## 133 Workspace Plot Generation

December 9, 2023

### 1 Imports

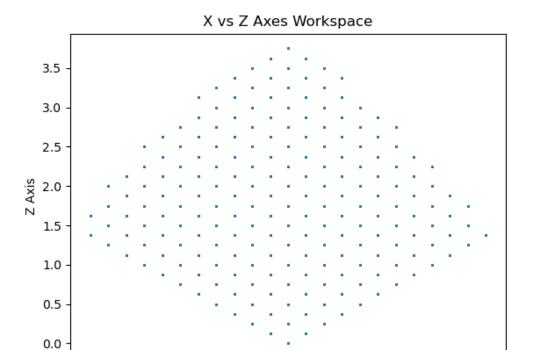
```
[1]: import matplotlib.pyplot as plt
import numpy as np
%matplotlib widget
```

#### 2 Main workspace generation code

```
[2]: import numpy as np
     jointmax = 10
     step = 0.5
     d = 0.1 # padding
     Lmax = 5.5
     M = np.matrix([[0, 1, -1], [-1, 1, 1], [1, 1, 1]])
     \#M = np.identity(3)
     # Create meshgrid for l1, l2, l3
     11, 12, 13 = np.meshgrid(np.arange(0, jointmax, step),
                              np.arange(0, jointmax, step),
                              np.arange(0, jointmax, step),
                              indexing='ij')
     # Enforce 11 <= 12 and 11 <= 13
     valid_indices = (12 >= 11) & (13 >= 11)
     11 = 11[valid_indices]
     12 = 12[valid_indices] - d # Apply padding here
     13 = 13[valid_indices] + d # Apply padding here
     # Vectorized computation of p and joint_pos
     # Assuming M is defined and invertible
     p = np.linalg.inv(M) @ np.vstack([l1.ravel(), 12.ravel(), 13.ravel()])
     # Now, we can calculate distances
     joint_pos_1 = np.vstack([np.zeros_like(11), 11, np.zeros_like(11)])
     joint_pos_2 = np.vstack([np.full_like(11, d), 12, np.zeros_like(11)])
```

### 3 Workspace plots

```
[3]: plt.figure()
  plt.scatter(xs, zs, s=1)
  plt.xlabel("X Axis")
  plt.ylabel("Z Axis")
  plt.title("X vs Z Axes Workspace")
  plt.show()
```



```
[4]: plt.figure()
  plt.scatter(ys, zs, s=1)
  plt.xlabel("Y Axis")
  plt.ylabel("Z Axis")
  plt.title("Y vs Z Axes Workspace")
  plt.show()
```

Ó

X Axis

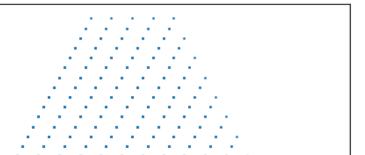
i

ż

3

-<u>'</u>2

-1



6

8

Y vs Z Axes Workspace

3.5

3.0

2.5

1.5

1.0

0.5

0.0

Ó

2

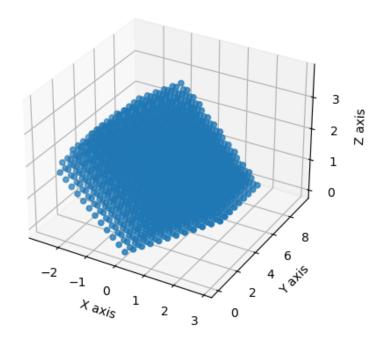
Z Axis

```
[5]: plt.figure()
    ax = plt.axes(projection='3d')
    ax.set_xlabel('X axis')
    ax.set_ylabel('Y axis')
    ax.set_zlabel('Z axis')
    ax.scatter3D(xs, ys, zs, cmap='Greens')
    ax.set_title("3D Scatter plot of workspace")
    plt.show()
```

4

Y Axis

#### 3D Scatter plot of workspace



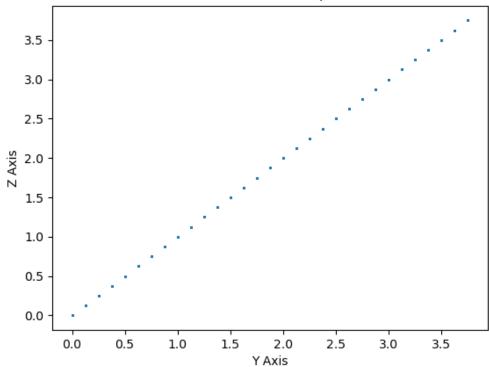
# 4 Fixed L1 Workspace

Redoes the workspace analysis but with L1 joint fixed

```
# Now, we can calculate distances
     joint_pos_1 = np.vstack([np.zeros_like(l1), l1, np.zeros_like(l1)])
     joint_pos_2 = np.vstack([np.full_like(11, d), 12, np.zeros_like(11)])
     joint_pos_3 = np.vstack([np.full_like(11, -d), 13, np.zeros_like(11)])
     distances_1 = np.linalg.norm(p - joint_pos_1, axis=0)
     distances_2 = np.linalg.norm(p - joint_pos_2, axis=0)
     distances_3 = np.linalg.norm(p - joint_pos_3, axis=0)
     # Assuming Lmax is defined, create the mask where all distances are less than \Box
     mask = (distances_1 < Lmax) & (distances_2 < Lmax) & (distances_3 < Lmax)</pre>
     # Apply the mask to the p array to filter out the invalid points
     p_valid = p[:, mask]
     # Extract valid x, y, z coordinates
     x_valid, y_valid, z_valid = p_valid
     xs = x valid.tolist()
     ys = y_valid.tolist()
     zs = z_valid.tolist()
[7]: plt.figure()
    plt.scatter(ys, zs, s=1)
```

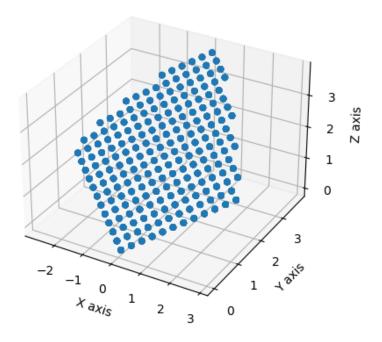
```
[7]: plt.figure()
  plt.scatter(ys, zs, s=1)
  plt.xlabel("Y Axis")
  plt.ylabel("Z Axis")
  plt.title("Y vs Z Axes Workspace")
  plt.show()
```





```
[8]: plt.figure()
    ax = plt.axes(projection='3d')
    ax.set_xlabel('X axis')
    ax.set_ylabel('Y axis')
    ax.set_zlabel('Z axis')
    ax.scatter3D(xs, ys, zs, cmap='Greens')
    ax.set_title("3D Scatter plot of workspace l1 locked")
    plt.show()
```

3D Scatter plot of workspace I1 locked



[]: