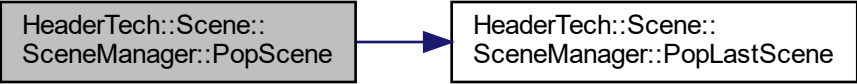


HeaderTech::Scene::
SceneManager::PopScene



```
graph LR; A[HeaderTech::Scene::SceneManager::PopScene] --> B[HeaderTech::Scene::SceneManager::PopLastScene]
```

HeaderTech::Scene::
SceneManager::PopLastScene