



ALEKSA ČEVIZOVIĆ

STUDENT OF SOFTWARE ENGINEERING

CONTACT



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15.05.2003

EDUCATION

2018-2022

GYMNASIUM "UROŠ PREDIĆ"

- Natural sciences

2022-2026(expected)

BS OF SOFTWARE ENGINEERING,
UNIVERSITY OF BELGRADE,
FACULTY OF ELECTRICAL
ENGINEERING (ETF), SERBIA

SKILLS

- Java
- Python
- C++
- JetBrains, Visual Studio Code
- Technological concepts
- Web dev basics(HTML, CSS)

LANGUAGES

- English (advanced)
- Serbian(Native)
- Spanish(Intermediate) -B2 certificate
- German(Elementary)

PROFILE

I am a motivated and dedicated software engineering student at the University of Belgrade, beginning my third year in October 2024. I have a solid foundation in technological concepts and experience with various programming languages and tools. I am excited to use my skills in real-world projects and am committed to learning and improving in the field of software engineering.

PROJECTS

- "Yahtzee" in Python
My first project in python. Game that you can play in terminal, Pseudo Random Generator
- Hash table implementation in C++
C++, Algorithms and Data Structures
- Simple games in Java(Hangman, Snake..)
First time making a game with GUI and using Threads for homework in OOP class

RELEVANT COURSES

- Introduction to programming with Python
- C programming
- Object-oriented programming in C++ and Java
- Databases(SQL)
- Algorithms and Data Structures
- Practicum in operating systems (Learned git basics)

ADDITIONAL

- Was an international exchange student with the AFS program, spending one school year in Spain where I learned Spanish and after that got B2 certificate in Cervantes institute in Belgrade.
- Played football for 8 years, participating in tournaments in France, Montenegro, Bosnia and Serbia.
- B category driving license.
- Visited Malta for 2 weeks for an English learning program twice.