Computational Graphics: Lecture 6

The CVDIab Team

Thu, Mar 13, 2014

Outline: Algebra3

Introduction to pyplasm

2 Matrices

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Introduction to pyplasm

PLaSM = Geometric extension of the FL language by Backus (developed at IBM Research)

A. Paoluzzi, V. Pascucci and M. Vicentino: Geometric Programming: A Programming Approach to Geometric Design. ACM Transactions on Graphics 14(3): 266-306 (1995)

geometric calculus in FL-style

PLaSM = Geometric extension of the FL language by Backus (developed at IBM Research)

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- 6 small set of predefined functionals

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- geometric calculus in FL-style
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- 4 higher-level operators
- **5** arity: always 1 (number of arguments of functions)
- 6 small set of predefined functionals
- names of functions: all-caps



PLaSM Basics (AA: Apply-to-All)

```
>>> AA(SUM)([[1,2,3],[4,5,6]])
[6,15]
```

PLaSM Basics (AA: Apply-to-All)

```
>>> AA(SUM)([[1,2,3],[4,5,6]])
[6,15]
>>> mat = [[1,2,3],[4,5,6]]
>>> [sum(v) for v in mat]
[6,15]
```

PLaSM Basics (DISTL: DISTribute-Left)

```
>>> DISTL([2,[1,2,3]])
[[2,1],[2,2],[2,3]]
```

PLaSM Basics (DISTL: DISTribute-Left)

```
>>> DISTL([2,[1,2,3]])
[[2,1],[2,2],[2,3]]
>>> DISTL([2,[]])
[]
```

PLaSM Basics (TRANS: TRANSpose)

```
>>> TRANS([[1,2,3],[10,20,30],[100,200,300]])
[[1,10,100],[2,20,200],[3,30,300]]
```

PLaSM Basics (TRANS: TRANSpose)

```
>>> TRANS([[1,2,3],[10,20,30],[100,200,300]])
[[1,10,100],[2,20,200],[3,30,300]]
>>> TRANS([[1,2,3,4,5],[10,20,30,40,50]])
[[1,10],[2,20],[3,30],[4,40],[5,50]]
```

PLaSM Basics (TRANS: TRANSpose)

```
>>> TRANS([[1,2,3],[10,20,30],[100,200,300]])
[[1,10,100],[2,20,200],[3,30,300]]
>>> TRANS([[1,2,3,4,5],[10,20,30,40,50]])
[[1,10],[2,20],[3,30],[4,40],[5,50]]
>>> TRANS([[],[]])
[]
```

```
>>> PROD([3,4])
12
```

```
>>> PROD([3,4])
12
>>> PROD([[1,2,3],[4,5,6]])
32.0
```

```
>>> PROD([3,4])
12
>>> PROD([[1,2,3],[4,5,6]])
32.0
>>> SUM([3,4])
7
```

```
>>> PROD([3,4])
12
>>> PROD([[1,2,3],[4,5,6]])
32.0
>>> SUM([3,4])
>>> SUM([[1,2,3],[4,5,6]])
[5, 7, 9]
```

PLaSM Basics (product scalar by vector)

```
>>> SCALARVECTPROD([3,[1,2,3]])
[3, 6, 9]
```

PLaSM Basics (product scalar by vector)

```
>>> SCALARVECTPROD([3,[1,2,3]])
[3, 6, 9]
>>> SCALARVECTPROD([4,[10,20,30]])
[40, 80, 120]
```

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Pyplasm: Exercise 1 (INNERPROD)

The inner (or scalar) product of $a, b \in \mathbb{R}^m$ is a number

INNERPROD :
$$\mathbb{R}^m \times \mathbb{R}^m \to \mathbb{R} : (u, v) \mapsto \sum_{i=1}^m \mathbf{u}_i \mathbf{v}_i$$

Pyplasm: Exercise 1 (INNERPROD)

The inner (or scalar) product of $a, b \in \mathbb{R}^m$ is a number

$$\mathtt{INNERPROD}: \mathbb{R}^m \times \mathbb{R}^m \to \mathbb{R}: (\mathit{u}, \mathit{v}) \mapsto \sum_{i=1}^m \mathbf{u}_i \mathbf{v}_i$$

```
>>> u = [1,2,3]
>>> v = [10,20,30]
>>> INNERPROD([u, v])
```

Pyplasm: Exercise 2 (VECTNORM)

The norm of a vector $a \in \mathbb{R}^m$ is a number.

$$extsf{VECTNORM}: \mathbb{R}^m o \mathbb{R}: extsf{v} \mapsto \sqrt{\sum_{i=1}^m \mathbf{v}_i^2}$$

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Pyplasm: Exercise 3 (UNITVECT)

The unit vector is a function

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```
>>> v = [1,2,3]
>>> UNITVECT(v)
```

[0.26726123690605164, 0.5345224738121033, 0.8017836809158325]



Pyplasm: Exercise 3 (UNITVECT)

The unit vector is a function

$$\mathtt{UNITVECT}: \mathbb{R}^m \to \mathbb{R}^m: v \mapsto \frac{v}{|v|}$$

```
>>> v = [1,2,3]
>>> UNITVECT(v)
[0.26726123690605164, 0.5345224738121033, 0.8017836809158325]
>>> VECTNORM(UNITVECT(v))
0.9999999403953552 1
```

Pyplasm: Exercise 4 (SUM)

SUM adds m vectors in \mathbb{R}^n , i.e. the rows of a matrix in \mathbb{R}^m_n :

```
>>> a = [1,2,3]

>>> a

[1, 2, 3]

>>> b = [10,20,30]

>>> b

[10, 20, 30]

>>> SUM([a,b])

[11, 22, 33]
```

Pyplasm: Exercise 5 (SUM)

```
>>> a = range(10)
>>> a
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> b = [10*k \text{ for } k \text{ in range}(10)]
>>> b
[0, 10, 20, 30, 40, 50, 60, 70, 80, 90]
>>> SUM([a,b])
[0, 11, 22, 33, 44, 55, 66, 77, 88, 99]
>>> c = [100*k for k in range(10)]
>>> c
[0, 100, 200, 300, 400, 500, 600, 700, 800, 900]
>>> SUM([a,b,c])
[0, 111, 222, 333, 444, 555, 666, 777, 888, 999]
```

Pyplasm: Exercise 6 (MATSUM)

Assignment

Write a function that adds any two matrices [A], [B] (compatible by sum). Both [A], [B] must belong to the same linear space \mathbb{R}_n^m

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```
>>> def MATSUM(args):
... return AA(AA(SUM)) (AA(TRANS)(TRANS(args)))

>>> A = [ [1,2,3], [4,5,6], [7,8,9] ]
>>> B = [ [10,20,30], [40,50,60], [70,80,90] ]
```

Pyplasm: Exercise 6 (MATSUM)

Assignment

Write a function that adds any two matrices [A], [B] (compatible by sum). Both [A], [B] must belong to the same linear space \mathbb{R}_n^m

```
>>> def MATSUM(args):
       return AA(AA(SUM)) (AA(TRANS)(TRANS(args)))
>>> A = [[1,2,3], [4,5,6], [7,8,9]]
>>> B = [10,20,30], [40,50,60], [70,80,90]
>>> MATSUM([A,B])
[ [11,22,33], [44,55,66], [77,88,99] ]
>>> MATSUM([A,B,A])
[ [12,24,36], [48,60,72], [84,96,108] ]
>>> MATSUM([A,B,B,A])
[ [22,44,66], [88,110,132], [154,176,198] ]
```

Pyplasm: Exercise 7 (MATPROD)

Write a function that multiplies two matrices (compatible by product)
Remember that

$$A \in \mathbb{R}_n^m$$
, $B \in \mathbb{R}_p^n$, and $C = AB \in \mathbb{R}_p^m$,

with

$$C = (c_j^i) = (\mathbf{A}^i \mathbf{B}_j), \qquad 1 \le i \le m, 1 \le j \le p,$$

where $\mathbf{A^i}$ is the *i*-th row of \mathbf{A} , and $\mathbf{B_j}$ is the *j*-th column of \mathbf{B} .

Pyplasm: Exercise 7 (MATPROD) – Solution

Write a function that multiplies two compatible matrices

```
>>> def MATPROD(args):
... A,B = args
... return AA(AA(INNERPROD)) (AA(DISTL) (DISTR ([A, TRANS (B)])))
```

Pyplasm: Exercise 7 (MATPROD) – Solution

Write a function that multiplies two compatible matrices

Pyplasm: Exercise 7 (MATPROD) – Solution

Write a function that multiplies two compatible matrices

```
>>> def MATPROD(args):
   A,B = args
        return AA(AA(INNERPROD)) (AA(DISTL) (DISTR ([A, TRANS (B)])))
>>> A = [[1,2,3],[4,5,6],[7,8,9]]
>>> B = [[1,2,3],[4,5,6],[7,8,9]]
>>> MATPROD ([A.B])
[ [30, 36, 42], [66,81,96], [102,126,150] ]
>>> C = [[1,2,3],[4,5,6]]
>>> D = [[1,2],[4,5],[7,8]]
>>> MATPROD ([C,D])
[ [30,36], [66,81] ]
```

```
>>> N(3) (0) # REPEAT [0,0,0] 
>>> N(3) ([0,1]) 
[ [0,1], [0,1], [0,1] ]
```

```
>>> N(3) (0) # REPEAT
[0,0,0]
>>> N(3) ([0,1])
[ [0,1], [0,1], [0,1] ]
>>> NN(3) ([0,1]) # REPeat LIst & CAtenate -- REPLICA
[ 0,1, 0,1, 0,1 ]
```

```
>>> N(3) (0) # REPEAT
[0,0,0]
>>> N(3) ([0,1])
[ [0,1], [0,1], [0,1] ]
>>> NN(3) ([0,1]) # REPeat LIst & CAtenate -- REPLICA
[ 0,1, 0,1, 0,1 ]
>>> AR ([ [0,0,0], 1 ]) # Append Rigth
[0,0,0,1]
```

```
>>> N(3) (0) # REPEAT
[0,0,0]
>>> N(3) ([0,1])
[0.1], [0.1], [0.1]
>>> NN(3) ([0.1]) # REPeat LIst & CAtenate -- REPLICA
[0,1,0,1,0,1]
>>> AR ([ [0,0,0], 1 ]) # Append Rigth
[0,0,0,1]
>>> AL ([ 1, [0,0,0] ]) # Append Left
[1,0,0,0]
```

Pyplasm: Exercise 9 (VECTPROD)

the vector product w of vectors in \mathbb{R}^3 id defined as the function

$$\mathbb{R}^3 \times \mathbb{R}^3 \to \mathbb{R}^3 : (\mathbf{u}, \mathbf{v}) \mapsto \det \begin{pmatrix} \mathbf{e}_0 & \mathbf{e}_1 & \mathbf{e}_2 \\ u_x & u_y & u_z \\ v_x & v_y & v_z \end{pmatrix}$$

Therefore we can write, for the vector product of two 3D vector:

```
>>> def VECTPROD(args):
       u,v = args
       w = [0,0,0]
     w[0] = u[1]*v[2] - u[2]*v[1]
     w[1] = u[2] * v[0] - u[0] * v[2]
       w[2] = u[0] * v[1] - u[1] * v[0]
       return w
```

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     u,v = args
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    w = [0,0,0]
     w[0] = u[1]*v[2] - u[2]*v[1]
     w[1] = u[2]*v[0] - u[0]*v[2]
       w[2] = u[0] * v[1] - u[1] * v[0]
       return w
>>> VECTPROD([[1,0,0], [0,1,0]])
[0,0,1]
>>> VECTPROD([[1.1.0], [0.1.0]])
[0,0,1]
```

```
>>> from random import random
>>> def randomPoints(m, sx=1, sy=1):
...     def point():
...     return [random() * sx, random() * sy]
...     return [point() for k in range(m)]
```

```
>>> from random import random
>>> def randomPoints(m, sx=1, sy=1):
...          def point():
...          return [random() * sx, random() * sy]
...          return [point() for k in range(m)]
>>> verts = randomPoints(200, 2*PI, 2)
>>> obj = MKPOL([verts, AA(LIST)(range(200)), None])
```

```
>>> from random import random
>>> def randomPoints(m, sx=1, sy=1):
        def point():
            return [random() * sx, random() * sy]
        return [point() for k in range(m)]
>>> verts = randomPoints(200, 2*PI, 2)
>>> obj = MKPOL([verts, AA(LIST)(range(200)), None])
>>> VIEW(obj)
```

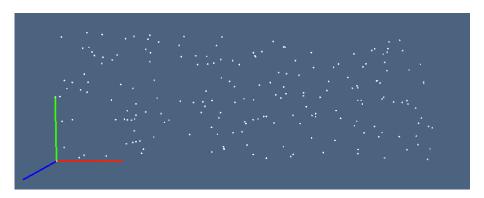


Figure : 200 random points in $[0,2\pi] \times [0,2] \subset \mathbb{E}^2$

coordinate functions

```
>>> def x (p):
... u,v = p
... return v * COS(u)

>>> def y (p):
... u,v = p
... return v * SIN(u)
```

coordinate functions

coordinate functions

Pyplasm: Exercise 12 (4/4)

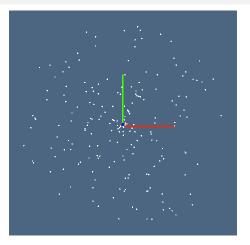


Figure: 200 random points within the 2D "ball" of radius 2



From PLaSM to Pyplasm

application (binary infix operator :) to (...)

$$f: x \to f(x)$$

composition (binary infix operator) to COMP

$$f \sim g \rightarrow COMP([f, g])$$

construction (of a vector function) to CONS

$$[f,g]: x \to CONS([f,g])(x)$$

sequence (arrow parentheses < ... >) to list

$$f: \langle x_1, x_2, \ldots, x_n \rangle \rightarrow f([x_1, x_2, \ldots, x_n])$$



From PLaSM to Pyplasm

```
The original FL syntax
hpc = MAP:f:dom
WHERE
    f = [COS~S1, SIN~S1],
    dom = INTERVALS: (2*PI): 24
END;

DRAW:hpc
```

Ported syntactically to python

```
>>> f = CONS([ COMP([COS,S1]), COMP([SIN,S1]) ])
>>> dom = INTERVALS(2*PI)(24)
>>> hpc = MAP(f)(dom)
>>> VIEW(hpc)
```

Using properly the Python syntax

The function to be mapped is from d-points to lists of coordinate functions $\mathbb{R}^d \to \mathbb{R}$

```
>>> def circle(p):
... alpha = p[0]
... return [COS(alpha), SIN(alpha)]
```

Using properly the Python syntax

The function to be mapped is from d-points to lists of coordinate functions $\mathbb{R}^d \to \mathbb{R}$

```
>>> def circle(p):
... alpha = p[0]
... return [COS(alpha), SIN(alpha)]
>>> obj = MAP(circle)(INTERVALS(2*PI)(32))
>>> VIEW(obj)
```

In case of a curve, d=1

Current plasm.js Library

a subset of pyplasm: see fenvs.py)

AA	EMBED	LIST	SET
AL	EXPLODE	MAP	SIMPLEX
APPLY	EXTRUDE	MAT	
AR	FIRST	MATPROD	SIMPLEXGRID SimplicialComplex
BIGGER	FREE	MATSUM	SKELETON
BIGGEST	Graph	MUL	SMALLER
BOUNDARY	GRAPH	PointSet	SMALLEST
BUTLAST	HELIX	POLYLINE	SORTED
CART	ID	POLYMARKER	SUB
CAT	IDNT	PRECISION	SUM
CENTROID	IDNT	PRINT	T
CIRCLE	INNERPROD	PROD	TAIL
CLONE	INSL	PROGRESSIVE_SUM	Topology
CODE	INSR	QUADMESH	TORUSSOLID
COMP	INTERVALS	R	TORUSSURFACE
CONS	INV	REPEAT	TRANS
CUBE	ISFUN	REPLICA	TREE
CUBOID	ISNUM	REVERSE	TRIANGLEARRAY
CYLSOLID	K	S	TRIANGLEAN
CYLSURFACE	LAST	S0	TRIANGLESTRIP
DISK	LEN	S1	UNITVECT
DISTL	LINSPACE1D	S2	VECTNORM
DISTR	LINSPACE2D	S3	VECTRON
DIV	LINSPACE3D	S4	VECTINOD

Matrices



Efficient matrix calculus with NumPy and SciPy

docs.scipy.org

NumPy for Matlab Users



'array' or 'matrix'? Which should I use?

Use arrays

 They are the standard vector/matrix/tensor type of numpy. Many numpy function return arrays, not matrices.

The only disadvantage of using the array type is that you will have to use dot instead of * to multiply (reduce) two tensors (scalar product, matrix vector multiplication etc.).



'array' or 'matrix'? Which should I use?

Use arrays

- They are the standard vector/matrix/tensor type of numpy. Many numpy function return arrays, not matrices.
- There is a clear distinction between element-wise operations and linear algebra operations.

The only disadvantage of using the array type is that you will have to use dot instead of * to multiply (reduce) two tensors (scalar product, matrix vector multiplication etc.).

'array' or 'matrix'? Which should I use?

Use arrays

- They are the standard vector/matrix/tensor type of numpy. Many numpy function return arrays, not matrices.
- There is a clear distinction between element-wise operations and linear algebra operations.
- You can have standard vectors or row/column vectors if you like.

The only disadvantage of using the array type is that you will have to use dot instead of * to multiply (reduce) two tensors (scalar product, matrix vector multiplication etc.).



Assignments

READ:

NumPy: The Numpy array object



References

Python Scientific Lecture Notes

