

# First steps in MATLAB / Octave

## Exercise Sessions

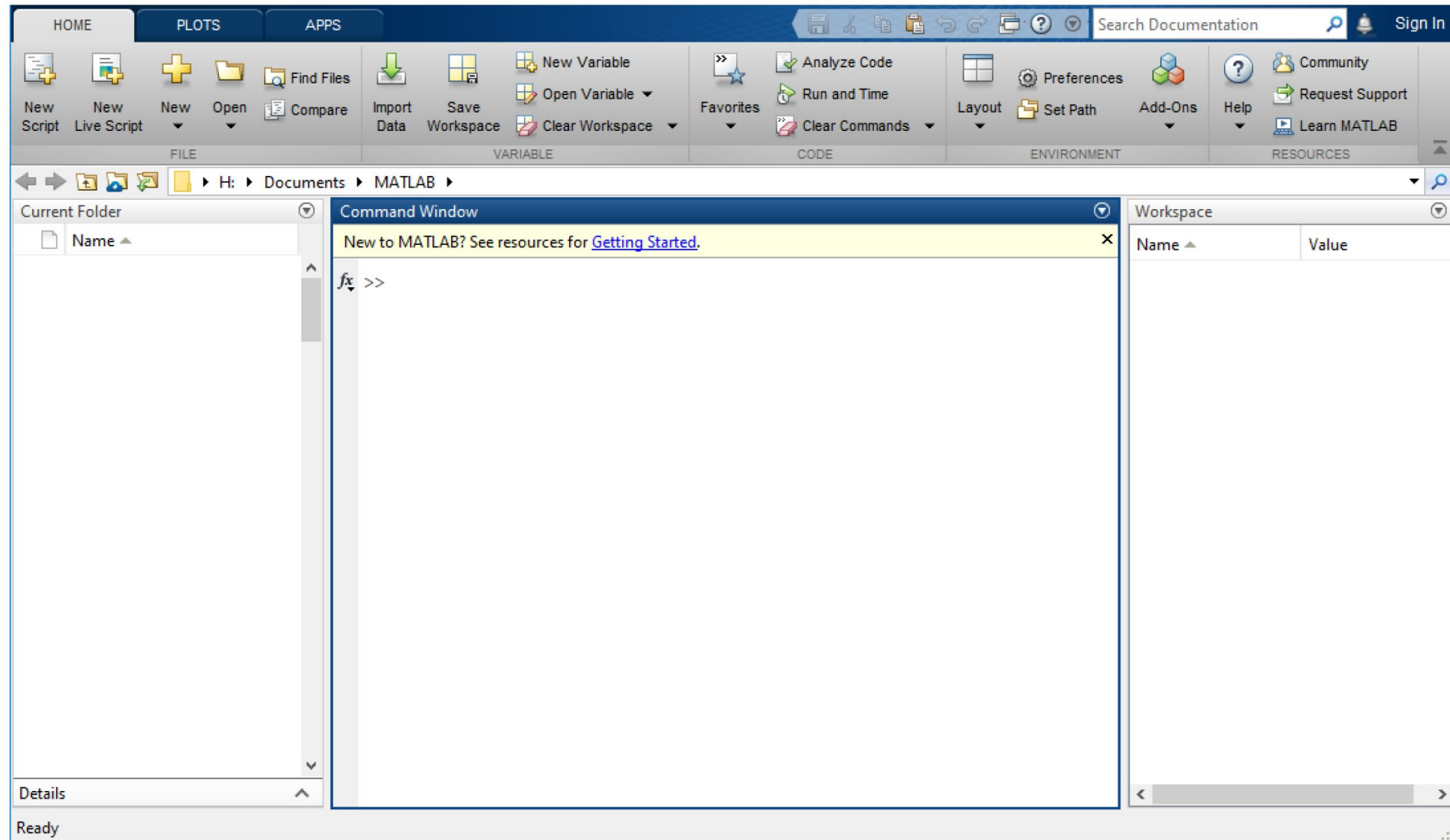
(Course materials for internal use only!)



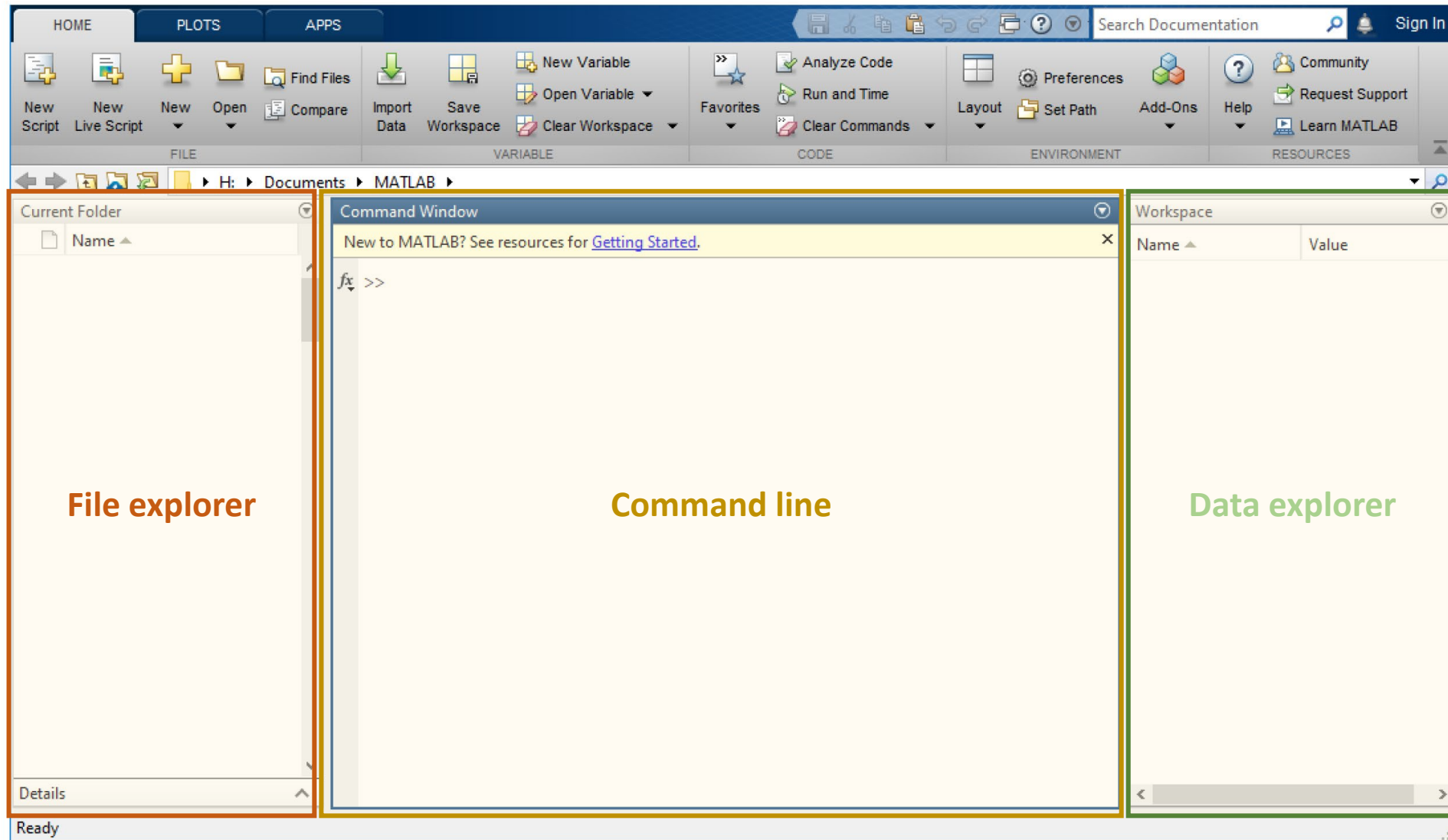
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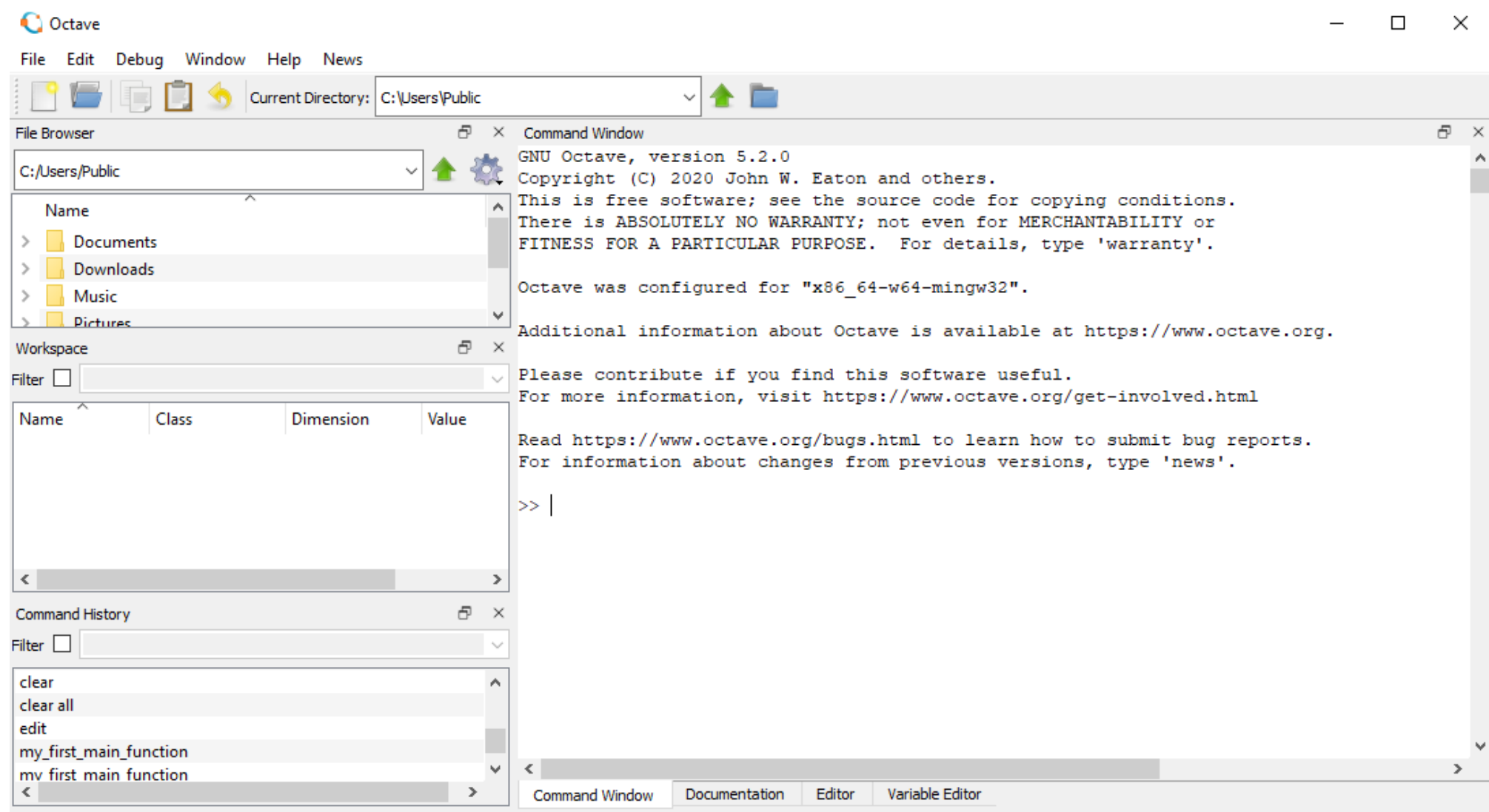
# Desktop Basics: MATLAB



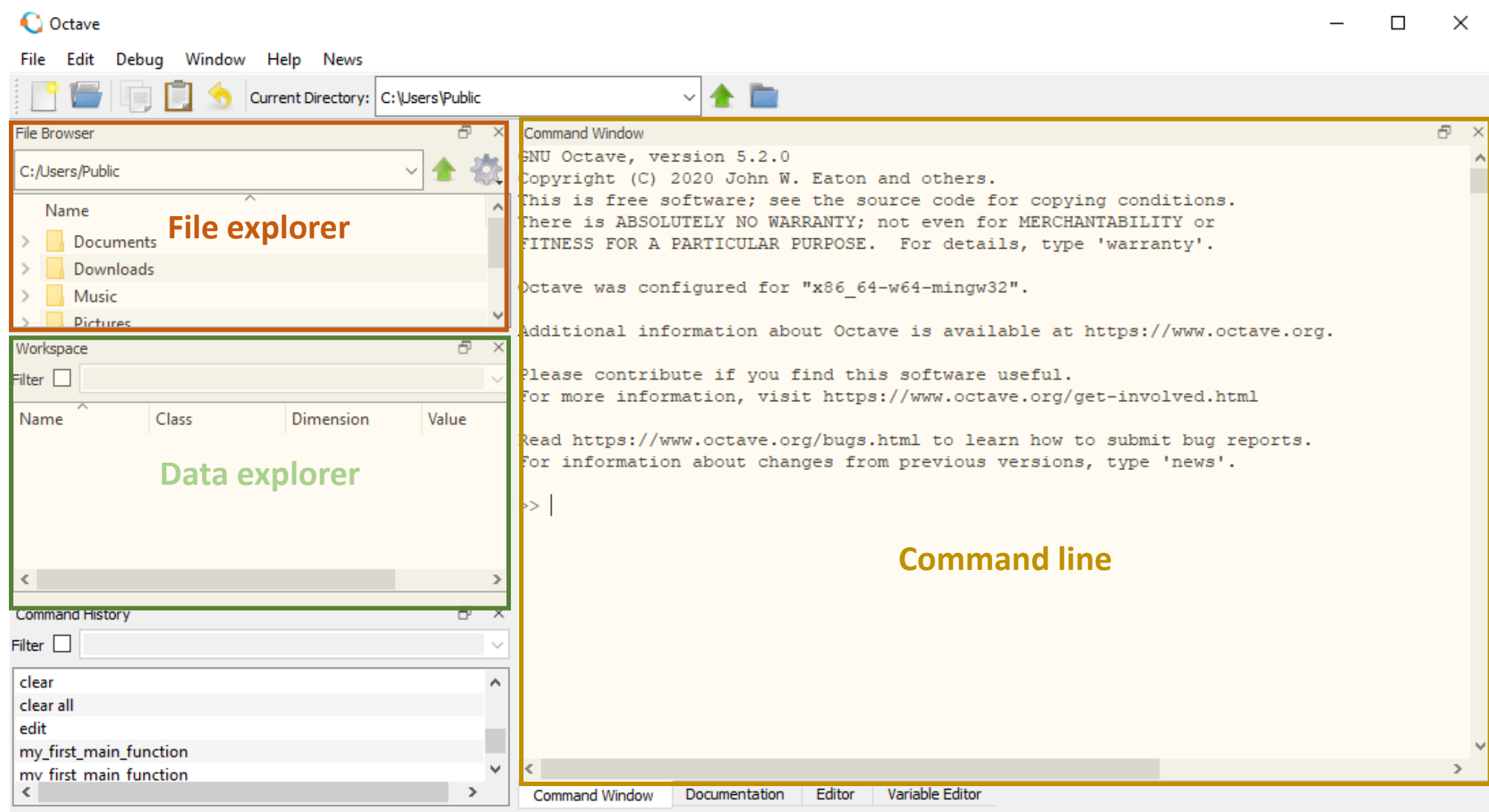
# Desktop Basics: MATLAB



# Desktop Basics: Octave



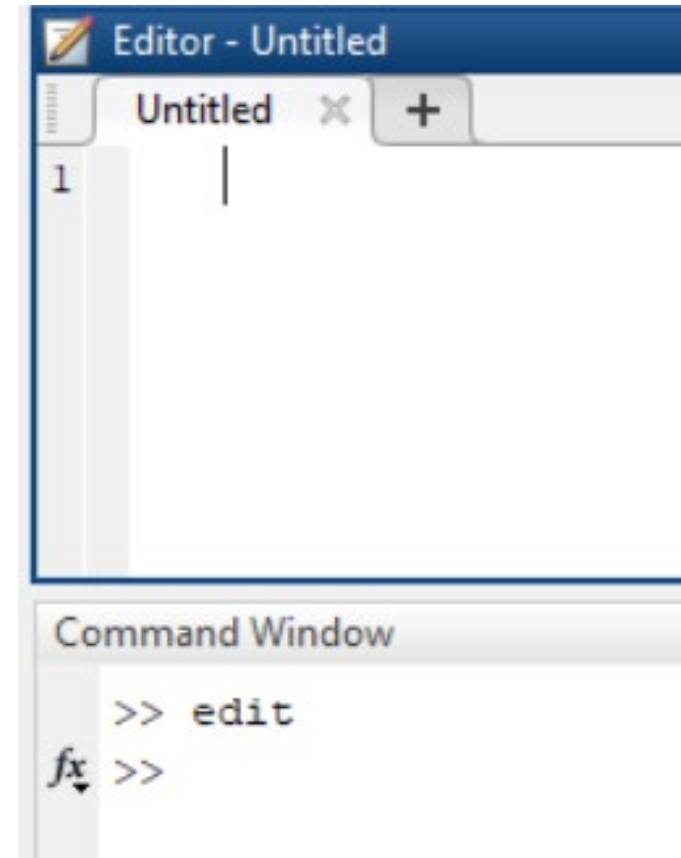
# Desktop Basics: Octave



# Function Definitions

- New functions are defined in **\*.m** files
- The **filename** has to correspond to the **function name**  
→ e.g. the function `myFunc` is defined in `myFunc.m`
- New \*.m files can be created using command `edit` in the Command Window or the menu item **Home → New Script** (old: File → New → M-File)
- General syntax:

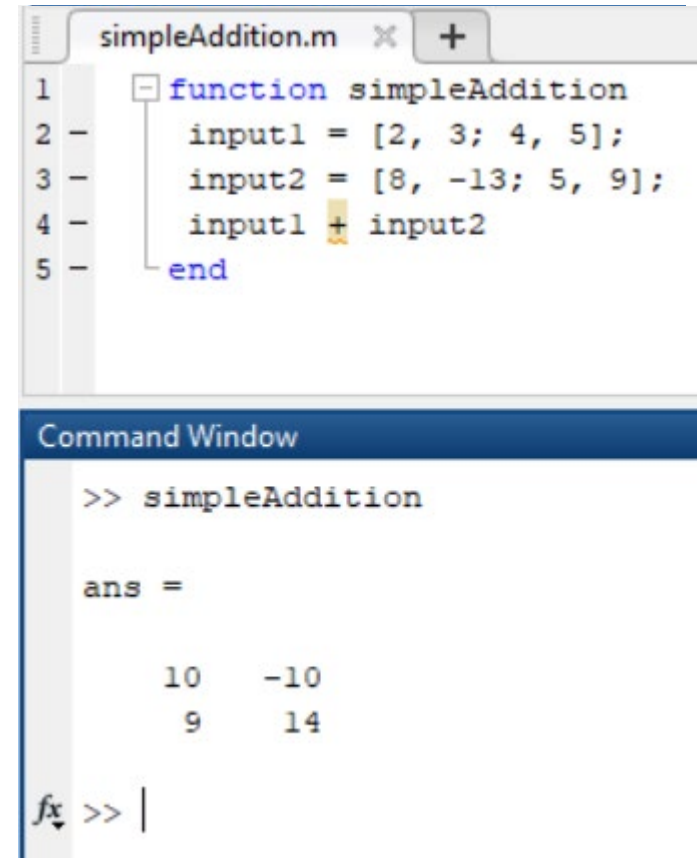
```
function functionName  
    . . .  
end
```



# Function Definitions

- New functions are defined in **\*.m** files
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- General syntax:

```
function functionName  
    . . .  
end
```



The screenshot shows a MATLAB script editor window titled 'simpleAddition.m'. The script contains the following code:

```
1 function simpleAddition  
2     input1 = [2, 3; 4, 5];  
3     input2 = [8, -13; 5, 9];  
4     input1 + input2  
5 end
```

Below the script editor is the Command Window. It shows the command `>> simpleAddition` being executed, followed by the output:

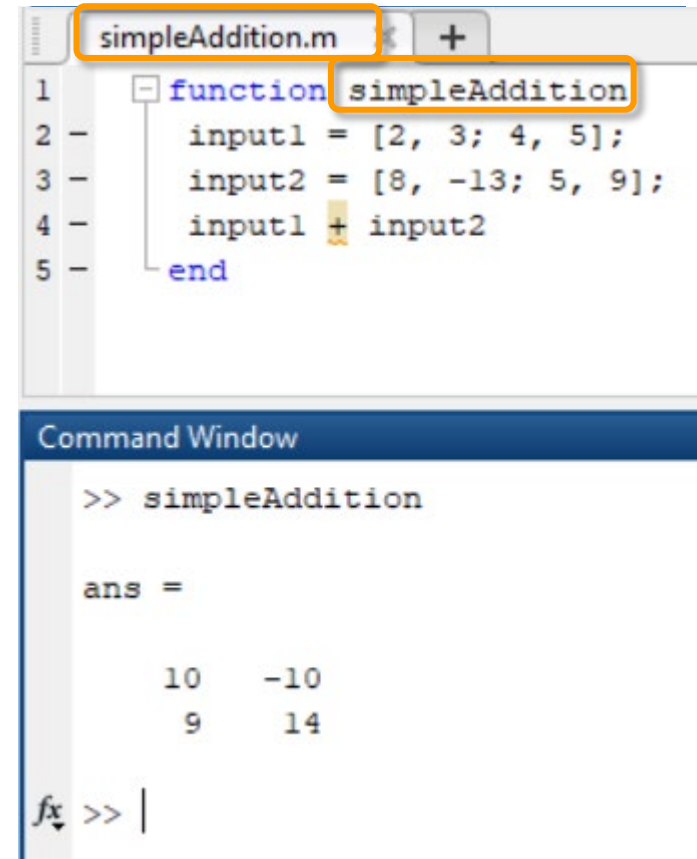
```
ans =  
  
    10    -10  
     9     14
```

The Command Window prompt is `fx >> |`.

# Function Definitions

- New functions are defined in **\*.m** files
- The **filename** has to correspond to the **function name**  
→ e.g. the function `myFunc` is defined in `myFunc.m`
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- General syntax:

```
function functionName  
    . . .  
end
```



The screenshot shows the MATLAB IDE. At the top, a tab labeled 'simpleAddition.m' is open. Below it, the function definition is visible in a script editor:

```
1 function simpleAddition  
2     input1 = [2, 3; 4, 5];  
3     input2 = [8, -13; 5, 9];  
4     input1 + input2  
5 end
```

Below the script editor is the 'Command Window'. It shows the command `>> simpleAddition` being executed, followed by the output:

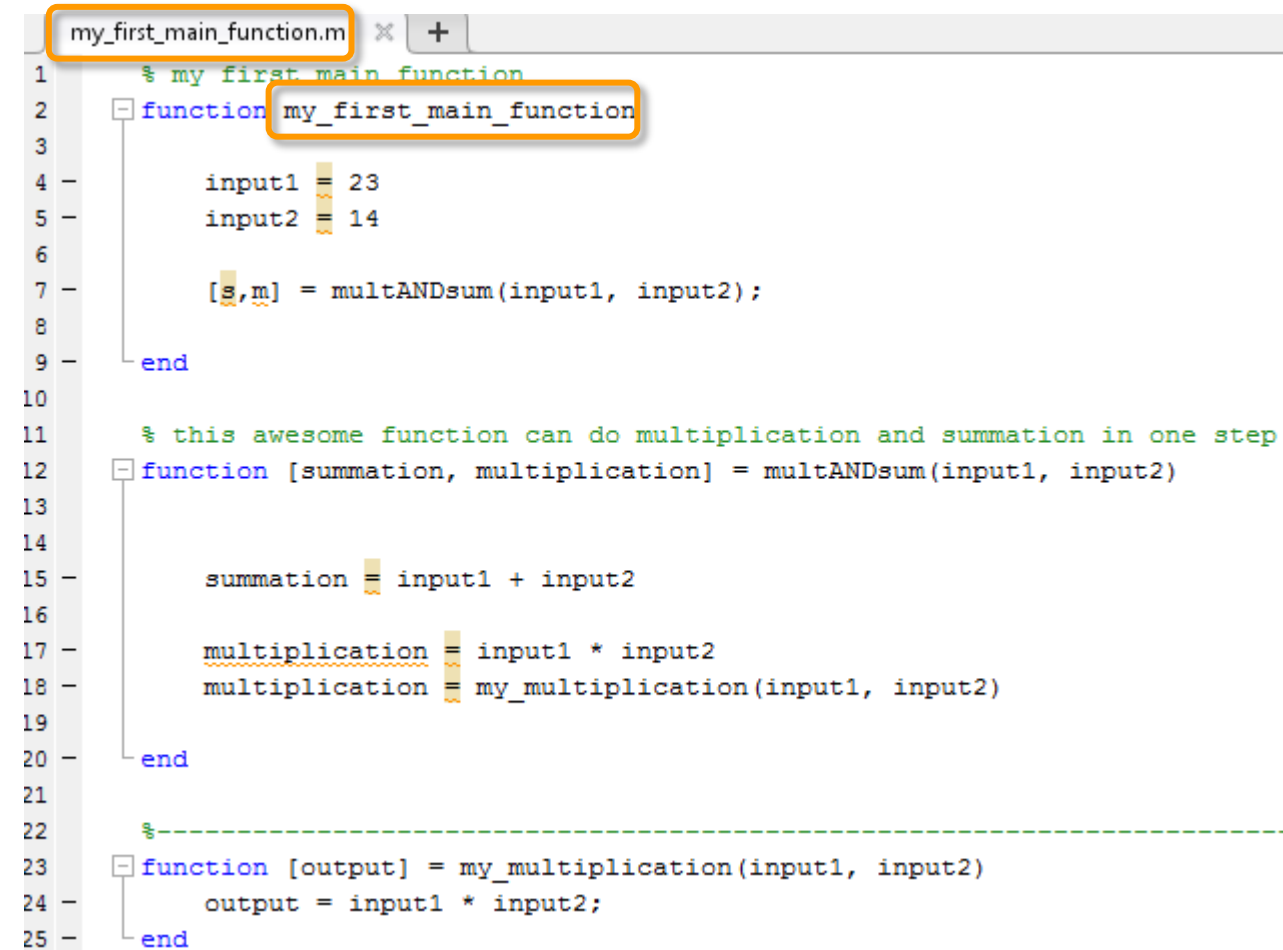
```
ans =  
  
    10    -10  
     9     14
```

At the bottom of the Command Window, the prompt `fx >> |` is visible.



# Function Definitions

- Several **sub-functions** can be defined in a single \*.m file, however only the **main function** is visible to the outside
- **Important:** MATLAB will only find your \*.m file if the directory is
  - set as the “**Current Directory**” in the main window, or
  - permanently added to the search path using  
**Home → Set Path** (old: File → Set Path...)



The image shows a MATLAB script editor window titled 'my\_first\_main\_function.m'. The script contains three function definitions. The first function, 'my\_first\_main\_function', is highlighted with an orange box and includes comments and code for input assignment and a function call. The second function, '[summation, multiplication] = multANDsum(input1, input2)', is also highlighted with an orange box and includes comments and code for summation and multiplication. The third function, '[output] = my\_multiplication(input1, input2)', is not highlighted and includes a comment and code for multiplication. The script is numbered from 1 to 25.

```
1 % my first main function
2 function my_first_main_function
3
4     input1 = 23;
5     input2 = 14;
6
7     [s,m] = multANDsum(input1, input2);
8
9 end
10
11 % this awesome function can do multiplication and summation in one step
12 function [summation, multiplication] = multANDsum(input1, input2)
13
14
15     summation = input1 + input2;
16
17     multiplication = input1 * input2;
18     multiplication = my_multiplication(input1, input2);
19
20 end
21
22 %-----
23 function [output] = my_multiplication(input1, input2)
24     output = input1 * input2;
25 end
```

# Matrix Notations

- **Definition of vectors/matrices**
  - element are contained in [ ]
  - row elements are separated by **commas** (or blanks)
  - columns are separated by **semicolons**

```
>> a = [23, 12]
```

```
a =
```

```
23 12
```

```
>> a = [23 12]
```

```
a =
```

```
23 12
```

```
>> a = [1 2 3; 4 5 6]
```

```
a =
```

```
1 2 3  
4 5 6
```

# Matrix Notations

- **Definition of vectors/matrices**

- element are contained in [ ]
- row elements are separated by **commas** (or blanks)
- columns are separated by **semicolons**
- **ones**(numRows, numColumns) initializes a matrix of ones
- **zeros**(numRows, numColumns) initializes a matrix of zeros
- **eye**(numRows, numColumns) returns an identity matrix
- $a:b$  initializes a vector  $[a, a+1, a+2, \dots, b]$
- $a:c:b$  initializes a vector  $[a, a+c, a+2*c, \dots, b]$

```
>> zeros(2,3)
```

```
ans =
```

```
0  0  0
0  0  0
```

```
>> ones(2,3)
```

```
ans =
```

```
1  1  1
1  1  1
```

```
>> 1:5
```

```
ans =
```

```
1  2  3  4  5
```

```
>> 20:-2:14
```

```
ans =
```

```
20  18  16  14
```

# Basic Operations

- Matrix multiplication  $*$
- Multiplication of corresponding matrix elements  $.*$
- Right-matrix division (solution for  $Ax = B$ )  $/$
- Element-wise division  $./$
- Transposition  $'$

```
>> a = [1,2; 3,4]
```

```
a =
```

```
1 2  
3 4
```

```
>> a'
```

```
ans =
```

```
1 3  
2 4
```

```
>> a = [0,1;1,0]; b = [1;2];
```

```
>> a*b
```

```
ans =
```

```
2  
1
```

```
>> b*a
```

Error using  $*$   
Inner matrix dimensions must agree.

# Index Expressions

- Indices start at **1** (not at 0 like in other languages)
- Index expressions can be used to **reference** or **extract selected elements** of a matrix or vector
- Index expressions can contain
  - **scalars**,
  - **vectors**,
  - **ranges**,
  - or the **special operator** **:**

## Example index expressions for matrix **a**

<code>a(1, 2)</code>	# row 1, column 2
<code>a(1, [1, 3])</code>	# row 1, columns 1 and 3
<code>a(1, 1:5)</code>	# row 1, columns in range 1-5
<code>a(1, :)</code>	# row 1, all columns

# Index Expressions: Examples

```
>> a = zeros(5, 3)
```

a =

0	0	0
0	0	0
0	0	0
0	0	0
0	0	0

row      column  
    ↓      ↓  
>> a(2,4) = 45.7

a =

0	0	0	0
0	0	0	45.7000
0	0	0	0
0	0	0	0
0	0	0	0

all rows      list of columns  
    ↓            ↓  
>> a(:, [1, 3]) = 2.5

a =

2.5000	0	2.5000	0
2.5000	0	2.5000	45.7000
2.5000	0	2.5000	0
2.5000	0	2.5000	0
2.5000	0	2.5000	0

# Relational and Logical Operators

## Relational operators

<	less than
>	greater than
<=	less than or equal
>=	greater than or equal
==	equal
~=	not equal

## Logical operators

&	and
	or
~	not

```
>> a = zeros(2)

a =

     0     0
     0     0

>> b = ones(2)

b =

     1     1
     1     1

>> if a~=b
t = 'different elements';
else
t = 'same elements';
end
>> t

t =

different elements
```

# Relational and Logical Operators

## Relational operators

<	less than
>	greater than
<=	less than or equal
>=	greater than or equal
==	equal
~=	not equal

## Logical operators

&	and
	or
~	not

```
>> a = zeros(2)

a =

     0     0
     0     0

>> b = ones(2)

b =

     1     1
     1     1

>> if a~=b
t = 'different elements';
else
t = 'same elements';
end
>> t

t =

different elements
```



# For-loop

- General syntax

**for** index = values

... % the operations you want to repeat at every iteration

**end**

- Simple examples

```
for index = 1:100
    a = index * 2;
    disp(a)
end
```

```
for index = 1:2:100
    a = index * 2;
    disp(a)
end
```

```
for index = [5 27 16 43]
    a = index * 2;
    disp(a)
end
```

# Vectorization

- Uses whole-array operations
- Often leads to significant speed-up compared to loop-based implementations
- Allows more compact implementations

```
for index = 1:length(a)
    if (a(index) > 5)
        a(index) -= 20
    end
end
```

**loop-based version**



```
a(a>5) -= 20;
```

**vectorized version**

## Reference documentation:

- MATLAB: [https://nl.mathworks.com/help/matlab/matlab\\_prog/vectorization.html](https://nl.mathworks.com/help/matlab/matlab_prog/vectorization.html)
- Octave: <https://octave.org/doc/v4.0.1/Basic-Vectorization.html>

# Operations on Images Matrices

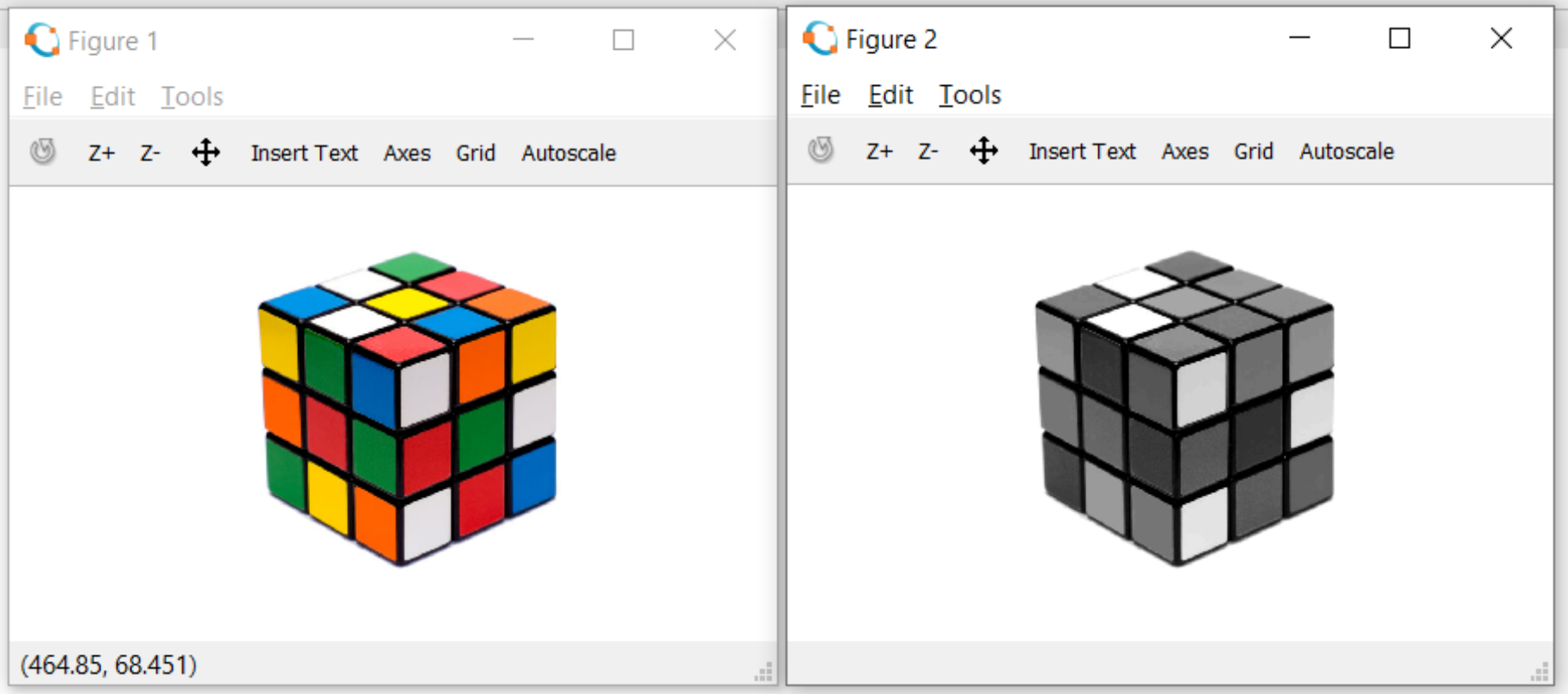
```
Command Window
>> I = imread('input.jpg');
>> size(I)
ans =

    600    600     3

>> figure(1), imshow(I);
>> Imean = uint8(mean(I, 3));
>> figure(2), imshow(Imean);
>> size(Imean)
ans =

    600    600

>> |
```

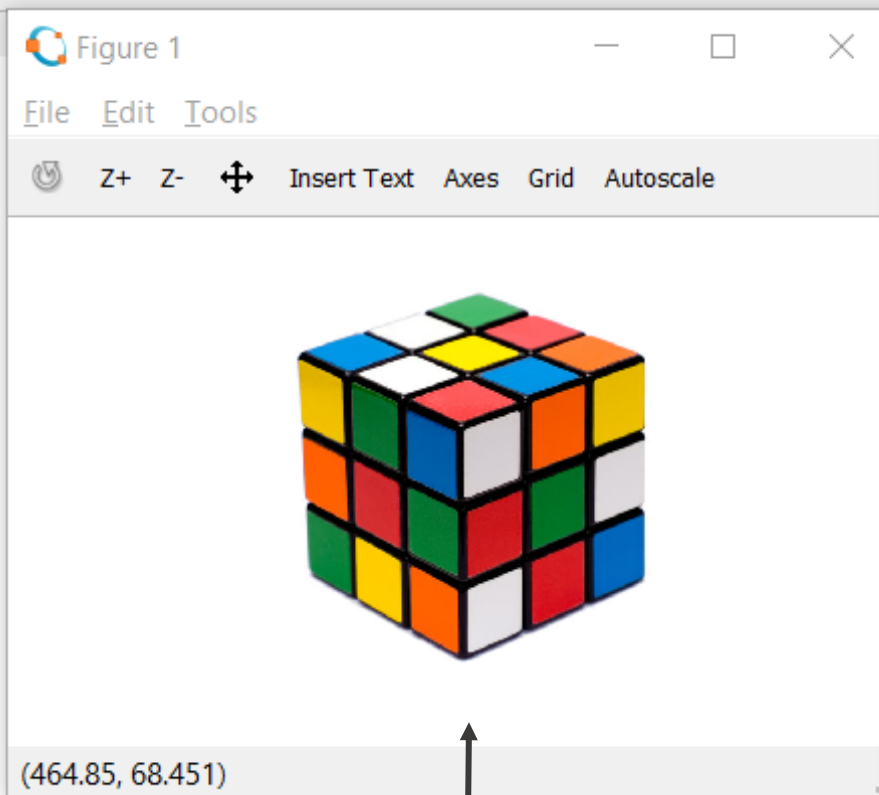


# Operations on Images Matrices

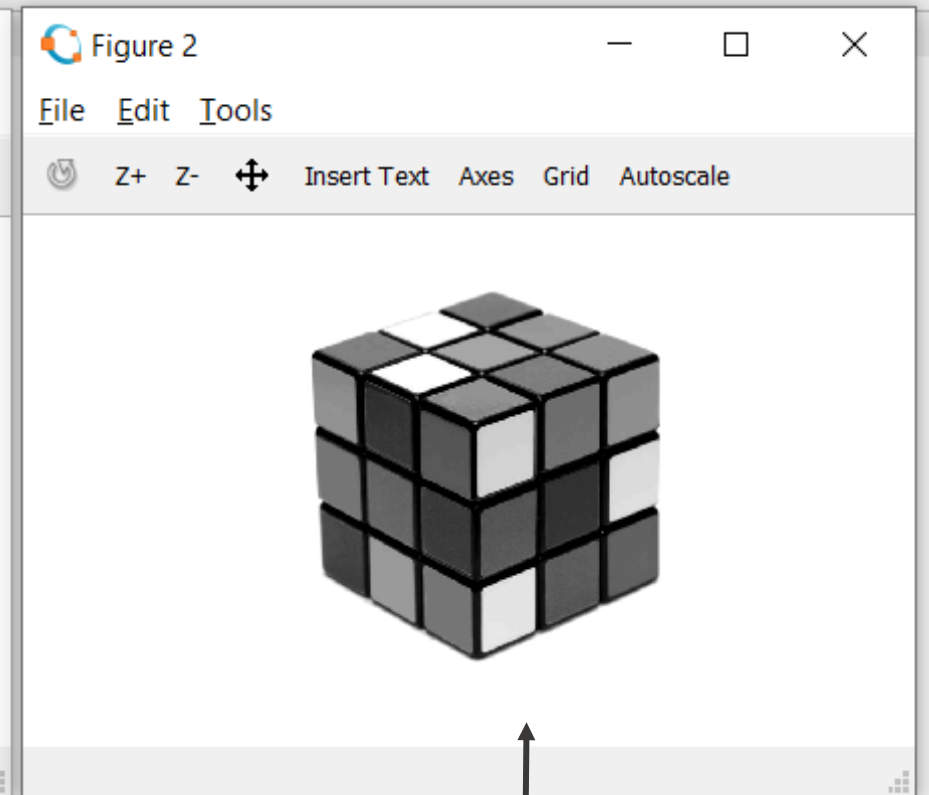
Command Window

```
>> I = imread('input.jpg');  
>> size(I)  
ans =  
  
    600    600     3  
  
>> figure(1), imshow(I);  
>> Imean = uint8(mean(I, 3));  
>> figure(2), imshow(Imean);  
>> size(Imean)  
ans =  
  
    600    600  
  
>> |
```

When and why is it important to add ; at the end of a line?



3 channels



1 channel

# Help and Documentation

- `doc` - open the function documentation in a separate window
  - `help` - view a text version of the function documentation in the Command Window
  - `lookfor` - search for keyword in all help entries
- *function\_name*( - display function hints by pausing after you type in the Command Window the open parentheses for the function input arguments

MATLAB-specific functionality

# Online Documentation

- **MATLAB**

- <https://de.mathworks.com/help/matlab/index.html>
- <https://www2.cs.duke.edu/courses/fall02/cps150/matlab/primer.pdf>
- [https://www.tutorialspoint.com/matlab/matlab\\_overview.htm](https://www.tutorialspoint.com/matlab/matlab_overview.htm)

- **GNU Octave**

- <https://octave.org/doc/interpreter/>
- <https://octave.org/doc/interpreter/Simple-Examples.html#Simple-Examples>
- <http://ais.informatik.uni-freiburg.de/teaching/ws11/robotics2/pdfs/rob2-03-octave.pdf>
- <http://www-h.eng.cam.ac.uk/help/programs/octave/tutorial/>