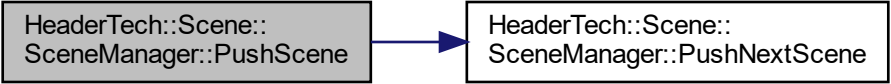


HeaderTech::Scene::
SceneManager::PushScene



```
graph LR; A[HeaderTech::Scene::SceneManager::PushScene] --> B[HeaderTech::Scene::SceneManager::PushNextScene]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'HeaderTech::Scene::SceneManager::PushScene'. The right box is white and contains the text 'HeaderTech::Scene::SceneManager::PushNextScene'. A blue arrow points from the right side of the gray box to the left side of the white box.

HeaderTech::Scene::
SceneManager::PushNextScene