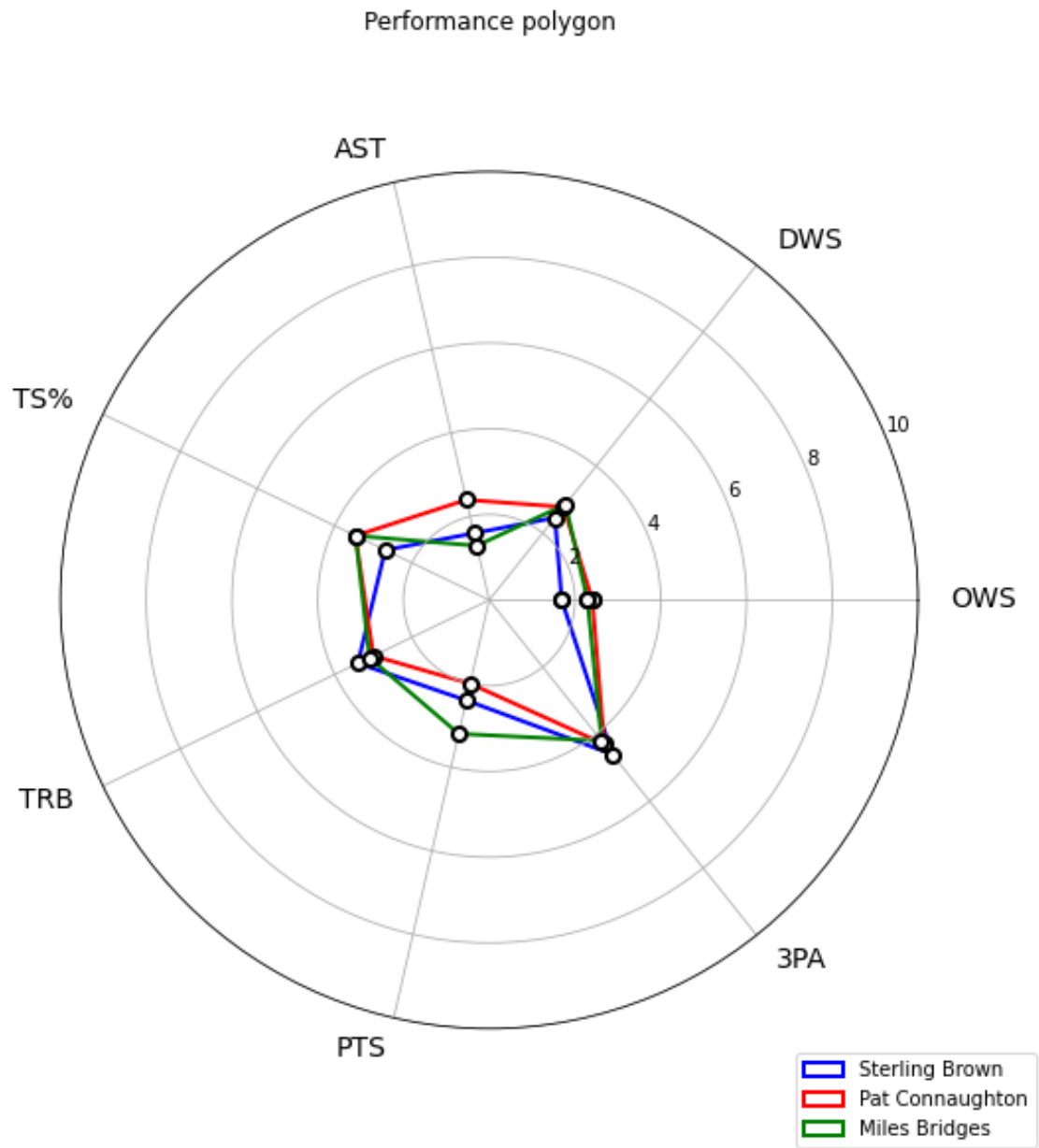


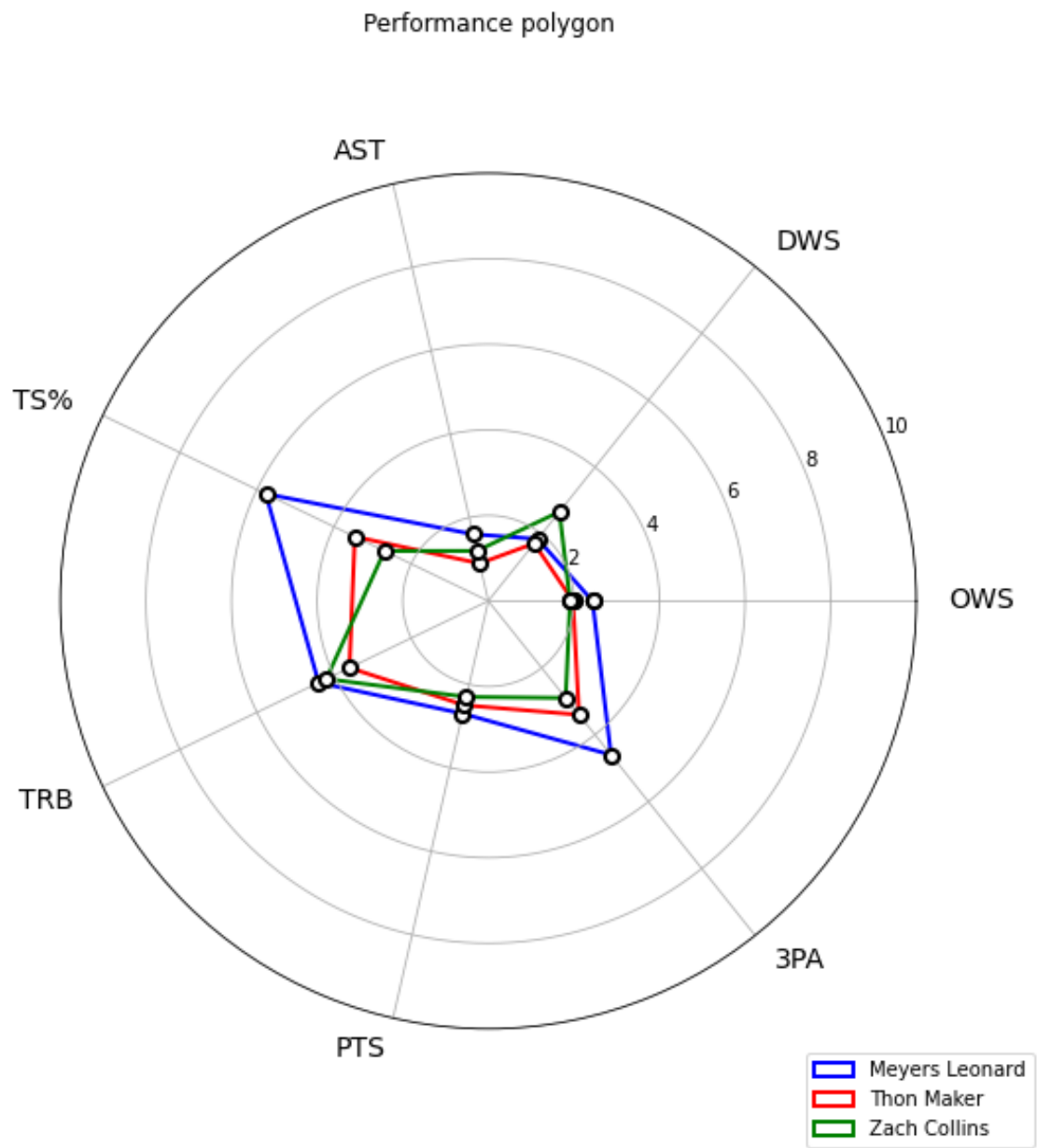
Performance polygon

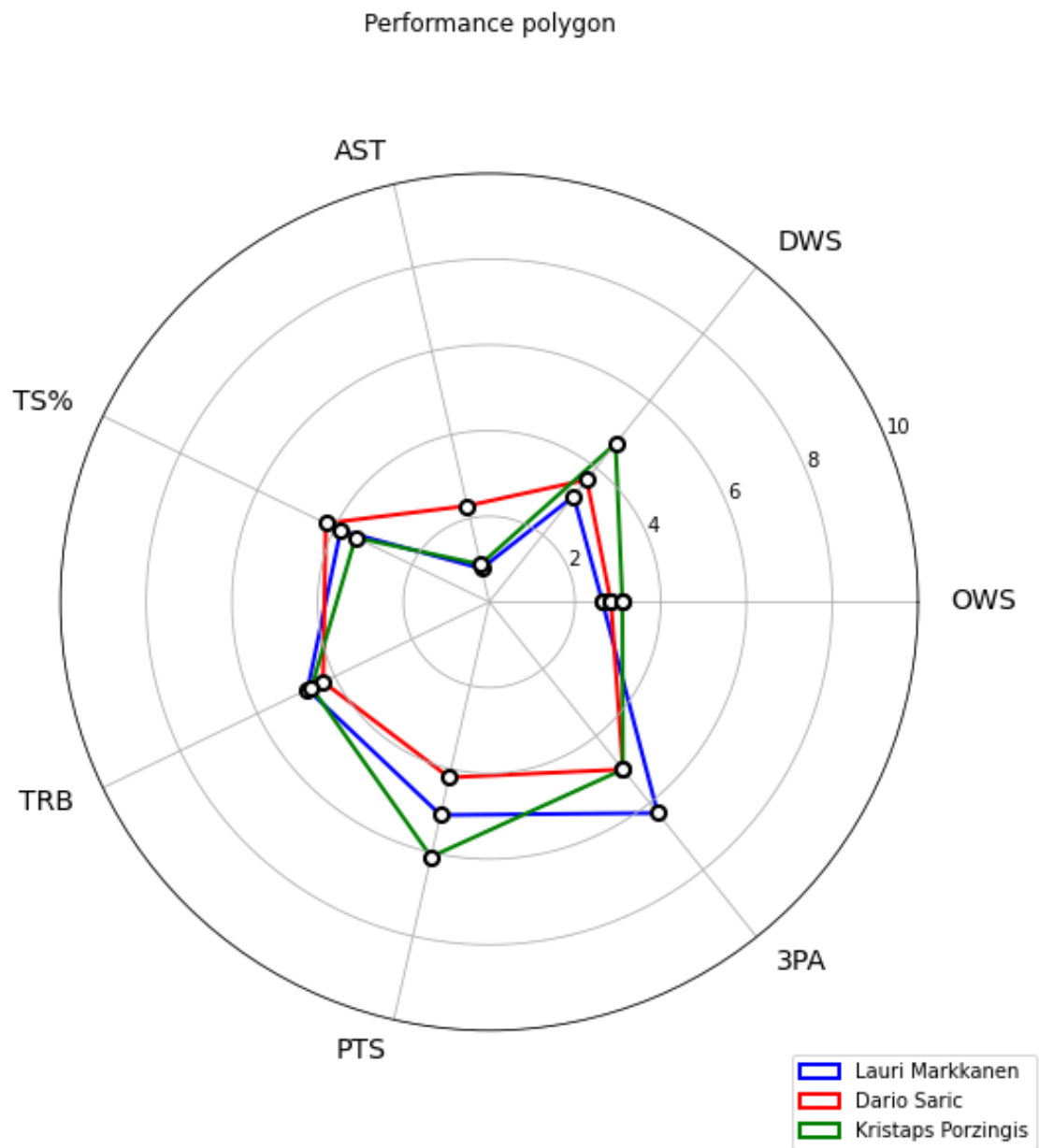


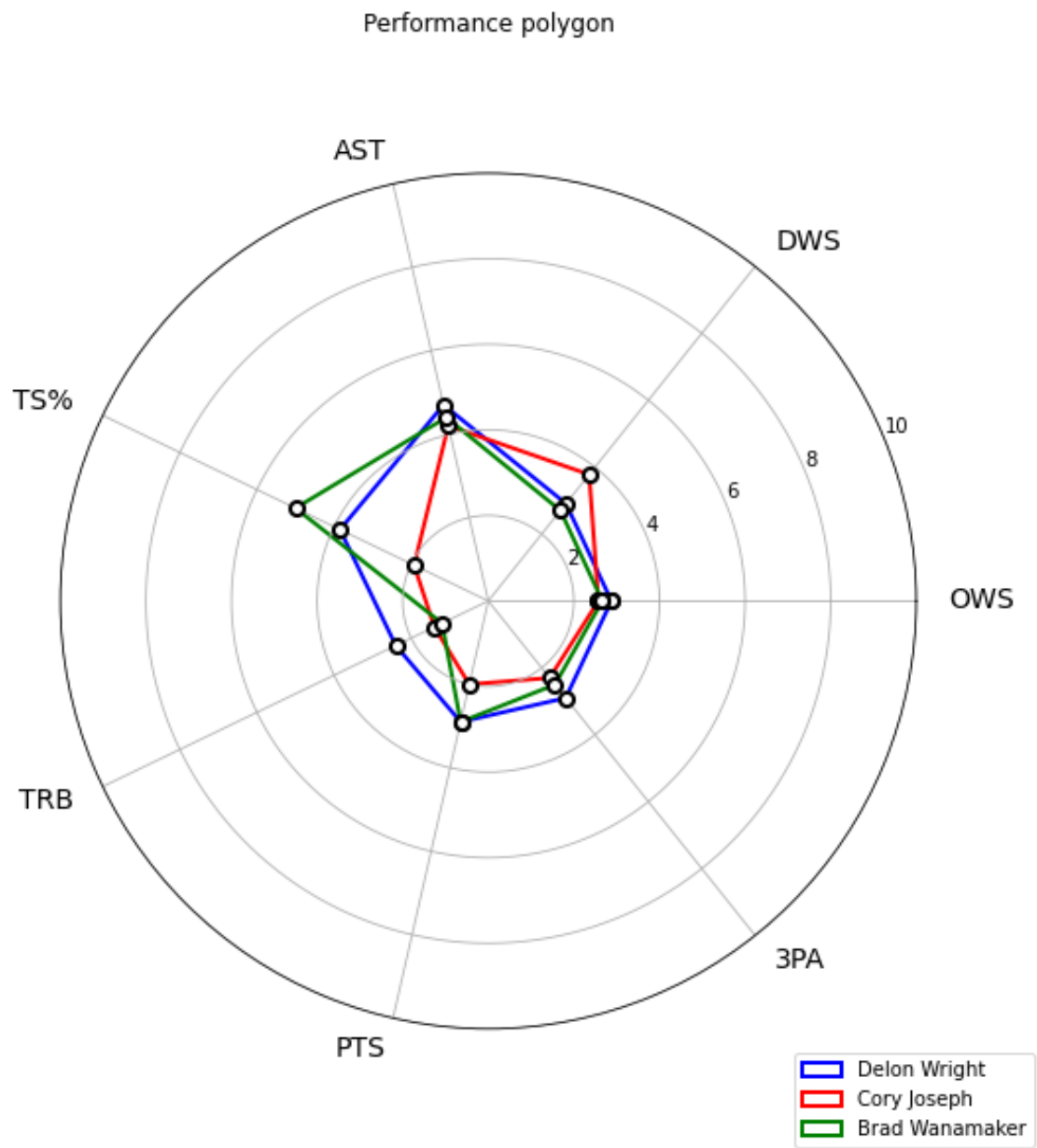
Performance polygon



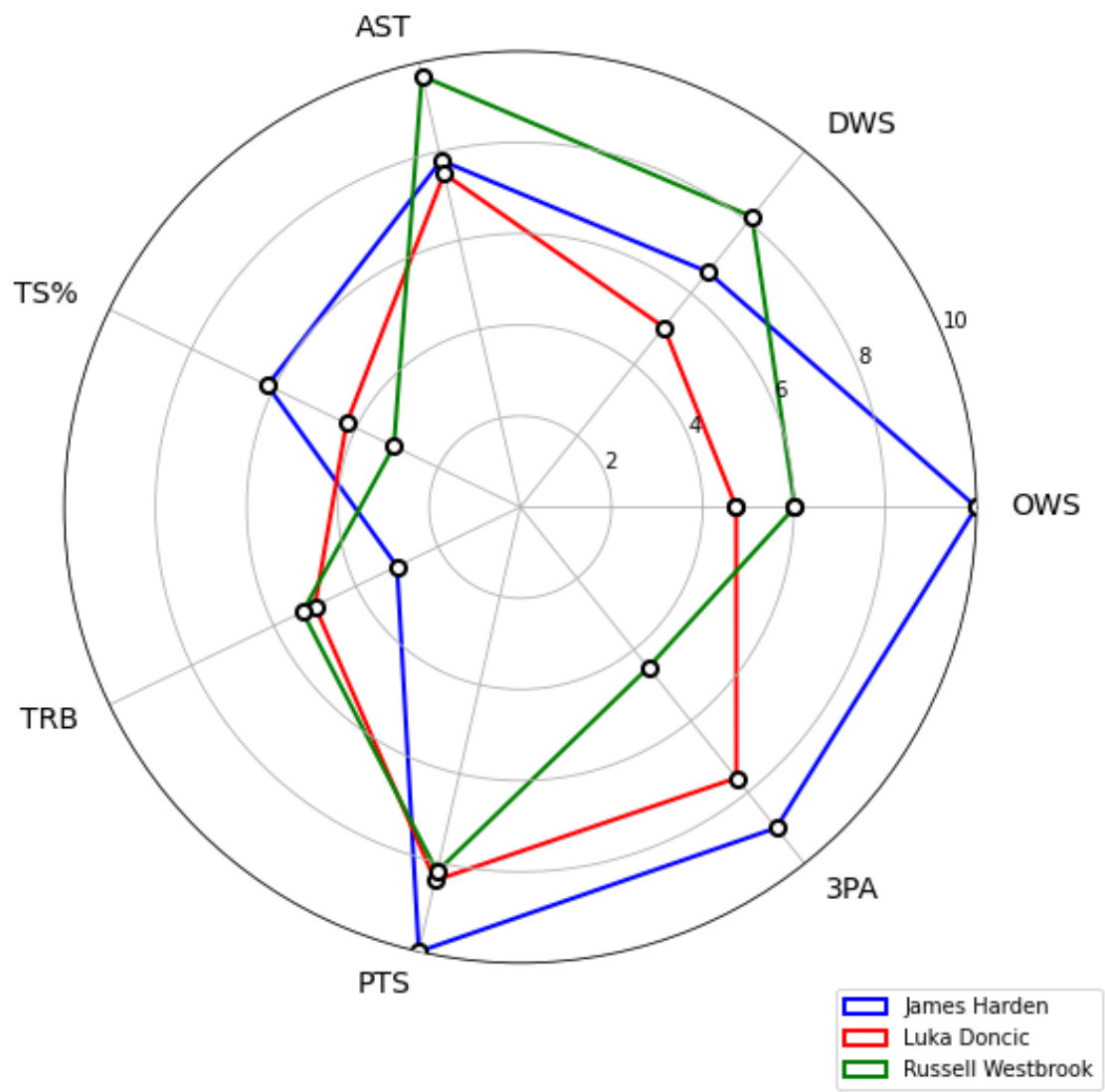




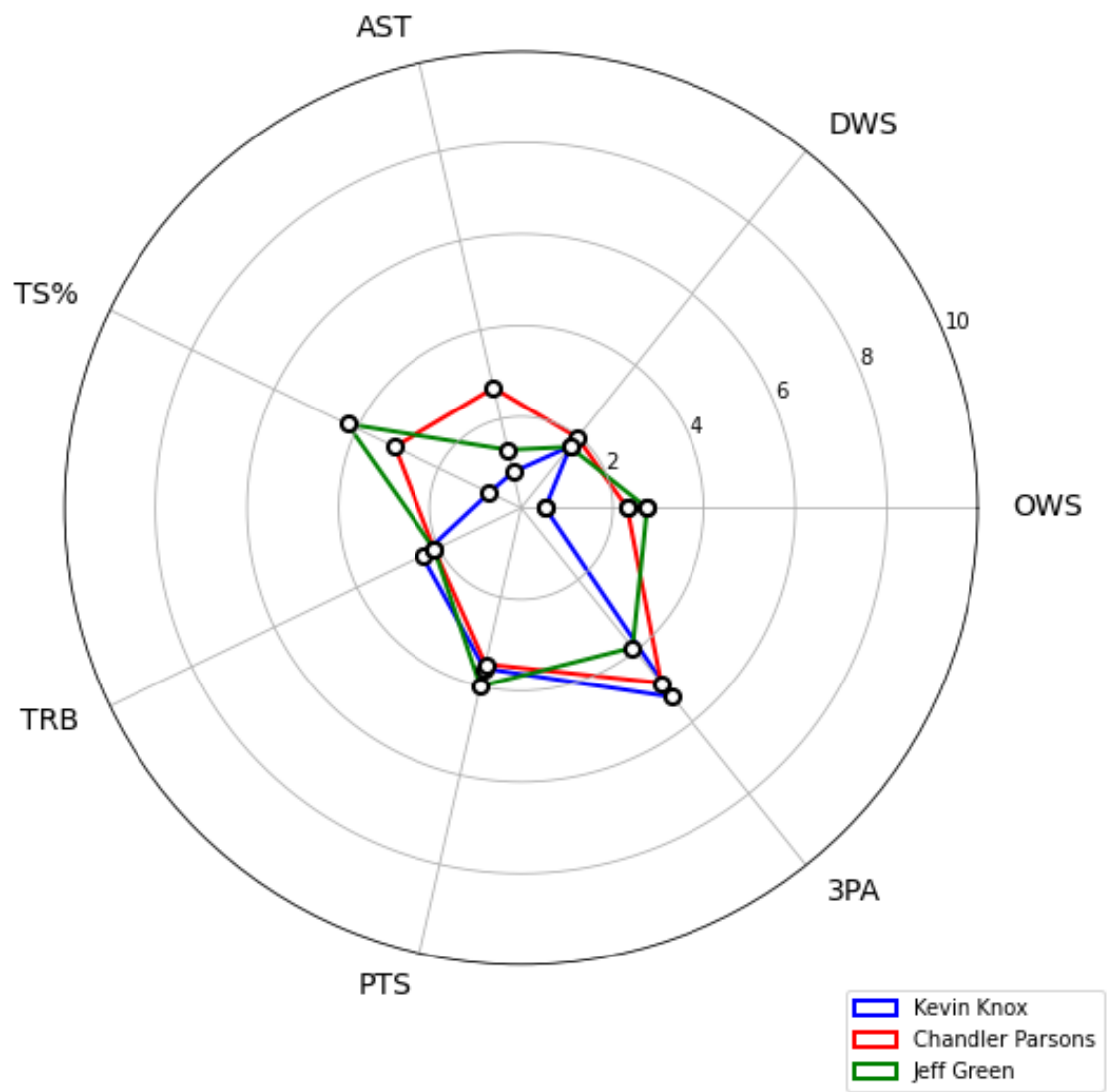




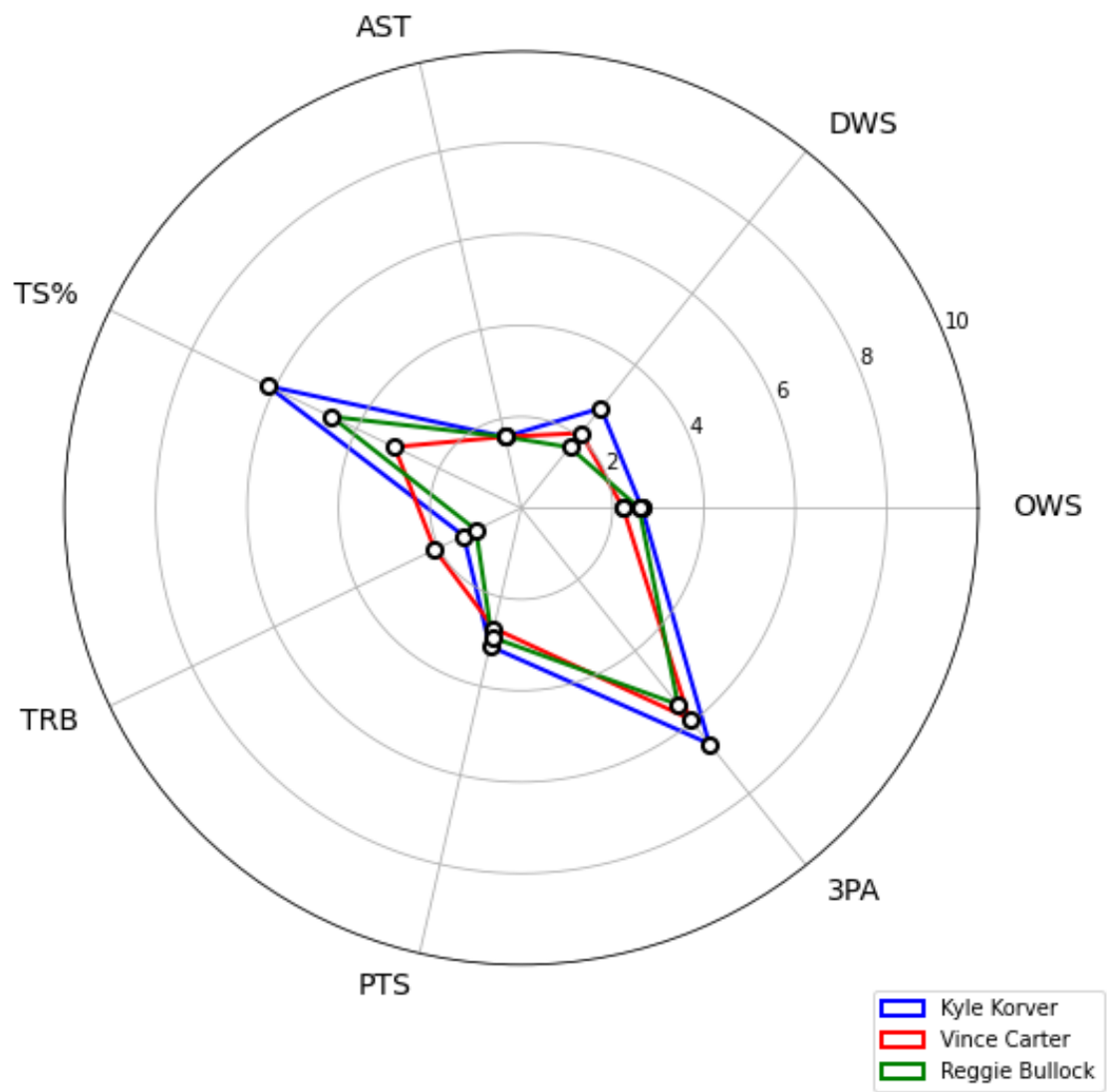
Performance polygon



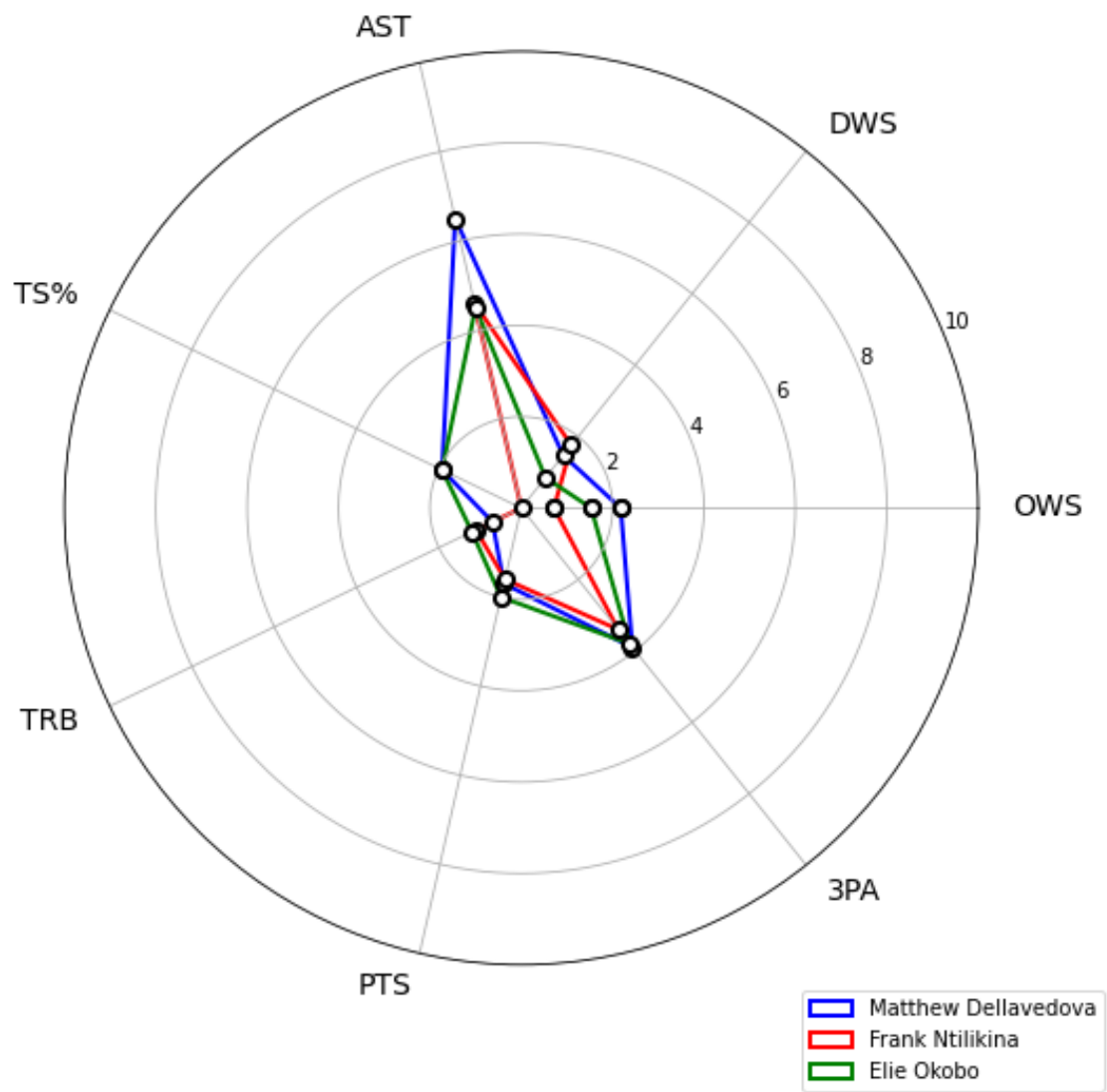
Performance polygon



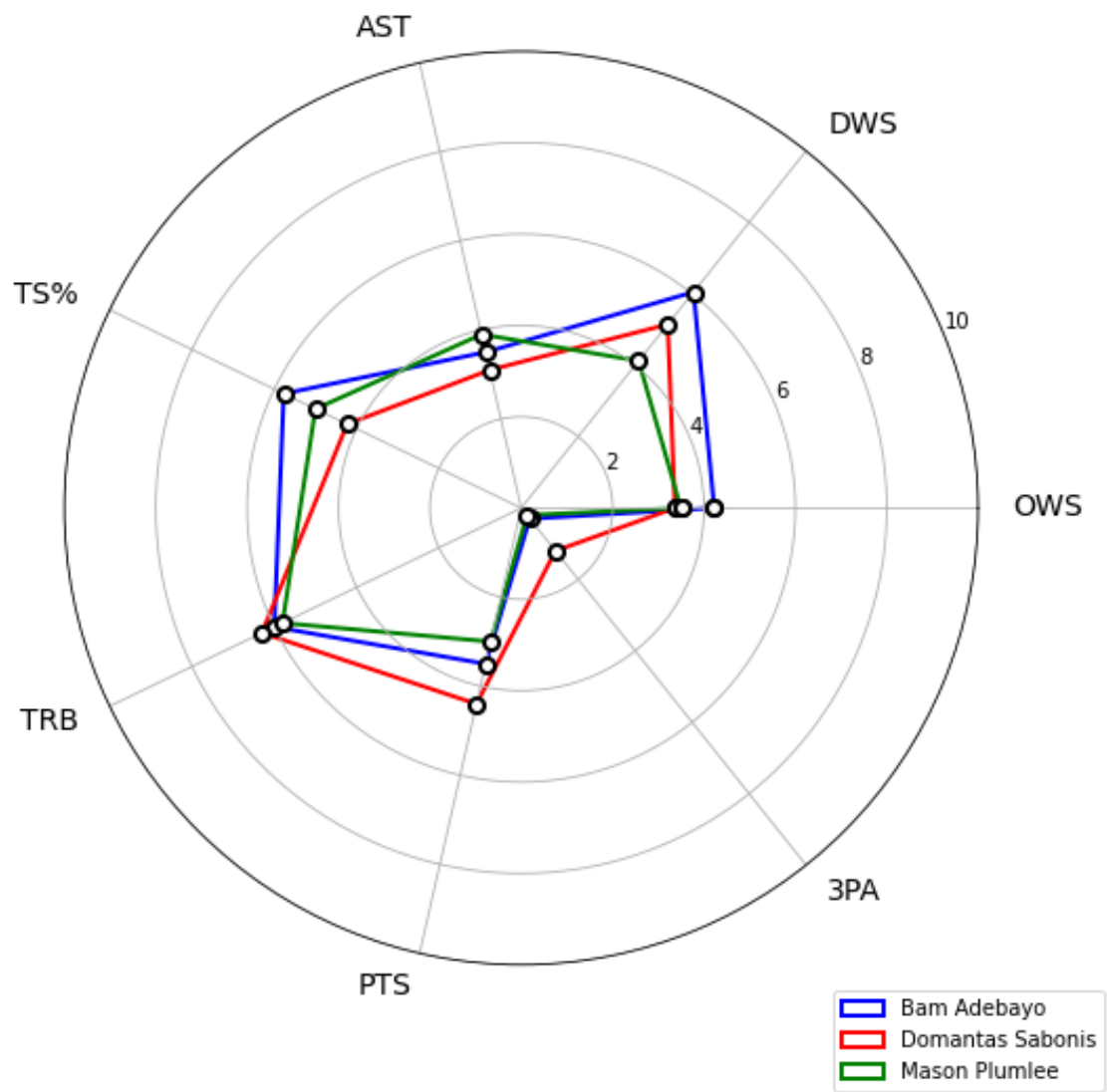
Performance polygon



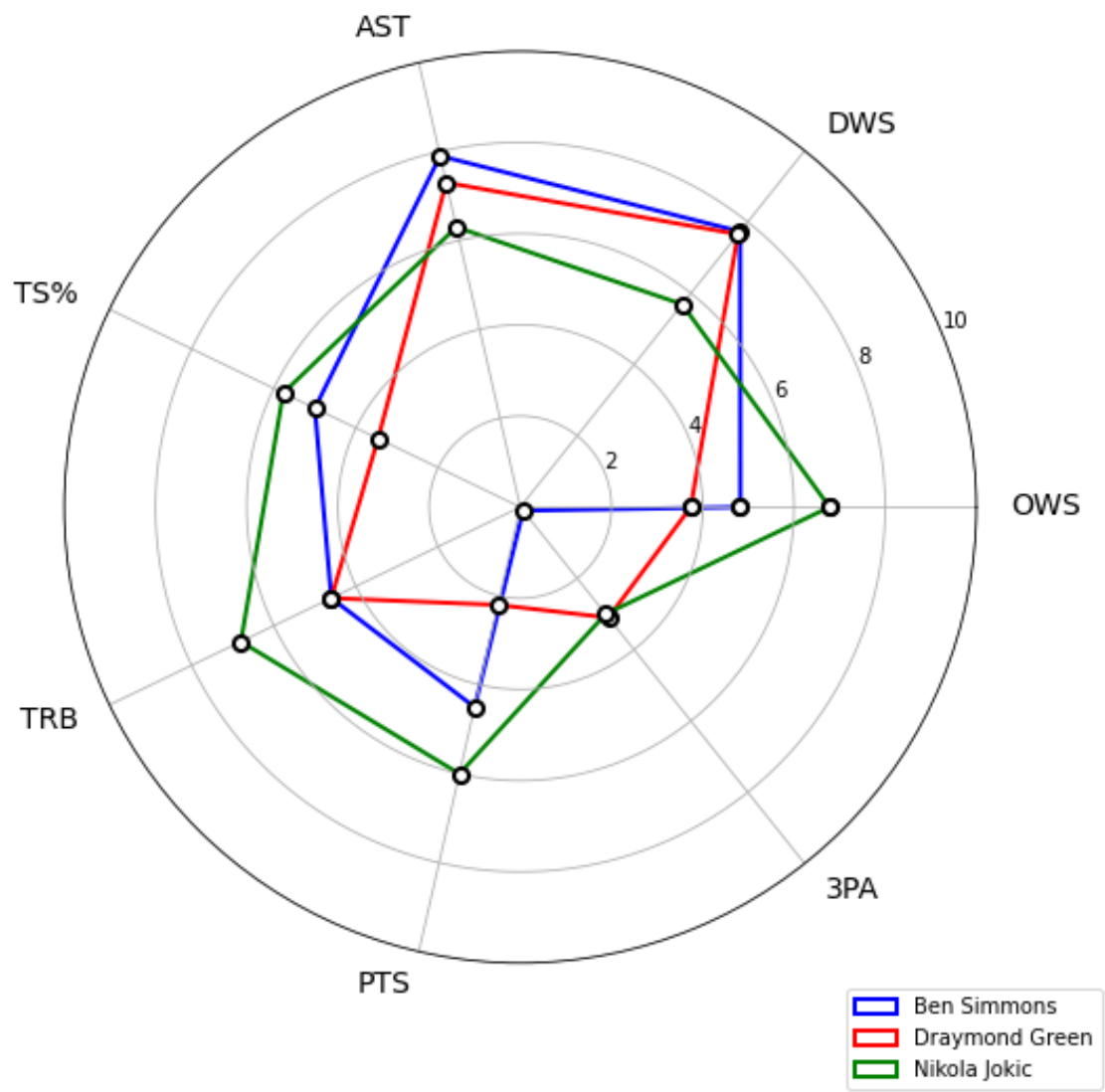
Performance polygon

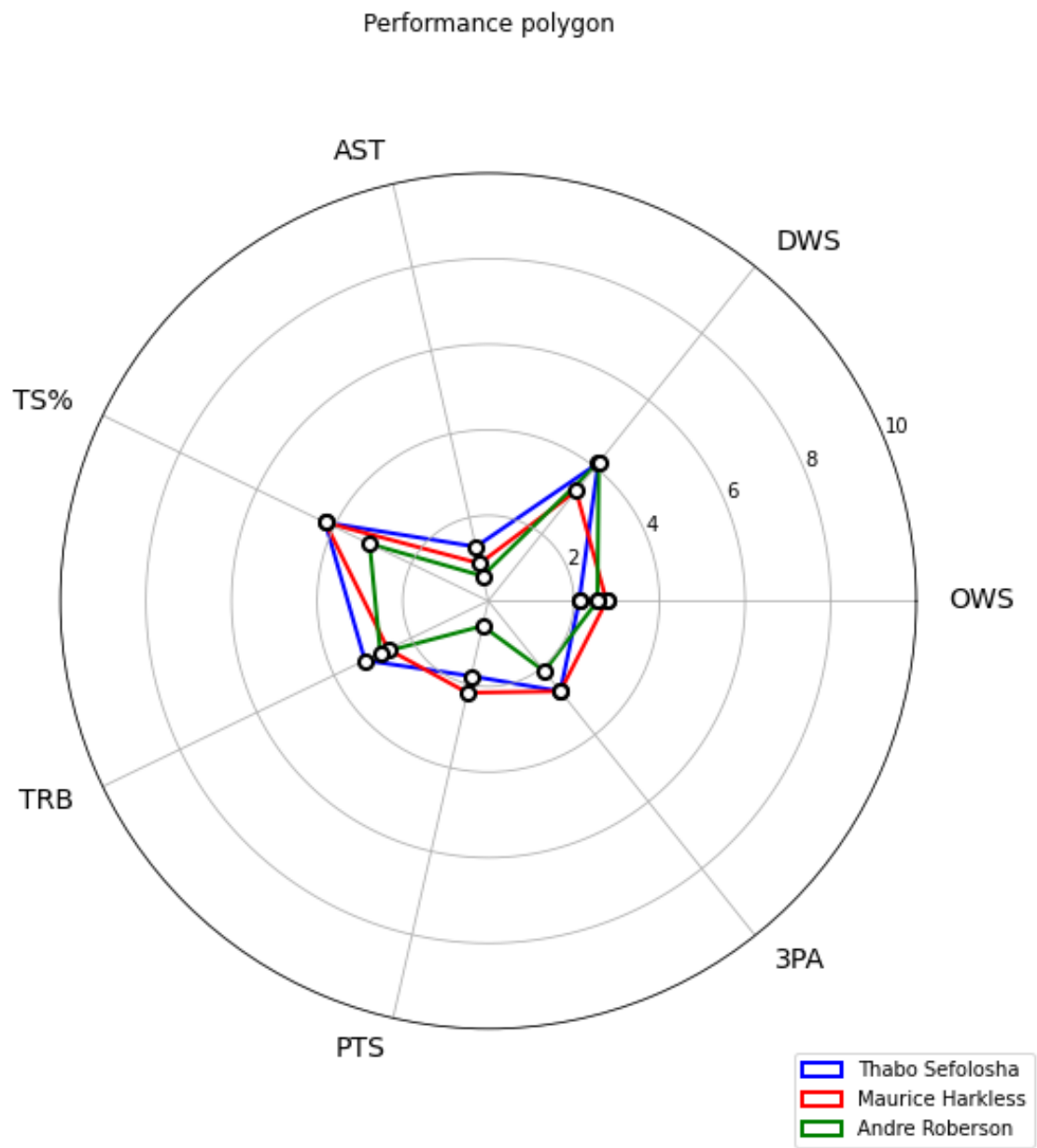


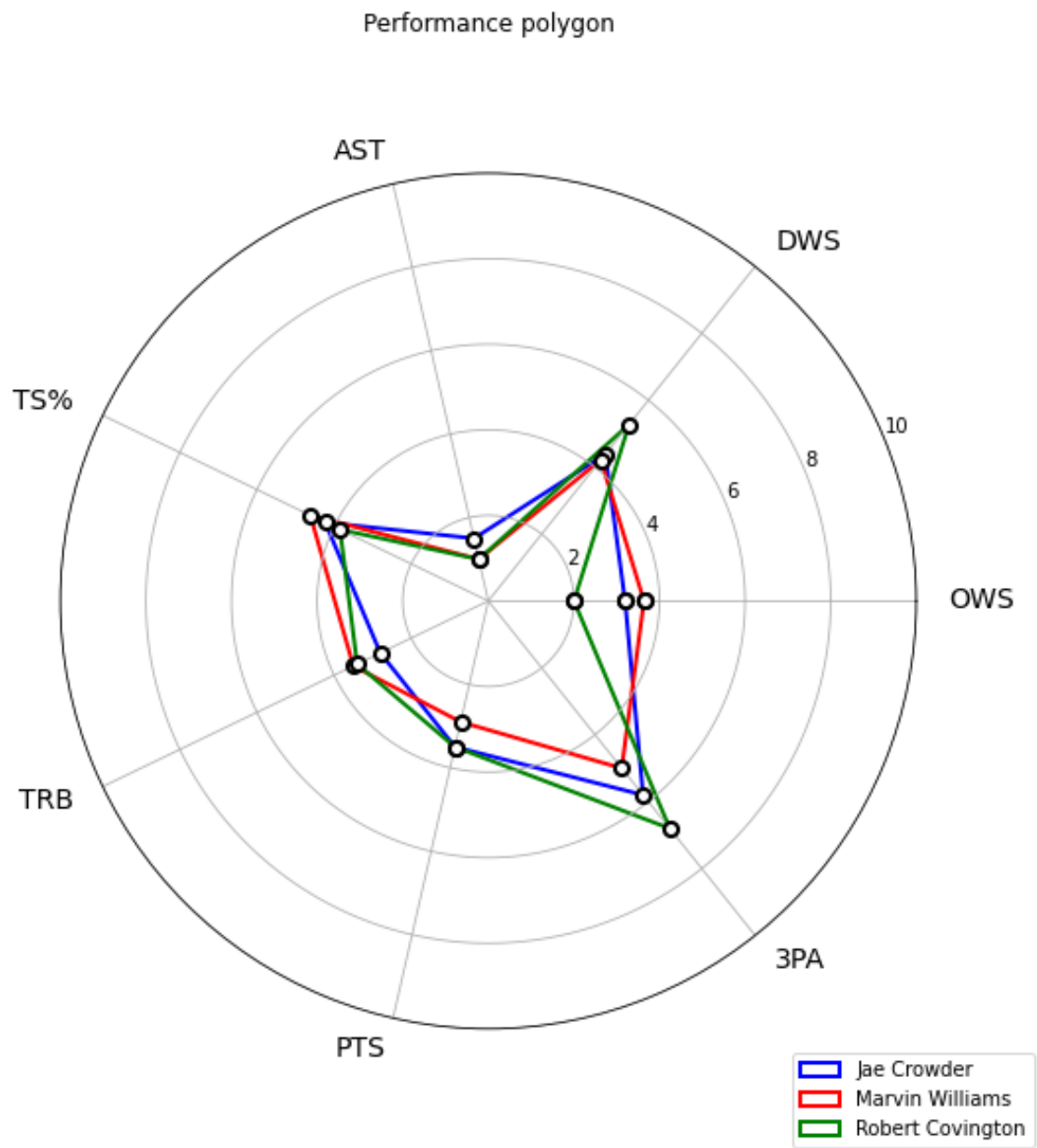
Performance polygon



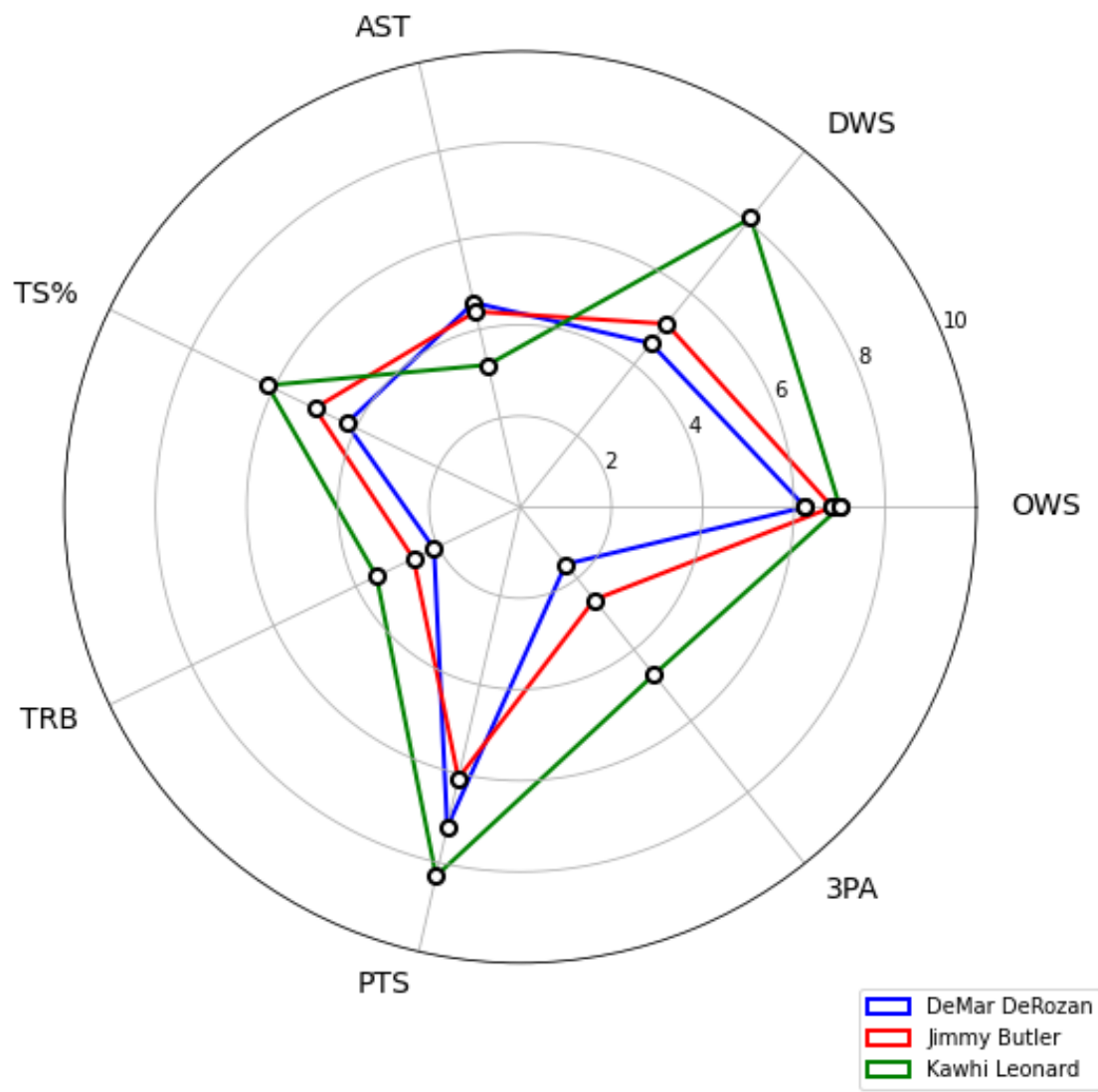
Performance polygon



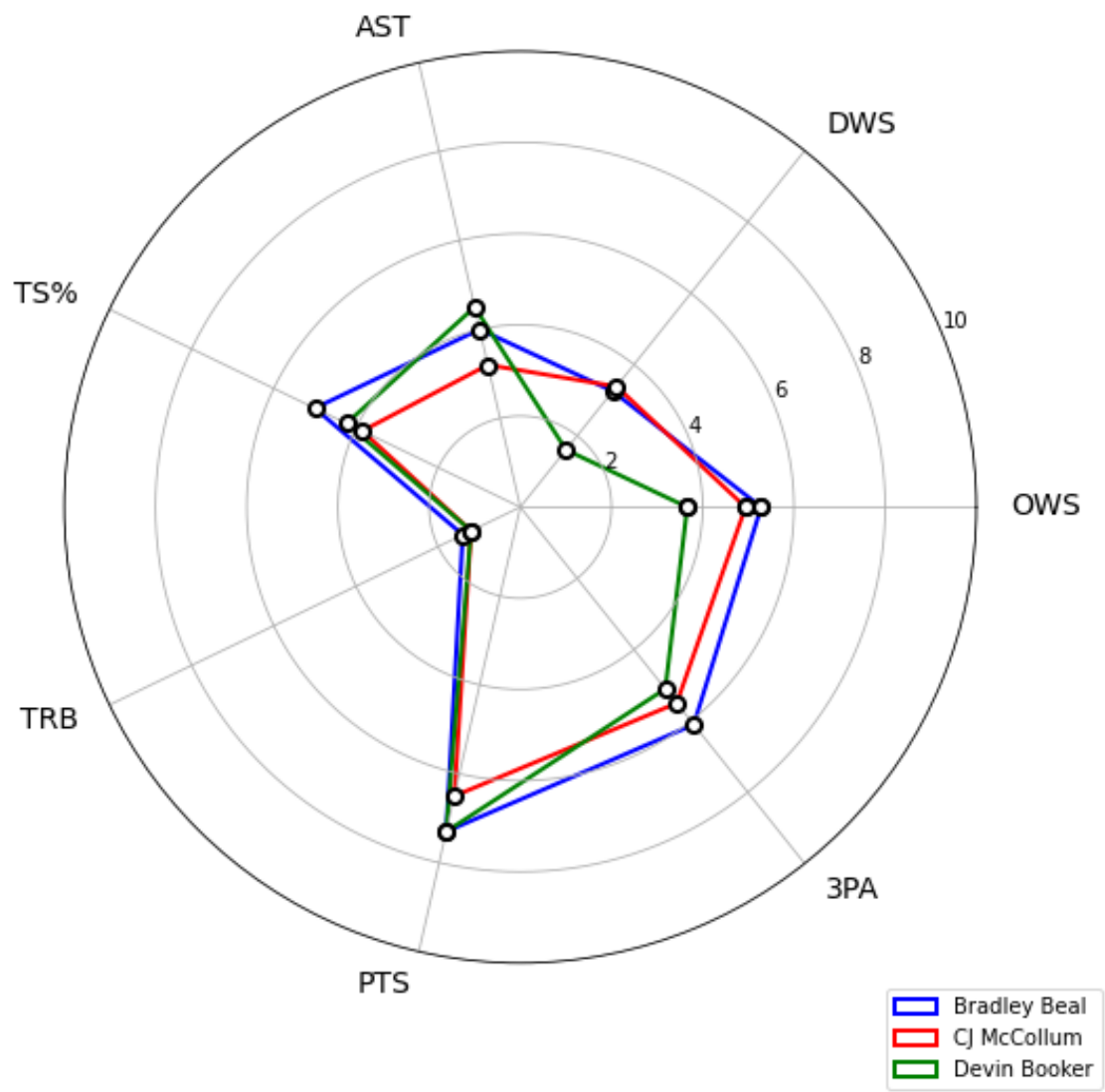




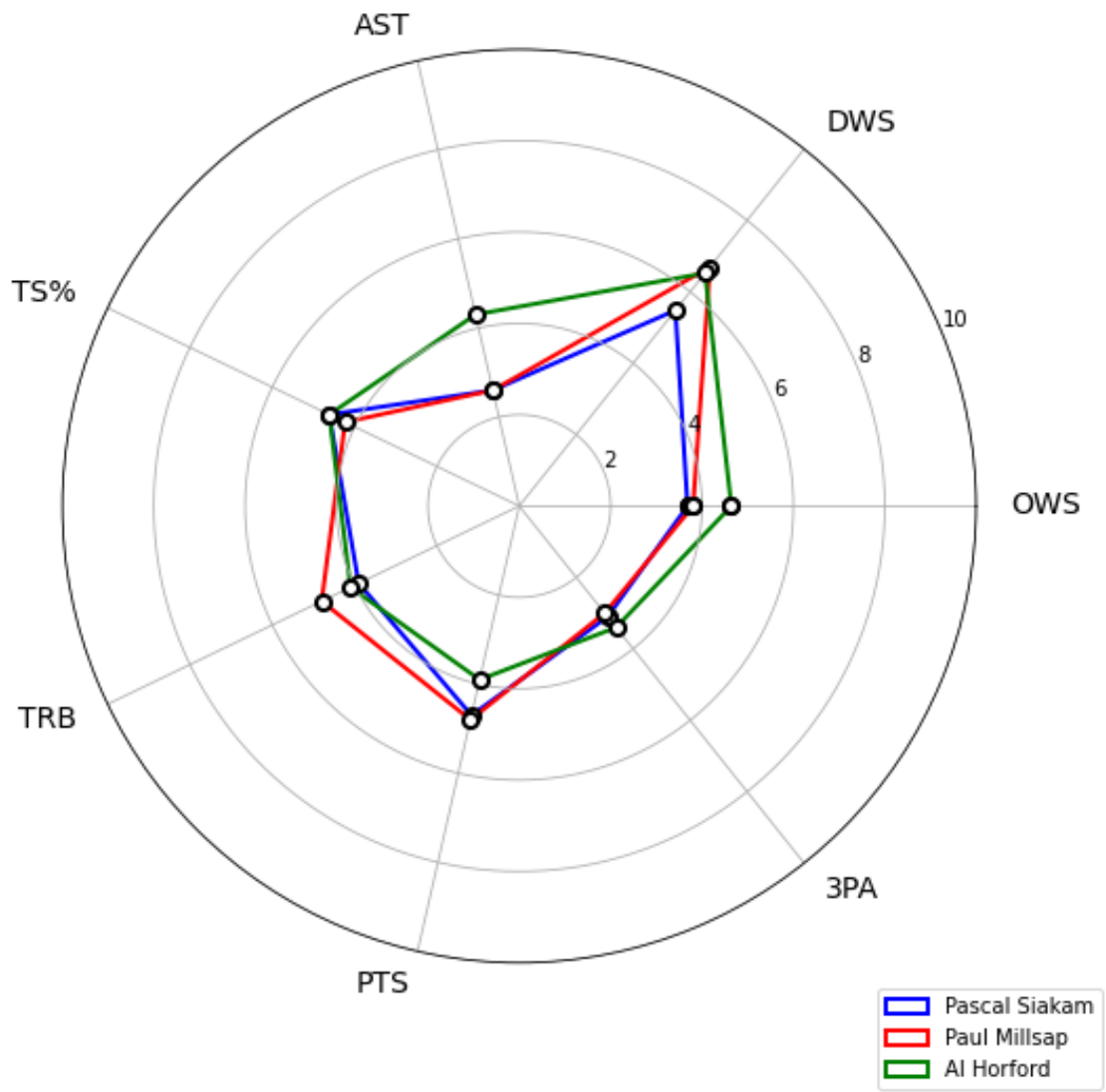
Performance polygon



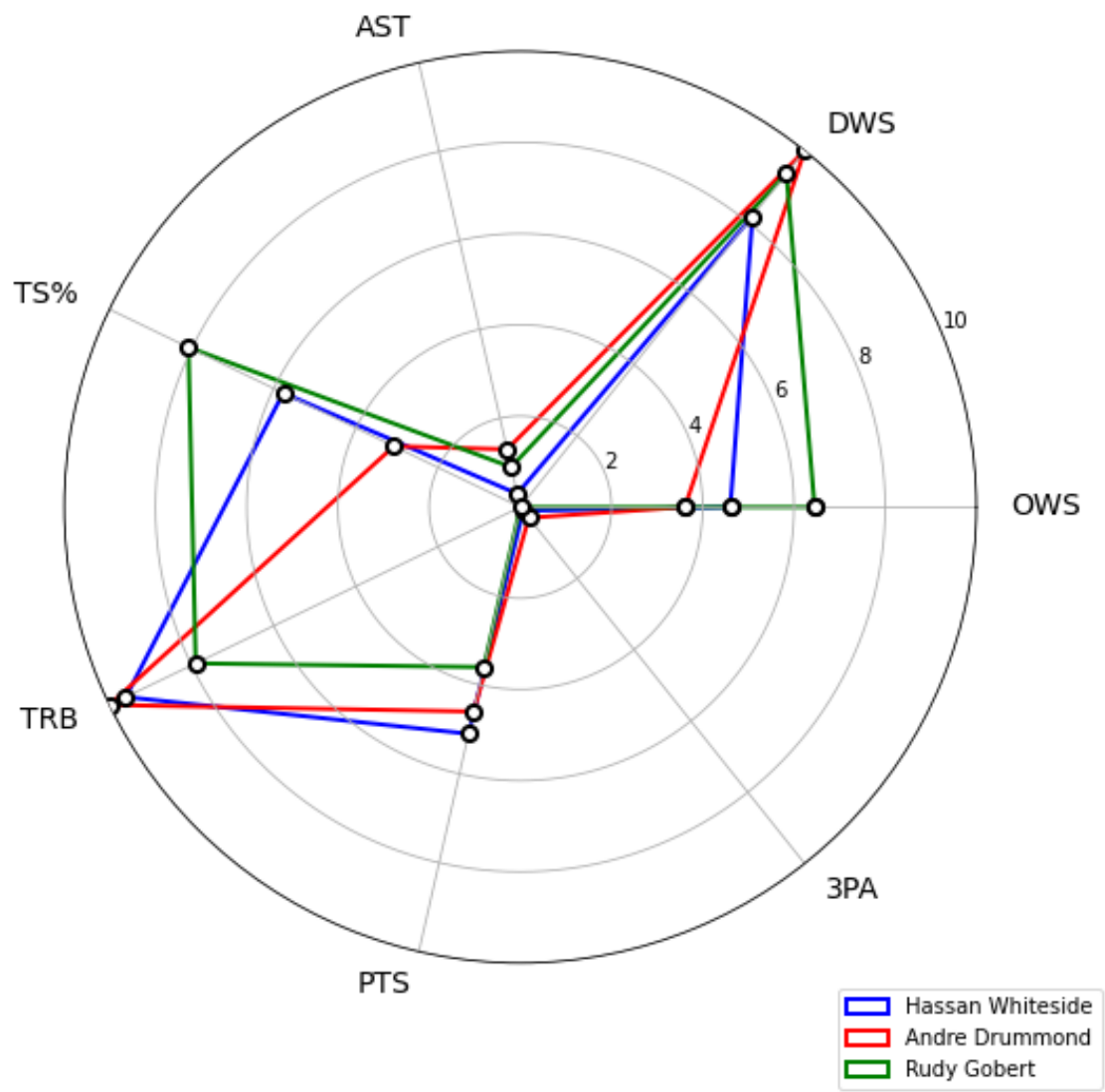
Performance polygon

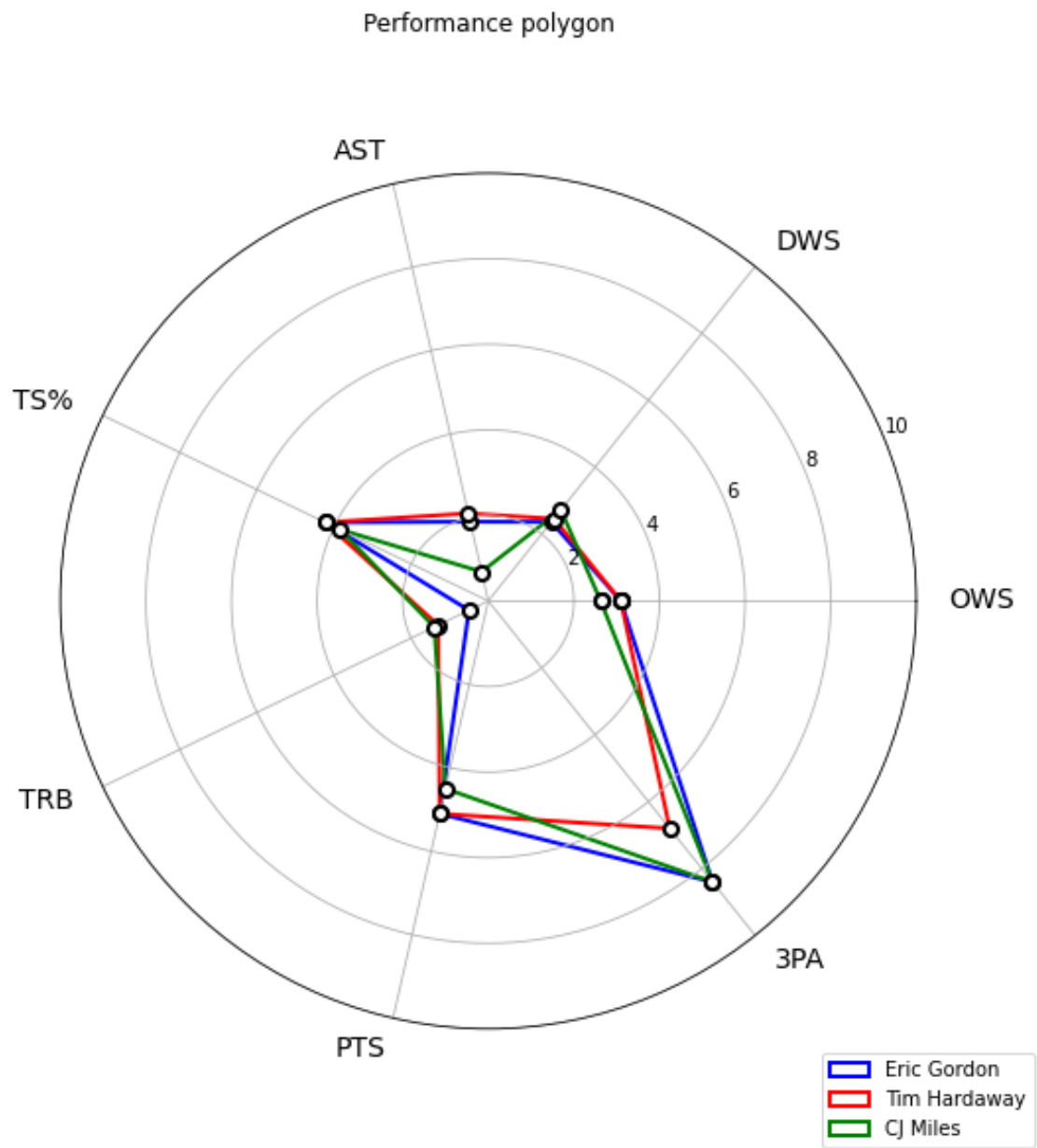


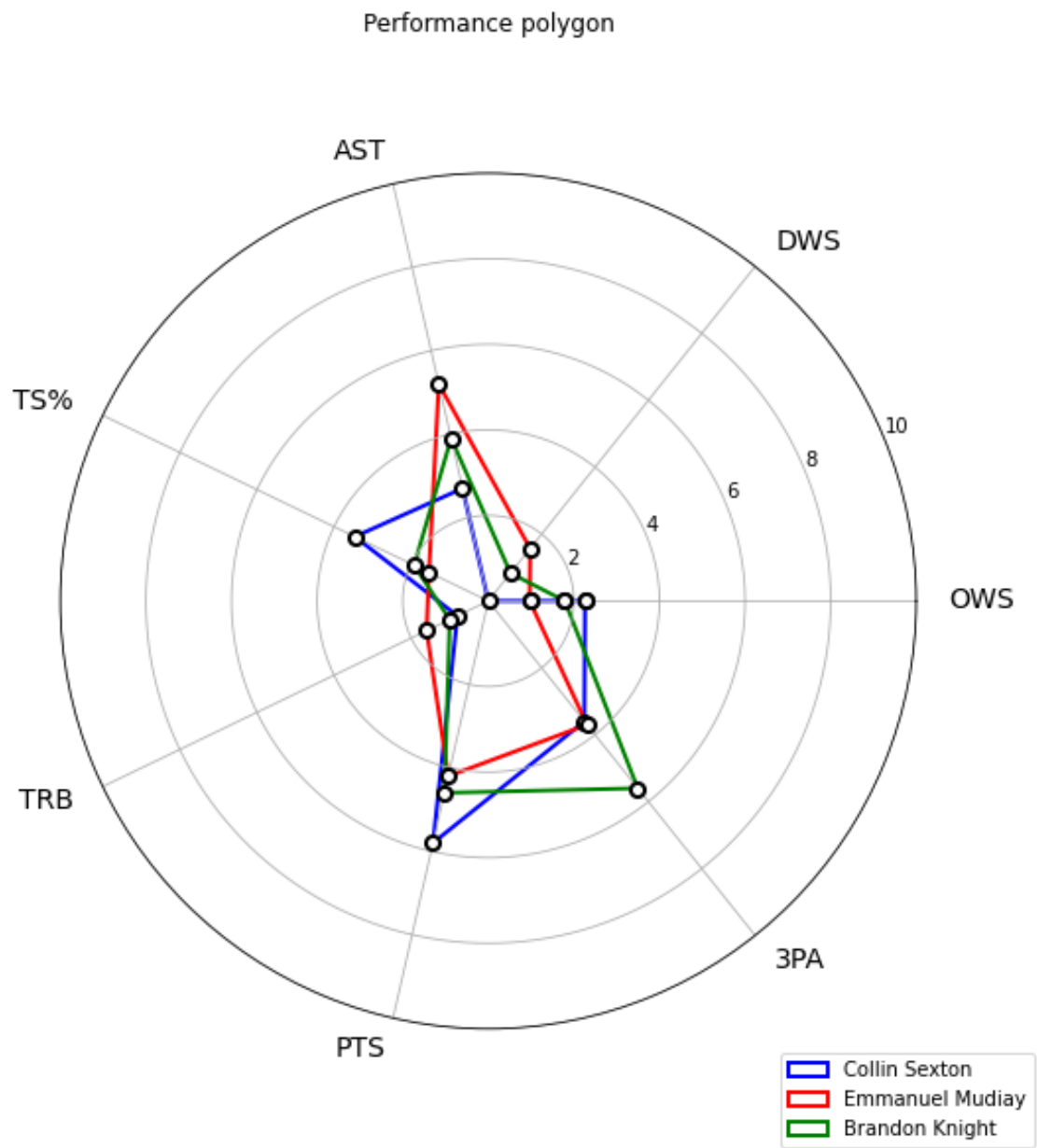
Performance polygon



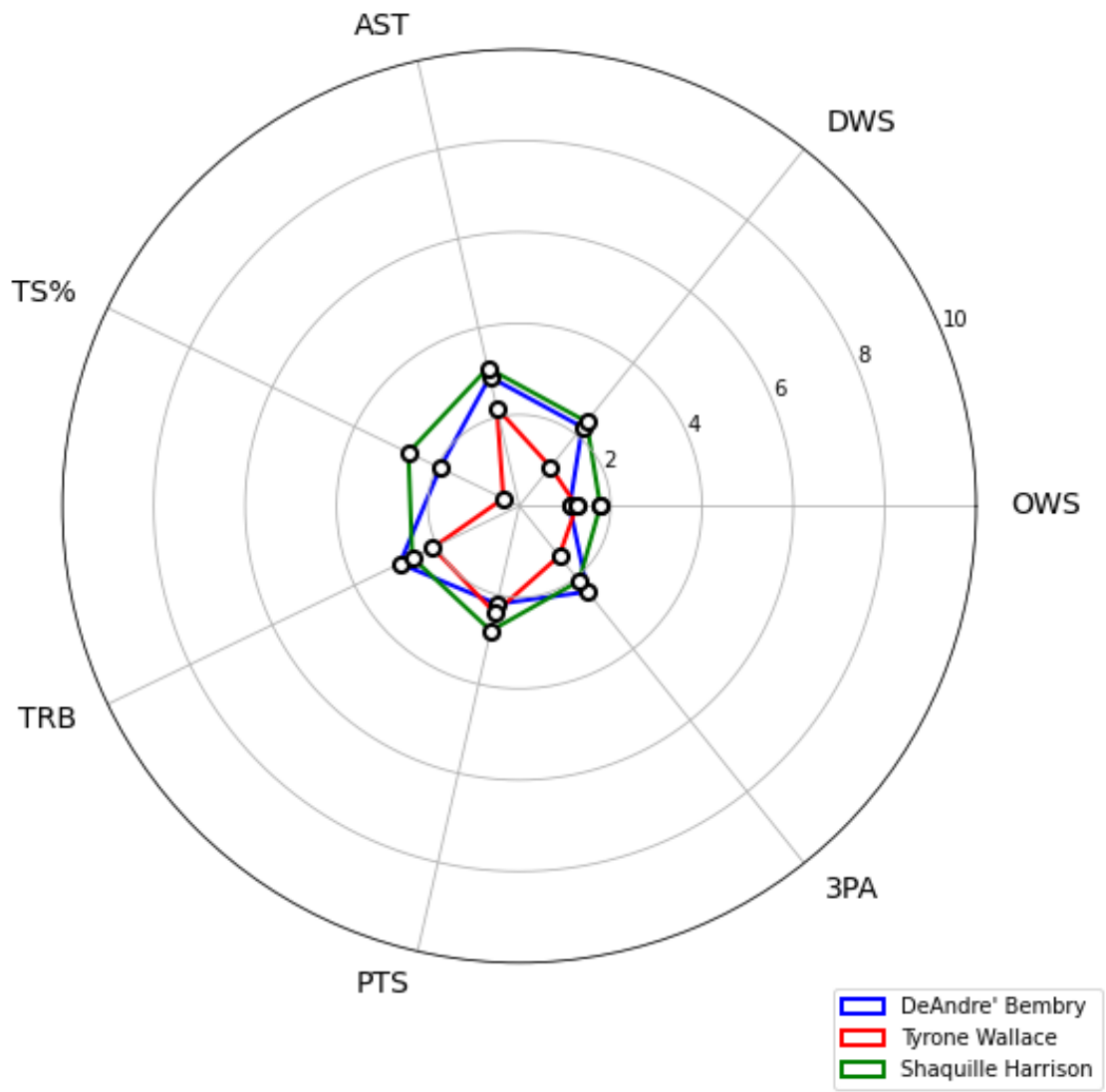
Performance polygon



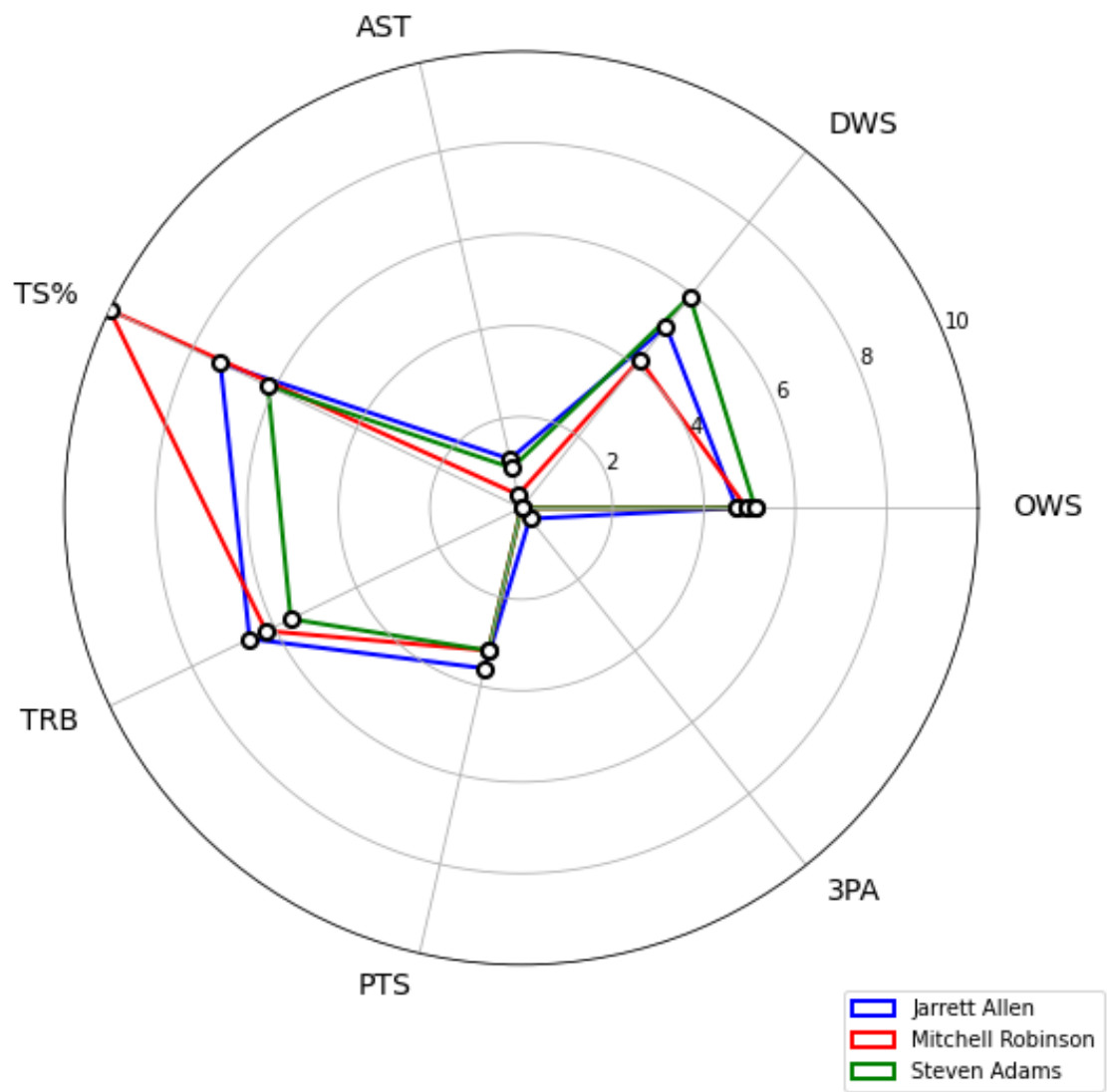




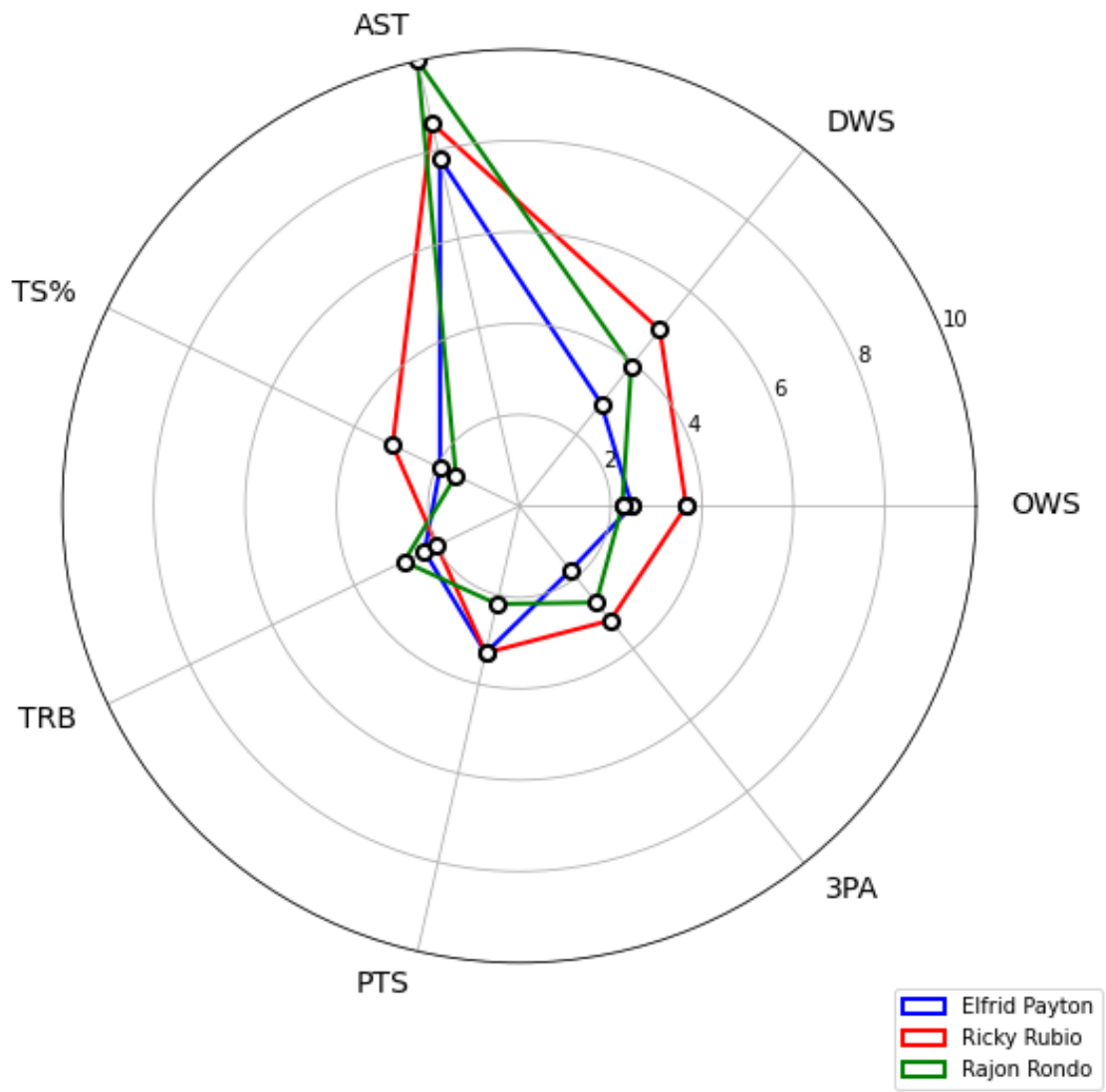
Performance polygon



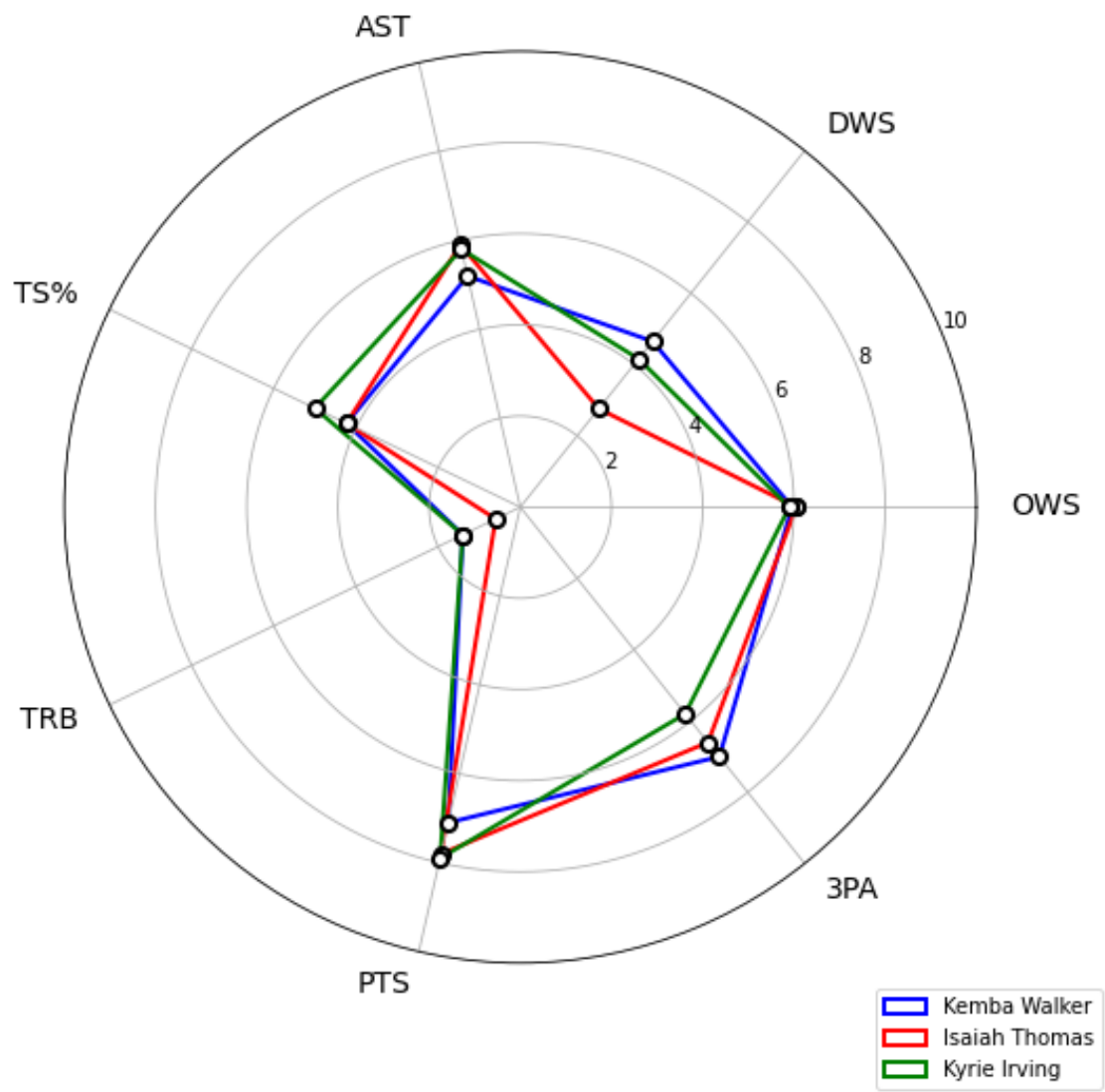
Performance polygon

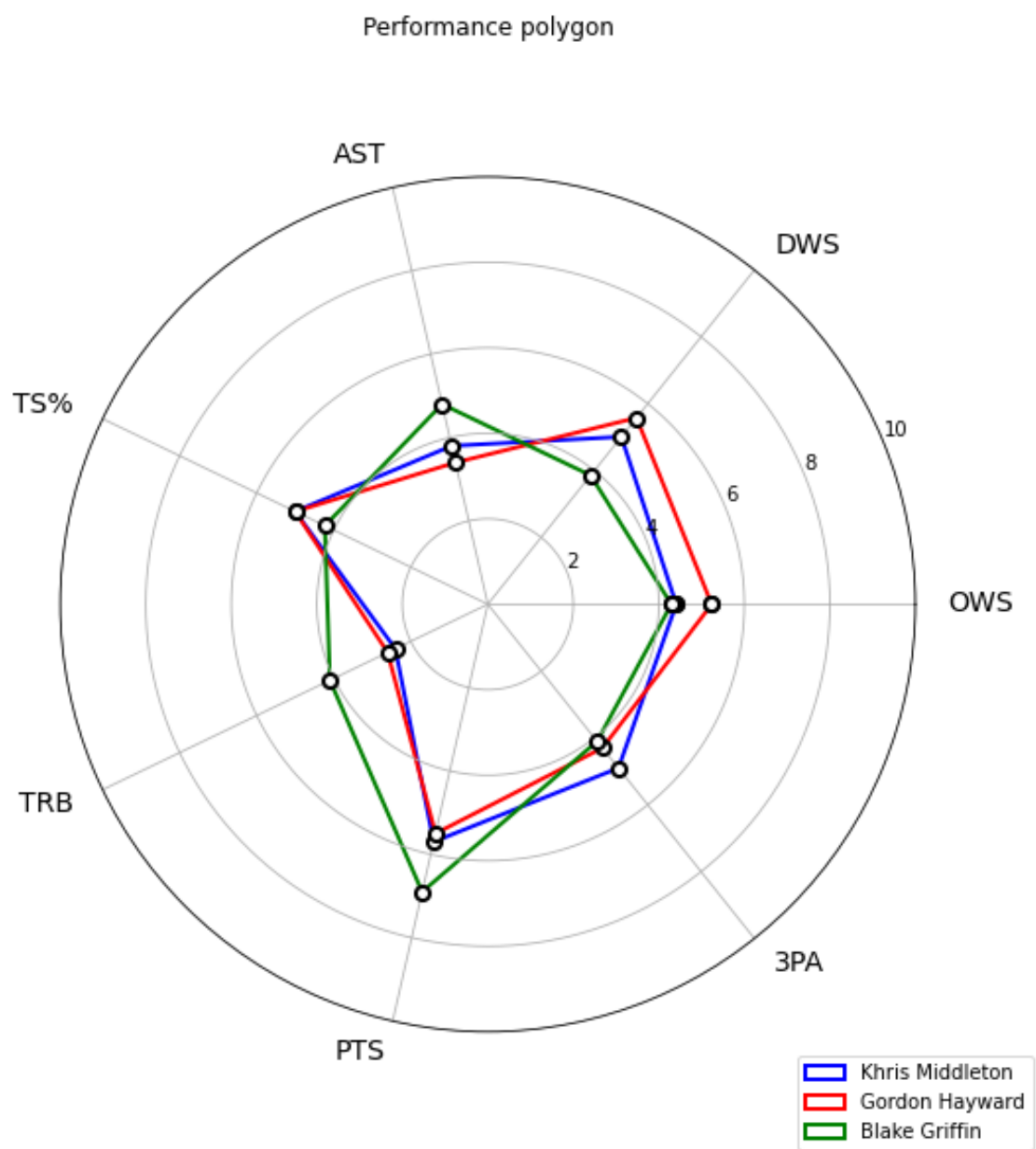


Performance polygon

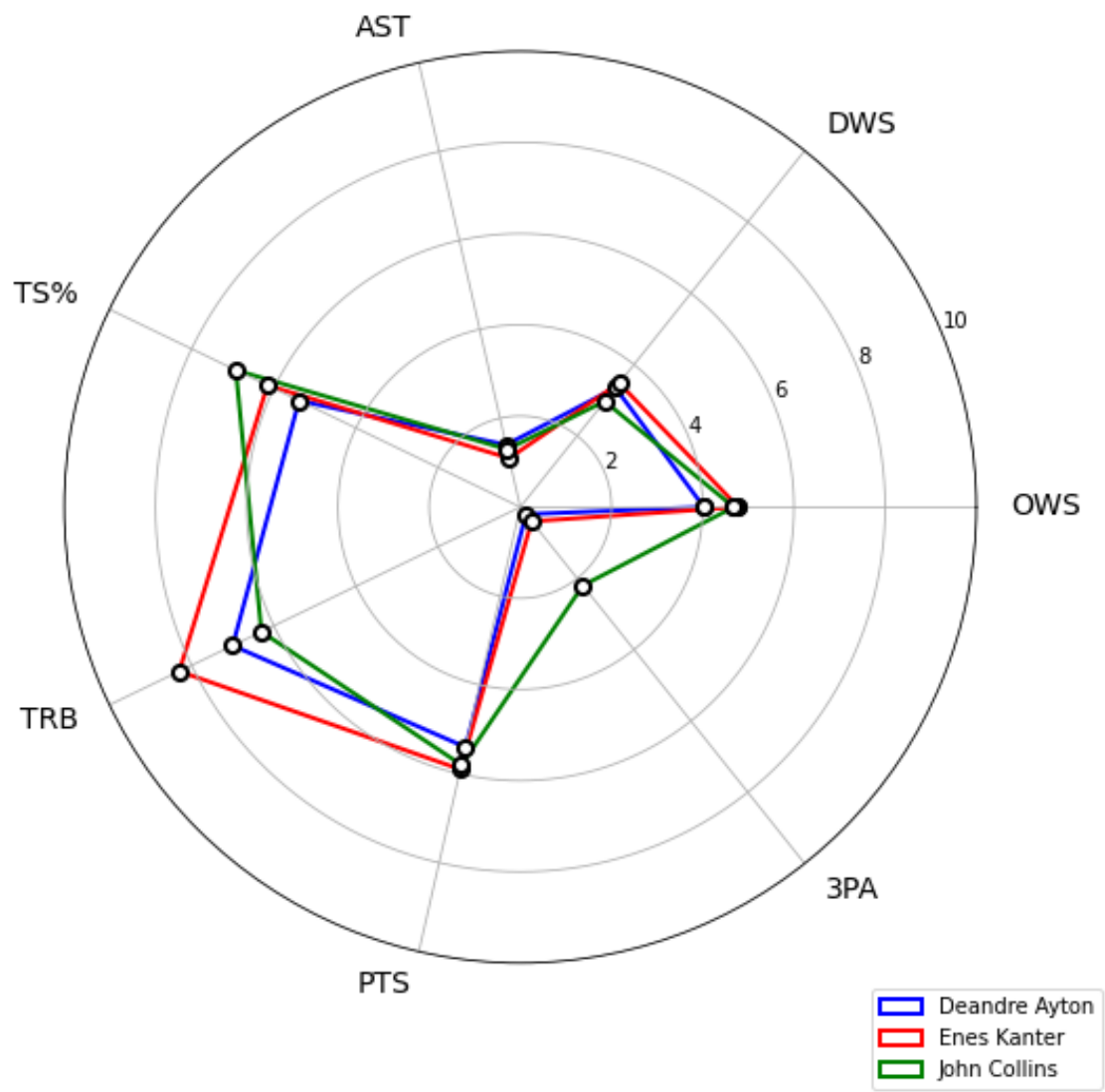


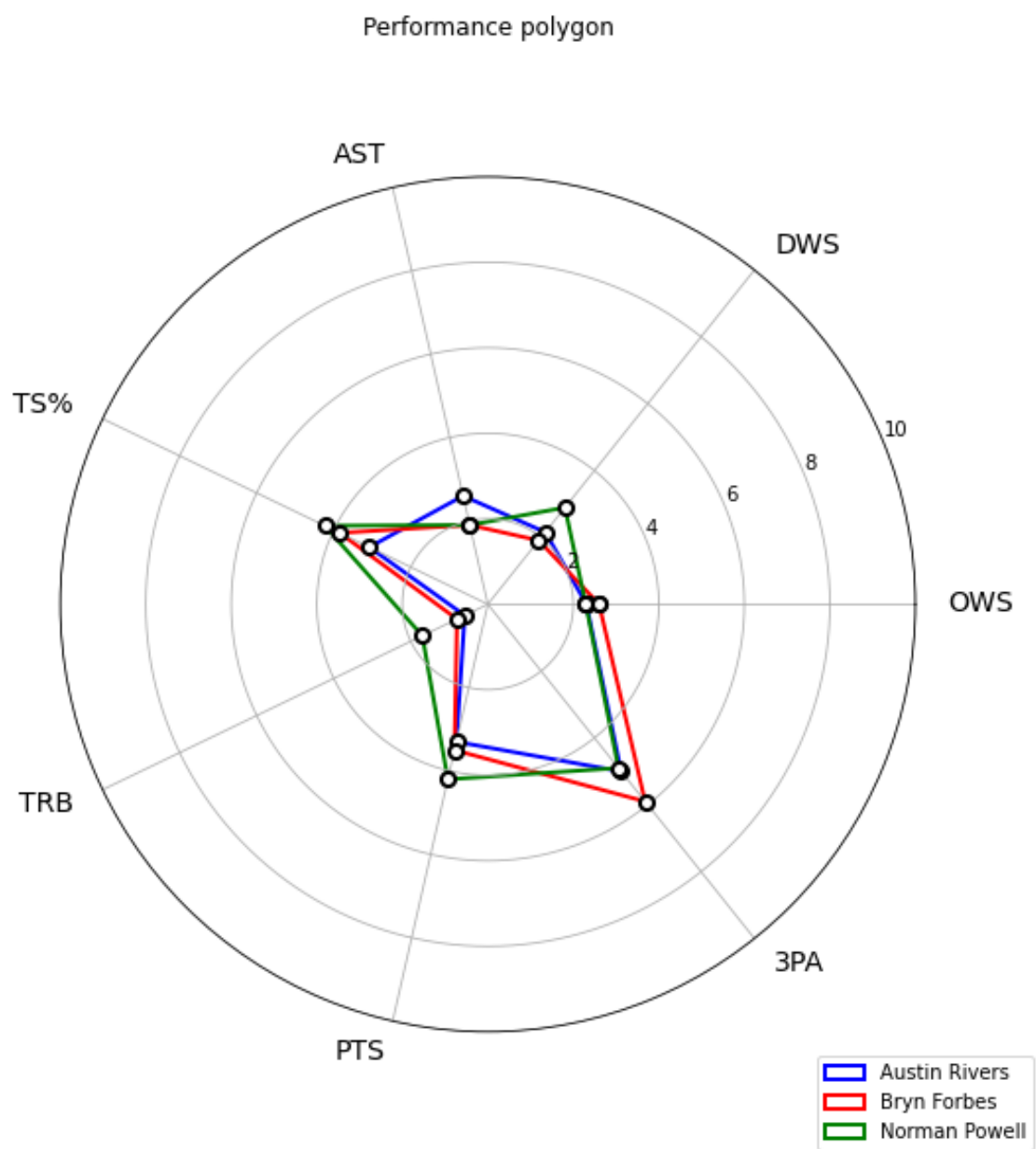
Performance polygon

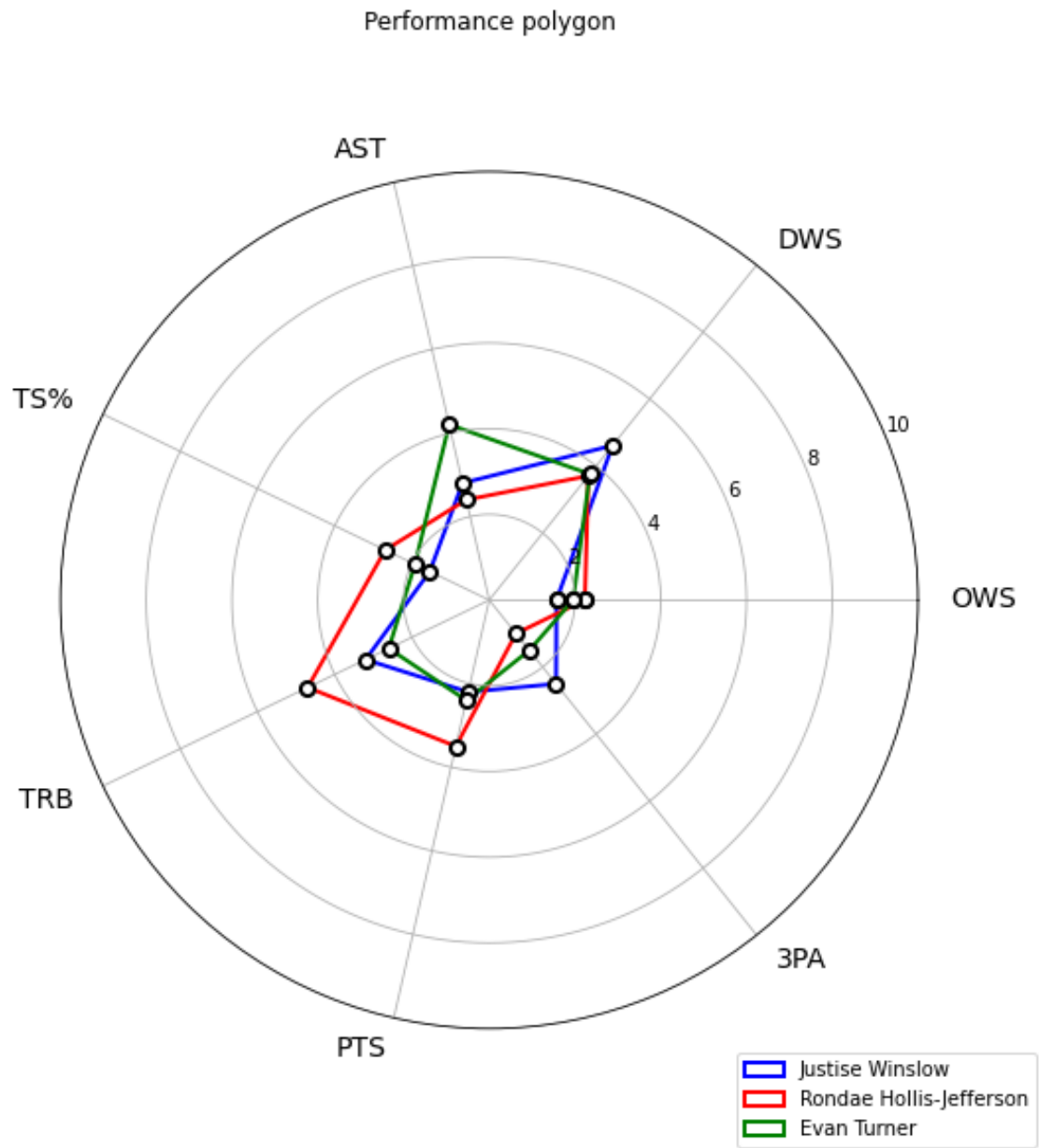




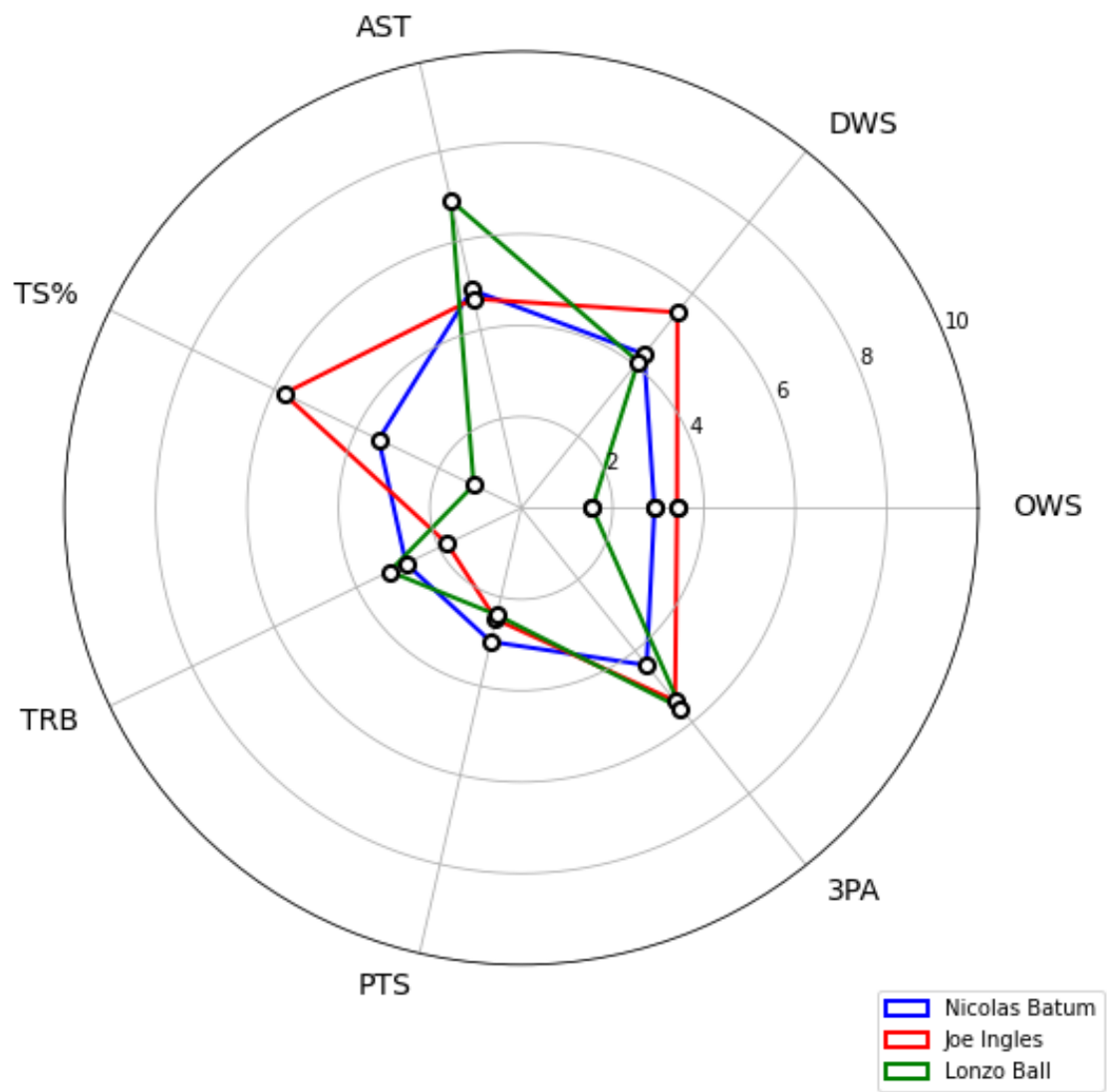
Performance polygon







Performance polygon



1.6 Interesting but we are limited to a certain number of player (here $3 \times 35 = 105$) ## and we have to pick ourselves the number of clusters and the number of players per cluster

1.7 Let's try to use another approach: Dissimilarity Matrix

```
[40]: def computing_distance_matrix(source, criterias):
    player_names = source["Player"]

    # we keep the interesting value
    df = source[criterias]

    # number of player
    nb_of_players = len(df.index)

    # our distance matrix
    dist_mat_dict = {}

    #lets compute the distance for every couple of players
    for i in range(nb_of_players):
        dist_mat_dict[player_names[i]] = {}
        for j in range(nb_of_players):
            dist_mat_dict[player_names[i]][player_names[j]] = round(distance.
↪euclidean(df.iloc[i], df.iloc[j]), 3)

    # list is more convenient for scaling
    # here we have a list of lists
    distance_matrix_list = [list(z.values()) for y,z in dist_mat_dict.items()]
    distance_matrix_list = pd.DataFrame(distance_matrix_list)
    min_of_distance = distance_matrix_list.min().min()
    max_of_distance = distance_matrix_list.max().max()

    # we fill back the value from the list to the dict
    for i in range(nb_of_players):
        for j in range(nb_of_players):

            # scaling before
            distance_matrix_list[i][j] = distance_matrix_list[i][j] -
↪min_of_distance
            distance_matrix_list[i][j] = distance_matrix_list[i][j] /
↪(max_of_distance - min_of_distance)

            # in order to have a 0-100% confidence index
            # let's do the 1 complement value and multiple by 100
            # with two digits after the coma
```



```

        val = round(abs(1 - distance_matrix_list[i][j])*100, 2)
        dist_mat_dict[player_names[i]][player_names[j]] = val

# lets save it so we do not have to compute everytime
dist_mat_df = pd.DataFrame(dist_mat_dict)
dist_mat_df.to_csv("./csv/distance_matrix.csv")

```

```

[41]: # return a dict of dict
def get_distance_between_players(list_of_players, dist_matrix):
    #lets sort it to have the same order on both axis
    list_of_players = sorted(list_of_players)
    dist_mat_dict = {}
    for player in list_of_players:
        dist_mat_dict[player] = {}
        for player2 in list_of_players:
            dist_mat_dict[player][player2] = dist_matrix[dist_matrix["Name"] ==
↪player].iloc[0][player2]

    return dist_mat_dict

```

```

[42]: #return a list of 2-elements tuples (name, similarity score)
def get_most_similar_players(player_name, nb_of_similar_players_wanted,
↪dist_mat):

    #lets sort the list of similarity between player and the rest of the NBA
    sorted_similarity = dict(sorted(dist_mat[player_name].items(), key=lambda
↪item: item[1], reverse=True))

    #lets keep the n first (Except the the closest who is the player himself)
    most_similar_players = list(sorted_similarity.items())[1:
↪nb_of_similar_players_wanted+1]

    # retrieve the players name instead of his index number
    for i in range(len(most_similar_players)):
        index_value = most_similar_players[i][0]
        name = dist_mat["Name"][index_value]
        similarity_confidence = most_similar_players[i][1]
        most_similar_players[i] = (name,similarity_confidence)

    return most_similar_players

```

```

[43]: def plot_heat_matrix(only_number_matrix, list_of_players):
    #lets try to plot a heat matrix
    c = plt.imshow(only_number_matrix, cmap='Reds', interpolation='nearest')
    plt.title("Similarity of players")
    plt.colorbar(c)
    # rotate to prevent players name from overlapping

```

```

plt.xticks(np.arange(0, len(list_of_players)) , list_of_players,
↪rotation=270)
plt.yticks(np.arange(0, len(list_of_players)) , list_of_players)
plt.show()

```

```

[44]: source = pd.read_csv('./csv/players_stats.csv')
criterias = ['TRB', 'PTS', 'AST', 'DWS', '3PA', "OWS", "USG%", "Height"]

computing_distance_matrix(source, criterias)

#retrieving the data
dist_mat = pd.read_csv("./csv/distance_matrix.csv")
dist_mat = dist_mat.rename(columns={"Unnamed: 0": 'Name'})

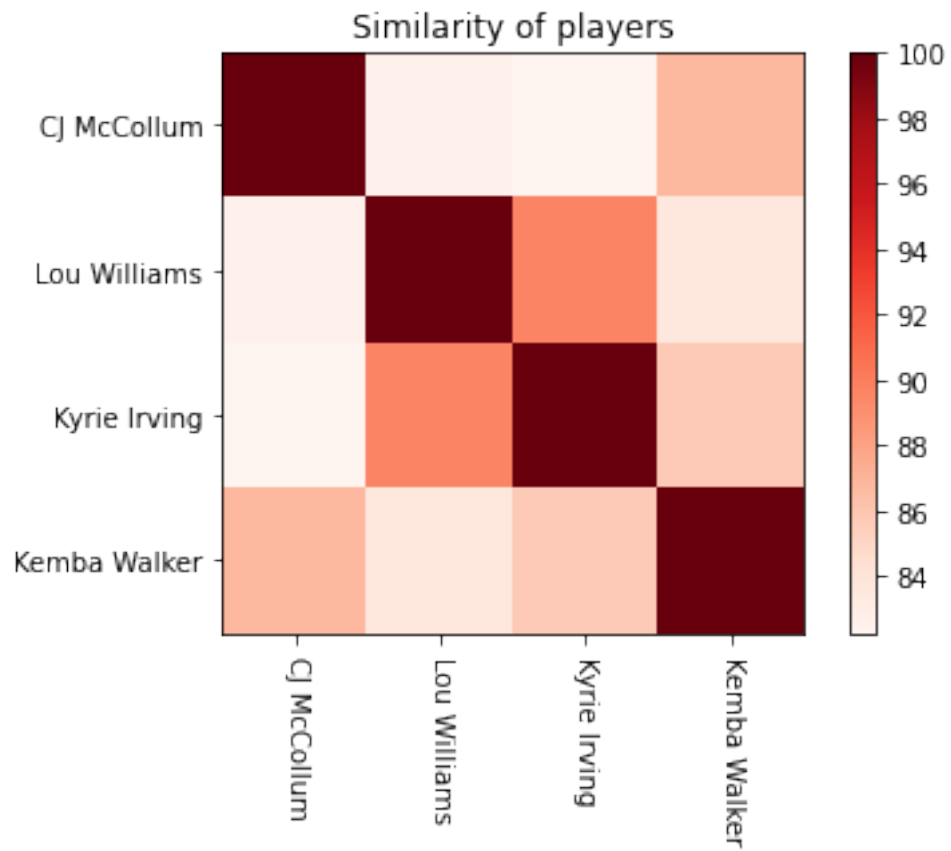
# get the n most similar player to X and get the similarity values between each
↪and every one of them
player = "Bradley Beal"
most_similar_players = get_most_similar_players(player, 4, dist_mat)
most_similar_players_names = [names for (names, score) in most_similar_players ]

players_distances = get_distance_between_players(most_similar_players_names,
↪dist_mat)
only_number_matrix = [list(value.values()) for key, value in players_distances.
↪items()]

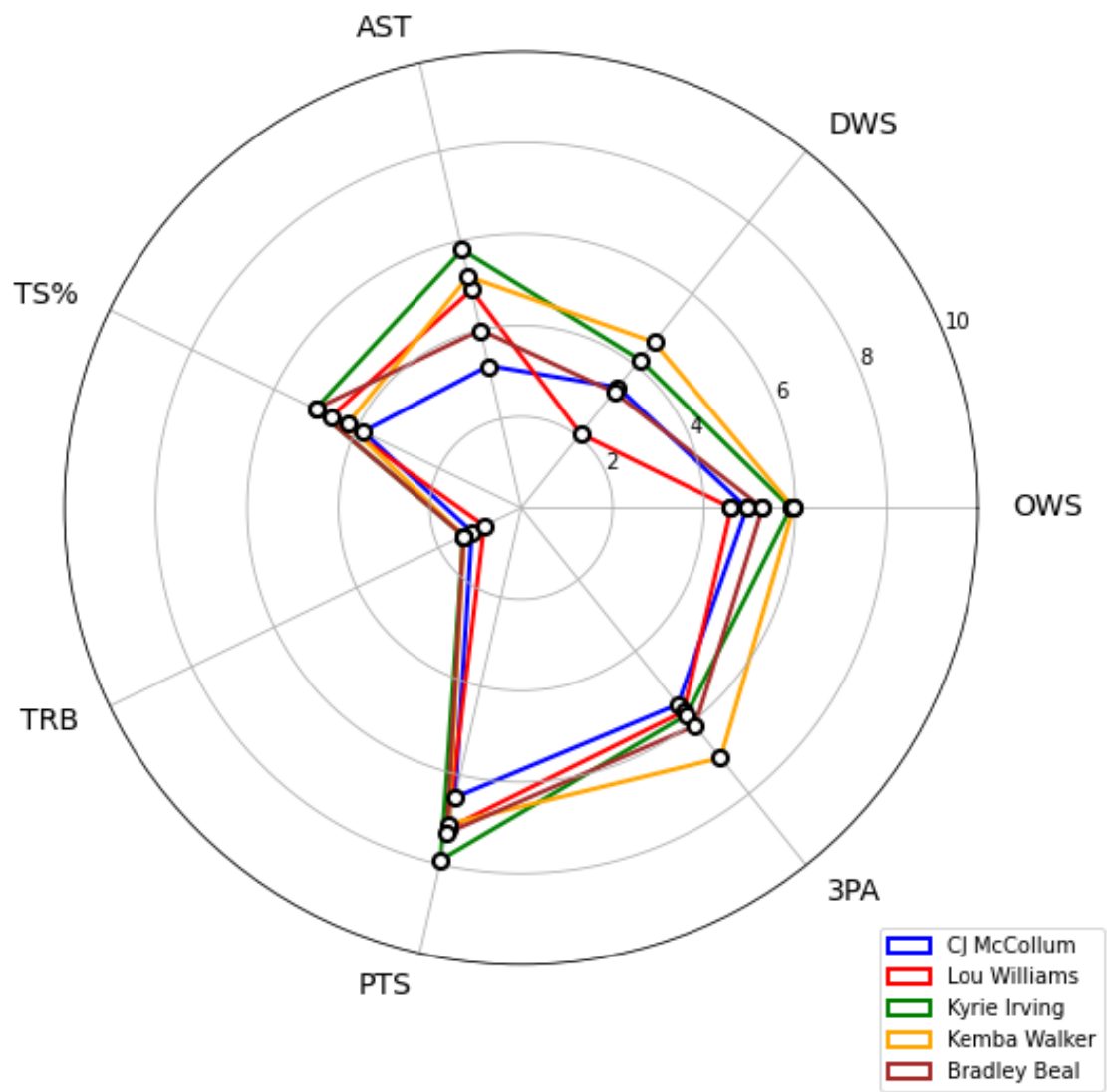
# plot the heat matrix of several players
plot_heat_matrix(only_number_matrix, most_similar_players_names)

# draw polygones
players_to_draw = [player[0] for player in most_similar_players]
players_to_draw.append(player)
properties = ['OWS', 'DWS', 'AST', 'TS%', "TRB", "PTS", "3PA" ]
performance_polygon_vs_player(players_to_draw, properties)

```



Performance polygon



[]: