



Scala Introduction (II-IV)

Functional Programming

Jesús López-González

Senior Software Architect @ Habla Computing

2nd April 2020



@jeslg



jesus.lopez@habla.dev



Functional Programming

Objectives

- Grasp the fundamentals of FP by means of Scala
- Learn the basics of algebraic data types (ADTs)
- Understand the implications of having functions as first-class citizens
- Get used to the syntax that simplifies dealing with functions

Functional Programming

So, What is Functional Programming? (1/2)

“Programming With Pure Functions”



*A **pure function** is a function that has the following properties:*

- 1. Its return value is the same for the same arguments*
- 2. Its evaluation has no side effects*

Functional Programming

So, What is Functional Programming? (2/2)



```
def pure(a: Int, b: Int): Int = a + b
```

```
var res: Int = 0
```

```
def impure(a: Int, b: Int): Int = {  
  res = a + b  
  a + b  
}
```

Functional Programming

Immutability

```
val x = 0
```

```
x = 1
```

Why Functional Programming Matters

John Hughes
The University, Glasgow

Abstract

As software becomes more and more complex, it is more and more important to structure it well. Well-structured software is easy to write and to debug, and provides a collection of modules that can be reused to reduce future programming costs. In this paper we show that two features of functional languages in particular, higher-order functions and lazy evaluation, can contribute significantly to modularity. As examples, we manipulate lists and trees, program several numerical algorithms, and implement the alpha-beta heuristic (an algorithm from Artificial Intelligence used in game-playing programs). We conclude that since modularity is the key to successful programming, functional programming offers important advantages for software development.

1 Introduction

This paper is an attempt to demonstrate to the larger community of (non-



Functional Programming

Session Structure

- ❖ Algebraic Data Types (ADTs)
 - Case classes
 - Pattern Matching
- ❖ Lambda expressions
- ❖ Syntactic Sugar

Functional Programming

Session Structure

- ❖ **Algebraic Data Types (ADTs)**

- Case classes

- Pattern Matching

- ❖ Lambda expressions

- ❖ Syntactic Sugar

Functional Programming

Algebraic Data Types



```
sealed trait IList {  
  def prepend(i: Int): IList = new Cons(i, this)  
}
```

```
class Cons(val head: Int, val tail: IList) extends IList  
class End() extends IList
```

Functional Programming

Case Classes & Pattern Matching



```
sealed trait IList {  
  def sum: Int = this match {  
    case Cons(h, t) => h + t.sum  
    case End() => 0  
  }  
}  
  
case class Cons(head: Int, tail: IList) extends IList  
case class End() extends IList
```

Functional Programming

Session Structure

- ❖ Algebraic Data Types (ADTs)
 - Case classes
 - Pattern Matching
- ❖ **Lambda expressions**
- ❖ Syntactic Sugar

Características de PF

Lambda Expressions (1/2)



```
val incr: Function1[Int, Int] = new Function1[Int, Int] {  
  def apply(i: Int): Int = i + 1  
}
```

Características de PF

Lambda Expressions (2/2)



```
sealed trait IList {  
  def map(f: Function1[Int, Int]): IList = this match {  
    case Cons(h, t) => Cons(f(h), t.map(f))  
    case End() => End()  
  }  
}
```

```
case class Cons(h: Int, t: IList) extends IList  
case class End() extends IList
```

Functional Programming

Session Structure

- ❖ Algebraic Data Types (ADTs)
 - Case classes
 - Pattern Matching
- ❖ Lambda expressions
- ❖ **Syntactic Sugar**

Syntactic Sugar

Operators



```
scala> val lista1 = Cons(1, Cons(2, Nada()))  
lista1: Cons = Cons(1,Cons(2,Nada()))
```

```
scala> lista1 contiene 2  
res0: Boolean = true
```

```
scala> lista1 ++ lista1  
res1: Lista = Cons(1,Cons(2,Cons(1,Cons(2,Nada()))))
```

```
scala> (:: operator as prepend)
```


Syntactic Sugar

Default Parameters for Constructor



```
case class Cons(  
  cabeza: Int,  
  resto: Lista = Nada()) extends Lista
```

```
scala> Cons(1, Cons(2))  
res0: org.hablapps.curso.azucar.Cons = Cons(1,Cons(2,Nada()))
```

Syntactic Sugar

Variadic Methods



```
object Lista {  
  def crear(es: Int*): Lista = {  
    if (es.isEmpty)  
      Nada()  
    else  
      Cons(es.head, crear(es.tail: _*))  
  }  
}
```

```
scala> Lista.crear(1,2,3)  
res0: Lista = Cons(1, Cons(2, Cons(3, Nada()))))
```

Syntactic Sugar

The apply method



```
object Lista {  
  def apply(es: Int*): Lista = {  
    if (es.isEmpty)  
      Nada()  
    else  
      Cons(es.head, apply(es.tail: _*))  
  }  
}
```

```
scala> Lista(1,2,3)  
res0: Lista = Cons(1,Cons(2,Cons(3,Nada())))
```

Syntactic Sugar

Lambda Expression



```
(x: Int) => x + 1
```

```
(x: Int, y: Int) => "(" + x + ", " + y + ")"
```

Syntactic Sugar

Placeholder Lambdas



```
scala> val l = List(1, 2, 3)
```

```
l: List[Int] = List(1, 2, 3)
```

```
scala> l.map(_ + 1)
```

```
res0: List[Int] = List(2, 3, 4)
```

Takeaways

- Functional programming is programming with pure functions
- Algebraic data types are encoded as a "sum" of case classes
- Functions are treated as first-class citizens, which enables *higher order functions*
- Syntactic sugar is convenient to dulcify expressions
- Dotty has introduced many features towards the functional side
- This is just the beginning: *type classes*, *DSLs*, *generic programming*, etc.