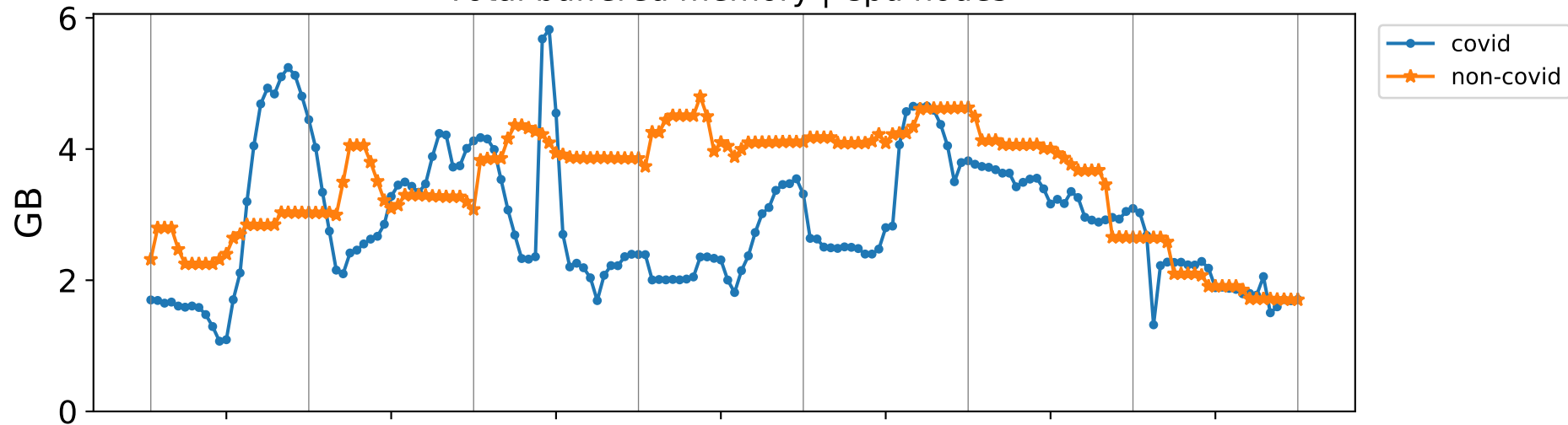


Total buffered memory | Cpu nodes



Total buffered memory | Gpu nodes

