

window/inc/events/Window  
FocusEvent.h

```
graph BT; A["window/inc/api/opengl/OpenGLWindowApiEvents.inl"] --> B["window/inc/events/WindowFocusEvent.h"]; C["window/inc/api/opengl/OpenGLWindowApi.inl"] --> A;
```

window/inc/api/opengl  
/OpenGLWindowApiEvents.inl

window/inc/api/opengl  
/OpenGLWindowApi.inl