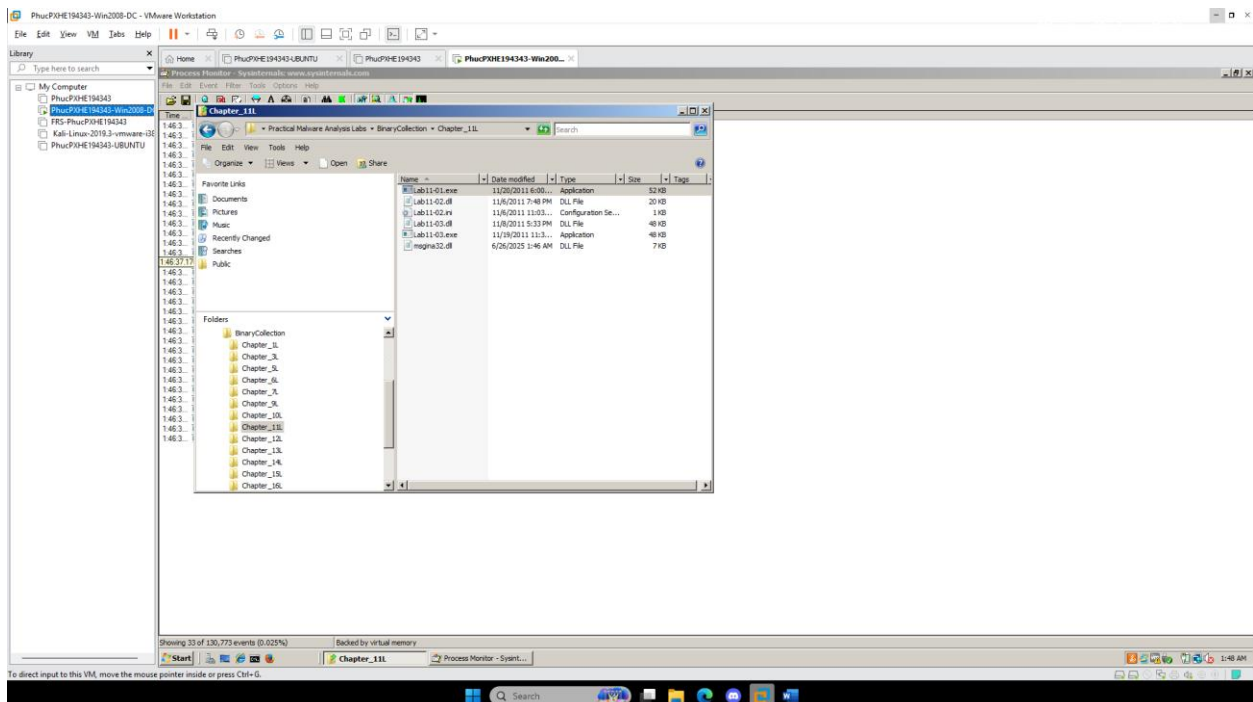
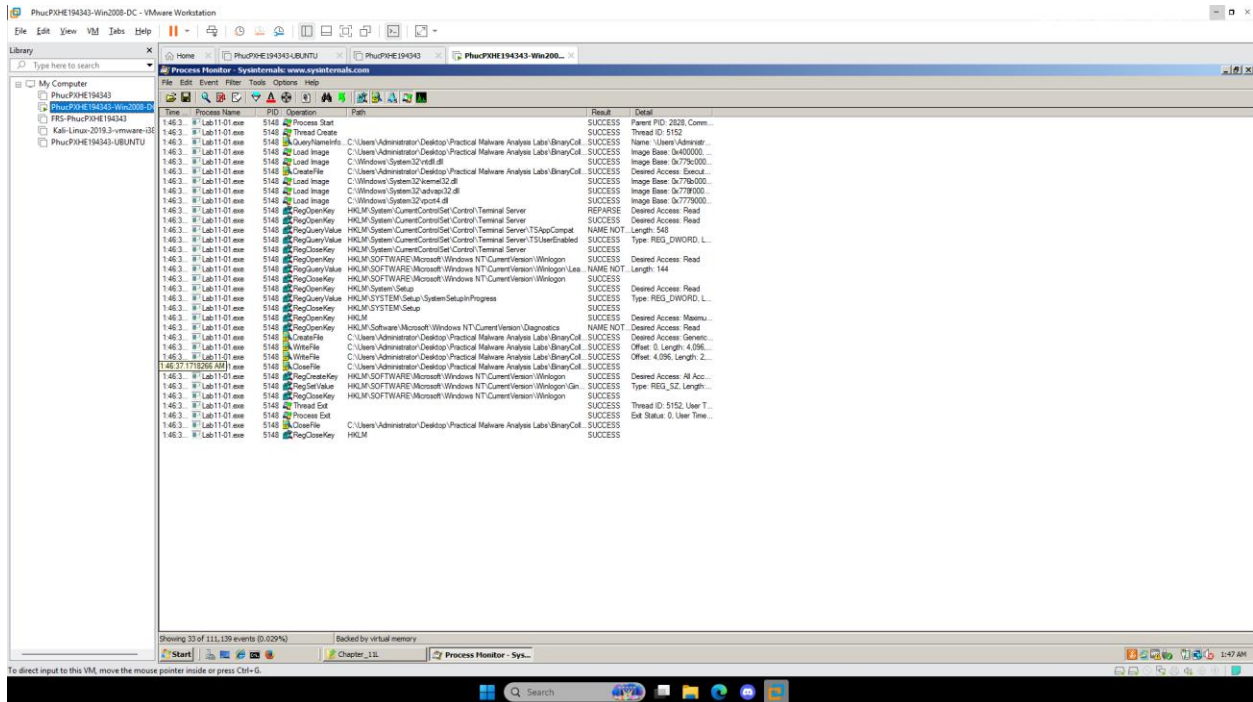
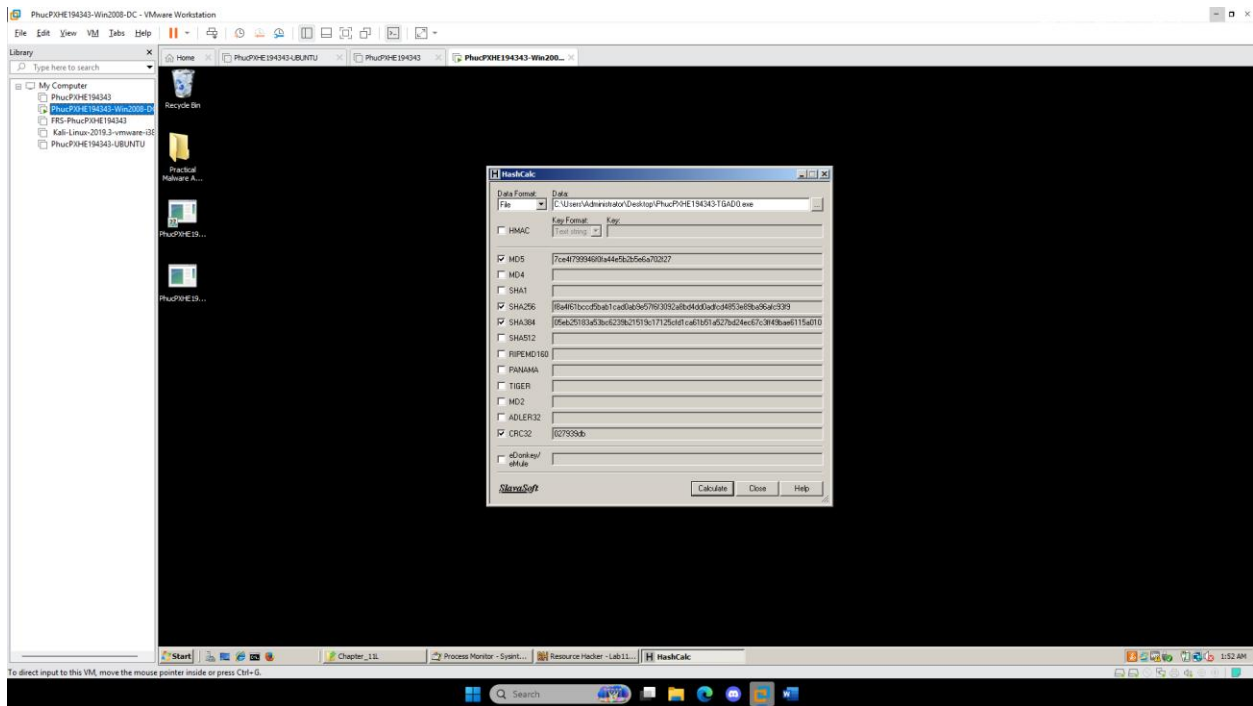
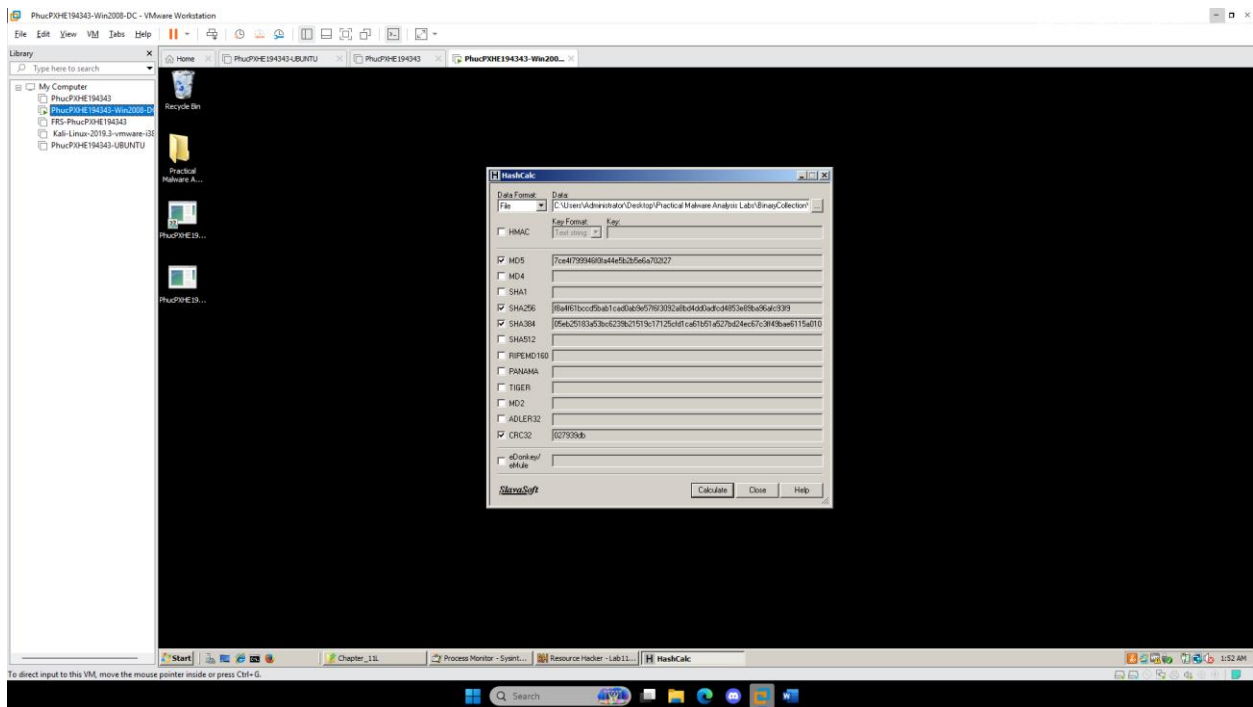
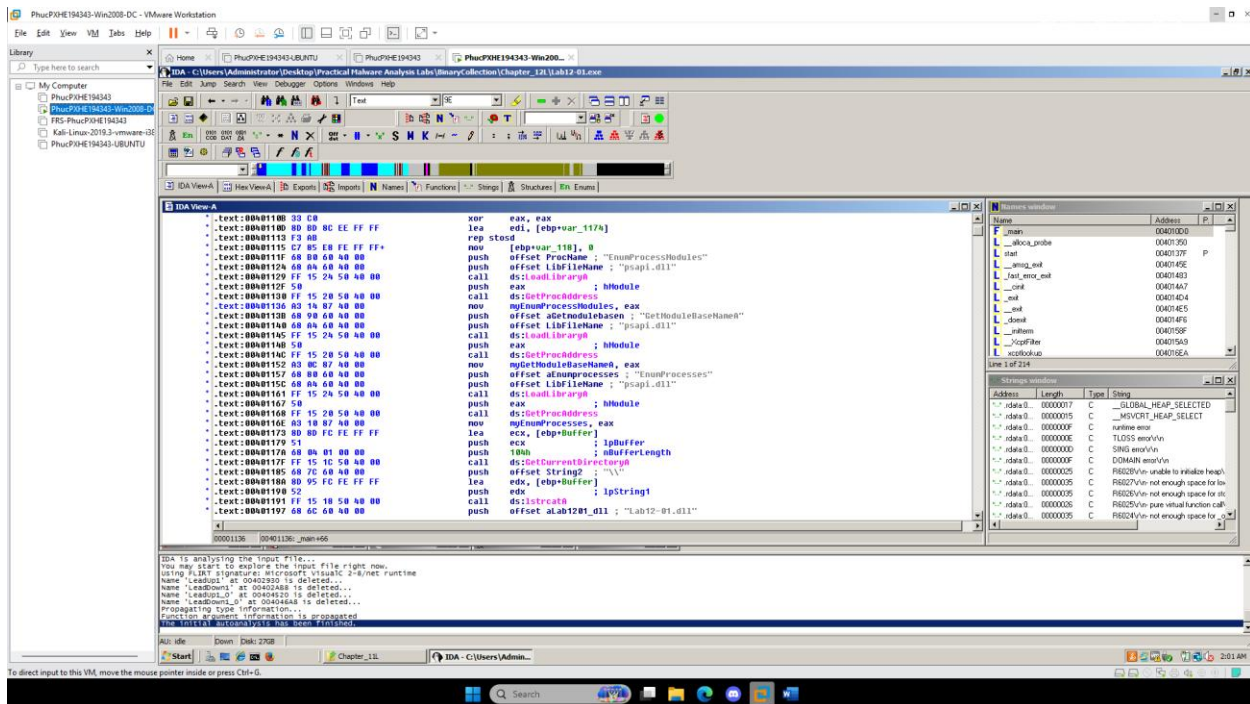
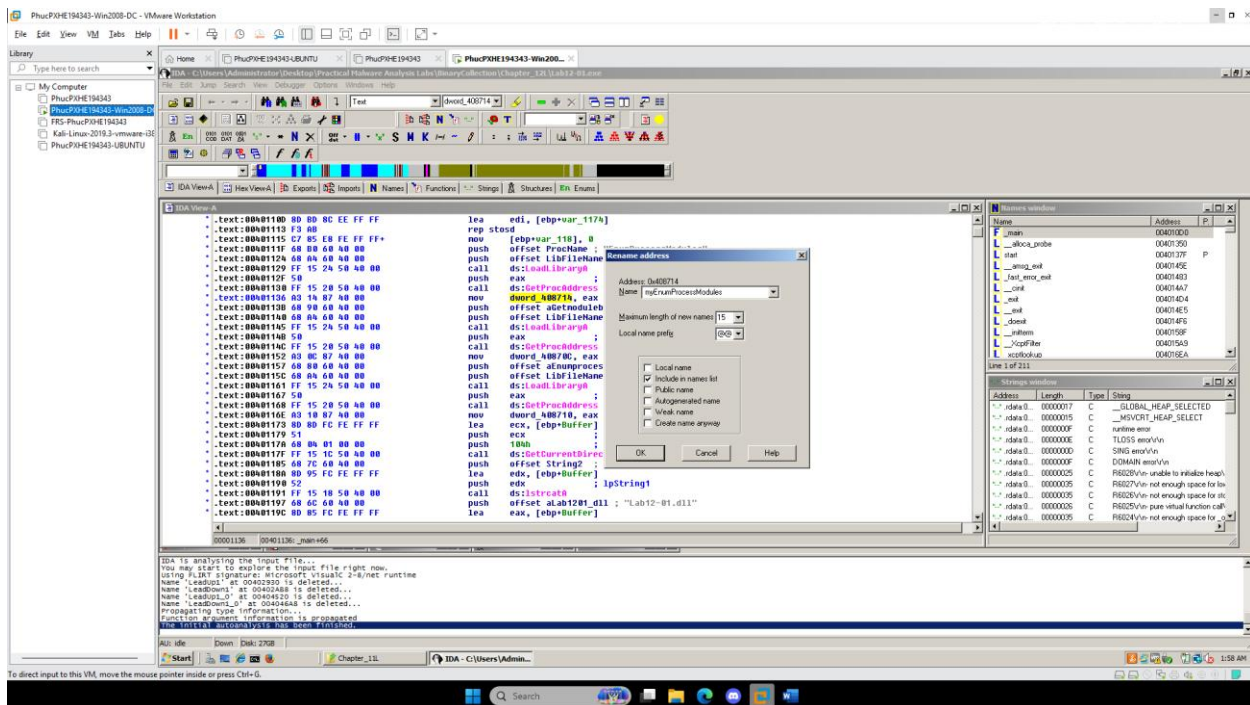


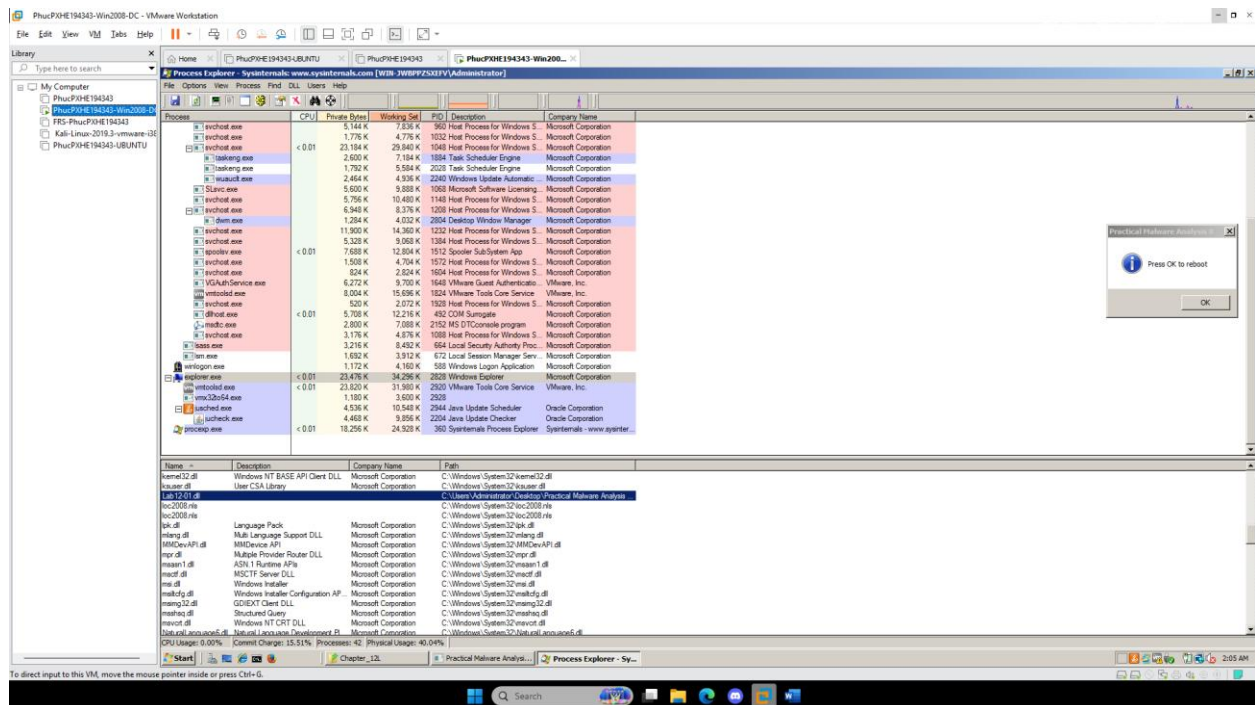
Part 1





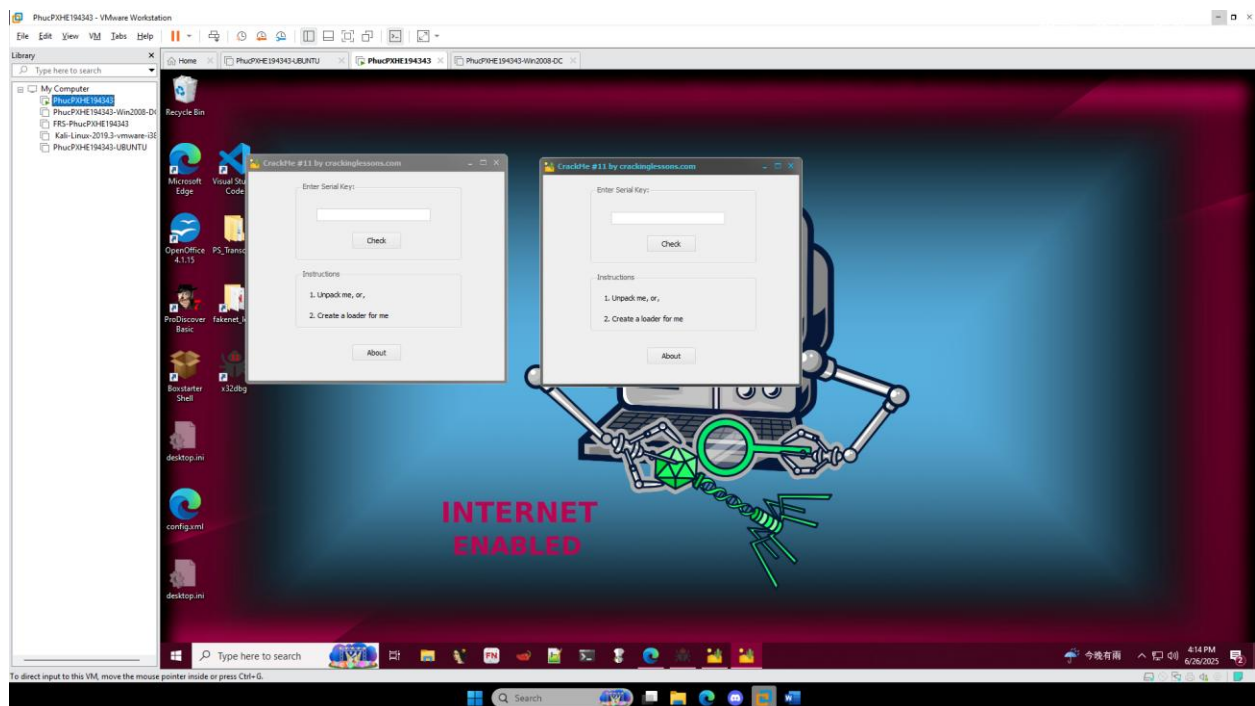
Part 2:



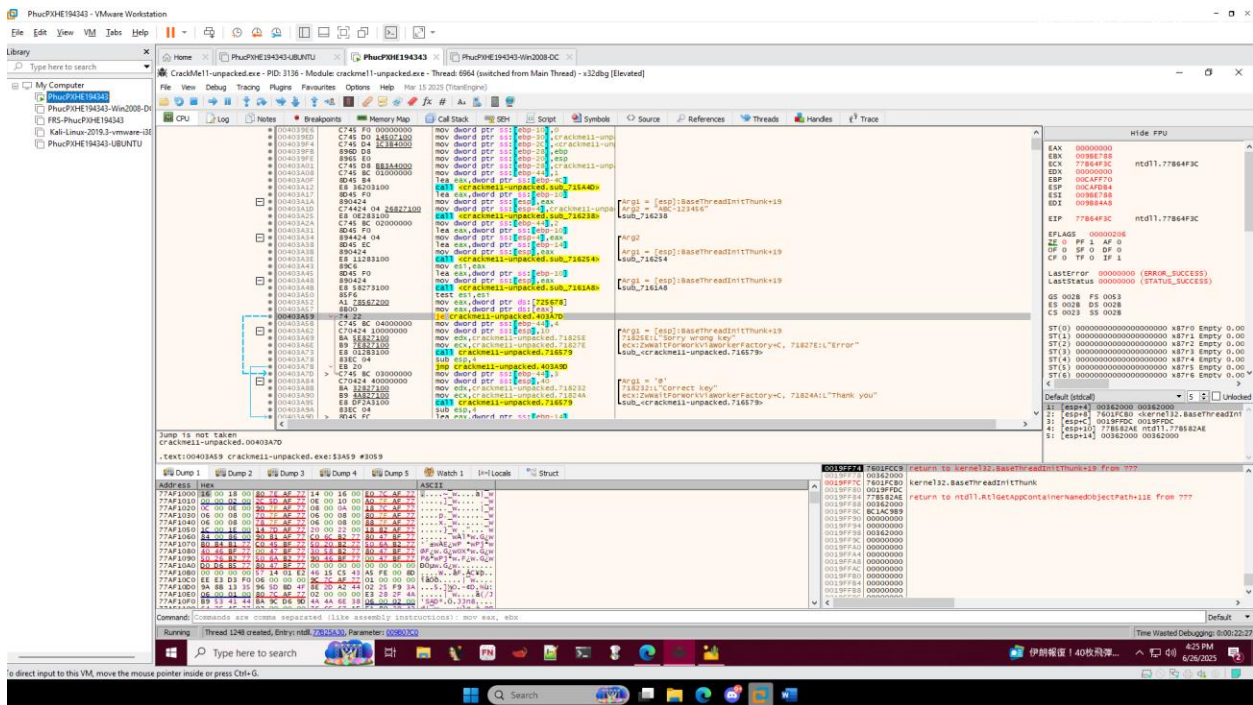


Crack Me 11:

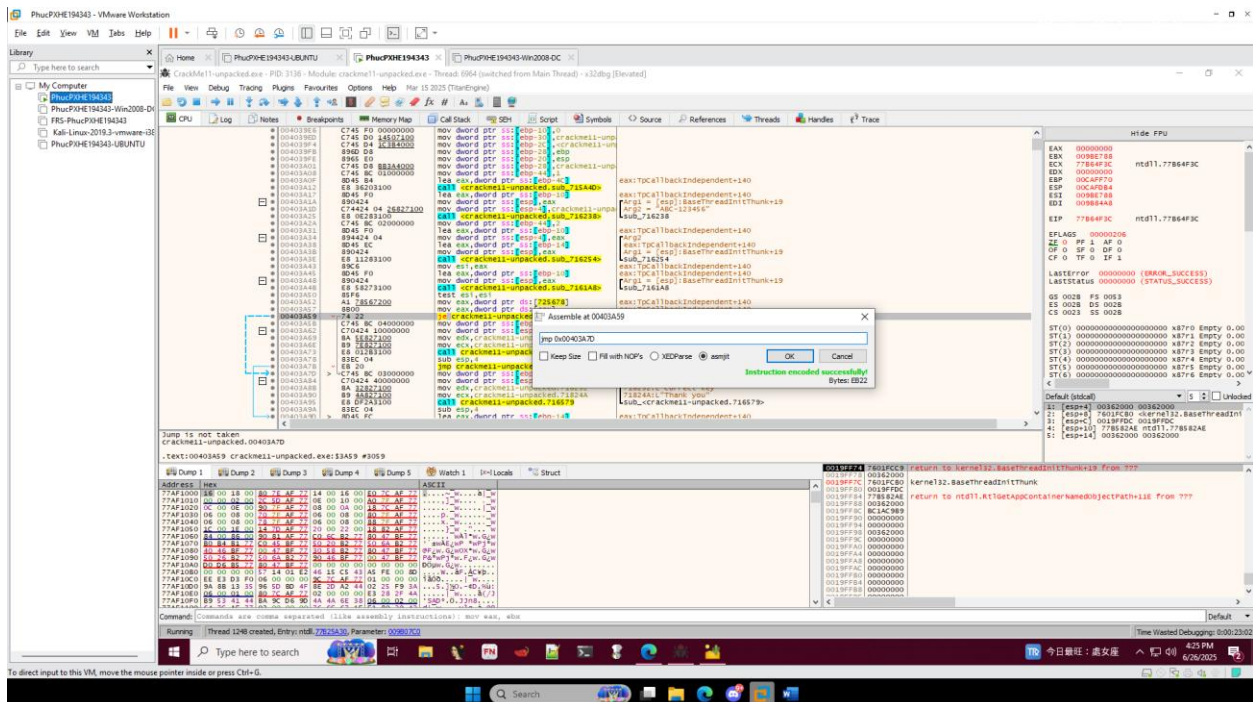
1. Open both unpacked file and unpacked file



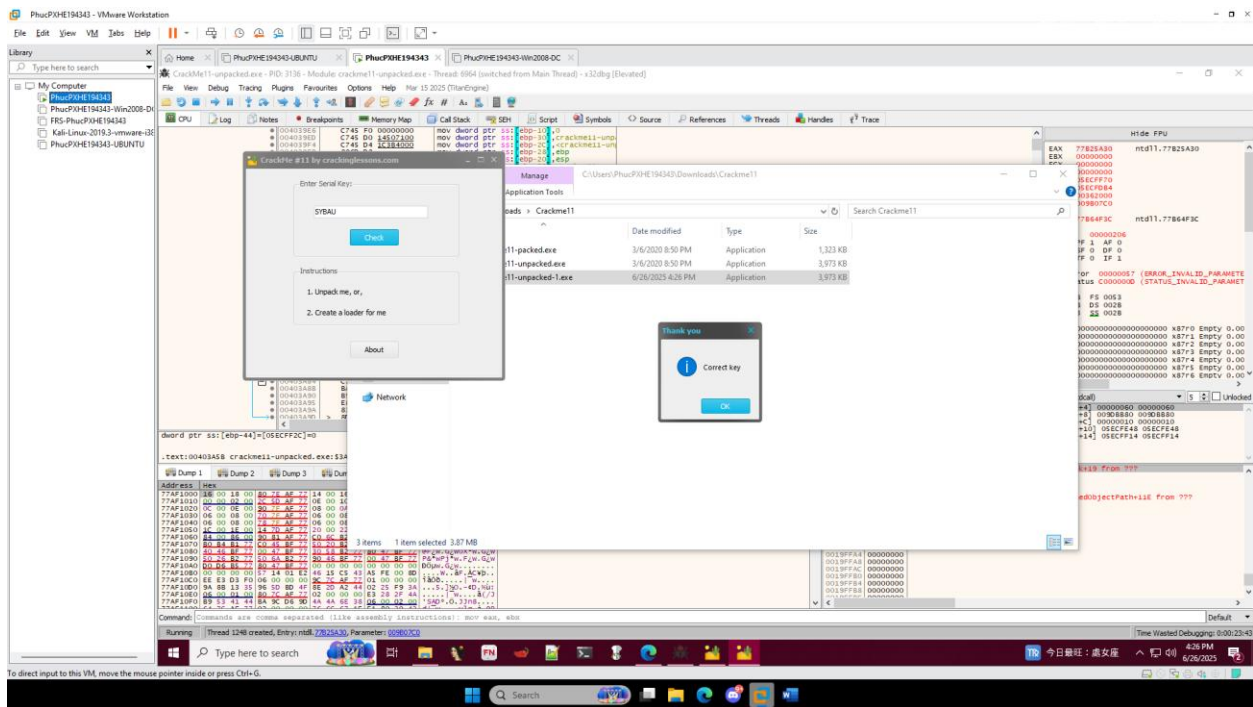
2. Open up the unpacked file and patch the file



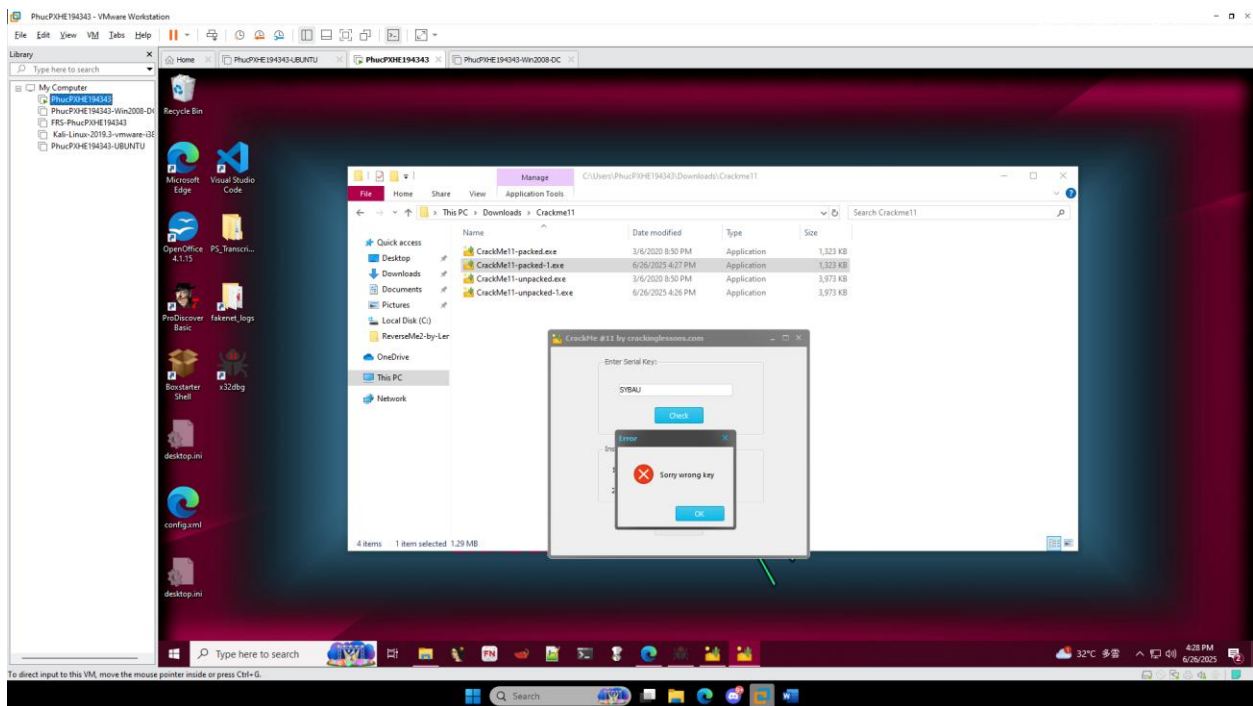
3. By changing the je to jmp to bypass the loop, and we patch the unpacked file



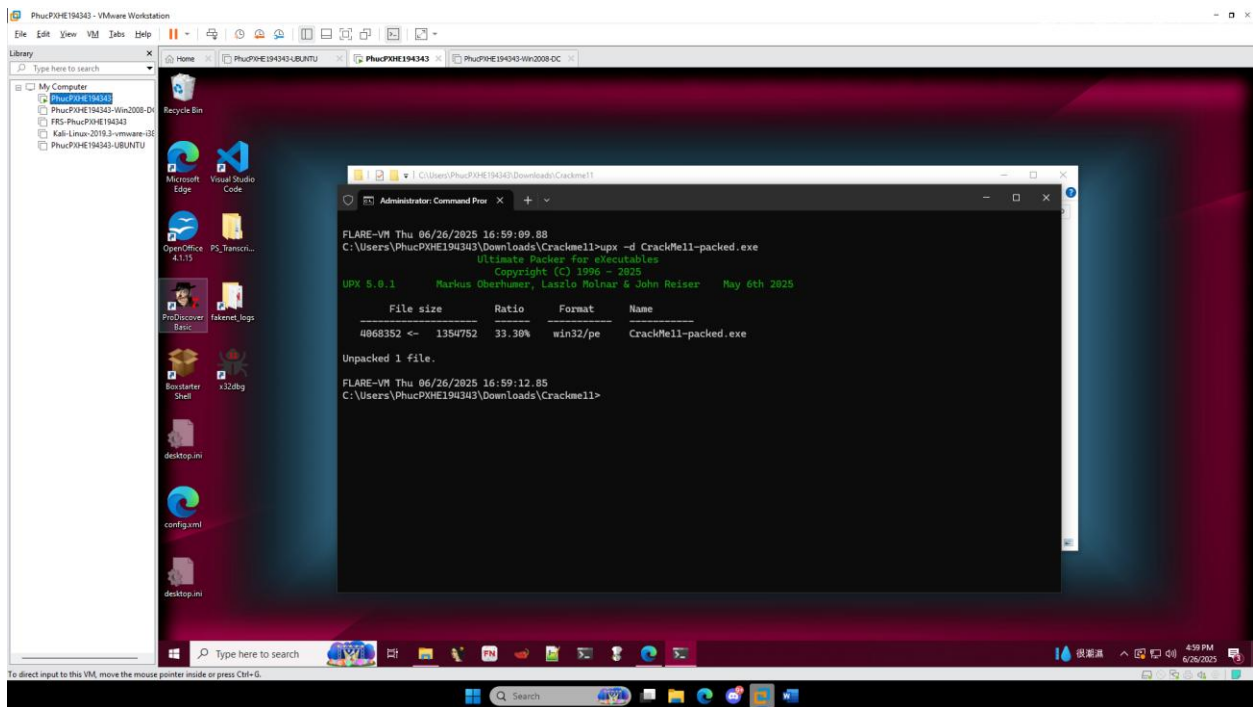
4. Testing out the new patch program



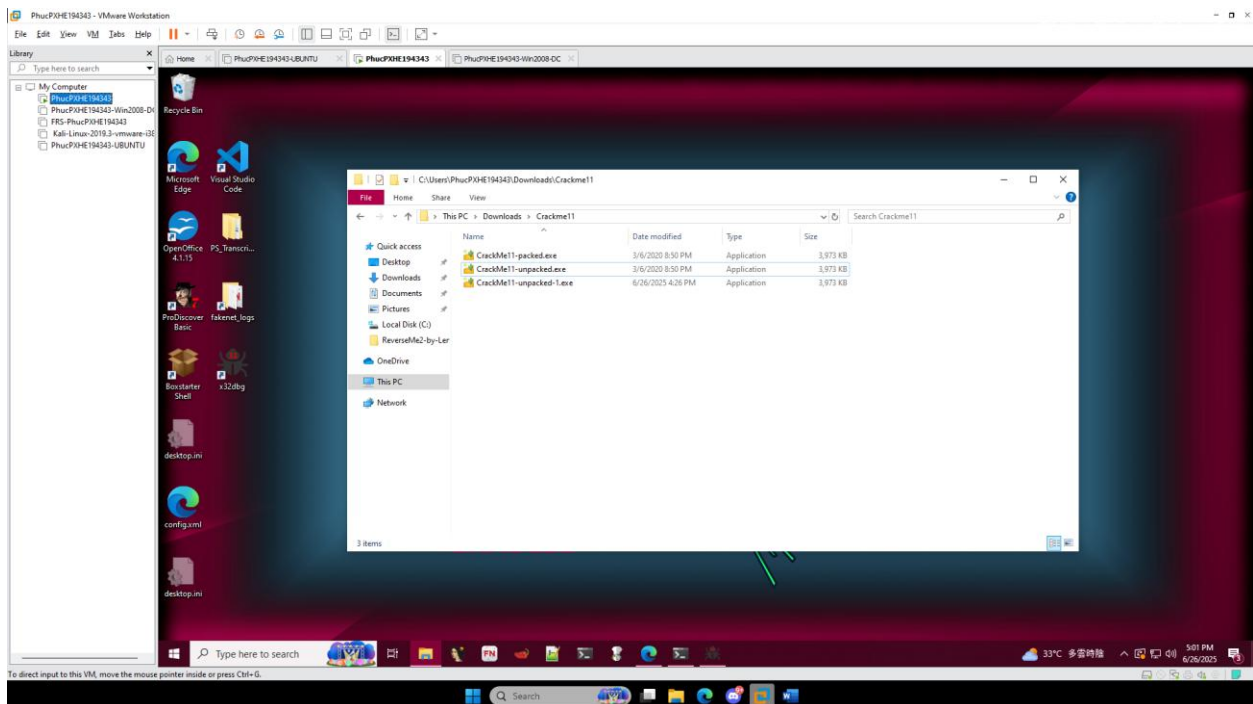
5. Doing the same thing with the packed file and realize its not working on the pack file



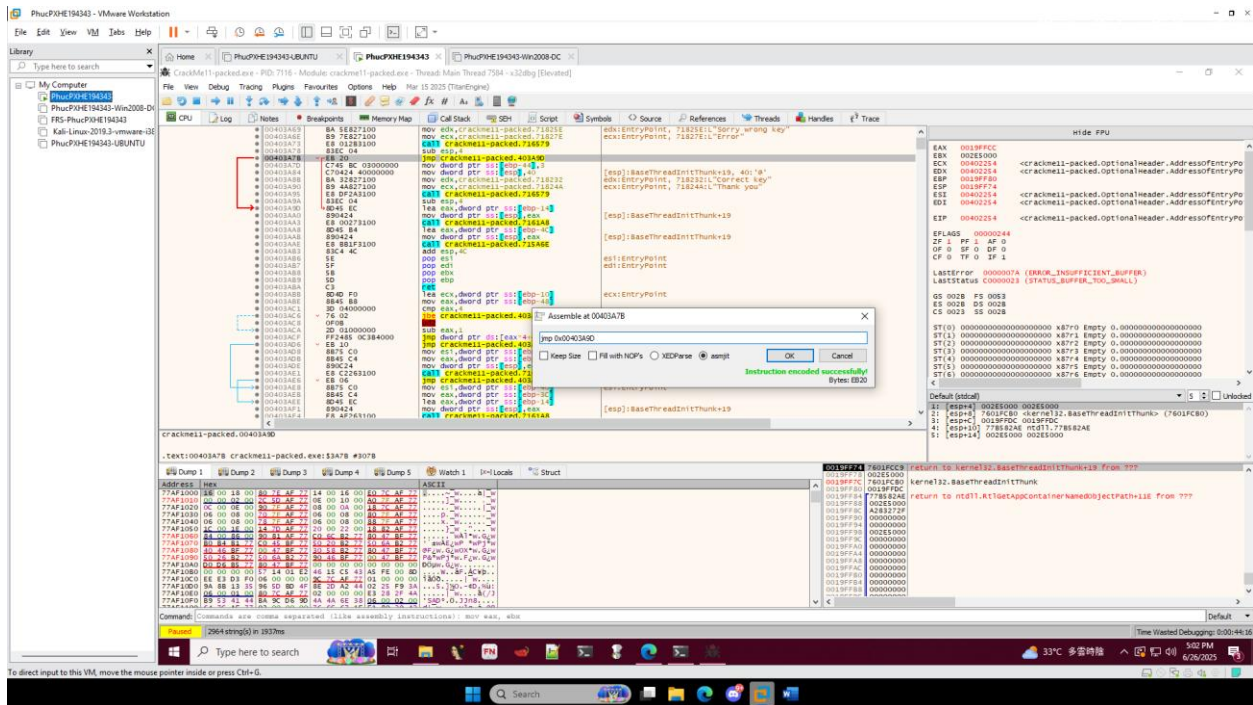
6. So the thing we need to do is unpacked the packed file using upx



7. After unpacking the file both file now had the same storage



8. Changing the je to jmp we bypass the loop to display the bad message , and we patch the new program



9. Testing out the new packed program after patching it

