

MPI Communicators

■ What is it?

- ♦ Provide a separate communication space to subset of processes
- ♦ System-defined object
- Provide safe communications
- ♦ Examples: MPI COMM WORLD, MPI COMM SELF

■ Types of communicators

- Intra-communicators
 - o A group of processes, each can send message to all other
 - Ease organization of task groups
 - Allow collective communication in a subset of processes
- ♦ Inter-communicator
 - For sending message between processes belong to disjoint intracommunicators

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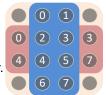
Intra-Communicators

□ An intra-communicator is composed of

- ♦ A group of p processes: identified by a unique rank (0, ..., p-1)
- ♦ Predefined groups: MPI GROUP EMPTY
- ♦ A context: a system-defined object, each context is exclusive
- ♦ Attributes: topology
- ♦ A minimal intra-communicator = a group + a context

Group / Communicator

- ♦ Groups and communicators are associated.
- ♦ Groups/Communicators are dynamics.
- A process may be in several groups/communicators.
 It has a unique rank within each group/communicator.
- Creation from existing groups/ communicators



Intra-Communicators

Some defined functions

→get the processes group of a given communicator

```
int MPI Comm group ( MPI Comm comm, MPI Group *group);
```

create un new group from a subset processes from an existing group, processes are reordered

create un new communicator from a group of processes, collective operation

MPI_Comm_free(&comm); MPI_Group_free(&group);

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Group / Intra-Communicator - Example

Intra-Communicators

Other constructors

- ♦ duplicate an existing communicator and it's context: MPI Comm dup
- partition of a given communicator into disjoint sub-communicators. A sub-communicator is composed by processes with the same color.

processes with the color are in the same communicator

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MPI Topologies

Characteristics

- ♦ Topologies define different addressing scheme of processes
- Fit the communication pattern of parallel application to processes connection
- Topology is virtual in MPI (machine independent)
- Can match the physical network for performance (in theory)

■ Types of MPI topologies

- ♦ Cartesian topology (grid/torus)
 - For Cartesian communication pattern
- ♦ Graph: general purpose case defined by
 - List of nodes-processes
 - Neighbours number
 - List of edges-connection between processes



```
MPI Topologies
□ Information for grid/torus creation
   Number of dimensions
   Order of dimensions
   ♦ Wrap on (torus) or no (grid)
Predefined functions
   Grid constructor
     int MPI_Cart_create( MPI_Comm old_com, int ndims,
                int *dims_size, int *periods,
                int reorder, MPI Comm *cart comm );
                                           maxdims: length of coords
   ♦ Transformation rank <-> coordinates
     int MPI_Cartdim_get( MPI_Comm comm, int *ndims );
     int MPI_Cart_coords( MPI_Comm comm, int rank,
     rank > coords int maxdims, int *coords);
int MPI_Cart_rank( MPI_Comm, int *coords, int *rank);
         coords → rank
```

106 **MPI** Topologies □Predefined functions int MPI Cart create (MPI Comm old com, int ndims, int *dims_size, int *periods, int reorder, MPI_Comm *cart_comm); ndims=2; dims_size[0]=3; dims_size[1]=2; -1.0 (4) -1.1 (5) -1,0 (-1) -1,1 (-1) 0,-1 (-1) 0,0(0) 0,1(1) 0,2 (-1) 0,0(0) 0.2(0) 0,-1(1) 0,1(1) 1,1 (3) 1,-1 (-1) 1,0 (2) 1,2 (-1) 1,-1 (3) 1,0(2) 1, 1 (3) 1, 2 (2) 2,-1 (5) 2, 0 (4) 2, 1 (5) 2, 2 (4) 2,-1 (-1) 2,0 (4) 2,1 (5) 2,2 (-1) 3,1 (-1) 3,0 (0) 3,1 (1) periods[0]=1; periods[1]=0; periods[0]=0; periods[1]=1; -1 ←→ MPI PROC NULL

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Topology and intra-communicator

■ Torus creation

♦ Data structure

```
typedef struct {
   MPI_Comm tor_comm; // communicator of torus
   int    nb_procs; // processes number of tor_comm
   int   my_rank; // rank of process in tor_comm

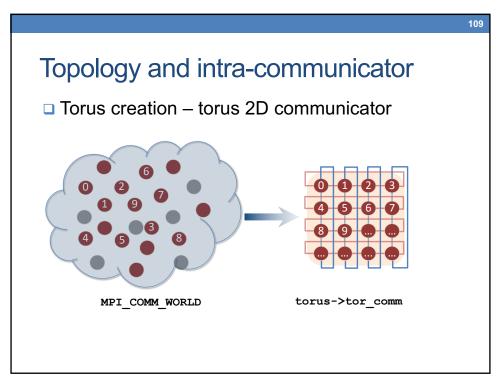
   MPI_Comm row_comm; // communicator of row
   MPI_Comm col_comm; // communicator of column
   int   order; // order of grid
   int   coords[2]; // process' coordinates 2D
} torus2d_info_type;
```

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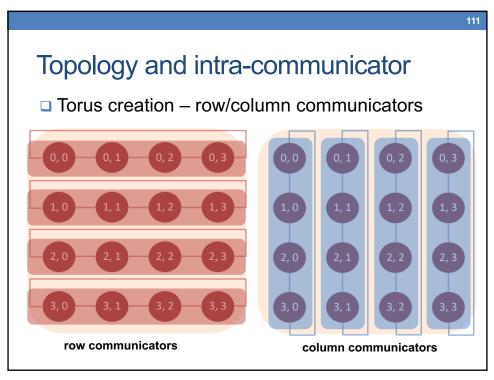
Topology and intra-communicator

Torus creation



Topology and intra-communicator

■ Torus creation



Matrix-Matrix Multiplication

Problem
• Compute $C=A\times B$, A, B: matrix $n\times n$ on a torus of $q\times q$ process

Parallel algorithm: principle $c_{ij} = \sum_{k=0}^{n-1} a_{ik} b_{kj}$ Process (i,j) calculates: $C_{ij} = \sum_{k=0}^{q-1} A_{ik} B_{kj}$ A_{I}

Matrix-Matrix Multiplication – Algorithm of Fox

Assumptions

- ♦ A, B: nxn matrices
- \Rightarrow N: the number of processes and N=q², n'=n/q
- ♦ Input data of Process (i, j):

$$A_{ij} = \begin{pmatrix} a_{i} * n', j * n' & \dots & a_{(i} * n', (j+1) * n'-1 \\ \vdots & \dots & \vdots \\ a_{(i+1)} * n'-1, j * n' & \dots & a_{(i+1)} * n'-1, (j+1) * n'-1 \end{pmatrix}$$

$$B_{ij} = \begin{pmatrix} b_{i} * n', j * n' & \dots & b_{i} * n', (j+1) * n'-1 \\ \vdots & \dots & \vdots \\ b_{(i+1)} * n'-1, j * n' & \dots & b_{(i+1)} * n'-1, (j+1) * n'-1 \end{pmatrix}$$

 $\begin{array}{c} A_{00}A_{01}A_{02}A_{03} \\ A_{10}A_{11}A_{12}A_{13} \\ A_{20}A_{21}A_{22}A_{23} \\ A_{30}A_{31}A_{32}A_{33} \end{array}$

Data distribution with q=4

Principle: A_{ij} remain in Process(i,j),

B_{ij} move in the column communicateur

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Matrix-Matrix Multiplication – Algorithm of Fox

□ Parallel algorithm

/* Process (i,j) computes $C_{ij} = \sum_{k=0}^{q-1} A_{ik}B_{kj}$ */ for (k=0; k<q; k++) {

- 1. Select a block of A for each row of the grid
- 2. Broadcast of the chosen block in each line for each process
- 3. Multiply the block of A with the block of B in each process
- 4. Send the block of B to his upper row neighbor
- 5. Receive a block of B from his lower row neighbor } /* block of A to broadcast at each step:

 A_{iu} avec u = (i+k) mod q for the row i *//* example: bleu, rouge, vert, orange if q=4 */

A_{00}	A_{01}	A_{02}	A_{03}
A ₁₀	A_{11}	A_{12}	A_{13}
A ₂₀	A ₂₁	A ₂₂	A ₂₃
A 20	A 21	A32	A 33



Matrix-Matrix Multiplication – Algorithm of Fox

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Matrix-Matrix Multiplication – Algorithm of Fox

Distribution of blocks of matrix

Gathering of blocks of matrix

Design of Parallel Programs

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Matrix-Matrix Multiplication - Algorithm 2

□Parallel algorithm 1: each process computes one bloc of *C* matrix

First stage

- 1. Cut the matrix A, B, C into blocs
- 2. Distribute the blocs A_{ij} and B_{ij} without replication
- 3. Compute a A_{ik}*B_{kj}

Second stage

- 1. Circulating of the blocs A_{ij} and B_{ij} (For example, send the A_{ij} to the left, and the B_{ij} to the upper)
- 2. Compute a A_{ik}*B_{kj}
- 3. Repeat q-1 times (N=q*q)

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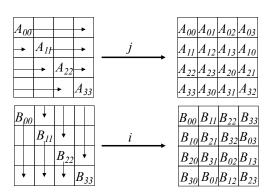
Design of Parallel Programs

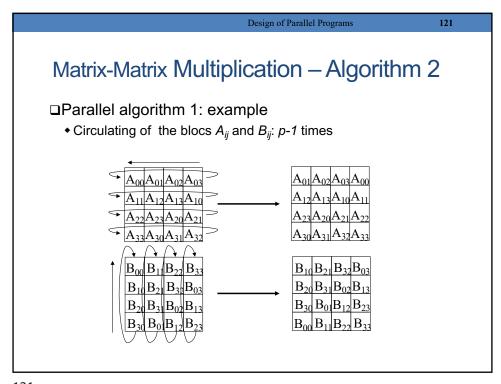
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Matrix-Matrix Multiplication – Algorithm 2

□Parallel algorithm 1: example

Initial distribution of A_{ij} and B_{ij}





Matrix-Matrix Multiplication – Algorithm 2

□Performance evaluation

Design of Parallel Programs

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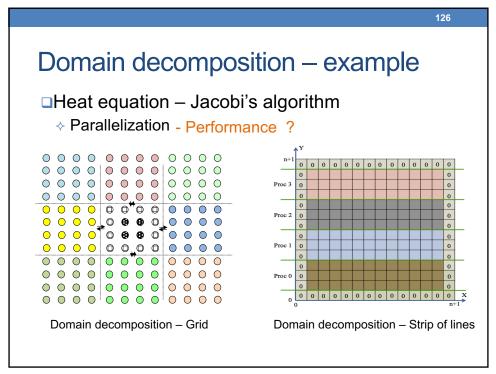
• Computation time:

• Communication time:

Domain decomposition — example

Heat equation and Jacobi's algorithm $u_{ij}^{k+1} = u_{ij}^k + c_x \left(u_{i+1,j}^k - 2u_{i,j}^k + u_{i-1,j}^k \right) + c_y \left(u_{i,j+1}^k - 2u_{i,j}^k + u_{i,j-1}^k \right)$

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Summary

- □ Processes group and communicator

 - A process is identified by a rank in a group
 A communicator is composed by a group of processes and a context.
 It may have some attributes (ex. topology).
- Communication types
 - ♦ One-to-one
 - Collective communication
 - Blocking / non-blocking communication
- Advanced data types
 - ♦ Pack/Unpack
 - Derived data type
- □ Performance of parallel program
 - ♦ Collective communication
 - Non-blocking communication -> Overlapping communicationcomputation

